Sprint 2 Report

Product: Rootify
Team: Rootify
Date: 11/06/2017

Actions to stop doing: Stop coding before design for complex changes, Rushing tasks in the last week of the sprint

Actions to start doing: Unit testing, Make clean code, Commit often

Actions to keep doing: Keep showing up to Scrum meetings, keep learning tools and languages (learning never ends)

Work completed:

<u>User stories</u> (completed stories are in bold):

- 1. "As a developer, I want to be comfortable with JavaScript, d3.js, jQuery, and the Spotify API so that I can be skilled for later development."
- 2. "As a Spotify user, I want to see related tracks based on what I listen to so that I can discover new tracks."
- 3. "As a Spotify user, I want the ability to select an artist and preview their top songs or preview a single track."
- 4. "As a Spotify user, I want to be able to view artist details (associated genres and popularity) and track details (danceability, energy, popularity, valence, key, and major/minor) so I can learn more about my taste in music and specific artists and tracks."

Work completion rate:

User stories completed: 3

Total number of ideal work hours completed: 16

Total number of days: 14 days

User stories per day: $3 / 14 = \sim 0.21$ user stories per day

Ideal work hours completed per day: 16 / 14 = ~1.14 ideal hours per day

Total user stories per day: $(5+3) / 28 = 8 / 28 = \sim 0.29$ user stories per day Total ideal work hours completed per day: $(34.25 + 16) / 28 = \sim 1.79$ ideal hours per day

Sprint 2: Burn-up Chart



Final Scrum board:





