

# Convolutional Neural Network (CNN) and Generative Adversarial Networks (GAN)

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# **Content:**



- NN to CNN
- CNN:
  - Operations & Activation
  - Architectures
- Adversarial Attack
- GAN Framework
- Deep Convolutional GAN
- GAN Variants
  - Conditional GAN
  - Patch GAN
  - Cycle GAN
  - InfoGAN
  - Bidirectional GAN
  - RealnessGAN

# Neural Network to Convolutional Neural Network



- 1. Local Connections
- 2. Weight Sharing

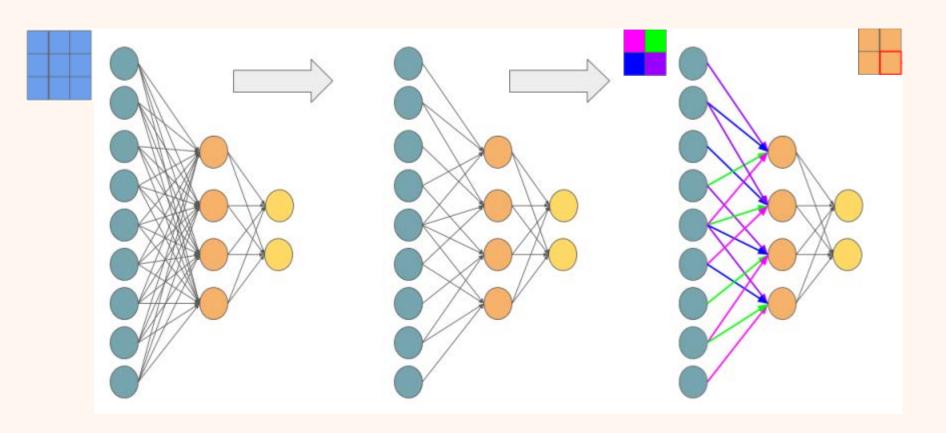
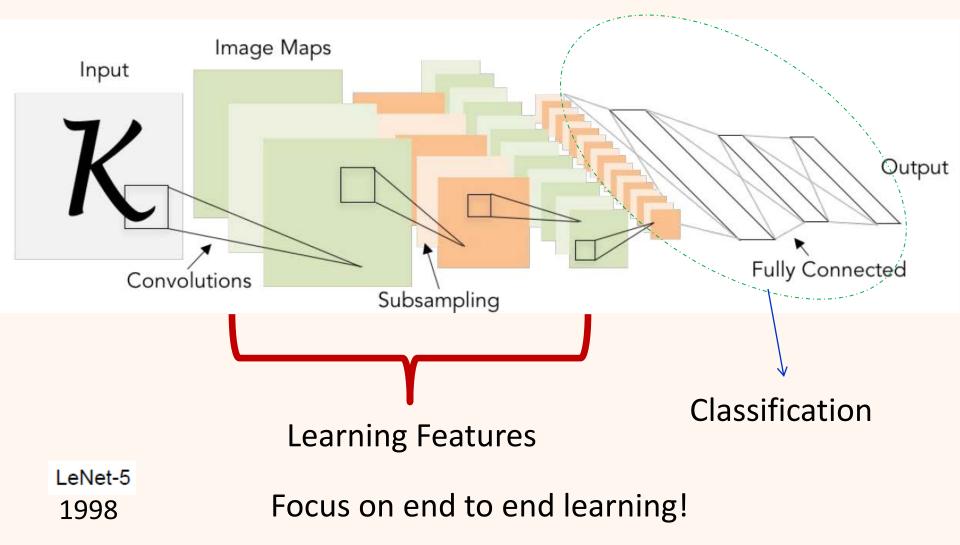


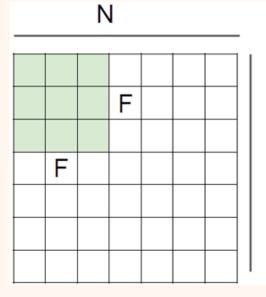
Image source: https://numpydl.readthedocs.io/en/latest/tutorials/CNN/

# Convolutional Neural Network





# Strides:



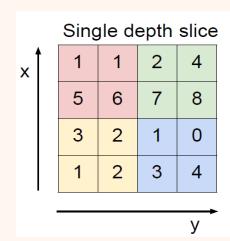
N Output size:
(N - F) / stride + 1



Usually after zero padding

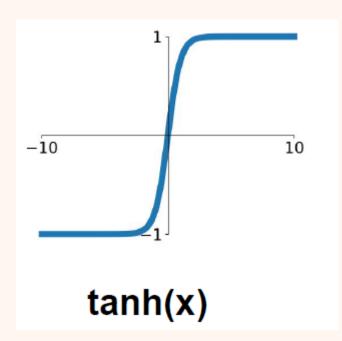
# Pooling (Max-pooling):

- Makes representations "manageable"
- Introduces 0 parameters
- No zero padding

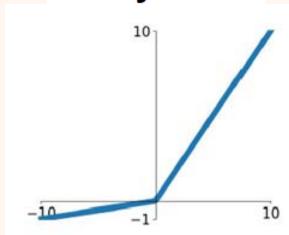


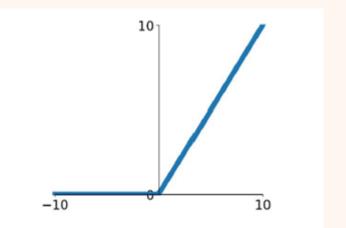
max pool with 2x2 filters and stride 2





# Leaky ReLU







ReLU f(x) = max(0,x)
(Rectified Linear Unit)

# Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha (parameter)

# **MAXout**

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

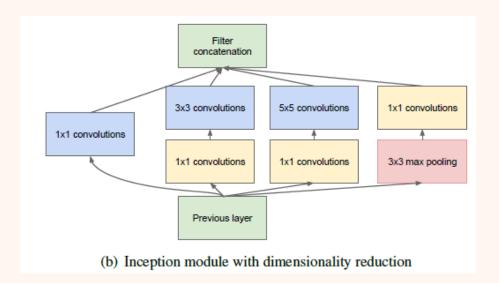
# Some popular CNN architectures



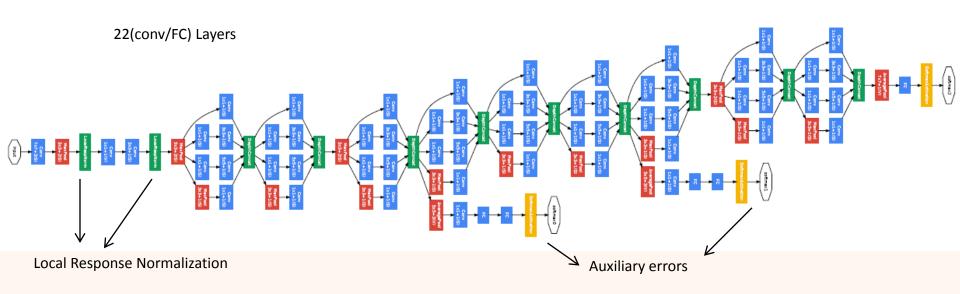


Image source: http://cs231n.stanf ord.edu/2017/

# GoogLeNet

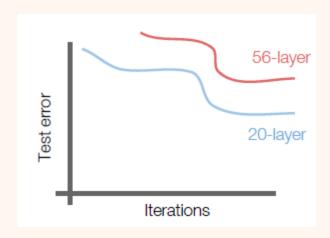


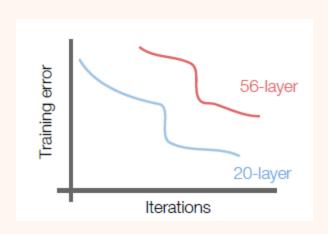


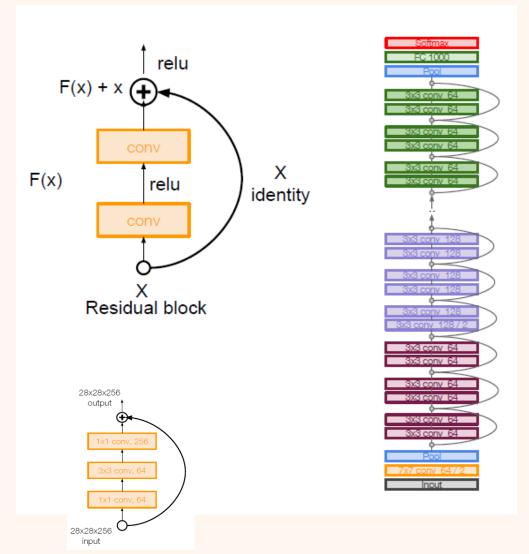


# ResNet



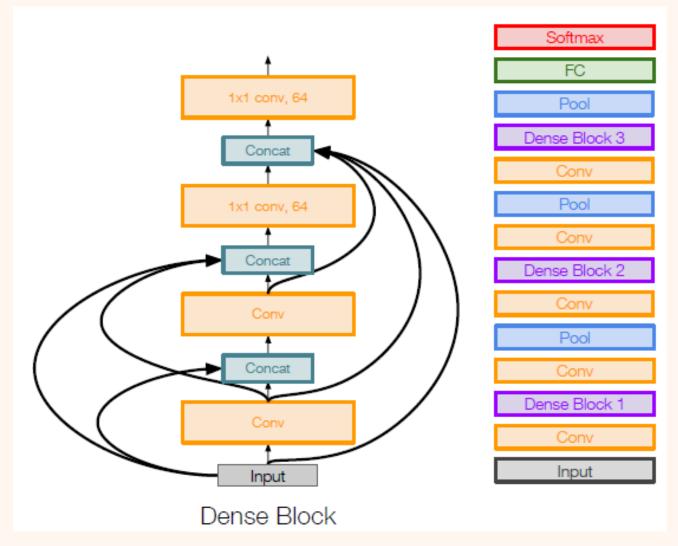




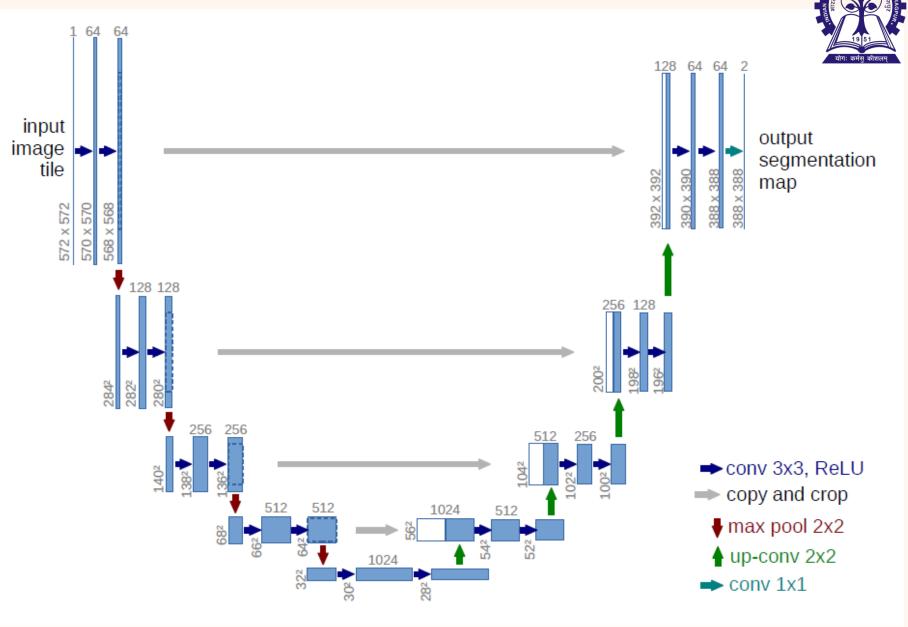


# Densely Connected Convolutional Networks





# **U-Net:**



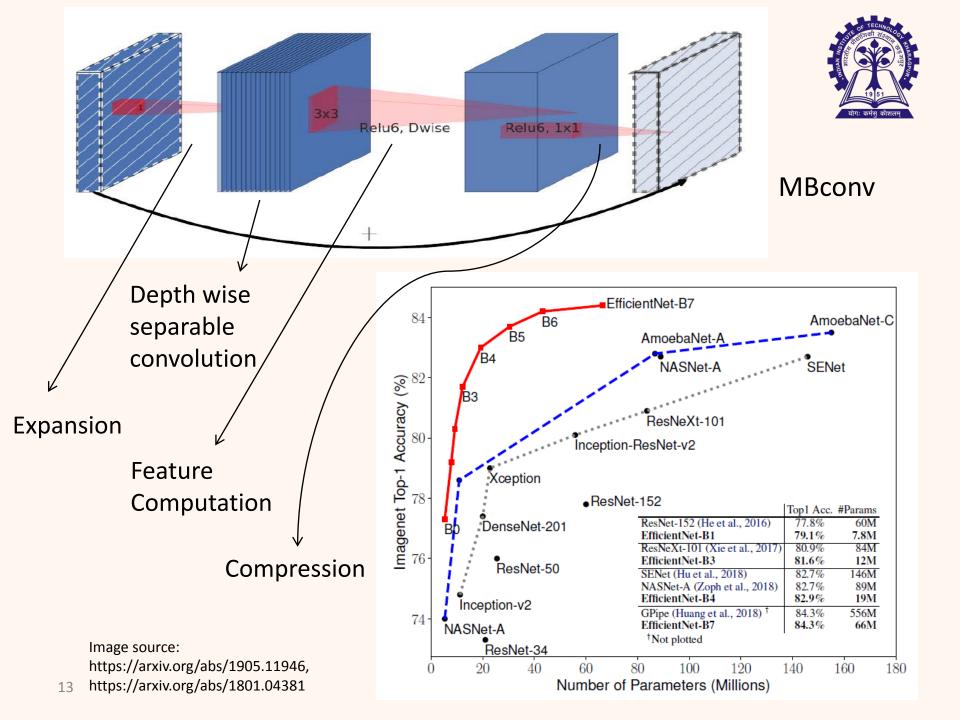
# **EfficientNet:**



# EfficientNet-B0 baseline network

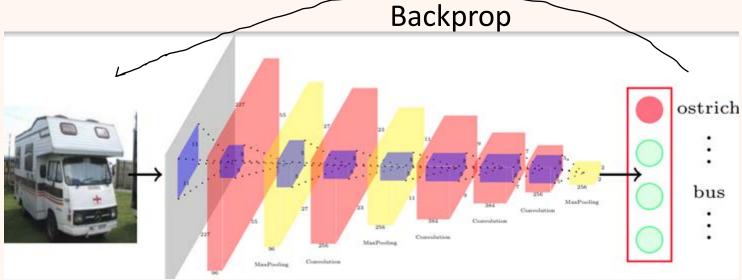
Stage i	Operator $\hat{\mathcal{F}}_i$	Resolution $\hat{H}_i \times \hat{W}_i$	#Channels $\hat{C}_i$	#Layers $\hat{L}_i$
1	Conv3x3	$224 \times 224$	32	1
2	MBConv1, k3x3	$112 \times 112$	16	1
3	MBConv6, k3x3	$112 \times 112$	24	2
4	MBConv6, k5x5	$56 \times 56$	40	2
5	MBConv6, k3x3	$28 \times 28$	80	3
6	MBConv6, k5x5	$14 \times 14$	112	3
7	MBConv6, k5x5	$14 \times 14$	192	4
8	MBConv6, k3x3	7  imes 7	320	1
9	Conv1x1 & Pooling & FC	$7 \times 7$	1280	1

mobile inverted bottleneck MBConv



Adversarial Attack:

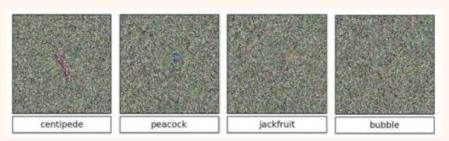












# Easily fooling NNs!

Reason: Boundaries in very High Dimensional Real Space!

#### **Image Sources:**

- http://cs231n.stanford.edu/ [Top]
- Christian Szegedy, Wojciech Zaremba, Ilya Sutskever, Joan Bruna, Dumitru Erhan, Ian J. Goodfellow and Rob Fergus, Intriguing properties of neural networks. ICLR (Poster) 2014. [Bottom Left]
- Anh Mai Nguyen, Jason Yosinski and Jeff Clune, Deep neural networks are easily fooled: High confidence predictions for unrecognizable images, CVPR 2015: 427-436. [Bottom Right]

# **GAN:**



# Two players competing against each other!

Tries to fool the discriminator by Tries to detect the mischief of the generating real-like data generator differentiating fake from real. Real or Fake Discriminator Network Fake Images Real Images (from generator (from training set) Generator Network Random noise

#### Image Source:

• http://cs231n.stanford.edu/

# Minimax optimization:



$$\min_{\theta_g} \max_{\theta_d} \left[ \mathbb{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + \mathbb{E}_{z \sim p(z)} \log \left( 1 - D_{\theta_d} \left( G_{\theta_g}(z) \right) \right) \right]$$

Discriminator output for real data

Discriminator output for fake data

Fake data by generator

$$D_{\theta_d}(x) \to 1$$

Maximization by discriminator

$$D_{\theta_d}\left(G_{\theta_g}(z)\right) \to 0 \quad D_{\theta_d}\left(G_{\theta_g}(z)\right) \to 1$$

Minimization by discriminator

$$D_{\theta_d}\left(G_{\theta_g}(z)\right) \rightarrow$$
Maximization

by generator

### Alternate between:

$$\begin{split} \max_{\theta_d} \left[ \mathbf{E}_{x \sim p_{data}} \log D_{\theta_d}(x) + & \mathbf{E}_{z \sim p(z)} \log \left( 1 - D_{\theta_d} \left( G_{\theta_g}(z) \right) \right) \right] \\ \max_{\theta_g} \left[ \mathbf{E}_{x \sim p(z)} \log D_{\theta_d} \left( G_{\theta_g}(z) \right) \right] \end{split}$$

#### **GAN** article:

# For optimal discriminator:

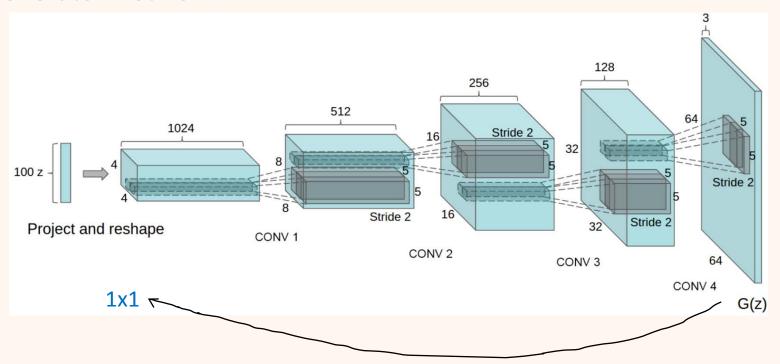
Generator Objective function:  $-\log(4) + 2JSD(p_{data}||p_{fakedata})$ 



DC-GAN:

Jensen-Shannon divergence

### **Generator Network:**



**Discriminator Network** 

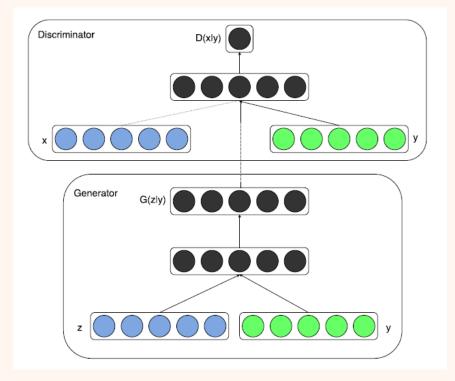
**Image Generation** 

DCGAN article & Image source:

# **Conditional GAN:**



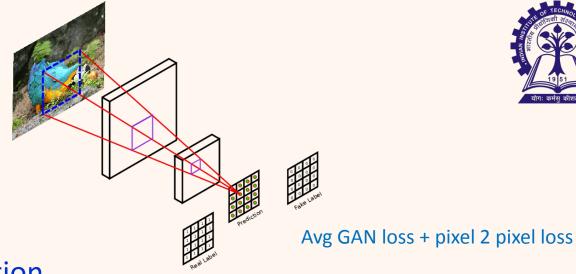
$$\begin{aligned} \min_{\theta_g} \max_{\theta_d} \left[ \mathbf{E}_{(x,y) \sim p_{data}} \log D_{\theta_d}(x|y) + \mathbf{E}_{z \sim p(z), y \sim p_{data}} \log \left( 1 - D_{\theta_d} \left( G_{\theta_g}(z|y) | y \right) \right) \right] \end{aligned}$$



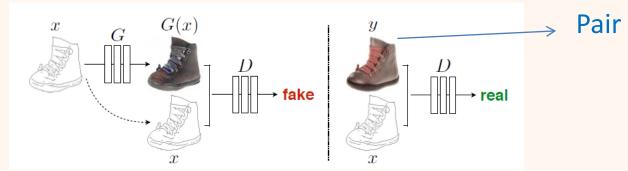
# Patch GAN:



### **Discriminator Network**



# **Image 2 Image Translation**



PatchGAN article & Image Source [Bottom]:

Phillip Isola, Jun-Yan Zhu, Tinghui Zhou and Alexei A. Efros, Image-to-Image Translation with Conditional Adversarial Networks, CVPR 2017: 5967-5976.

Image Source [Top]:

Ugur Demir and Gözde B. Ünal, Patch-Based Image Inpainting with Generative Adversarial Networks, CoRR abs/1803.07422 (2018).

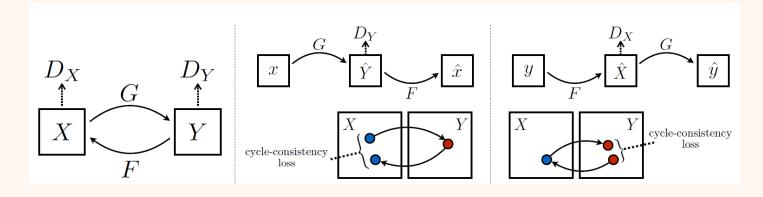
# Cycle GAN:

Only unpaired real images are available in both domains

### **GAN losses:**

$$\min_{G} \max_{D_Y} \left[ \mathbb{E}_{y \sim p(y)} \log D_Y(y) + \mathbb{E}_{x \sim p(x)} \log \left( 1 - D_Y(G(x)) \right) \right]$$

$$\min_{F} \max_{D_Y} \left[ \mathbb{E}_{x \sim p(x)} \log D_X(x) + \mathbb{E}_{y \sim p(y)} \log \left( 1 - D_X(F(y)) \right) \right]$$



# Cyclic consistency loss

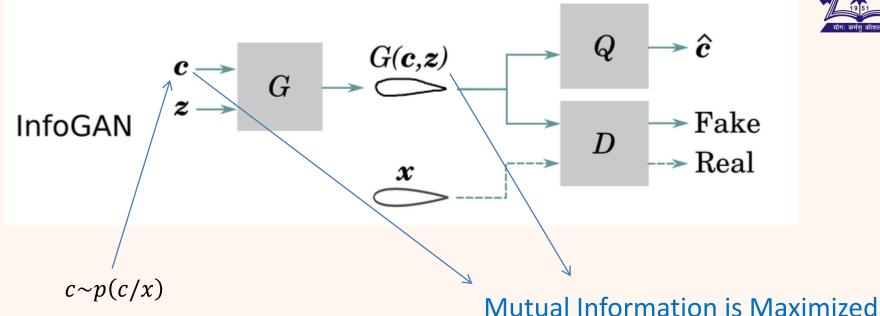
$$\min_{G,F} \left[ \mathbb{E}_{x \sim p(x)} (\|F(G(x)) - x\|) + \mathbb{E}_{y \sim p(y)} (\|G(F(y)) - y\|) \right]$$

Identity loss: 
$$\min_{G,F} \left[ E_{x \sim p(x)}(\|F(x) - x\|) + E_{y \sim p(y)}(\|G(y) - y\|) \right]$$

Weighted sum of the losses!

# Info GAN:





$$\begin{aligned} \min_{G,Q} \max_{D} V(D,G,Q) &= \left[ \mathbb{E}_{x \sim p_{data}} \log D(x) + \mathbb{E}_{z \sim noise} \log \left( 1 - D \big( G(z) \big) \right) \right] - \lambda \left[ E_{c \sim p(c), y \sim p \big( G(z,c) \big)} \log Q(c|y) \right] \end{aligned}$$

#### InfoGAN article:

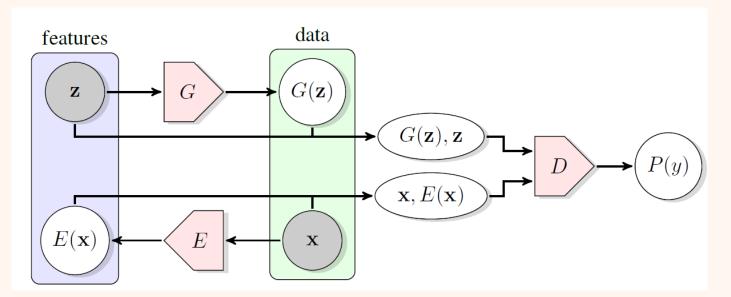
Xi Chen, Yan Duan, Rein Houthooft, John Schulman, Ilya Sutskever and Pieter Abbeel, InfoGAN: Interpretable Representation Learning by Information Maximizing Generative Adversarial Nets, NIPS 2016: 2172-2180.

#### Image Source:

Wei Chen and Mark Fuge, Synthesizing Designs With Interpart Dependencies Using Hierarchical Generative Adversarial Networks, J. 21 Mech. Des., 2019, 141(11).

# **BiGAN:**





### Standard GAN:

$$\min_{G} \max_{D} V(D, G) = \left[ \mathbb{E}_{x \sim p_{data}} \log D(x) + \mathbb{E}_{z \sim noise} \log \left( 1 - D(G(z)) \right) \right]$$

### **BiGAN:**

$$\min_{G, E} \max_{D} V(D, E, G) = \left[ \mathbb{E}_{x \sim p_x} \log D(x, E(x)) + \mathbb{E}_{z \sim P_z} \log (1 - D(G(z), z)) \right]$$

# RealnessGAN:



### Standard GAN:

$$\min_{G} \max_{D} V(D, G) = \left[ \mathbb{E}_{x \sim p_{data}} \log D(x) + \mathbb{E}_{z \sim p_{z}} \log \left( 1 - D(G(z)) \right) \right]$$

# During training:

$$\min_{G} \max_{D} V(D, G) = \left[ \mathbb{E}_{x \sim p_{data}} \log(D(x) - 0) + \mathbb{E}_{x \sim p_g} \log(1 - D(x)) \right]$$

$$\min_{G} \max_{D} V(D,G) = \left[ \mathbf{E}_{x \sim p_{data}} \mathcal{D}_{KL}(\mathcal{A}_1 || D(x)) \right] \\ + \mathbf{E}_{x \sim p_g} \mathcal{D}_{KL}(\mathcal{A}_0 || D(x)) \right]$$
 Real's distribution 
$$\text{KL-divergence}$$
 Fake's distribution

Discrete output

distribution:

RealnessGAN article:

 $\exp(\theta_i(x))$ 

 $\sum_{i} \exp(\theta_{i}(x))$ 



# Thank you very much!

Queries?