

## Android Core Application

- Activities
- Intents
- Content Provider
- Broadcast Recievers
- Services

### **Activities**

Mewakili sebuah layar user interface, dan sebagai entry point user untuk berinteraksi dengan aplikasi

### **Intents**

Messaging object untuk request sebuah aksi dari komponen lain, contoh : menjalankan activity, service, broadcast

Explicit Intents & Implisit Intents

### **Services**

Komponen yang berjalan di background proses untuk melakukan tugas yang membutuhkan waktu cukup lama

Local Service & Remote Service

### **Broadcast Receivers**

Komponen yang bertugas untuk memberitahukan event yang terjadi dalam system ke aplikasi, menggunakan intent untuk komunikasi broadcast

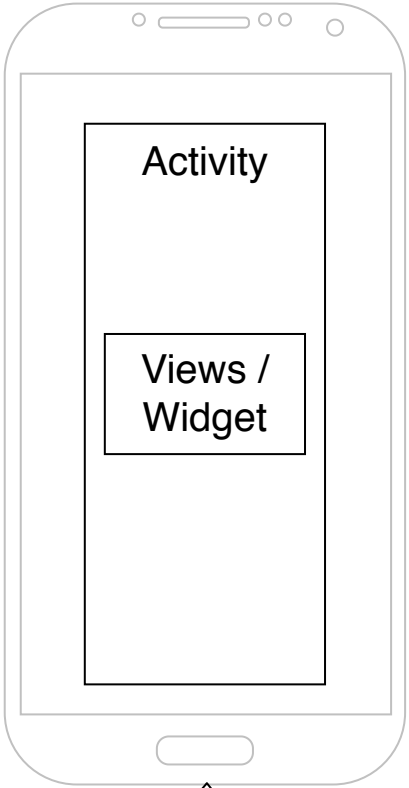
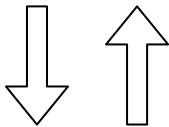
### **Content Provider**

Berhubungan dengan pertukaran data, seperti penyimpanan data di file system, SQLite database



Intent

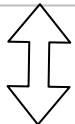
Intent Filter



Broadcast Receivers

Services

Resources

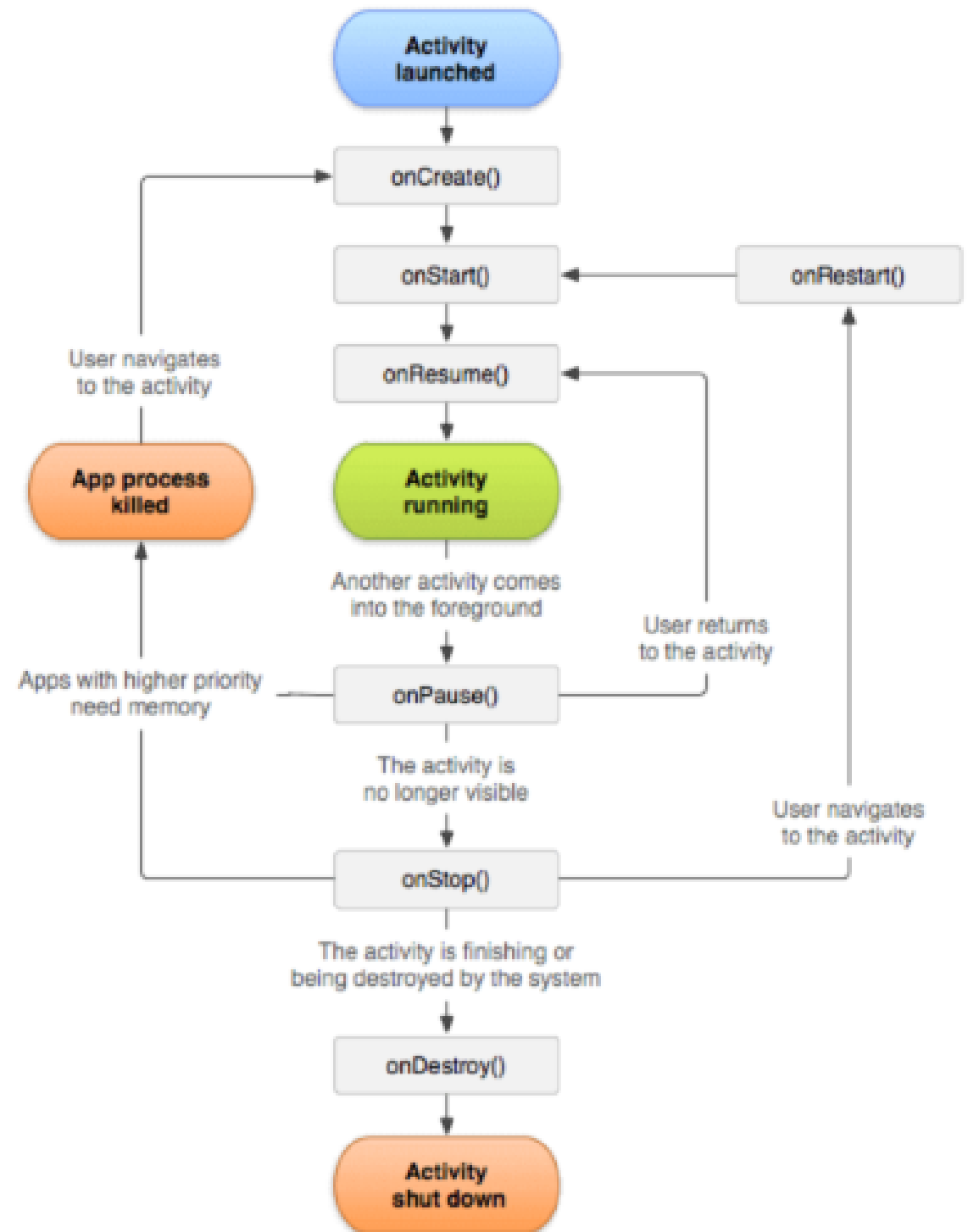


Layout



## Android Activity Life Cycle

- onCreate
- onStart
- onPause
- onResume
- onStop
- onDestroy

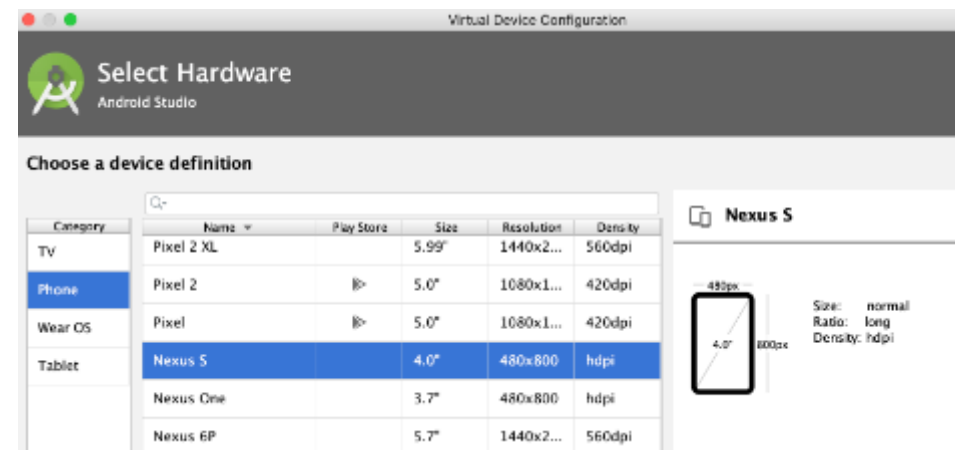
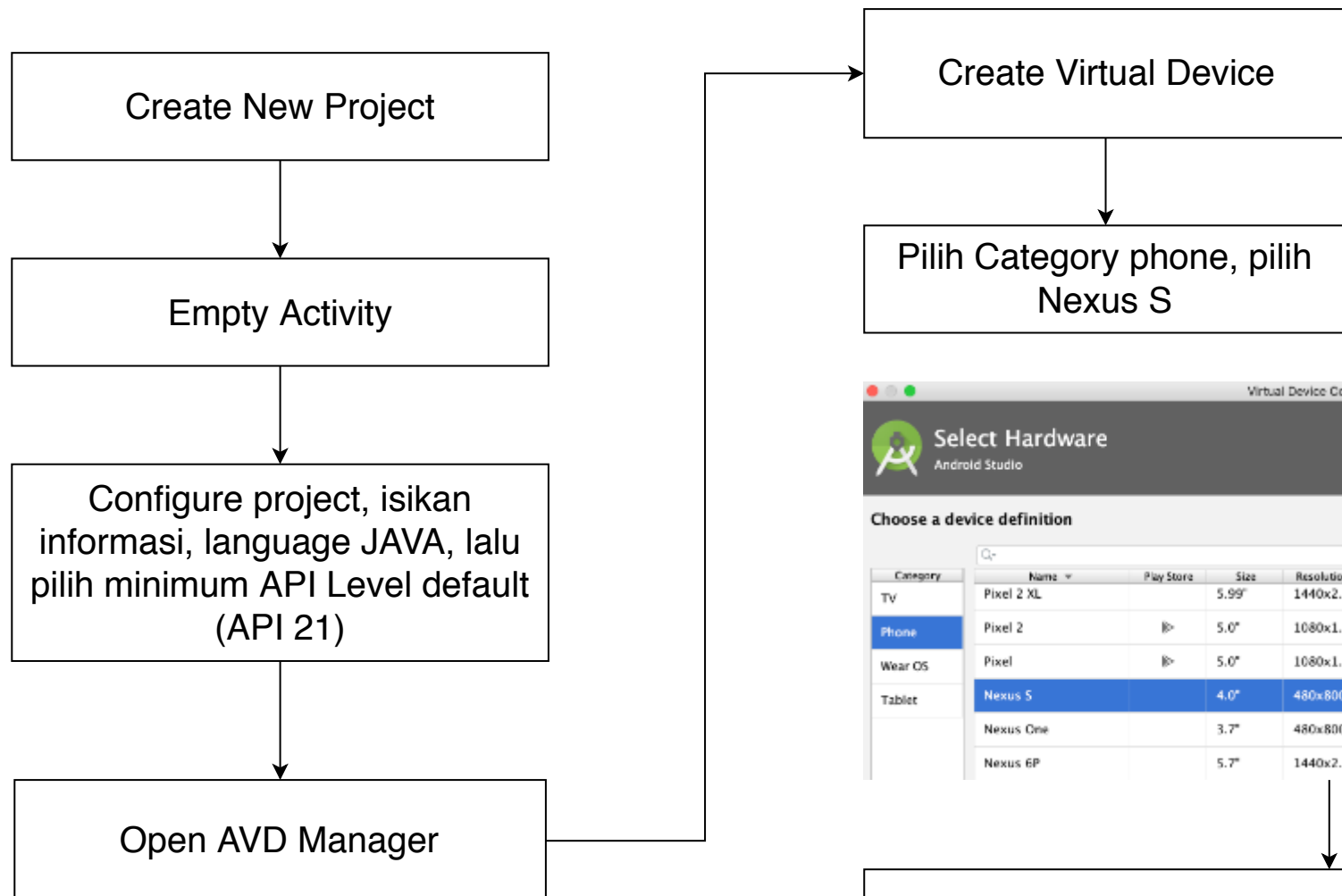




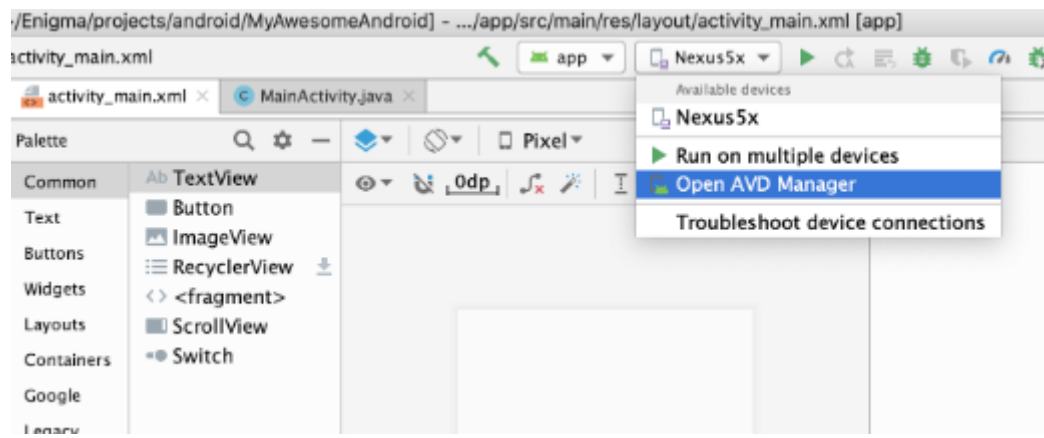








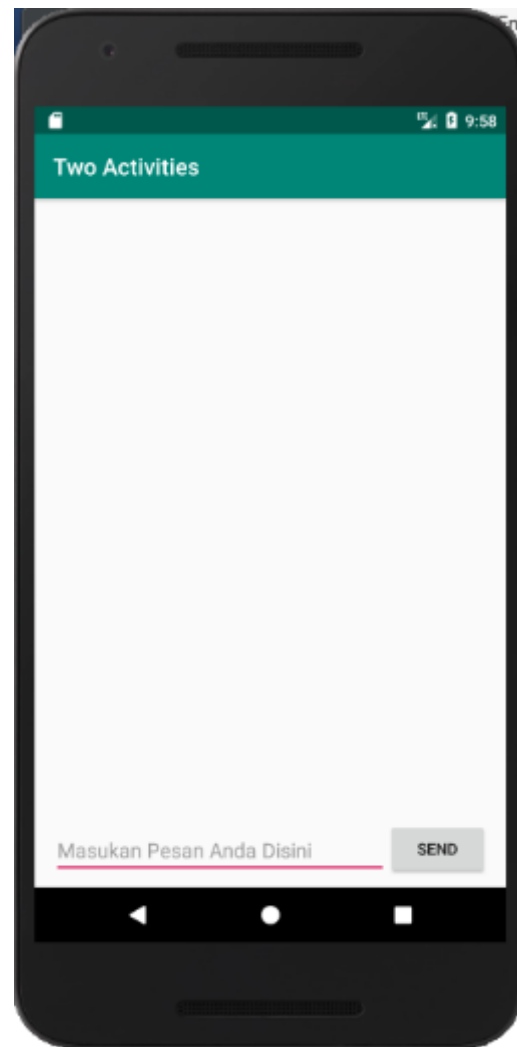
Pilih System Image lollipop, lalu download













Buka Res > layout > activity\_main.xml

Tambahkan **Relative Layout**

Set attribute padding top 10dp, padding bottom 10dp, padding left 16dp, padding right 16dp

Tambahkan 2 textView  
textView1 set attribute,

- layout\_width : match\_parent,
- text : "Reply Received",
- textStyle : "bold"
- visibility : "invisible"

textView2 set attribute,

- layout\_width : "match\_parent"
- layout\_marginLeft : "20dp"
- layout\_marginTop : "20dp"
- padding : "5dp"
- visibility : "invisible"

Tambahkan 1 editText dan 1 button  
button set attribute,

- layout\_alignParentRight : true,
- layout\_alignParentBottom : true,
- text : "Send"
- onClick : "launchSecondActivity"

editText1 set attribute,

- layout\_width : "match\_parent"
- layout\_alignParentBottom : true
- layout\_toStartOf : "@id/button"
- layout\_toLeftOf : "@id/button"
- hint : "Masukan Pesan Anda"

Pada MainActivity.java

```
public class MainActivity extends AppCompatActivity {  
    private EditText messageEditText;  
    private TextView replyHeadTextView;  
    private TextView replyTextView;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
        messageEditText = (EditText) findViewById(R.id.editText);  
        replyHeadTextView = (TextView) findViewById(R.id.textView2);  
        replyTextView = (TextView) findViewById(R.id.textView3);  
    }  
  
    public void launchSecondActivity(View view) {  
    }  
}
```





2);



Buat activity baru

Message Received

TextView

Masukan Pesan Anda Disini

REPLY

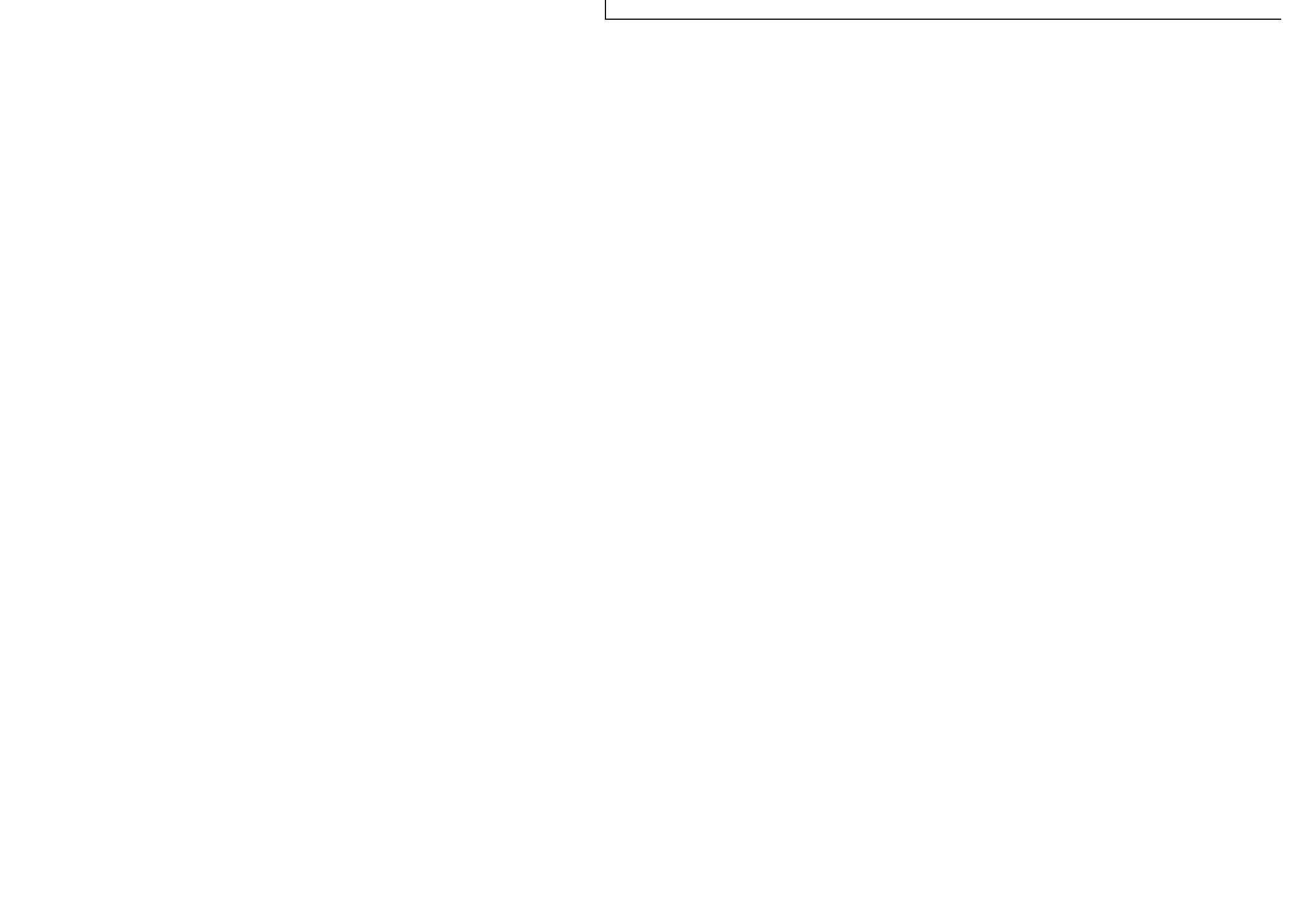
Pada MainActivity.java

...

```
public void launchSecondActivity(View view) {  
    Log.d("Message", "Button clicked!");  
  
    Intent intent = new Intent(this, SecondActivity.class);  
    String message = messageEditText.getText().toString();  
  
    intent.putExtra("extra_pesan", message);  
    startActivityForResult(intent, 1);  
}  
...
```

Pada SecondActivity.java

```
public class SecondActivity extends AppCompatActivity {  
    private EditText mReply;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_second);  
  
        Intent intent = getIntent();  
        String message = intent.getStringExtra("extra_pesan");  
  
        TextView textView = (TextView) findViewById(R.id.textView3);  
        if (textView != null) {  
            textView.setText(message);  
        }  
  
        mReply = (EditText) findViewById(R.id.editText);  
    }  
  
    public void returnReply(View view) {  
  
    }  
}
```



s);  
);



Pada MainActivity.java

```
@Override
public void onActivityResult(int requestCode, int resultCode, Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == 1) {
        if (resultCode == RESULT_OK) {
            String reply = data.getStringExtra("extra_reply");
            replyHeadTextView.setVisibility(View.VISIBLE);
            replyTextView.setText(reply);
            replyTextView.setVisibility(View.VISIBLE);
        }
    }
}
```

Pada SecondActivity.java

```
public void returnReply(View view) {
    String reply = mReply.getText().toString();
    Intent replyIntent = new Intent();
    replyIntent.putExtra("extra_reply", reply);
    setResult(RESULT_OK, replyIntent);
    finish();
}
```





Buat Project Baru > Empty Activity



Buat java class **App** di dalam java >  
package project kita

```
import android.app.Application;
import android.content.Context;

public class App extends Application {
    private static Context context;

    public void onCreate() {
        super.onCreate();
        App.context = getApplicationContext();
    }

    public static Context getAppContext() {
        return App.context;
    }
}
```



Buat package baru dengan nama **ui** > lalu  
pindahkan MainActivity.java ke package **ui**



pada folder manifests, ubah  
AndroidManifest.xml

```
<application
    android:name="com.enigma.pascal.myawesomeandroic
    ...
```



l.App"

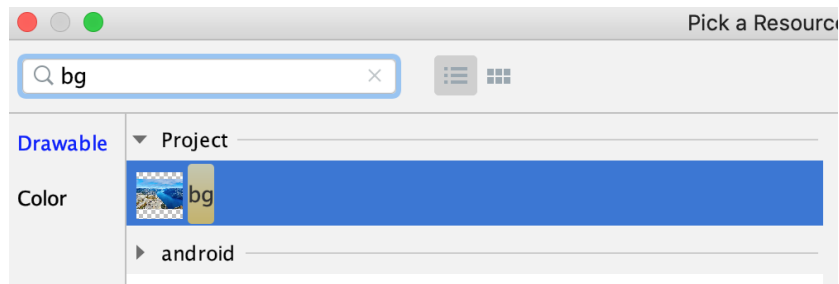


Buka **activity\_main.xml**

Copy image background ke **res > drawable**

Pada bagian **pallette > common / widget**  
drag **imageView** ke layout

Cari nama file di Pick A Resources



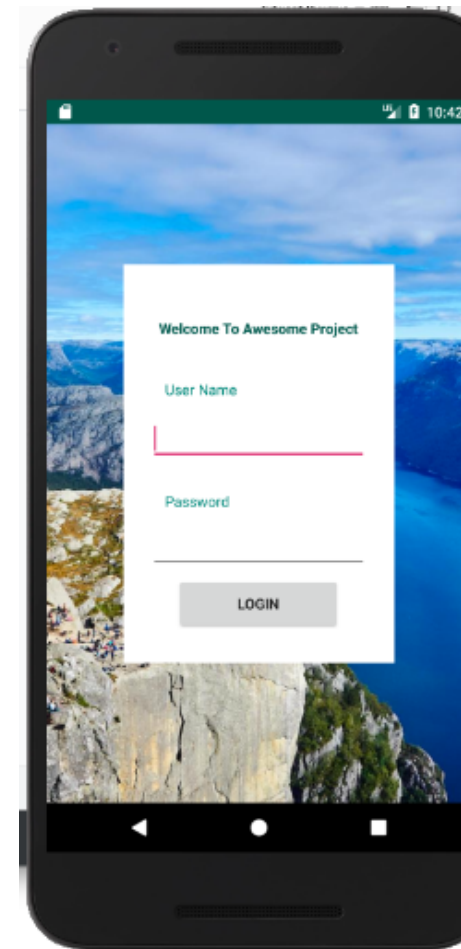
Di Attributes > scaleType > centerCrop

Tambahkan component **view** yang ada  
di Containers pallette

Tambahkan component text view untuk  
header & label

Tambahkan component plain text untuk  
inputan, khusus untuk password ubah  
attributes **inputType textPassword =  
true**

Tambahkan 1 buah button login











isikan label text input,button di **strings.xml** di  
**{root} > res > values**

```
<string name="welcoming_message">Welcome To Awesome Project</string>  
<string name="text_userName">User Name</string>  
<string name="text_userPassword">User Password</string>  
<string name="button_login">Login</string>  
<string name="image_bg_desc">Image Background</string>
```

Di attribute **text** masing2 widget label & button, **pick a resource**



```
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;

import com.enigma.pascal.helloworlddb.R;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        getSupportActionBar().hide();
        Button btnLogin = findViewById(R.id.btnLogin);
        final EditText txtUserName = findViewById(R.id.txtUserName);
        final EditText txtPassword = findViewById(R.id.txtPassword);

        final SharedPreferences pref = getSharedPreferences("user_details", MODE_PRIVATE);
        final Intent intent = new Intent(this, HomeActivity.class);

        btnLogin.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                if (txtUserName.getText().toString().equals("edo") &&
                    txtPassword.getText().toString().equals("edo")) {
                    SharedPreferences.Editor editor = pref.edit();
                    editor.putString("fullname", "Edward Suwirya");
                    editor.commit();
                    Toast.makeText(getApplicationContext(), "Login Successful", Toast.LENGTH_SHORT).show();
                    startActivity(intent);
                } else {
                    Toast.makeText(getApplicationContext(), "Login Failed", Toast.LENGTH_SHORT).show();
                }
            }
        });
    }
}
```







Buat Activity baru,  
namakan HomeActivity



Pindahkan ke package ui

```
import android.content.SharedPreferences;
import android.os.Bundle;

import androidx.appcompat.app.ActionBar;
import androidx.appcompat.app.AppCompatActivity;

import com.enigma.pascal.helloworlddb.R;

public class HomeActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_home);
        SharedPreferences prf = getSharedPreferences("user_details", MODE_PRIVATE);
        ActionBar mActionBar = getSupportActionBar();
        mActionBar.setTitle("Welcome " + prf.getString("fullname", ""));
    }
}
```





Buat Activity baru,  
namakan HomeActivity



Drag **TabLayout** yang ada di  
**Pallette > Containers**



isikan label text tabitem di  
**strings.xml** di  
**{root} > res > values**

```
<string name="tab_bayar_beli">Bayar & Beli</string>  
<string name="tab_promo">Promo</string>
```



Drag **ViewPager** yang ada di  
**Pallette > Containers**

Pada res > klik kanan >  
new > **Android Resource Directory**, berikan  
**directory name : menu** lalu pilih **Resource**  
**Type : menu**



Pada res > menu > klik kanan >  
**new > Menu resource file >**  
**main\_menu\_actions**



klik ganda main\_menu\_actions.xml, drag **Menu**  
**item**

```
<string name="action_setting">Setting</string>  
<string name="action_user">User</string>
```







main\_menu\_actions.xml × strings.xml × activity\_home.xml × HomeActivity.java ×

**Palette** 🔍 ⚙️ —

- Cast Button
- Menu Item
- Search Item
- Switch Item
- Menu
- Group

**Component Tree** ⚙️ —

- menu
  - miUser
  - miSettings

**Attributes** 🔍 ⚙️ —

miUser item

▼ Declared Attributes + —

icon	@android:drawable/ic_menu_my_calen
id	miUser
showAsAction	ifRoom withText
title	@string/action_user

▼ Common Attributes

id	miUser
title	@string/action_user
icon	android:drawable/ic_menu_my_calendar
showAsAction	ifRoom withText
visible	<input checked="" type="checkbox"/>

main\_menu\_actions.xml × strings.xml × activity\_home.xml × HomeActivity.java ×

**Palette** 🔍 ⚙️ —

- Cast Button
- Menu Item
- Search Item
- Switch Item
- Menu
- Group

**Component Tree** ⚙️ —

- menu
  - miUser
  - miSettings

**Attributes** 🔍 ⚙️ —

miSettings item

▼ Declared Attributes + —

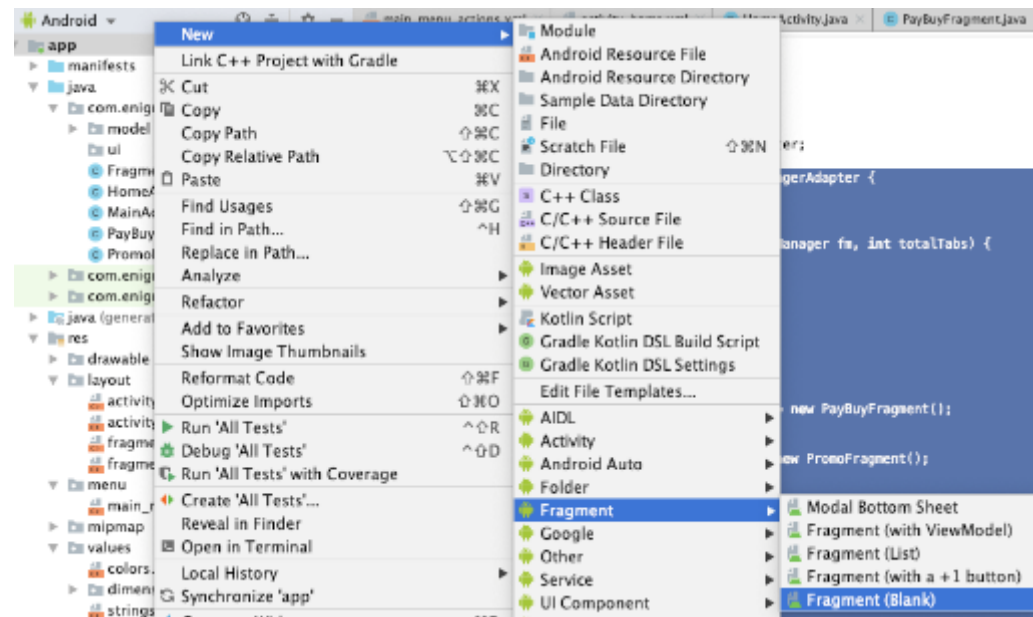
icon	@android:drawable/ic_menu_manage
id	miSettings
title	@string/action_setting

▼ Common Attributes

id	miSettings
title	@string/action_setting
icon	@android:drawable/ic_menu_manage
showAsAction	<input type="checkbox"/>
visible	<input checked="" type="checkbox"/>
enabled	<input checked="" type="checkbox"/>



Buat 2 buah Blank Fragment



Buat PayBuyFragment dan PromoFragment, pindahkan ke package ui





Buat ui > FragmentAdapter.java

```
public class FragmentAdapter extends FragmentPagerAdapter {
    Context context;
    int totalTabs;

    public FragmentAdapter(Context c, FragmentManager fm, int totalTabs) {
        super(fm, BEHAVIOR_RESUME_ONLY_CURRENT_FRAGMENT);

        context = c;
        this.totalTabs = totalTabs;
    }

    @Override
    public Fragment getItem(int position) {
        switch (position) {
            case 0:
                PayBuyFragment payBuyFragment = new PayBuyFragment();
                return payBuyFragment;
            case 1:
                PromoFragment promoFragment = new PromoFragment();
                return promoFragment;
            default:
                PayBuyFragment payBuyFragmentDef = new PayBuyFragment();
                return payBuyFragmentDef;
        }
    }

    @Override
    public int getCount() {
        return totalTabs;
    }
}
```



## Ubah HomeActivity.java

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_home);
    ActionBar actionBar = getSupportActionBar();
    actionBar.setTitle(getString(R.string.app_name));

    TabLayout tabLayout = findViewById(R.id.tabLayout);
    final ViewPager viewPager = findViewById(R.id.viewPager);
    final FragmentAdapter adapter = new FragmentAdapter(this, getSupportFragmentManager(),
        tabLayout.getTabCount());

    viewPager.setAdapter(adapter);
    viewPager.addOnPageChangeListener(new TabLayout.TabLayoutOnPageChangeListener(tabLayout));
    tabLayout.addOnTabSelectedListener(new TabLayout.OnTabSelectedListener() {
        @Override
        public void onTabSelected(TabLayout.Tab tab) {
            viewPager.setCurrentItem(tab.getPosition());
        }

        @Override
        public void onTabUnselected(TabLayout.Tab tab) {
        }

        @Override
        public void onTabReselected(TabLayout.Tab tab) {
        }
    });
}
```



```
@Override
public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.main_menu_actions, menu);
    return super.onCreateOptionsMenu(menu);
}

@Override
public void onBackPressed() {
}
```

***Overriding method onBackPressed  
mencegah user klik back pada  
device***

Pada **PayBuyFragment.java** & **PromoFragment.java**,  
comment method **onAttach**



Buat Activity baru, **settingActivity**

Ubah **HomeActivity.java**

Ubah SettingActivity.java

```
@Override
public boolean onOptionsItemSelected(MenuItem item) {
    int id = item.getItemId();

    if (id == R.id.miSettings) {
        Intent intent = new Intent(this, SettingActivity.class);
        startActivity(intent);
    }

    return super.onOptionsItemSelected(item);
}
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    getSupportActionBar().setDisplayHomeAsUpEnabled(true);
    setContentView(R.layout.activity_setting);
}

@Override
public boolean onOptionsItemSelected(MenuItem item) {
    switch (item.getItemId()) {
        case android.R.id.home:
            finish();
            return true;
    }
    return super.onOptionsItemSelected(item);
}
```





;



Buat package baru, namakan model



Buat class java UserInfo

```
package com.enigma.pascal.myawesomeandroid.model;

import java.util.Objects;

public class UserInfo {
    String userName;
    String userFullName;
    String address;

    public String getUserName() { return userName; }

    public void setUserName(String userName) { this.userName = userName; }

    public String getUserFullName() { return userFullName; }

    public void setUserFullName(String userFullName) { this.userFullName = userFullNam

    public String getAddress() { return address; }

    public void setAddress(String address) { this.address = address; }

    @Override
    public boolean equals(Object o) {...}

    @Override
    public int hashCode() { return Objects.hash(userName, userFullName, address); }
}
```



ne; }



## Ubah MainActivity.java

```
private void goToSecondActivity(UserInfo userInfo) {
    Intent intent = new Intent(this, HomeActivity.class);
    intent.putExtra("fullName", userInfo.getUserFullName());
    intent.putExtra("address", userInfo.getAddress());
    startActivity(intent);
}

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    getSupportActionBar().hide();
    setContentView(R.layout.activity_main);

    final EditText txtUserName = findViewById(R.id.txtUserName);
    final EditText txtPassword = findViewById(R.id.txtPassword);

    Button button = findViewById(R.id.btnLogin);
    button.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            String userName = txtUserName.getText().toString();
            String password = txtPassword.getText().toString();
            if (userName.equals("edo") && password.equals("123")) {
                UserInfo userInfo = new UserInfo();
                userInfo.setUserName(userName);
                userInfo.setUserFullName("Edward Suwirya");
                userInfo.setAddress("Pondok Bambu");
                goToSecondActivity(userInfo);
            } else {
                System.out.println("Error login");
            }
        }
    });
}
```







