TIMOTHY METZGER

 $+1(314) 668-0558 \Leftrightarrow St. Louis, MO$

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EDUCATION

M.S. Computer Science, Georgia Institute of Technology Expected May 2024 Specialization: Interactive Intelligence

GPA: 3.80

B.S. Mechanical Engineering, Saint Louis University 2019 - 2022

Minor in Engineering Mathematics Summa Cum Laude

A.S. Engineering Science, Saint Louis Community College 2014 - 2018

GPA: 3.90

SKILLS

Technical Skills Python, C, C++, Java, C#, Rust, MATLAB, LABVIEW, Autodesk, MS Office

Libraries NumPy, SciPy, Pandas, MatPlotLib, spaCy, Qt, Junit Soft Skills Problem Solving, Communication, Teamwork, Management

Licensed Engineer in Training - MO Certifications

RESEARCH

Georgia Tech

AI Material Discovery Research Assistant

Jan 2023 - May 2023

Atlanta, GA

GPA: 4.0

• Conducted research on discovering new materials using AI

- Translated lattice structure information into a computer recognizable structure
- Input electrical potentials for known materials
- Manipulated graph neural network to find potential materials

PRESENTATIONS

Automated Pill Sorting Poster

May 2022

Saint Louis University

St. Louis, MO

- Presented a poster and functioning prototype for pill sorting in pharmacies
- Proposed machine would take a patients pills and sort them into a 7-day bin
- Showed potential for benefits to patient health through prescription adherence

DIY Quadcopter Drone

May 2018

Saint Louis Community College

St. Louis, MO

- Presented a poster on developing your own drone using a 3D printer
- Discussed techniques for component design in CAD
- Showed the importance of knowing when to manufacture and when to buy parts

PROJECTS

N-Directional A* Search. Implemented an N-directional A* search algorithm in Python for finding the optimal path between N locations in the greater Atlanta region. Algorithm solves a problem similar to the Traveling Salesman problem, but in a way that can leverage many of the common A* search optimizations such as landmarks, shortcuts, and ATL

Physics Simulation Engine. Currently working on developing a Physics Engine for simulating soft-body, rigid-body, and fluid dynamics using Rust and Vulkan

Andrew File System. Implemented a functional replica of the Andrew File System using C++ with Googles protobul and gRPC.

Q-Learning Stock Trader. Built an AI model for trading stocks using Numpy and Pandas using q-learning with dyna to 'hallucinate' additional training data.

Raven's Progressive Matrix Agent. Created an agent capable of solving the visual based Raven's intelligence problems with results exceeding that of humans.

PROFESSIONAL EXPERIENCE

Stock Trader $ext{Jan 2019 - Present}$ Personal $ext{Eureka, MO}$

- Traded stocks and cryptocurrencies, primarily those labeled as "blue chip"
- Developed several trading models using a variety of machine learning techniques
- Maintained a profitable PnL throughout

Assistant Manager Schnucks Jan 2014 - Jan 2017 Eureka, MO

- Assisted in employee scheduling
 - Collaborated with department leads to optimize workflow
 - Maintained tight deadlines for product delivery and sales