Group meeting 5 with Jesús

20/12/2023

First we showed the UML class diagram that Tymofii has worked on (but it is not yet in vsdx file format due to working in an online editor). One thing that is fixed is that the data fields don't have the type in brackets anymore. The multiplicities are located better. We need to change some multiplicities because of how we have done it in the code but it is looking better.

Then we showed the implementation progress. Esmée talked about the complaint class and complaint manager class.

There needs to be a student (from respective class) added to a complaint because a student is the one who is complaining and an admin should be able to see who complained however they remain anonymous for the rest.

This can be done using a Boolean for remaining anonymous, possibly for when complaining about a roommate situation.

Then we need to change the UML to have 1 student who is complaining (multiplicity).

After that we showed Nikol's code which concerns the announcement but it was hard to show at first due to this being an online meeting on teams (with Nikol). So we need to get organized in terms of what code we are wanting to show and have it working before entering a meeting.
(We also had build errors).

The student should be connected to the announcement that was created (same issue as in complaint class that student is missing).

It would be best to do that in the announcement manager class and not in the form (move the code away from the button and into a method). The form shouldn't be involving that, it should only say that ''this is my selected index''. And then put the if statement (the logic) in the manager class itself.

A general comment on the look and feel of the application:

It is looking a little bit boring.

We need to make it more appealing so that the client would pick ours over the competition.

About persistence in files:

We can serialize objects and do not need to save everything in txt files and just save the data when we close the application and then read it when opening it.