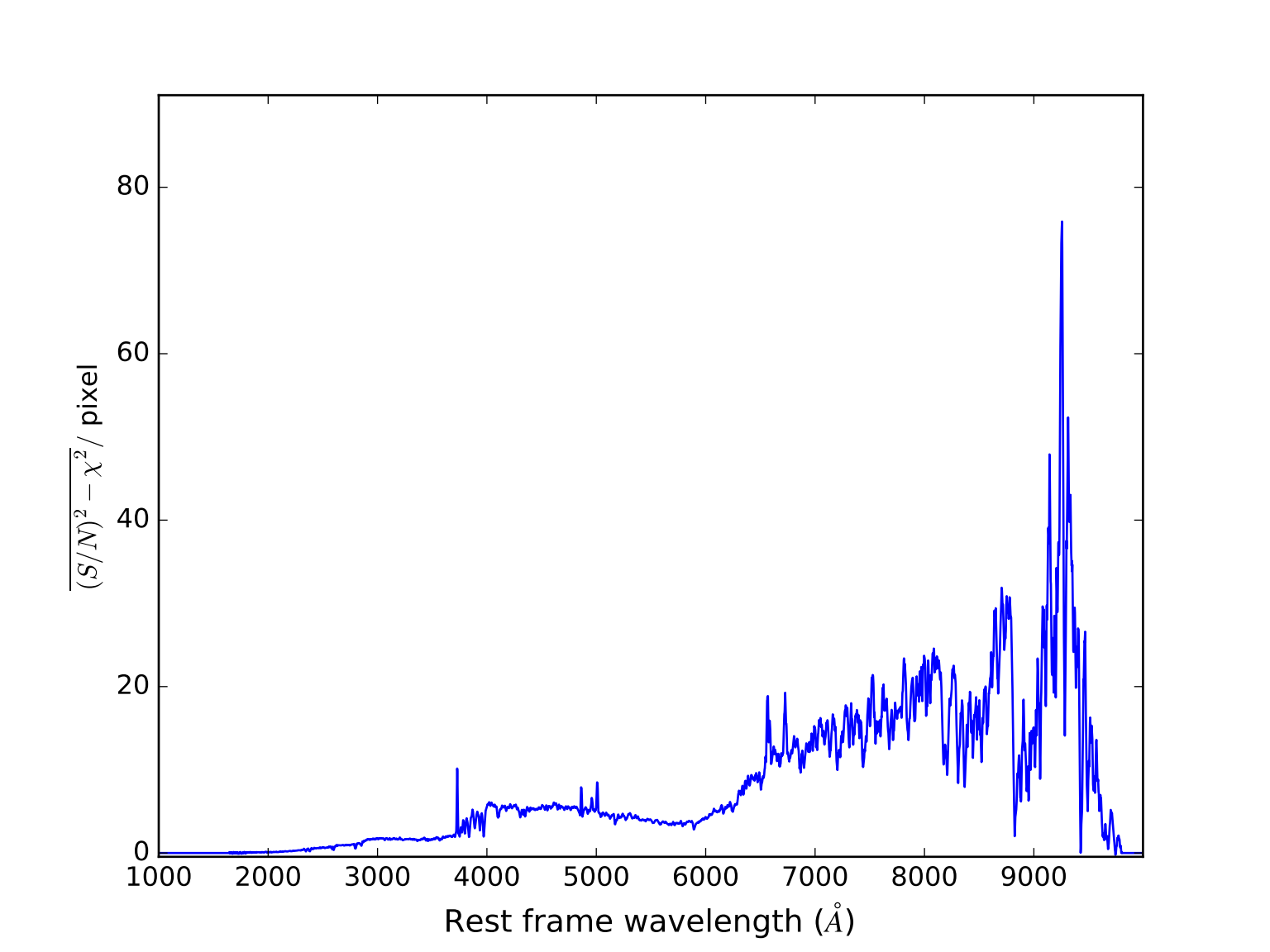
80
60
40
20
0
1000
2000
3000
4000
5000
6000
7000
8000
9000
$\overline{(S/N)^2 - \chi^2}$/ pixel
Rest frame wavelength ($\AA$)