

Competitive Programming Notebook

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Contents

1	DS	2
2	DP	2
3	General	2
4	Math	2
5	Graph	2
5.1	Example Code	2
6	Geometry	2
7	Primitives	2
8	String	2

1 DS

2 DP

3 General

4 Math

5 Graph

5.1 Example Code

```
1 // name of algorithm/structure
2 //
```

```
3 // description and more information
4 //
5 // links of problems solved with it (to make sure it
  works)
6 //
7 // complexity (of each function, if applicable)
8
9 struct Example {
10     // code
11 };
```

6 Geometry

7 Primitives

8 String