11/09/2021: Assign team roles to members (scrum master, developper, product owner)													
11/10/2021: Initial tasks are assigned to team members. Group members focus on writing user stories which	reflect the task they are later assigned. Work is	in progress											
11/15/2021: Team discusses work completed over the weekend and small changes are made in the user stories. Austin shares gorgeous GUI framework of Productivity with 6 buttons, each representing a user story/task team members are working on. No button functionality as of yet													
11/17/2021: Jordan creates a tremendous welcome screen, and Austin creates login functionality to allow an admin to log in, refusing incorrect logins, and open accessibility for users. Welcome screen is integrated with login button functionality													
1/28/2021: Tim creates timer buttons with icons representing the amount of minutes dedicated (10min, 30min, 60min). Austin uses the timer functionality logic and integrates it into each of the timer buttons, allowing for a timer to start each time the buttons are clicked. Tim also creates start, stop and reset buttons to alter the time remaining to the user's request.													
Theoretic film dicates timer battoric war toons representing the amount of minutes acadeated (Tornin, Comm													
11/29/2021: Conrad implements a date/time input function, allowing a user to manually input a custom time sp													
	pent on a task along with the date												