Report

這次作業是要實作出一顆 decision tree,和由這些樹形成的 random forest,我用了六個 data set 來做實驗,分別是 Iris, Wine, Glass, Ionosphere, Wdbc, Wpbc(Breast Cancer),而我的實驗內容是分別用 1, 3, 7, 15, 31, 51 棵樹,和兩種 train valid split 方法(7:3 和 5:5),所以每個 dataset 會有 12 種 Accuracy 結果,將以表格呈現。

Iris(共 150 筆資料)

Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.88	0.96
3	0.92	0.96
7	0.92	0.93
15	0.89	0.96
31	0.89	0.96
51	0.89	0.96

可以觀察到,7:3 的 Accuracy 都比 5:5 要來的高,可能是資料量需要多一點才較能預測其他未知的部分,而隨著樹的數量成長,準確率似乎有比較好,但在此資料集不太明顯。

Wine(共 178 筆資料)

Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.94	0.89
3	0.97	0.85
7	0.96	0.94
15	0.93	0.93
31	0.96	0.94
51	0.97	0.96

由 Wine 的資料集可以觀察到,反而是 5:5 的 split 方式比較好,而 Wine 本身的資料筆數也比 iris 較多,但隨著樹的棵樹成長,準確率還是會有所提升。

Glass(共 214 筆資料)

(2) () () ()		
Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.62	0.54
3	0.71	0.68
7	0.69	0.75
15	0.70	0.72
31	0.70	0.72
51	0.69	0.74

Glass 的資料集不同於 Iris 和 wine,總共有 7 個分類,這也是導致樹的數量太少時準確率較低的原因,而由觀察也可發現,樹的數量超過一定數目後,accuracy就會趨於穩定,且由原本的 5:5 較好變成 7:3 較好。

ionosphere(共 351 筆資料, 51 棵樹的結果跑太久不放)

Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.898	0.906
3	0.892	0.887
7	0.926	0.906
15	0.9147	0.9151
31	0.932	0.925

結果也是符合預期,雖然 split 的方式結果看下來差不多,但樹的數量越多,確實會得到較好的結果,光是7棵樹就能夠得到不錯的結果。

Wdbc(共 569 筆資料)

Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.919	0.918
3	0.926	0.906
7	0.930	0.930
15	0.926	0.941
31	0.923	0.918

Wdbc 的準確率從一開始的一棵樹就滿高的了,但隨著樹的數量提升,準確率還是有所提高,兩種 split 方法的結果也差不多,或許是因為他是二分類問題(B or M,良性或惡性腫瘤),所以準確率會較高。

Wpbc(共 198 筆資料)

Tree number	Train: valid=5:5(Accuracy)	Train: valid=7:3(Accuracy)
1	0.566	0.6
3	0.707	0.7
7	0.687	0.733
15	0.667	0.733
31	0.717	0.717

Wpbc 和 wdbc 不同,資料量也較少,但也是二分類問題(R or N,是否會復發),或許是因為資料量較少或資料特性,一開始的 decision tree 的準確率較低,但趨勢還是隨著樹的增加而提高準確率。

在 decision tree 的實作過程中,我是從 train data 裡面 bagging(隨機取出)train data 兩倍數量的 sample 來建立 model,並從 attribute 中刪除大概 1/3 的 feature,藉由此來達成每棵樹都不太一樣的 random forest。

在實作時,我有把 minimum number of samples per node 和 tree depth 納入考慮,但我發現簡單的 data set 的 tree depth 本來就不高,其他 data set 在做這些調整後有些是變好有些是變壞,可能跟 data 本身的一些特性也有關。從這次的作業中,我也學到一些 tree 的實作技巧,還有如何整理 data 及做使用。另外因為建立 tree 的速度其實有點慢,大一點的 data set 要跑到 51 棵樹就花了一個多小時了(其實還好?),反正我電腦就當掉了,希望之後還有機會整理更大的 data set 及跑更多的樹,並得到更高的準確率。

```
Code:
# Data wrangling
import pandas as pd
# Array math
import numpy as np
# Quick value count calculator
from collections import Counter
# just use to see confusion matrix
from sklearn.metrics import confusion_matrix
# random to bagging
import random
class Node:
    111111
    Class for creating the nodes for a decision tree
    def __init__(
         self,
         Y: list,
         X: pd.DataFrame,
         min_samples_split=None,
         max_depth=None,
         depth=None,
         node_type=None,
         rule=None,
         category_num=None
    ):
         # Saving the data to the node
         self.Y = Y
         self.X = X
         # Saving the hyper parameters
```

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self.min_samples_split = min_samples_split if min_samples_split else 2
          self.max_depth = max_depth if max_depth else 20
         # Default current depth of node
         self.depth = depth if depth else 0
         # Extracting all the features
         self.features = list(self.X.columns)
         # Type of node
         self.node_type = node_type if node_type else 'root'
         # Rule for spliting
         self.rule = rule if rule else ""
         # Category numbers
          self.category_num = category_num if category_num else 2
         # Calculating the counts of Y in the node
         self.counts = Counter(Y)
         # Getting the GINI impurity based on the Y distribution
         self.gini_impurity = self.get_GINI()
         # Sorting the counts and saving the final prediction of the node
         counts sorted = list(sorted(self.counts.items(), key=lambda item: item[1]))
         # Getting the last item
         yhat = None
         if len(counts_sorted) > 0:
              yhat = counts_sorted[-1][0]
         # Saving to object attribute. This node will predict the class with the most
frequent class
         self.yhat = yhat
         # Saving the number of observations in the node
         self.n = len(Y)
```

```
# Initiating the left and right nodes as empty nodes
     self.left = None
     self.right = None
     # Default values for splits
     self.best_feature = None
     self.best_value = None
     # Define is or not leaf
     #self.is_leaf = True if len(self.counts) == 1 else False
     #print(self.left, self.right)
@staticmethod
def GINI_impurity(y_count):
     111111
     Given the observations of a binary class calculate the GINI impurity
     111111
     n = 0
     # Ensuring the correct types
     for i in range(len(y_count)):
          if y_count[i] is None:
               y_count[i] = 0
          n += y_count[i]
     # Getting the total observations
     #n = y1_count + y2_count
     # If n is 0 then we return the lowest possible gini impurity
     if n == 0:
          return 0.0
     # Getting the probability to see each of the classes
     p = []
     for i in range(len(y_count)):
          p.append(y_count[i] / n)
```

```
# Calculating GINI
    gini = 1
    for i in range(len(p)):
          gini = gini - (p[i] ** 2)
    #print(gini)
    # Returning the gini impurity
    return gini
@staticmethod
def ma(x: np.array, window: int) -> np.array:
    Calculates the moving average of the given list.
    return np.convolve(x, np.ones(window), 'valid') / window
def get_GINI(self):
    111111
    Function to calculate the GINI impurity of a node
    y_count = []
    # Getting the 0~n counts
    for i in range(self.category_num):
          y_count.append(self.counts.get(i, 0))
    #y1_count, y2_count = self.counts.get(0, 0), self.counts.get(1, 0)
    #print(y1_count, y2_count)
    # Getting the GINI impurity
    #print(y_count)
    #return self.GINI_impurity(y1_count, y2_count)
    return self.GINI impurity(y count)
def best split(self) -> tuple:
    Given the X features and Y targets calculates the best split
    for a decision tree
    # Creating a dataset for spliting
    df = self.X.copy()
    df['Y'] = self.Y
```

```
GINI base = self.get GINI()
          # Finding which split yields the best GINI gain
          max gain = 0
          # Default best feature and split
          best feature = None
          best_value = None
          for feature in self.features:
               # Droping missing values
               Xdf = df.dropna().sort_values(feature)
               # Sorting the values and getting the rolling average
               xmeans = self.ma(Xdf[feature].unique(), 2)
               for value in xmeans:
                    # Spliting the dataset
                    left_counts = Counter(Xdf[Xdf[feature]<value]['Y'])</pre>
                    right_counts = Counter(Xdf[Xdf[feature]>=value]['Y'])
                    # Getting the Y distribution from the dicts
                    y left = []
                    y right = []
                    for i in range(self.category_num):
                         y left.append(left counts.get(i, 0))
                         y right.append(right counts.get(i, 0))
                    #y0_left, y1_left, y0_right, y1_right = left_counts.get(0, 0),
left_counts.get(1, 0), right_counts.get(0, 0), right_counts.get(1, 0)
                    # Getting the left and right gini impurities
                    gini left = self.GINI impurity(y left)
                    gini_right = self.GINI_impurity(y_right)
                    # Getting the obs count from the left and the right data splits
                    n_left = np.sum(y_left)
```

Getting the GINI impurity for the base input

```
n_right = np.sum(y_right)
               # Calculating the weights for each of the nodes
               w_left = n_left / (n_left + n_right)
               w_right = n_right / (n_left + n_right)
               # Calculating the weighted GINI impurity
               wGINI = w_left * gini_left + w_right * gini_right
               # Calculating the GINI gain
               GINIgain = GINI_base - wGINI
               # Checking if this is the best split so far
               if GINIgain > max_gain:
                    best_feature = feature
                    best_value = value
                    # Setting the best gain to the current one
                    max_gain = GINIgain
    return (best_feature, best_value)
def grow_tree(self):
    Recursive method to create the decision tree
    # Making a df from the data
    df = self.X.copy()
    df['Y'] = self.Y
    #print(self.depth, self.max_depth)
    #print(self.n, self.min samples split)
    # If there is GINI to be gained, we split further
    if (self.depth < self.max_depth) and (self.n >= self.min_samples_split):
          # Getting the best split
          best feature, best value = self.best split()
          #print(best feature, best value)
          if best_feature is not None:
```

```
# Saving the best split to the current node
                    self.best_feature = best_feature
                    self.best_value = best_value
                    # Getting the left and right nodes
                    left_df, right_df = df[df[best_feature]<=best_value].copy(),</pre>
df[df[best_feature]>best_value].copy()
                    # Creating the left and right nodes
                    left = Node(
                         left_df['Y'].values.tolist(),
                         left df[self.features],
                         depth=self.depth + 1,
                         max_depth=self.max_depth,
                         min_samples_split=self.min_samples_split,
                         node_type='left_node',
                         rule=f"{best_feature} <= {round(best_value, 3)}",
                         category_num=self.category_num
                         )
                    self.left = left
                    self.left.grow_tree()
                    right = Node(
                         right df['Y'].values.tolist(),
                         right df[self.features],
                         depth=self.depth + 1,
                         max depth=self.max depth,
                         min samples split=self.min samples split,
                         node_type='right_node',
                         rule=f"{best feature} > {round(best value, 3)}",
                         category num=self.category num
                         )
                    self.right = right
                    self.right.grow_tree()
```

```
def print_info(self, width=4):
          Method to print the infromation about the tree
          # Defining the number of spaces
          const = int(self.depth * width ** 1.5)
          spaces = "-" * const
          if self.node_type == 'root':
               print("Root")
          else:
               print(f"|{spaces} Split rule: {self.rule}")
          print(f"{' ' * const}
                                 GINI impurity of the node: {round(self.gini_impurity,
2)}")
          print(f"{' ' * const}
                                 | Class distribution in the node: {dict(self.counts)}")
          print(f"{' ' * const}
                                 | Predicted class: {self.yhat}")
     def print_tree(self):
          Prints the whole tree from the current node to the bottom
          self.print info()
          if self.left is not None:
               self.left.print tree()
          if self.right is not None:
               self.right.print tree()
     def predict(self, X:pd.DataFrame):
          Batch prediction method
          .....
          predictions = []
          for _, x in X.iterrows():
               values = {}
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values.update({feature: x[feature]})
              predictions.append(self.predict_obs(values))
         return predictions
    def predict_obs(self, values: dict) -> int:
         Method to predict the class given a set of features
         cur node = self
         #print(cur_node.best_feature)
         while cur_node.depth < cur_node.max_depth:
              if cur_node.left == None and cur_node.right == None: break #is leaf
              # Traversing the nodes all the way to the bottom
              best_feature = cur_node.best_feature
              best_value = cur_node.best_value
              #print(cur_node.best_feature, cur_node.best_value, cur_node.is_leaf)
              if cur_node.n < cur_node.min_samples_ split:</pre>
                    break
              if (values.get(best_feature) < best_value):</pre>
                   if self.left is not None:
                        cur node = cur node.left
              else:
                   if self.right is not None:
                        cur node = cur node.right
         return cur node.yhat
def plant a tree(d, cat col, d valid X):
    d = d.sample(n=len(d)*2,replace=True).reset_index(drop=True)
    category_num = len(d[cat_col].value_counts())
    X = d.drop(columns=[cat_col])
```

for feature in self.features:

```
#attribute bagging
     for col in X.columns:
          rand = random.randint(1, 3)
         if rand == 1:
              X = X.drop(columns=[col])
     Y = d[cat col].values.tolist()
     #print(Y)
     # Initiating the Node
     root = Node(Y, X, max depth=5, min samples split=10,
category_num=category_num)
     # Getting teh best split
     root.grow_tree()
     d_valid_X_subset1 = d_valid_X.copy()
     d_valid_X_subset1['yhat'] = root.predict(d_valid_X_subset1)
     return d_valid_X_subset1['yhat']
def do_train_and_votes(d, train_valid_size, tree_num, category_col):
     print('train:valid = ', train_valid_size, ':', 1-train_valid_size, ', tree_numbers:',
tree_num)
     d valid = d[int(len(d)*train valid size):len(d)]
                                                        #valid data
     d = d[0:int(len(d)*train valid size)]
                                            #train data
     d valid X = d valid.drop(columns=[category col])
                                                            #to predict, not need
category
     d_valid_Y = d_valid[category_col].values.tolist()
                                                         #target
     result = pd.DataFrame()
     for i in range(tree num):
          result = pd.concat([result, plant a tree(d, category col, d valid X)], axis =
1)
     result = result.T
     votes = []
```

```
for col in result.columns:
         votes.append(result[col].mode()[0])
    real Y = d valid Y
    correct = 0
    for i in range(len(votes)):
         if votes[i] == real Y[i]: correct += 1
    mat = confusion_matrix(real_Y, votes)
    #confusion matrix
    print(mat)
    print('Acc: ', correct/len(votes))
    print('-----')
def wdbc(train_valid_size, tree_num):
    d = pd.read_csv("../input/ai-hw-data/wdbc.data", header=None).dropna()
    #replace some label to number
    d[1].replace(['B'], 0,inplace = True )
    d[1].replace(['M'], 1,inplace = True )
    d = d.sample(frac=1, random state=123).reset index(drop = True) #shuffle
    d = d.drop(columns=[0]) #useless feature
    do train and votes(d, train valid size, tree num, 1)
                                                             #split
def wpbc(train valid size, tree num):
    d = pd.read csv("../input/ai-hw-data/wpbc.data", header=None).dropna()
    #replace some label to number
    d[1].replace(['N'], 0,inplace = True )
    d[1].replace(['R'], 1,inplace = True)
    for col in d.columns:
         d[col].replace(["?"], int(d[col].mode()[0]), inplace=True) #delete ? value
         d[col] = d[col].astype('float')
    d = d.sample(frac=1, random state=123).reset index(drop = True) #shuffle
    d = d.drop(columns=[0]) #useless feature
    do_train_and_votes(d, train_valid_size, tree_num, 1)
                                                             #split
```

#vote fot highest votes

```
def wine(train valid size, tree num):
    d = pd.read csv("../input/ai-hw-data/wine.data").dropna()
    #replace some label to number
    d['category'].replace([1], 0,inplace = True )
    d['category'].replace([2], 1,inplace = True )
    d['category'].replace([3], 2,inplace = True )
    d = d.sample(frac=1, random state=123).reset index(drop = True) #shuffle
    do_train_and_votes(d, train_valid_size, tree_num, 'category')
                                                                      #split
defiris(train valid size, tree num):
    d = pd.read_csv("../input/ai-hw-data/iris.data").dropna()
    #replace some label to number
    d['category'].replace(['Iris-setosa'], 0,inplace = True )
    d['category'].replace(['Iris-versicolor'], 1,inplace = True )
    d['category'].replace(['Iris-virginica'], 2,inplace = True )
    d = d.sample(frac=1, random state=123).reset index(drop = True) #shuffle
    do train and votes(d, train valid size, tree num, 'category')
                                                                      #split
def glass(train valid size, tree num):
    d = pd.read csv("../input/ai-hw-data/glass.data", header=None).dropna()
    #replace some label to number
    d[10].replace([1], 0,inplace = True)
    d[10].replace([2], 1,inplace = True)
    d[10].replace([3], 2,inplace = True)
    d[10].replace([4], 3,inplace = True)
    d[10].replace([5], 4,inplace = True)
    d[10].replace([6], 5,inplace = True)
    d[10].replace([7], 6,inplace = True)
    d = d.sample(frac=1, random state=123).reset index(drop = True) #shuffle
    d = d.drop(columns=[0]) #useless feature(ID)
    do_train_and_votes(d, train_valid_size, tree_num, 10)
                                                               #split
defionosphere(train valid size, tree num):
    d = pd.read csv("../input/ai-hw-data/ionosphere.data", header=None).dropna()
    #replace some label to number
```

```
d[34].replace(['b'], 0,inplace = True )
     d[34].replace(['g'], 1,inplace = True)
     d = d.sample(frac=1, random_state=123).reset_index(drop = True) #shuffle
     do_train_and_votes(d, train_valid_size, tree_num, category_col=34)
                                                                                  #split
if __name__ == '__main__':
     # Reading data
     #d = pd.read_csv("../data/iris.data")[['length1', 'length2', 'length3', 'length4',
'category']].dropna()
     #d = pd.read_csv("../data/wine.data")[['a', 'b','c','d','e','f','g','h','i','j','k','l','m',
'category']].dropna()
     #wdbc(train valid size = 0.7, tree num = 1)
     #wpbc(train_valid_size = 0.7, tree_num = 1)
     #wine(train_valid_size = 0.7, tree_num = 1)
     #iris(train_valid_size = 0.7, tree_num = 1)
     trees = [1, 3, 7, 15, 31]
     print('iris')
     for i in trees:
          iris(train_valid_size = 0.5, tree_num = i)
          iris(train valid size = 0.7, tree num = i)
     print(")
     print('wine')
     for i in trees:
          wine(train valid size = 0.5, tree num = i)
          wine(train valid size = 0.7, tree num = i)
     print(")
     print('glass')
     for i in trees:
          glass(train_valid_size = 0.5, tree_num = i)
          glass(train valid size = 0.7, tree num = i)
     print(")
```

```
print('wdbc')
for i in trees:
    wdbc(train_valid_size = 0.5, tree_num = i)
    wdbc(train_valid_size = 0.7, tree_num = i)

print('')
print('wpbc')
for i in trees:
    wpbc(train_valid_size = 0.5, tree_num = i)
    wpbc(train_valid_size = 0.7, tree_num = i)

print('')
print('ionosphere')
for i in trees:
    ionosphere(train_valid_size = 0.5, tree_num = i)
    ionosphere(train_valid_size = 0.7, tree_num = i)
```