Client

+ Some sort of connection

+ readString()
+ switch()

YourServer

+ Database
+ Server

some sort of switch

MemoryDatabase

+ map database
+ int group-number
+

+ add_newsgroup
+ delete_newsgroup
+ get_newsgroup
+ add_article
+ delete_article

Article

- title
- author
- text

+ get()
+ create()

Newsgroup

+ string name
+ map<int,Article> articles
+ int count

+ get_article()
+ get_article()
+ add_article()
+ delete_article()