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1  using System;
2  using System.Linq;
3  using System.Collections.Generic;
4  using Structures;
5  using static Program.Constants;
6  namespace Structures {
7      static class Examples {
8          // Example bodies, elements, and systems
9          public static Body sun {get; private set;}
10         public static PlanetarySystem solar_system {get; private set;}
11         public static List<OrbitalElements> solar_system_elements
12         {get; private set;}
13         public static List<Body> solar_system_bodies {get; private
14         set;}
15         public static PlanetarySystem inner_solar_system {get;
16         private set;}
17         static Examples() {
18             sun = new Body() {
19                 name = "Sol",
20                 stdGrav = 1.32712440018e20,
21                 radius = 696342e3/5, // 5x smaller than
22                 normal for viewabilty
23                 position = Vector3.zero,
24                 velocity = Vector3.zero,
25                 color = new Vector3(1,1,0)
26             };
27             solar_system_elements = new List<OrbitalElements>() {
28                 // Taken from data at the J2000 Epoch
29                 // http://www.met.rdg.ac.uk/~ross/Astronomy/
30                 // Planets.html
31                 new OrbitalElements() {
32                     // Mercury
33                     semilatusrectum = 0.37073084632655*AU,
34                     eccentricity = 0.20563069,
35                     inclination = 7.00487*deg,
36                     ascendingNodeLongitude = 48.33167*deg,
37                     periapsisArgument = 77.45645*deg,
38                     trueAnomaly = 252.25084*deg
39                 },
40                 new OrbitalElements() {
41                     // Venus
42                     semilatusrectum =
43                     0.723298805955343*AU,
44                     eccentricity = 0.00677323,
45                     inclination = 3.39471*deg,
46                     ascendingNodeLongitude = 76.68069*deg,
47                     periapsisArgument = 131.53298*deg,
48                     trueAnomaly = 181.97973*deg
49                 },
50                 new OrbitalElements() {
51                     // Earth
52                     semilatusrectum =
53                     0.999720878516836*AU,
54                     eccentricity = 0.01671022,
55                     inclination = 0.00005*deg,
56                     ascendingNodeLongitude =
57                     348.73936*deg,
58                     periapsisArgument = 102.94719*deg,
59                     trueAnomaly = 100.46435*deg
60                 },
61                 new OrbitalElements() {
62                     // Mars
63                     semilatusrectum = 1.51036704082126*AU,
64                     eccentricity = 0.09341233,
65                     inclination = 1.85061*deg,
66                     ascendingNodeLongitude = 49.57854*deg,

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59         periapsisArgument = 336.04084*deg,
60         trueAnomaly = 355.45332*deg
61     },
62     new OrbitalElements() {
63         // Jupiter
64         semilatusrectum =
65             5.191177516718821*AU,
66         eccentricity = 0.04839266,
67         inclination = 1.30530*deg,
68         ascendingNodeLongitude =
69             100.55615*deg,
70         periapsisArgument = 14.75385*deg,
71         trueAnomaly = 34.40438*deg
72     },
73     new OrbitalElements() {
74         // Saturn
75         semilatusrectum = 9.50910488810135*AU,
76         eccentricity = 0.05415060,
77         inclination = 2.48446*deg,
78         ascendingNodeLongitude =
79             113.71504*deg,
80         periapsisArgument = 92.43194*deg,
81         trueAnomaly = 49.94432*deg
82     },
83     new OrbitalElements() {
84         // Uranus
85         semilatusrectum = 19.1485673429066*AU,
86         eccentricity = 0.04716771,
87         inclination = 0.76986*deg,
88         ascendingNodeLongitude = 74.22988*deg,
89         periapsisArgument = 170.96424*deg,
90         trueAnomaly = 313.23218*deg
91     },
92     new OrbitalElements() {
93         // Neptune
94         semilatusrectum = 30.0667468812982*AU,
95         eccentricity = 0.00858587,
96         inclination = 1.76917*deg,
97         ascendingNodeLongitude =
98             131.72169*deg,
99         periapsisArgument = 44.97135*deg,
100        trueAnomaly = 304.88003*deg
101    },
102    new OrbitalElements() {
103        // Pluto
104        semilatusrectum = 39.48168677*AU,
105        eccentricity = 0.24880766,
106        inclination = 17.14175*deg,
107        ascendingNodeLongitude =
108            110.30347*deg,
109        periapsisArgument = 224.06676*deg,
110        trueAnomaly = 238.92881*deg
111    }
112};
113solar_system_bodies = new List<Body>() {
114    (Body)sun.Clone(),
115    new Body() {
116        name = "Mercury",
117        stdGrav = 2.2033e13,
118        radius = 2439.7e3,
119        color = new Vector3
120            (0.5604629613577541, 0.5506810776290613, 0.5615709550944886)
121    },
122    new Body() {
123        name = "Venus",
124        stdGrav = 3.24860e14,

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119         radius = 6051.8e3,
120         color = new Vector3
121         (0.7290057613658241, 0.7163768245238121, 0.6791579213171579)
122     },
123     new Body() {
124         name = "Earth",
125         stdGrav = 3.986004419e14,
126         radius = 6371.0e3,
127         color = new Vector3
128         (0.36141510867913057, 0.3805593555251558, 0.4684865790976585)
129     },
130     new Body() {
131         name = "Mars",
132         stdGrav = 4.282837e13,
133         radius = 3389.5e3,
134         color = new Vector3
135         (0.5128845217545257, 0.3367414685964679, 0.2022838932412694)
136     },
137     new Body() {
138         name = "Jupiter",
139         stdGrav = 1.26686535e17,
140         radius = 69911e3,
141         color = new Vector3
142         (0.7189596667682617, 0.6638891549711422, 0.6361916372766723)
143     },
144     new Body() {
145         name = "Saturn",
146         stdGrav = 3.7931188e16,
147         radius = 58232e3,
148         color = new Vector3
149         (0.8246372253577235, 0.7470193676770795, 0.59518943574319)
150     },
151     new Body() {
152         name = "Uranus",
153         stdGrav = 5.793940e15,
154         radius = 25362e3,
155         color = new Vector3
156         (0.565224110171928, 0.7359458915531022, 0.8092590995342418)
157     },
158     new Body() {
159         name = "Neptune",
160         stdGrav = 6.836530e15,
161         radius = 24622e3,
162         color = new Vector3
163         (0.5525244704623422, 0.7383866805149026, 0.868736820570925)
164     },
165     new Body() {
166         name = "Pluto",
167         stdGrav = 8.72e11,
168         radius = 1186e3,
169         color = new Vector3
170         (0.732870760490961, 0.6071190239708979, 0.4988704626052213)
171     }
172 };
173 solar_system = new PlanetarySystem(new List<Body>() {
174     // All radii are multiplied by 100
175     // Colors from https://planetarium.madison.k12.wi.us/planets-true.htm
176     // Radii from https://en.wikipedia.org/wiki/List\_of\_Solar\_System\_objects\_by\_size
177     (Body)sun.Clone(),
178     new Body(sun, solar_system_elements[0]) {
179         name = "Mercury",
180         stdGrav = 2.2033e13,
181         radius = 2439.7e3,
182         color = new Vector3

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    (0.5604629613577541,0.5506810776290613,0.5615709550944886)
175         },
176         new Body(sun, solar_system_elements[1]) {
177             name = "Venus",
178             stdGrav = 3.24860e14,
179             radius = 6051.8e3,
180             color = new Vector3
181                 (0.7290057613658241,0.7163768245238121,0.6791579213171579)
182         },
183         new Body(sun, solar_system_elements[2]) {
184             name = "Earth",
185             stdGrav = 3.986004419e14,
186             radius = 6371.0e3,
187             color = new Vector3
188                 (0.36141510867913057,0.3805593555251558,0.4684865790976585)
189         },
190         new Body(sun, solar_system_elements[3]) {
191             name = "Mars",
192             stdGrav = 4.282837e13,
193             radius = 3389.5e3,
194             color = new Vector3
195                 (0.5128845217545257,0.3367414685964679,0.2022838932412694)
196         },
197         new Body(sun, solar_system_elements[4]) {
198             name = "Jupiter",
199             stdGrav = 1.26686535e17,
200             radius = 69911e3,
201             color = new Vector3
202                 (0.7189596667682617,0.6638891549711422,0.6361916372766723)
203         },
204         new Body(sun, solar_system_elements[5]) {
205             name = "Saturn",
206             stdGrav = 3.7931188e16,
207             radius = 58232e3,
208             color = new Vector3
209                 (0.8246372253577235,0.7470193676770795,0.59518943574319)
210         },
211         new Body(sun, solar_system_elements[6]) {
212             name = "Uranus",
213             stdGrav = 5.793940e15,
214             radius = 25362e3,
215             color = new Vector3
216                 (0.565224110171928,0.7359458915531022,0.8092590995342418)
217         },
218         new Body(sun, solar_system_elements[7]) {
219             name = "Neptune",
220             stdGrav = 6.836530e15,
221             radius = 24622e3,
222             color = new Vector3
223                 (0.5525244704623422,0.7383866805149026,0.868736820570925)
224         },
225         new Body(sun, solar_system_elements[8]) {
226             name = "Pluto",
227             stdGrav = 8.72e11,
228             radius = 1186e3,
229             color = new Vector3
230                 (0.732870760490961,0.6071190239708979,0.4988704626052213)
231         }
232     });
233 }
234 }
235 }
236 }
237 }

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