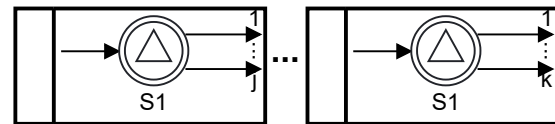
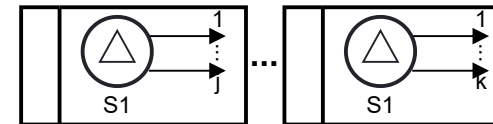
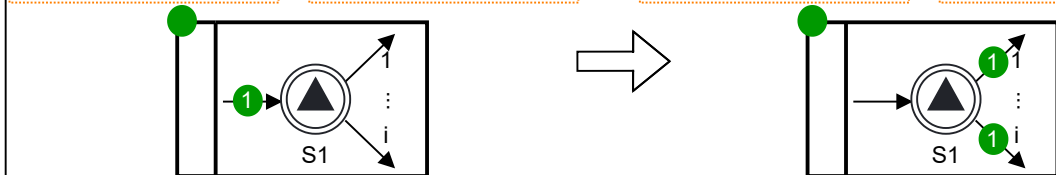
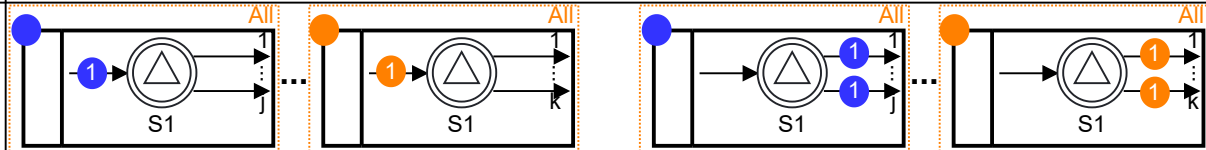
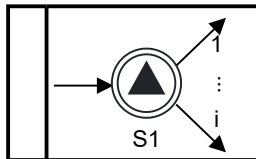


BPMN-FlowNode

Rule Generation Template



1. Signal
Throw Event



2.Signal
Throw Event

