# Ideation

**GIT Repository link**: https://git.fhict.nl/I486983/s2-individual-project
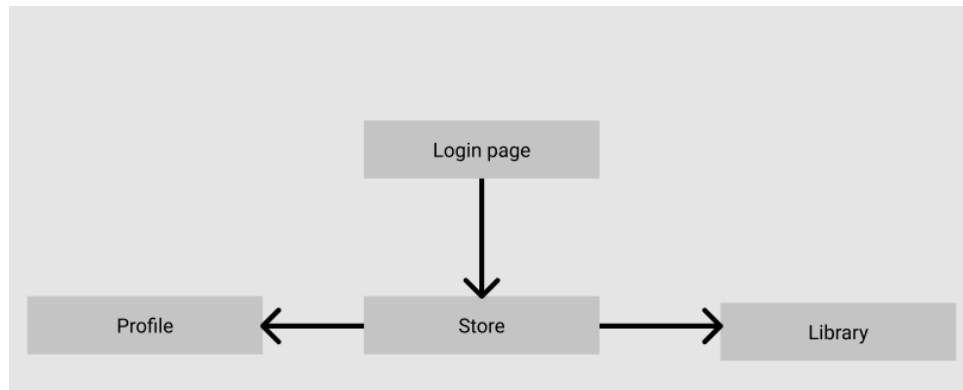
# Purpose

The purpose of the web application is to provide a platform for people to buy games, find people playing the same ones and be able to communicate and interact with them, similar to the Steam gaming platform.

The application will have:

- A store page – where people can search for a game and either buy or mark its page as wishlisted
- A profile page – where people can see their name, description and recent activity
- A library page – where all owned games can be seen with all the related information (hours played, friends who own the game, etc.)
- A login page - where people will be able log into their profile

# Sitemap

# Wireframes

| Store | Library | Friends | Profile |

Game
Game
Game
Game
Game
Game
Game
Game
Game

Display game specific information here

| Store | Library | Friends | Profile |

Profile Name

Description

Today

Profile Name played *game name*

Yesterday

Profile Name befriended *profile name*