

TIANYAO CHEN

Passionate about Software Development, Artificial Intelligence, and Machine Learning.

ti.chen@jacobs-university.de

+49 1744588032

in tillchen

tillchen

Date of Birth: April 17th, 2000 Nationality: Chinese

Address: Mailbox 695, College Ring 3, Jacobs University Bremen, 28759 Bremen, Germany

EDUCATION

Jacobs University Bremen, Bremen, Germany

2018/8 - Present

B.S. Computer Science, Class of 2021

- **Finished courses**: Algorithms and Data Structures; Introduction to Computer Science; Programming in C; Programming in C++; Control Systems Engineering; Linear Algebra; Advanced Calculus.
- Future courses: Databases and Web Services; Computer Graphics; Software Engineering; Operating Systems; Computer Architecture and Programming Languages; Computer Networks; Machine Learning; Artificial Intelligence; Computer Vision; Robotics; Theoretical Computer Science.

EXPERIENCE

TD Tech Ltd. (China), Beijing, China

2019/06 - Present

Softare Engineer Intern

• Focusing on Android ROM and app development.

Undergraduate Student Government(USG), Jacobs University Bremen

2018/11 – Present

Head of IT Department

- Deployed, modified, and maintaining the open source web app 4minitz on the university Debian server.
- Maintaining the USG constitution written in LaTeX on Gitlab.
- Maintaining the university Debian server and Ubuntu server, the university voting platform, and other websites hosted on the servers.

Jacobs Selection of ACM Programming Contest, Jacobs University Bremen

2018/10

Participant

• Won the second place as a three-people team.

PROJECTS

- Personal Website: https://tillchen.com (for additional information, projects, and blog.)
- 4minitz Meeting Minutes Web App: https://minitz.jacobs.university
 - Deployed, modified, and maintaining the open source web app 4minitz from Github on the Debian server of Jacobs University Bremen with my partner.
 - Utilized: Docker, Nginx, Certbot, cron (auto certificate renewal), JSON, Linux commands, Vim, SMTP.
- Alien Invasion: Python Game https://github.com/tillchen/Alien_Invasion
 - Created a Python video game as my first big project and maintaining it on Github.
 - <u>Utilized</u>: Python, Pygame, Git.

i SKILLS

- Python, C, C++, Java, Git, Bash, LaTeX; HTML/CSS, Django, Haskell, MATLAB, Nginx, docker.
- Languages: Chinese(Mandarin) Native Speaker; English Proficient; German Learning, Basic Level.