



PEACH
FUZZER

PEACH PIT LIBRARY

Q2 2014



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1 Preface

This book is the official documentation for the Peach Pit Library. It has been written by the Peach Fuzzer team and represents a concerted effort to fully document all of the Peach Pit Library features and configurations. Peach Fuzzer has been in active development through three major revisions since 2004. Documenting Peach is an on-going effort. The majority of effort has been placed in documenting the most common uses of Peach Pit Library.

1.1 What is Peach Pit Library?

Peach Pit Library is a collection of fuzzing definitions (pits) for the commercial versions of Peach Fuzzer. The collections of pits is updated quarterly with new definitions and update to existing definitions. The updates to the library coincide with updates to Peach Fuzzer and should be considered a matching pair.

1.2 Further Information

Further information about Peach can be found on our [website](#) and also the [user forums](#).

1.3 Bug Reporting Guidelines

Support for Peach Pit Library is available in two ways:

- The Peach Forums site
- Using our ticketing system to open a support ticket

1.3.1 Peach Forums

There are two sets of forums for Peach, the community forums and the professional forums. Both forums are hosted at <https://forums.peachfuzzer.com>. Peach Pit Library users should access the private forums to receive much better response time. To access the professional forums, first create an account on the forums site then send an email to peach@dejavusecurity.com with your license email, and forum username. Your account will be granted access to the professional forums within 24 hours during the business week. Forums are monitored by the Deja vu Security team, but there is no guarantee of response time.

When posting please including the following information:

- Operating system(s) in use by Peach and any agents
- Exact version of Peach being used. This is available from the console output and in the *status.txt* log file.
- Version of Peach Pit Library in use. This version is "Q2 2014".
- Detailed description of the issue and expected behavior
- Console output using the *--trace* argument
- Configuration files and, if modified, the pit file.

1.3.2 Support Tickets

To open a support ticket send an email to support@dejavusecurity.com. You will receive an initial response within 24 business hours of opening the ticket. Peach support is available Monday through Friday. Peach support is not currently available on the weekends or holidays. When opening a ticket, please provide the following information in your email:

- Operating system(s) in use by Peach and any agents
-

- Exact version of Peach being used. This is available from the console output and in the *status.txt* log file.
- Detailed description of the issue and expected behavior
- Console output using the *--trace* argument
- (if possible) the full Pit file + configuration files

2 Peach Pit Library

The following sections provide usage guides for each pit included in the library.

The fuzzing definitions in this collection are complete definitions, however they will need to be configured for your target. Part of this configuration will be modifying the agent and monitor configuration to suite your target environment. The main Peach documentation includes sections on agents and monitors. A sample configuration is provided.

Agents and monitors are how Peach is able to detect a fault, collect interesting information, and also perform automation with the target environment. This can include attaching debuggers, restarting virtual machines, or running commands via SSH.

3 Installation

The Peach Pit Library is distributed as an archive containing all of the files required. The archive should be expanded into a folder called `pits` located in the same folder that Peach Professional has been installed to.

1. Unarchive the library to a folder named `pits`
 2. Place the `pits` folder into the Peach Professional folder (contains `Peach.exe`)
-

4 Quickstart

After installing the Peach Pit Library, launch Peach.exe and browse to the indicated port number using a recent version of Chrome, Firefox, or IE. Through the Peach Web UI you can select a fuzzing definition (Pit), configure it and start fuzzing. The Pits can also be edited manually and run from the command line.

5 Address Resolution Protocol (ARP)

- Peach Pit: ARP
- Direction: Broadcast, Listen
- Supported Platforms: Linux

The Address Resolution Protocol translates between hardware and protocol addresses. In Ethernet and Wireless networks, it usually translates between IPv4 and MAC addresses.

5.1 Specifications

Specification	Title
RFC826	An Ethernet Address Resolution ProtocolS

5.2 Use Cases

Messages	Specification
MSG 1	RFC826

Supported Features	Specification
Arp Request Packet Generation for IPv4 over Ether	RFC826
Arp Reply Packet Generation in response to a request for IPv4 over Ether	RFC826

5.3 Configuration

5.3.1 Target Configuration

This pit sends ARP packets; no extra applications are required.

5.3.2 Required Pit Configuration Changes

TargetIPv4

IPv4 address of the target host machine.

SourceIPv4

IPv4 address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface (used for monitoring).

5.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

5.3.4 Configure Additional Monitors

Add monitors to agent as needed

5.4 Running

5.4.1 Single test debug run

Fuzzing ARP Request

```
peach -l --debug ARP.xml
```

Fuzzing ARP Reply

```
peach -l --debug ARP_Reply.xml
```

5.4.2 Full test run

Fuzzing ARP Request

```
peach ARP.xml
```

Fuzzing ARP Reply

```
peach ARP_Reply.xml
```

5.5 Examples

Example 5.1 Sample ARP Request Configuration File

Example configuration to broadcast arp packets.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr          key="SourceMAC"
                      value="5254005335d3"
                      name="Source MAC Address"
                      description="Hardware address of the network interface on ↵
machine running Peach Fuzzer. To find the hardware ↵
address on Windows, run 'ipconfig /all' and look for the ↵
'Physical Address' field. For Linux run 'ifconfig' and ↵
look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
look for the 'ether' field."/>
```

```

<Ipv4          key="SourceIPv4"
                value="127.0.0.1"
                name="Source IP Address"
                description="The IPv4 address of the machine running Peach ←
                            Fuzzer. The IPv4 address can be found on Windows by ←
                            running 'ipconfig' and looking for the 'IPv4 Address' ←
                            field. For Linux run 'ifconfig' and look for 'inet addr' ←
                            field. For OS X run 'ifconfig' and look for the 'inet' ←
                            field." />

<Hwaddr        key="TargetMAC"
                value="000000000000"
                name="Target MAC Address"
                description="Hardware address of the network interface on ←
                            target machine or device. To find the hardware address ←
                            on Windows, run 'ipconfig /all' and look for the ' ←
                            Physical Address' field. For Linux run 'ifconfig' and ←
                            look for the 'Hwaddr' field. For OS X run 'ifconfig' and ←
                            look for the 'ether' field." />

<Ipv4          key="TargetIPv4"
                value="127.0.0.2"
                name="Target IP Address"
                description="The IPv4 address of the target machine or ←
                            device. The IPv4 address can be found on Windows by ←
                            running 'ipconfig' and looking for the 'IPv4 Address' ←
                            field. For Linux run 'ifconfig' and look for 'inet addr' ←
                            field. For OS X run 'ifconfig' and look for the 'inet' ←
                            field." />

<String        key="LoggerPath"
                value="logs/arp/"
                name="Logger Path"
                description="The directory where Peach will save the log ←
                            produced when fuzzing." />

<Strategy      key="Strategy"
                value="Random"
                name="Mutation Strategy"
                description="The mutation strategy to use when fuzzing." />

<String        key="PitLibraryPath"
                value="."
                name="Pit Library Path"
                description="The path to the root of the pit library." />

</All>

<Linux>
  <Iface        key="Interface"
                value="eth0"
                name="Network Interface"
                description="The network interface to transmit packets over ←
                            . For Windows, the network interfaces can be shown by ←
                            running 'ipconfig'. On Linux and OS X, the network ←
                            interfaces can be shown by running the command 'ifconfig ←
                            '." />

</Linux>

<OSX>
  <!-- This can't run on OS X because it uses the RawEther publisher. -->
</OSX>

<Windows>
  <!-- This can't run on windows because it uses the RawEther publisher. -->

```

```
</Windows>  
</PitDefines>
```

6 Audio Video Interleaved (AVI)

- Peach Pit: avi_divx
- Supported Platforms: Windows, Linux, OS X

Audio Video Interleaved, AVI, is a multimedia container format introduced by Microsoft part of its Video for Windows technology.

AVI files can contain both audio and video data in a file container that allows synchronous audio-with-video playback.

6.1 Specifications

Specification	Title
http://msdn.microsoft.com/en-us/library/windows/-desktop/dd318189(v=vs.85).aspx	AVI RIFF File Reference

6.2 Configuration

6.2.1 Target Configuration

A video player that supports the avi format is required. The program VLC can be used for this.

6.2.2 Required Pit Configuration Changes

Seed

Name of a valid avi file located in the SamplePath directory. An empty string indicates use all files in the directory.

SamplePath

Directory path to the directory which the Avi sample files are stored.

Target

The program that will open the fuzzed Avi files

6.2.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

Agent

Agent to run depending on the target OS. This value shouldn't be changed.

6.2.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

6.3 Running

6.3.1 Single test debug run

```
peach -1 --debug avi_divx.xml
```

6.3.2 Full test run

```
peach avi_divx.xml
```

6.4 Examples

Example 6.1 Sample avi_divx Configuration File

Example configuration using VLC player.

First, install VLC player; for this example we assume you are running on Ubuntu or Debian. For other platforms follow instructions on the VLC [website](#):

```
sudo apt-get install vlc
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="Seed"
      value="avi_divx_sample*.avi"
      name="Seed File"
      description="The name of the sample file to use when  ↵
        fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing."  ↵
      />

    <String key="LoggerPath"
      value="./logs/avi_divx/"
      name="Logger Path"
      description="The directory where Peach will save the log  ↵
        produced when fuzzing." />

    <String key="SamplePath"
      value="._Common/Samples/Video"
      name="Sample Path"
      description="The directory containing the samples to use  ↵
        when fuzzing." />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library." />
  </All>
</PitDefines>
```

When running this you will see VLC player repeatedly open and close.

7 BMP Image Format

- Peach Pit: BMP
- Supported Platforms: Windows, Linux, OS X

Bitmap (BMP) is a Microsoft defined file format containing raster graphic images. Bitmap files contain fixed sized headers and a variable length pixel array.

The BMP header varies by a the version number; each subsequent version appends fields to end of the previous version. For example:

- The v2 header is the same header as the v1 header except that there are additional data fields appended to the v1 header
- The v3 is header is the same header as the v2 header except that there are additional data fields appended to the v2 header

The file format is closely tied to the DIB internal data structure in the Windows API.

7.1 Specifications

Specification	Title
http://msdn.microsoft.com/en-us/library/dd183386%28VS.85%29.aspx	Bitmap Header Types

7.2 Use Cases

Supported Headers	Specification
BITMAPCOREHEADER	Bitmap Header Types
BITMAPINFOHEADER	Bitmap Header Types
BITMAPV4HEADER	Bitmap Header Types
BITMAPV5HEADER	Bitmap Header Types

7.3 Configuration

7.3.1 Target Configuration

The BMP file format can target any number of image viewing programs (such as "feh" on Linux and "mspaint.exe" on Windows) by setting the target program that you are fuzzing (such as feh or mspaint.exe) in the Bmp.xml.config pit file.

Normally you would set different target programs for different operating systems.

7.3.2 Required Pit Configuration Changes

Seed

Name of a valid BMP file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that opens the fuzzed BMP files

7.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the Bmp sample files are stored. Relative to Path.

7.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

7.4 Running

7.4.1 Single test debug run

```
peach -l --debug Bmp.xml
```

7.4.2 Full test run

```
peach Bmp.xml
```

7.5 Examples

Example 7.1 Sample Bmp Configuration File

This example configuration uses feh on Linux. The configuration file also contains settings for mspaint on Windows and preview on OSX:

First, install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.bmp"
      name="Fuzzed Output File"
      description="File that is generated by Peach when fuzzing. ↵
        This file will be consumed by the target application." / ↵
    >

    <String key="Seed"
      value="*.bmp"
```

```
        name="Seed File"
        description="The name of the sample file to use when ↵
            fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="LoggerPath"
        value="##PitLibraryPath##/logs/bmp/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
            produced when fuzzing." />

    <String key="SamplePath"
        value="##PitLibraryPath##_Common/Samples/Image"
        name="Sample Path"
        description="The directory containing the samples to use ↵
            when fuzzing." />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library." />

    </All>
</PitDefines>
```

When running this, feh will repeatedly open and close.

8 Cisco Discovery Protocol

- Peach Pit: CDP
- Direction: Announce
- Supported Platforms: Linux

The Cisco Discovery Protocol (CDP) is a proprietary Data Link Layer and Network Layer protocol developed by Cisco Systems. Cisco's multicast announce based protocol is used for neighbor device discovery. It is supported on numerous Cisco devices as well as many devices designed to inter-operate with Cisco hardware (primarily routers and switches).

This protocol provides similar functionality to vendor-neutral IEEE 802.1AB Link Layer Discovery Protocol designed to replace.

Cisco documentation (once found at <http://www.cisco.com/univercd/cc/td/doc/product/lan/trsrb/frames.htm>) was used to create this pit. This documentation has since been removed by Cisco; no official documentation is available for reference.

8.1 Specifications

Specification	Title
http://www.cisco.com/univercd/cc/td/doc/product/lan/trsrb/frames.htm	CDP Packet Format

8.2 Use Cases

Messages	Specification
Announce	http://www.cisco.com/univercd/cc/td/doc/product/lan/trsrb/frames.htm

8.3 Configuration

8.3.1 Target Configuration

This pit broadcasts CDP packets; no extra applications are required.

8.3.2 Required Pit Configuration Changes

SourceIPv4

IPv4 address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface.

Hostname

Hostname of the switch.

8.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

8.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

8.4 Running

8.4.1 Single test debug run

```
peach -l -debug CDP.xml
```

8.4.2 Full test run

```
peach CDP.xml
```

8.5 Examples

Example 8.1 Sample CDP Configuration File

Example configuration to broadcast CDP packets.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="Hostname"
      value="foobar"
      name="Hostname"
      description="Hostname to provide via CDP protocol."/>
    <String key="Domain"
      value="foobar"
      name="Domain"
      description="Domainname to provide via CDP protocol."/>
    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
machine running Peach Fuzzer. To find the hardware ↵
address on Windows, run 'ipconfig /all' and look for the ↵
'Physical Address' field. For Linux run 'ifconfig' and ↵
look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
look for the 'ether' field."/>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
```

```

        name="Source IPv4 Address"
        description="The IPv4 address of the machine running Peach Fuzzer ←
        . The IPv4 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet' field."/>

<Hwaddr key="TargetMAC"
    value="000000000000"
    name="Target MAC Address"
    description="Hardware address of the network interface on ←
    target machine or device. To find the hardware address ←
    on Windows, run 'ipconfig /all' and look for the ' ←
    Physical Address' field. For Linux run 'ifconfig' and ←
    look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
    look for the 'ether' field." />

<Hwaddr key="SwitchMAC"
    value="000000000000"
    name="Target MAC Address"
    description="Hardware address of the network interface on ←
    target machine or device. To find the hardware address ←
    on Windows, run 'ipconfig /all' and look for the ' ←
    Physical Address' field. For Linux run 'ifconfig' and ←
    look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
    look for the 'ether' field." />

<String key="LoggerPath"
    value="logs/cdp/"
    name="Logger Path"
    description="The directory where Peach will save the log ←
    produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ←
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ←
        Windows, the network interfaces can be shown by running ' ←
        ipconfig'. On Linux and OS X, the network interfaces can be ←
        shown by running the command 'ifconfig'."/>
</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ←
        Windows, the network interfaces can be shown by running ' ←
        ipconfig'. On Linux and OS X, the network interfaces can be ←

```

```
                                shown by running the command 'ifconfig'."/>
</OSX>

<Windows>
  <Iface key="Interface"
    value="Local Area Connection"
    name="Network Interface"
    description="The network interface to transmit packets over. For ↵
      Windows, the network interfaces can be shown by running ' ↵
      ipconfig'. On Linux and OS X, the network interfaces can be ↵
      shown by running the command 'ifconfig'."/>
  </Windows>
</PitDefines>
```

9 Dynamic Host Configuration Protocol version 4 (DHCPv4)

- Peach Pit: DHCPv4
- Direction: Client
- Supported Platforms: Linux

Dynamic Host Configuration Protocol Version 4 (DHCPv4) is the network configuration protocol over IPv4.

DHCP provides a way for devices on a network to request an available IP address from a central server. Requesting IP addresses with DHCP reduces the changes of address collisions and allows hosts to become addressable without needing the network configuration's previous details.

Requests are broadcasted over the layer-2 network to an entire network space and relayed on until received by a DHCP Server. The server responds back with an available IP address and a handshake is completed between the two systems.

9.1 Specifications

Specification	Title
RFC1531	Dynamic Host Configuration Protocol
RFC1541	Dynamic Host Configuration Protocol
RFC2131	Dynamic Host Configuration Protocol
RFC3396	Encoding Long Options in the Dynamic Host Configuration Protocol (DHCPv4)

9.2 Use Cases

Messages	Specification
DHCP Message	RFC2131 (Section 2)

Supported Features	Specification
DHCPREQUEST	RFC2131 (Section 4.3.2)
DHCPACK	RFC2131 (Section 4.4)

9.3 Configuration

9.3.1 Target Configuration

A target machine with DHCPv4 enabled. The software tool bind can be targeted in a Linux environment. A firewall must not block the DHCPv4 messages.

9.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

SourcePort

UDPv4 port number of the local machine.

SourceMAC

MAC Address of the local machine.

TargetMAC

MAC Address of the target host machine.

Interface

Name of local interface.

9.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

9.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

9.4 Running

9.4.1 Single test debug run

```
peach -l --debug DHCPv4.xml
```

9.4.2 Full test run

```
peach DHCPv4.xml
```

9.5 Example

Example 9.1 Sample DHCPv4 Configuration File

Example configuration sending DHCPv4 packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

```
Core Networking - Dynamic Host Configuration Protocol (DHCP-In)
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr key="SourceMAC"
            value="000000000000"
            name="Source MAC Address">
```

```
        description="Hardware address of the network interface on ←
        machine running Peach Fuzzer. To find the hardware ←
        address on Windows, run 'ipconfig /all' and look for the ←
        'Physical Address' field. For Linux run 'ifconfig' and ←
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
        look for the 'ether' field."/>

    <Ipv4 key="SourceIPv4"
        value="0.0.0.0"
        name="Source IPv4 Address"
        description="This is an advanced option and should be left as ←
        default."/>

    <Range key="SourcePort"
        value="1055"
        min="0" max="65535"
        name="Source Port"
        description="The source port the network packet originates from. ←
        "/>

    <Hwaddr key="TargetMAC"
        value="000000000000"
        name="Target MAC Address"
        description="Hardware address of the network interface on ←
        target machine or device. To find the hardware address ←
        on Windows, run 'ipconfig /all' and look for the ' ←
        Physical Address' field. For Linux run 'ifconfig' and ←
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
        look for the 'ether' field." />

    <Ipv4 key="TargetIPv4"
        value="255.255.255.255"
        name="Target IPv4 Address"
        description="This is an advanced option and should be left as ←
        default." />

    <Range key="TargetPort"
        value="67"
        min="0" max="65535"
        name="Target Port"
        description="The destination port the network packet is sent to. ←
        "/>

    <String key="LoggerPath"
        value="logs/dhcpv4/"
        name="Logger Path"
        description="The directory where Peach will save the log ←
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ←
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

</All>

<Linux>
```

```
<Iface key="Interface"
  value="eth0"
  name="Network Interface"
  description="The network interface to transmit packets over. For ↵
    Windows, the network interfaces can be shown by running ' ↵
    ipconfig'. On Linux and OS X, the network interfaces can be ↵
    shown by running the command 'ifconfig'."/>

</Linux>

<OSX>
  <Iface key="Interface"
    value="en0"
    name="Network Interface"
    description="The network interface to transmit packets over. For ↵
      Windows, the network interfaces can be shown by running ' ↵
      ipconfig'. On Linux and OS X, the network interfaces can be ↵
      shown by running the command 'ifconfig'."/>
</OSX>

<Windows>
  <Iface key="Interface"
    value="Local Area Connection"
    name="Network Interface"
    description="The network interface to transmit packets over. For ↵
      Windows, the network interfaces can be shown by running ' ↵
      ipconfig'. On Linux and OS X, the network interfaces can be ↵
      shown by running the command 'ifconfig'."/>
</Windows>
</PitDefines>
```

10 Dynamic Host Configuration Protocol version 6 (DHCPv6)

- Peach Pit: DHCPv6
- Direction: Client, Server
- Supported Platforms: Windows, Linux, OS X

Dynamic Host Configuration Protocol Version 6 (DHCPv6) is a variation of the DHCPv4 protocol for the IPv6 address space.

- Like DHCPv4, DHCPv6 allocates addresses from a central server and requests are broadcast across the link layer.
- Unlike IPv4, hosts on an IPv6 network can automatically assign address without DHCP or a central server with stateless address auto-configuration.

Hosts may still use DHCPv6 even if they are not requesting an address to configure other network parameters (like DNS settings).

10.1 Specifications

Specification	Title
RFC3315	Dynamic Host Configuration Protocol for IPv6 (DHCPv6)
RFC3633	IPv6 Prefix Options for Dynamic Host Configuration Protocol (DHCP) version 6
RFC3736	Stateless Dynamic Host Configuration Protocol (DHCP) Service for IPv6
RFC6221	Lightweight DHCPv6 Relay Agent
RFC6422	Relay-Supplied DHCP Options
RFC6644	Rebind Capability in DHCPv6 Reconfigure Messages

10.2 Use Cases

Messages	Specification
DHCPv6 Message	RFC3315 (Section 6)
Relay Agent Message	RFC3315 (Section 7)

Supported Features	Specification
SOLICIT	RFC3315 (Section 5.3)
ADVERTISE	RFC3315 (Section 5.3)
REQUEST	RFC3315 (Section 5.3)
CONFIRM	RFC3315 (Section 5.3)
RENEW	RFC3315 (Section 5.3)
REBIND	RFC3315 (Section 5.3)
REPLY	RFC3315 (Section 5.3)
RELEASE	RFC3315 (Section 5.3)
DECLINE	RFC3315 (Section 5.3)
RECONFIGURE	RFC3315 (Section 5.3)
INFORMATION-REQUEST	RFC3315 (Section 5.3)
RELAY-FORW	RFC3315 (Section 5.3)
RELAY-REPL	RFC3315 (Section 5.3)

10.3 Configuration

10.3.1 Target Configuration

A target machine with DHCPv6 enabled. The software tool bind6 can be targeted in a Linux environment. A firewall must not be blocking DHCPv6 messages.

10.3.2 Required Pit Configuration Changes

The following options must be updated with the correct information.

TargetIPv6

IP address of the DHCP server (target)

TargetMAC

MAC address of the DHCP server (target)

SourceIPv6

IP address of the interface on the local machine (source). Scope/link address is acceptable.

SourceMAC

MAC address of the local machine (source)

10.3.3 Optional Pit Configuration Changes

The following options have defaults that are acceptable.

TargetIPv6Lease

Target IPv6 Lease (fuzzed in DataModel)

MaxTries

Maximum number of packets to listen for before going to next iteration

SourcePort

UDPv6 port number of the local machine.

TargetPort

UDPv6 port number of the target host machine

Strategy

Fuzzing strategy Peach will use for testing

LoggerPath

Path to folder where logs will be stored

PitLibraryPath

Path to the relative base directory where all pits are located.

10.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

10.4 Running

10.4.1 Single test debug run

Fuzzing DHCPv6 Server

```
peach -1 -debug DHCPv6_Server.xml
```

Fuzzing DHCPv6 Client

```
peach -1 -debug DHCPv6_Client.xml
```

10.4.2 Single test debug run

Fuzzing DHCPv6 Server

```
peach DHCPv6_Server.xml
```

Fuzzing DHCPv6 Client

```
peach DHCPv6_Client.xml
```

10.5 Examples

Example 10.1 Sample DHCPv6 Client Configuration File

Example configuration sending DHCPv6 packets.

For this example we assume you are running on Ubuntu or Debian Linux.

Install DHCPv6 Client

```
sudo apt-get install wide-dhcpv6-client
```

Running the client

```
dhcpv6c -f <interface>
```

NOTE: The MAC addresses must be updated based on the environment.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="TargetIPv6Lease"
      value="fe80::908:7a38:6156:acce"
      name="Target IPv6 Lease"
      description="IPv6 address to assign."/>

    <String key="MaxTries"
      value="20"
      name="Max Tries"
      description="Maximum number of tries to assign IP address ↵
        per iteration."/>

    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
```

```

        description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field."/>

<Ipv6 key="SourceIPv6"
  value="::1"
  name="Source IPv6 Address"
  description="The IPv6 address of the machine running Peach Fuzzer ↵
  . The IPv6 address can be found on Windows by running ' ↵
  ipconfig' and looking for the 'IPv6 Address' field. For Linux ↵
  run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
  ifconfig' and look for the 'inet6' field."/>

<Range key="SourcePort"
  value="547"
  min="0" max="65535"
  name="Source Port"
  description="The source port the network packet originates from. ↵
  " />

<Hwaddr key="TargetMAC"
  value="000000000000"
  name="Target MAC Address"
  description="Hardware address of the network interface on ↵
  target machine or device. To find the hardware address ↵
  on Windows, run 'ipconfig /all' and look for the ' ↵
  Physical Address' field. For Linux run 'ifconfig' and ↵
  look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
  look for the 'ether' field." />

<Ipv6 key="TargetIPv6"
  value="::1"
  name="Target IPv6 Address"
  description="The IPv6 address of the target machine or device. ↵
  The IPv6 address can be found on Windows by running 'ipconfig' ↵
  and looking for the 'IPv6 Address' field. For Linux run ' ↵
  ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
  ifconfig' and look for the 'inet6' field."/>

<Range key="TargetPort"
  value="546"
  min="0"
  max="65535"
  name="Target Port"
  description="The target or destination port the network packet ↵
  is sent to." />

<String key="LoggerPath"
  value="logs/dhcpv6_server/"
  name="Logger Path"
  description="The directory where Peach will save the log ↵
  produced when fuzzing." />

<Strategy key="Strategy"
  value="Random"
  name="Mutation Strategy"
  description="The mutation strategy to use when fuzzing." ↵
  />

```



```

        <String key="PitLibraryPath"
            value="."
            name="Pit Library Path"
            description="The path to the root of the pit library."/>
    </All>
</PitDefines>

```

Example 10.2 Sample DHCPv6 Server Configuration File

Example configuration sending DHCPv6 packets.

For this example we assume you are running on Windows.

Windows Firewall Inbound Rules to enable on Target:

Core Networking - Dynamic Host Configuration Protocol for IPv6 (DHCPv6-In)

NOTE: The MAC addresses must be updated based on the environment.

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
    <All>
        <String key="TargetIPv6Lease"
            value="fe80::908:7a38:6156:acce"
            name="Target IPv6 Lease"
            description="IPv6 address to assign."/>

        <String key="MaxTries"
            value="20"
            name="Max Tries"
            description="Maximum number of tries to assign IP address ←
                per iteration."/>

        <Hwaddr key="SourceMAC"
            value="000000000000"
            name="Source MAC Address"
            description="Hardware address of the network interface on ←
                machine running Peach Fuzzer. To find the hardware ←
                address on Windows, run 'ipconfig /all' and look for the ←
                'Physical Address' field. For Linux run 'ifconfig' and ←
                look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
                look for the 'ether' field."/>

        <Ipv6 key="SourceIPv6"
            value="::1"
            name="Source IPv6 Address"
            description="The IPv6 address of the machine running Peach Fuzzer ←
                . The IPv6 address can be found on Windows by running ' ←
                ipconfig' and looking for the 'IPv6 Address' field. For Linux ←
                run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ←
                ifconfig' and look for the 'inet6' field."/>

        <Range key="SourcePort"
            value="547"
            min="0" max="65535"
            name="Source Port"
            description="The source port the network packet originates from. ←
                "/>

        <Hwaddr key="TargetMAC"
            value="000000000000"
            name="Target MAC Address"

```

```
        description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

<Ipv6 key="TargetIPv6"
    value="::1"
    name="Target IPv6 Address"
    description="The IPv6 address of the target machine or device. ↵
    The IPv6 address can be found on Windows by running 'ipconfig' ↵
    and looking for the 'IPv6 Address' field. For Linux run ' ↵
    ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
    ifconfig' and look for the 'inet6' field." />

<Range key="TargetPort"
    value="546"
    min="0"
    max="65535"
    name="Target Port"
    description="The target or destination port the network packet ↵
    is sent to." />

<String key="LoggerPath"
    value="logs/dhcpv6_client/"
    name="Logger Path"
    description="The directory where Peach will save the log ↵
    produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↵
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library." />

</All>
</PitDefines>
```

11 Ethernet

- Peach Pit: Ethernet
- Direction: Broadcast
- Supported Platforms: Linux

An Ethernet Frame is a link layer data packet as described in IEEE 802.3. It encapsulates all the layers above it.

This is a simple protocol; this pit would not be used alone, but would likely be used to construct encapsulated protocol pits.

11.1 Specifications

Specification	Title
802.3	Ethernet
802.1Q	VLAN Tagging

11.2 Use Cases

Messages	Specification
Ethernet Frame	802.3 Section 3.1.1

Supported Features	Specification
Address Fields	802.3 Section 3.2.3
Length/Type Fields (Partial)	802.3 Section 3.2.6
MAC Client Data field	802.3 Section 3.2.7

11.3 Configuration

11.3.1 Target Configuration

This pit sends raw Ethernet frames; no extra applications are required.

11.3.2 Required Pit Configuration Changes

TargetIPv4

IPv4 address of the target host machine.

SourceIPv4

IPv4 address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface.

11.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

11.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

11.4 Running

11.4.1 Single test debug run

```
peach -l --debug Ethernet.xml
```

11.4.2 Full test run

```
peach Ethernet.xml
```

11.5 Examples

Example 11.1 Sample Ethernet Configuration File

Example configuration for sending raw ethernet packets.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
machine running Peach Fuzzer. To find the hardware ↵
address on Windows, run 'ipconfig /all' and look for the ↵
'Physical Address' field. For Linux run 'ifconfig' and ↵
look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
look for the 'ether' field."/>

    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ↵
. The IPv4 address can be found on Windows by running ' ↵
ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
ifconfig' and look for the 'inet' field."/>

    <Hwaddr key="TargetMAC"
      value="000000000000"
```

```

        name="Target MAC Address"
        description="Hardware address of the network interface on ↵
            target machine or device. To find the hardware address ↵
            on Windows, run 'ipconfig /all' and look for the ' ↵
            Physical Address' field. For Linux run 'ifconfig' and ↵
            look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
            look for the 'ether' field." />

<Ipv4 key="TargetIPv4"
    value="127.0.0.1"
    name="Target IPv4 Address"
    description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

<String key="LoggerPath"
    value="logs/ethernet/"
    name="Logger Path"
    description="The directory where Peach will save the log ↵
        produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↵
        />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵
            shown by running the command 'ifconfig'."/>
</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵
            shown by running the command 'ifconfig'."/>
</OSX>

<Windows>
    <Iface key="Interface"
        value="Local Area Connection"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵

```

```
        shown by running the command 'ifconfig'."/>
    </Windows>
</PitDefines>
```

12 File Transfer Protocol (FTP)

- Peach Pit: FTP
- Direction: Client, Server
- Supported Platforms: Windows, Linux, OS X

File Transfer Protocol (FTP) is a standard network protocol used to transfer files from one host to another host over a TCP-based network, such as the Internet.

FTP is built on a client-server architecture and uses separate control and data connections between the client and the server. FTP users may authenticate themselves using a clear-text sign-in protocol, normally in the form of a username and password, but can connect anonymously if the server is configured to allow it.

12.1 Specifications

Specification	Title
RFC 959 - File Transfer Protocol (FTP).	RFC 697 - CWD Command of FTP

12.2 Use Cases

Messages	Specification
FTP Protocol	RFC959
CWD Command	RFC 697
Directory Oriented Commands	RFC 775

12.3 Configuration

12.3.1 Target Configuration

An FTP server is required to test the client side of the FTP pit. On Linux, ftpd can be downloaded using apt-get.

12.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

SourcePort

ftp port number of the local machine.

TargetPort

ftp port number of the target host machine.

Interface

Name of local interface (used for monitoring).

FtpUser

Username of the remote ftp account.

FtpPass

Password for the associated ftp user account.

DataPort

The port used to listen for incoming data connections.

Program

The client program to test when fuzzing as the server.

12.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Agent

Agent to run depending on the target OS. Do not change this value.

Path

Path to the relative base directory where all pits are located.

12.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

12.4 Running

12.4.1 Single test debug run

Fuzzing an FTP client in active mode

```
peach -l --debug FTP_Client.xml
```

Fuzzing an FTP client in passive mode

```
peach -l --debug FTP_Client_Passive.xml
```

Fuzzing an FTP Server in active mode

```
peach -l --debug FTP_Server.xml
```

Fuzzing an FTP Server in passive mode

```
peach -l --debug FTP_Server.xml Passive
```

12.4.2 Full test run

Fuzzing an FTP client in active mode

```
peach FTP_Client.xml
```

Fuzzing an FTP client in passive mode

```
peach FTP_Client_Passive.xml
```

Fuzzing an FTP server in active mode

```
peach FTP_Server.xml
```

Fuzzing an FTP server in passive mode

```
peach FTP_Server_Passive.xml
```

12.5 Examples**Example 12.1** Sample FTP Client Configuration File

Example configuration targeting the ftpd server on Linux.

First we must install ftpd; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for ftpd._

```
sudo apt-get install ftpd
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ↵
        . The IPv4 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range
      key="CommandPort"
      value="21"
      min="0" max="65535"
      name="FTP Command Port"
      description="Port number for the main FTP communication. Typically ↵
        this is port 21." />

    <Range
      key="DataPort"
      value="31337"
      min="0" max="65535"
      name="FTP Data Port"
      description="Port number to use for data channel. This is a ↵
        secondary port used to transfer file data and should not be port ↵
        21." />

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="AcceptTimeout"
      value="5000"
      min="0" max="10000000"
      name="Timeout"
```

```

        description="Timeout in milliseconds to wait for client ↵
        connection. During fuzzing a timeout failure will cause ↵
        the fuzzer to skip to the next iteration."/>

    <Range key="Timeout"
        value="5000"
        min="0" max="10000000"
        name="Timeout"
        description="Timeout in milliseconds to wait for data to be ↵
        send or received. During fuzzing a timeout failure will ↵
        cause the fuzzer to skip to the next iteration."/>

    <String key="LoggerPath"
        value="logs/ftp_server_passive/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

    </All>
</PitDefines>

```

Example 12.2 Sample FTP Server Configuration File

Example configuration targeting the ftpd server on Linux.

First we must install ftpd; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for ftpd._

```
sudo apt-get install ftpd
```

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
    <All>
        <String key="FtpUser"
            value="ftpuser"
            name="FTP Username"
            description="FTP username used with the FTP Password to ↵
            authenticate to the FTP server being tested."/>

        <String key="FtpPass"
            value="ftpuser123"
            name="FTP Password"
            description="FTP password used with the FTP Username to ↵
            authenticate to the FTP server being tested."/>

        <Ipv4 key="SourceIPv4"
            value="127.0.0.1"
            name="Source IPv4 Address"
            description="The IPv4 address of the machine running Peach Fuzzer ↵
            . The IPv4 address can be found on Windows by running ' ↵
            ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
            run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
            ifconfig' and look for the 'inet' field."/>
    
```

```
<Ipv4 key="TargetIPv4"
  value="127.0.0.1"
  name="Target IPv4 Address"
  description="The IPv4 address of the target machine or device. ↵
    The IPv4 address can be found on Windows by running 'ipconfig' ↵
    and looking for the 'IPv4 Address' field. For Linux run ' ↵
    ifconfig' and look for 'inet addr' field. For OS X run ' ↵
    ifconfig' and look for the 'inet' field." />

<Range key="TargetPort"
  value="21"
  min="0"
  max="65535"
  name="Target Port"
  description="The target or destination port the network packet ↵
    is sent to." />

<Range key="DataPort"
  value="31337"
  min="0" max="65535"
  name="FTP Data Port"
  description="Port number to use for data channel. This is a ↵
    secondary port used to transfer file data and should not be ↵
    port 21." />

<Range key="Timeout"
  value="5000"
  min="0" max="10000000"
  name="Timeout"
  description="Timeout in milliseconds to wait for data to be ↵
    send or received. During fuzzing a timeout failure will ↵
    cause the fuzzer to skip to the next iteration." />

<String key="LoggerPath"
  value="logs/ftp_client/"
  name="Logger Path"
  description="The directory where Peach will save the log ↵
    produced when fuzzing." />

<Strategy key="Strategy"
  value="Random"
  name="Mutation Strategy"
  description="The mutation strategy to use when fuzzing." ↵
  />

<String key="PitLibraryPath"
  value="."
  name="Pit Library Path"
  description="The path to the root of the pit library." />

</All>
</PitDefines>
```

13 GIF Image Format

- Peach Pit: GIF
- Supported Platforms: Windows, Linux, OS X

Graphics Interchange Format (GIF) is an image format based on formerly patented compression techniques. It is commonly used for web images despite its licensing restraints.

GIF consists of a short header and collection of recursive, null-terminated blocks (which contain graphic settings, color tables, comments, and pixel data).

GIF uses LZW lossless encryption for packing and can support animated images.

13.1 Specifications

Specification	Title
http://www.w3.org/Graphics/GIF/spec-gif87.txt	Graphics Interchange Format Version
http://www.w3.org/Graphics/GIF/spec-gif89a.txt	Graphics Interchange Format Version 89a

13.2 Use Cases

Supported Versions	Specification
GIF87	Graphics Interchange Format Version
GIF89a	Graphics Interchange Format Version 89a

Supported Blocks	Specification
Header	Graphics Interchange Format Version 89a (17.0)
Logical Screen Descriptor	Graphics Interchange Format Version 89a (18.0)
Global Color Table	Graphics Interchange Format Version 89a (19.0)
Image Descriptor	Graphics Interchange Format Version 89a (20.0)
Local Color Table	Graphics Interchange Format Version 89a (21.0)
Table Based Image Data	Graphics Interchange Format Version 89a (22.0)
Graphic Control Extension	Graphics Interchange Format Version 89a (23.0)
Comment Extension	Graphics Interchange Format Version 89a (24.0)
Plain Text Extension	Graphics Interchange Format Version 89a (25.0)
Application Extension	Graphics Interchange Format Version 89a (26.0)
Trailer	Graphics Interchange Format Version 89a (27.0)

13.3 Configuration

13.3.1 Target Configuration

You can fuzz a variety of image viewing programs (such as "feh" on Linux and "mspaint.exe" on Windows) with the GIF file format.

In the Gif.xml.config pit file, you can set the target program that you are fuzzing, such as feh or mspaint.exe. Normally you would set different target programs for different operating systems.

13.3.2 Required Pit Configuration Changes

Seed

Name of a valid GIF file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that will open the fuzzed GIF files

13.3.3 Optional Pit Configuration Changes**Strategy**

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the GIF sample files are stored. Relative to Path.

13.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

13.4 Running**13.4.1 Single test debug run**

```
peach -l --debug Gif.xml
```

13.4.2 Full test run

```
peach Gif.xml
```

13.5 Examples

Example 13.1 Sample GIF Configuration File

Example configuration using feh on linux. The configuration file also contains settings for mspaint on Windows and preview on OSX:

First we must install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.gif"
      name="Fuzzed Output File"
      description="File that is generated by Peach when fuzzing. ↵
        This file will be consumed by the target application." / ↵
    >

    <String key="Seed"
      value="*.gif"
      name="Seed File"
      description="The name of the sample file to use when ↵
        fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
    />

    <String key="LoggerPath"
      value="./logs/gif/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <String key="SamplePath"
      value="###PitLibraryPath##_Common/Samples/Image"
      name="Sample Path"
      description="The directory containing the samples to use ↵
        when fuzzing." />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library." />
  </All>
</PitDefines>
```

When running this you will see feh repeatedly open and close.

14 Internet Control Message Protocol version 4 (ICMPv4)

- Peach Pit: ICMPv4
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Internet Control Message Protocol version 4 (ICMPv4) is the implementation of a message relay protocol on top of IPv4. It provides error responses for the IPv4 protocol as well as simple data transmission. It is commonly used in the ping application for testing network response and connectivity.

14.1 Specifications

Specification	Title
RFC792	Internet Control Message Protocol
RFC1071	Computing the Internet Checksum
RFC1122	Requirements for Internet Hosts — Communication Layers
RFC1256	ICMP Router Discovery Messages
RFC6918	Formally Deprecating Some ICMPv4 Message Types
RFC6633	Deprecation of ICMP Source Quench Messages

14.2 Use Cases

Messages	Specification
8) Echo	RFC792
0) Echo Reply	RFC792
3) Destination Unreachable	RFC792
4) Source Quench	RFC792
5) Redirect	RFC792
11) Time Exceeded	RFC792
12) Parameter Problem	RFC792
13) Timestamp	RFC792
14) Timestamp Reply Problem	RFC792
15) Information Request	RFC792
16) Information Reply	RFC792
9) Router Advertisement	RFC1256 (Section 3)
10) Router Solicitation	RFC1256 (Section 3)

Supported Features	Specification
Internet Checksum	RFC1071

Supported Payloads	Specification
IPv4 in Error Responses	RFC1122

14.3 Configuration

14.3.1 Target Configuration

A target machine with ICMPv4 enabled. A firewall must not block ICMPv4 messages.

14.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

Interface

Name of local interface (used for monitoring).

14.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

14.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

14.4 Running

14.4.1 Single test debug run

```
peach -l --debug ICMPv4.xml
```

14.4.2 Full test run

```
peach ICMPv4.xml
```

14.5 Examples

Example 14.1 Sample ICMPv4 Configuration File

Example configuration sending ICMPv4 packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

```
Core Networking - Destination Unreachable Fragmentation Needed (ICMPv4-In)
File and Printer Sharing (Echo Request - ICMPv4-In)
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
          value="127.0.0.1"
          name="Source IPv4 Address"
```



```
        description="The IPv4 address of the machine running Peach Fuzzer ↵
        . The IPv4 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Ipv4 key="TargetIPv4"
        value="127.0.0.1"
        name="Target IPv4 Address"
        description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <String key="LoggerPath"
        value="logs/icmpv4/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library." />

    </All>
</PitDefines>
```

15 Internet Control Message Protocol version 6 (ICMPv6)

- Peach Pit: ICMPv6
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Internet Control Message Protocol version 6 (ICMPv6) is the implementation of the Internet Control Message Protocol (ICMP) for Internet Protocol version 6 (IPv6) defined in RFC 4443.

ICMPv6 is an integral part of IPv6 and performs error reporting, diagnostic functions (like ping), and a framework for extensions to implement future changes.

Several extensions have been published, defining new ICMPv6 message types as well as new options for existing ICMPv6 message types:

- Neighbor Discovery Protocol (NDP) is a node discovery protocol in IPv6 which replaces and enhances functions of ARP
- Secure Neighbor Discovery Protocol (SEND) is an extension of NDP with extra security
- Multicast Router Discovery (MRD) allows discovery of multicast routers

15.1 Specifications

Specification	Title
RFC4443	Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification
RFC2460	Internet Protocol, Version 6 (IPv6) Specification
RFC2710	Multicast Listener Discovery (MLD) for IPv6
RFC4861	Neighbor Discovery for IP version 6 (IPv6)
RFC6275	Mobility Support in IPv6
RFC4620	IPv6 Node Information Queries
RFC3122	Extensions to IPv6 Neighbor Discovery for Inverse Discovery Specification
RFC3810	Multicast Listener Discovery Version 2 (MLDv2) for IPv6
RFC4286	Multicast Router Discovery
RFC4861	Neighbor Discovery
RFC5568	Mobile IPv6 Fast Handovers
RFC3971	SEcure Neighbor Discovery (SEND)
RFC6550	RPL: IPv6 Routing Protocol for Low-Power and Lossy Networks
RFC6743	ICMP Locator Update Message for the Identifier-Locator Network Protocol for IPv6 (ILNPv6)

15.2 Use Cases

Messages	Specification
Destination Unreachable	RFC4443 (Section 3.1)
Packet Too Big	RFC4443 (Section 3.2)
Time Exceeded	RFC4443 (Section 3.3)
Parameter Problem	RFC4443 (Section 3.4)
Echo Request	RFC4443 (Section 4.1)
Echo Reply	RFC4443 (Section 4.2)

15.3 Configuration

15.3.1 Target Configuration

A target machine with ICMPv6 enabled. A firewall must not block ICMPv6 messages.

15.3.2 Required Pit Configuration Changes

TargetIPv6

IP address of the target host machine.

SourceIPv6

IP address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface.

15.3.3 Optional Pit Configuration Changes.

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

15.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

15.4 Running

15.4.1 Single test debug run

```
peach -l --debug ICMPv6.xml
```

15.4.2 Full test run

```
peach ICMPv6.xml
```

15.5 Examples

Example 15.1 Sample ICMPv6 Configuration File

Example configuration sending ICMPv6 packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

```
Core Networking - Destination Unreachable (ICMPv6-In)
Core Networking - Multicast Listener Done (ICMPv6-In)
Core Networking - Multicast Listener Query (ICMPv6-In)
Core Networking - Multicast Listener Report (ICMPv6-In)
Core Networking - Multicast Listener Report v2 (ICMPv6-In)
Core Networking - Neighbor Discovery Advertisement (ICMPv6-In)
Core Networking - Neighbor Discovery Solicitation (ICMPv6-In)
Core Networking - Packet Too Big (ICMPv6-In)
Core Networking - Parameter Problem (ICMPv6-In)
Core Networking - Router Advertisement (ICMPv6-In)
Core Networking - Router Solicitation (ICMPv6-In)
Core Networking - Time Exceeded (ICMPv6-In)
File and Printer Sharing (Echo Request - ICMPv6-In)
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr key="SourceMAC"
      value="00:0c:29:16:ef:8b"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field."/>

    <Ipv6 key="SourceIPv6"
      value="fde4:8dba:82e1::2"
      name="Source IPv6 Address"
      description="The IPv6 address of the machine running Peach Fuzzer ↵
        . The IPv6 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv6 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet6' field."/>

    <Hwaddr key="TargetMAC"
      value="00:0c:29:4c:4e:b2"
      name="Target MAC Address"
      description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

    <Ipv6 key="TargetIPv6"
      value="fde4:8dba:82e1::1"
      name="Target IPv6 Address"
      description="The IPv6 address of the target machine or device. ↵
        The IPv6 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv6 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet6' field."/>

    <String key="LoggerPath"
```

```
        value="logs/icmpv6/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
        Windows, the network interfaces can be shown by running ' ↵
        ipconfig'. On Linux and OS X, the network interfaces can be ↵
        shown by running the command 'ifconfig'."/>
</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
        Windows, the network interfaces can be shown by running ' ↵
        ipconfig'. On Linux and OS X, the network interfaces can be ↵
        shown by running the command 'ifconfig'."/>
</OSX>

</PitDefines>
```

16 ICO Image Format

- Peach Pit: ICO
- Supported Platforms: Windows, Linux, OS X

The ICO file format is an image file format for computer icons in Microsoft Windows. ICO files contain one or more small images at multiple sizes and color depths, such that they may be scaled appropriately.

16.1 Specifications

Specification	Title
http://msdn.microsoft.com/en-us/library/ms997538.aspx	Icons

16.2 Configuration

16.2.1 Target Configuration

Any number of image viewing programs may be targeted with the Ico file format. Example targets for fuzzing Ico are "feh" on Linux and "mspaint.exe" on Windows.

In the Ico.xml.config pit file, you can set the target program that you are fuzzing, such as feh or mspaint.exe. Normally you would set different target programs for different operating systems.

16.2.2 Required Pit Configuration Changes

Seed

Name of a valid Ico file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that will open the fuzzed Ico files

16.2.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the ICO sample files are stored. Relative to Path.

16.2.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

16.3 Running

16.3.1 Single test debug run

```
peach -l --debug Ico.xml
```

16.3.2 Full test run

```
peach Ico.xml
```

16.4 Examples

Example 16.1 Sample ICO Configuration File

Example configuration using feh on linux. The configuration file also contains settings for mspaint on Windows and preview on OSX:

First we must install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.ico"
      name="Fuzzed Output File"
      description="File that is generated by Peach when fuzzing. ↵
        This file will be consumed by the target application." / ↵
    >

    <String key="Seed"
      value="*.ico"
      name="Seed File"
      description="The name of the sample file to use when ↵
        fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
    />

    <String key="LoggerPath"
      value="./logs/ico/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <String key="SamplePath"
      value="##PitLibraryPath##_/_Common/Samples/Image"
      name="Sample Path"
      description="The directory containing the samples to use ↵
        when fuzzing." />

    <String key="PitLibraryPath"
```

```
value="."
name="Pit Library Path"
description="The path to the root of the pit library." />
</All>
</PitDefines>
```

When running this you will see feh repeatedly open and close.

17 Internet Group Management Protocol (IGMP)

- Peach Pit: IGMPv4
- Direction: Client
- Supported Platforms: Windows, Linux

Internet Group Management Protocol (IGMP) is used to declare and manage group membership for multicast addresses in IPv6.

Multicast IP Addresses allow machines to subscribe to IP address groups. Packets addressed to a group IP Address are distributed among all members.

IGMP is the protocol over IPv4 that allows machines to manage their group subscriptions.

17.1 Specifications

Specification	Title
RFC3376	Internet Group Management Protocol, Version 3
RFC4604	Using Internet Group Management Protocol Version 3 and Multicast Listener Discovery Protocol Version 2 for Source-Specific Multicast
RFC2236	Internet Group Management Protocol, Version 2
RFC1112	Host Extensions for IP Multicasting

17.2 Use Cases

Messages	Specification
Membership Query	RFC3376 (Section 4.0)
Version 3 Membership Report	RFC3376 (Section 4.0)

Supported Features	Specification
General Query	RFC3376 (Section 4.1.11)
Group-Specific Query	RFC3376 (Section 4.1.11)
Group-and-Source-Specific Query	RFC3376 (Section 4.1.11)

17.3 Configuration

17.3.1 Target Configuration

A target machine with IGMP enabled. A firewall must not block IGMP messages.

17.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine

SourceIPv4

IP address of the interface on the local machine

17.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing

LoggerPath

Path to folder where logs will be stored

Path

Path to the relative base directory where all pits are located.

17.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

17.4 Running

17.4.1 Single test debug run

```
peach -l --debug IGMP.xml
```

17.4.2 Full test run

```
peach IGMP.xml
```

17.5 Examples

Example 17.1 Sample IGMP Configuration File

Example configuration sending IGMP packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

Core Networking - Internet Group Management Protocol (IGMP-In)

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ←
        . The IPv4 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet' field." />

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ←
        The IPv4 address can be found on Windows by running 'ipconfig' ←
        and looking for the 'IPv4 Address' field. For Linux run ' ←
        ifconfig' and look for 'inet addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet' field." />
```

```
<String key="LoggerPath"
    value="logs/igmp/"
    name="Logger Path"
    description="The directory where Peach will save the log ↵
        produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↵
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>
</PitDefines>
```

18 Internet Protocol Security

- Peach Pit: IPsec
- Direction: Client
- Supported Platforms: Windows, Linux

Internet Protocol Security (IPsec) is a protocol suite for securing Internet Protocol (IP) communications by authenticating and encrypting each IP packet of a communication session.

IPsec includes protocols for establishing mutual authentication between agents at the beginning of the session and cryptographic key negotiations during the session. The protocol can be used to protect data flows between:

- a pair of hosts (host-to-host)
- a pair of security gateways (network-to-network)
- a security gateway and a host (network-to-host)

18.1 Specifications

Specification	Title
RFC2403	The Use of HMAC-MD5-96 within ESP and AH
RFC2404	The Use of HMAC-SHA-1-96 within ESP and AH
RFC2405	The ESP DES-CBC Cipher Algorithm With Explicit IV
RFC2410	The NULL Encryption Algorithm and Its Use With IPsec
RFC2451	The ESP CBC-Mode Cipher Algorithms
RFC2857	The Use of HMAC-RIPEMD-160-96 within ESP and AH
RFC4302	IP Authentication Header
RFC4303	IP Encapsulating Security Payload

18.2 Use Cases

Messages	Specification
Encapsulating Security Payload Packet Format	RFC4303 2
Authentication Header (AH)	RFC4302
Transport Mode Processing	RFC4303 3.1.1
Tunnel Mode Processing	RFC4303 3.1.2
Separate Confidentiality and Integrity Algorithms	RFC4303 3.4.4.1
ICV HMAC-MD5-96	RFC2403
ICV HMAC-SHA-1-96	RFC2404
ICV HMAC-RIPEMD-160-96	RFC2857
3DES-CBC Cipher Encryption	RFC2405, RFC2451
Null Encryption	RFC2410

18.3 Configuration

18.3.1 Target Configuration

An IPsec target configured for manual keying using the keys defined in the configuration file is required. IP-tools on Linux can be used.

Both a UDP and an TCP listener are required to run all the tests. The networking tool socat can be used as a listener.

18.3.2 Required Pit Configuration Changes

TargetIPv6

IPv6 address of the target host machine.

SourceIPv6

IPv6 address of the interface on the local machine.

TargetIPv4

IPv4 address of the target host machine (used for encapsulating IPv4 in IPv6).

SourceIPv4

IPv4 address of the interface on the local machine (used for encapsulating IPv4 in IPv6).

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Mode

Processing mode for IPsec can either be Tunnel or Transport.

EncryptionAlg

Encryption algorithm used when encrypting packets.

CryptoKey

Shared key used to encrypt packets.

HashAlg

Hashing algorithm used to provide data integrity.

AuthKey

Shared key used for HMAC hashing.

IV

Initialization vector used with the encryption algorithm.

SPI

Security parameter index used assigned to the local machine.

SourcePort

UDIPv6 and/or TCPv6 port number of the local machine.

TargetPort

UDIPv6 and/or TCPv6 port number of the target host machine.

18.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

18.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

```
<Range key="SourcePort"
  value="1234"
  min="0" max="65535"
  name="Source Port"
  description="The source port the network packet originates from. ↵
"/>

<Hwaddr key="TargetMAC"
  value="000000000000"
  name="Target MAC Address"
  description="Hardware address of the network interface on ↵
  target machine or device. To find the hardware address ↵
  on Windows, run 'ipconfig /all' and look for the ' ↵
  Physical Address' field. For Linux run 'ifconfig' and ↵
  look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
  look for the 'ether' field." />

<Ipv4 key="TargetIPv4"
  value="127.0.0.1"
  name="Target IPv4 Address"
  description="The IPv4 address of the target machine or device. ↵
  The IPv4 address can be found on Windows by running 'ipconfig' ↵
  and looking for the 'IPv4 Address' field. For Linux run ' ↵
  ifconfig' and look for 'inet addr' field. For OS X run ' ↵
  ifconfig' and look for the 'inet' field." />

<Ipv6 key="TargetIPv6"
  value="::1"
  name="Target IPv6 Address"
  description="The IPv6 address of the target machine or device. ↵
  The IPv6 address can be found on Windows by running 'ipconfig' ↵
  and looking for the 'IPv6 Address' field. For Linux run ' ↵
  ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
  ifconfig' and look for the 'inet6' field." />

<Range key="TargetPort"
  value="1234"
  min="0"
  max="65535"
  name="Target Port"
  description="The target or destination port the network packet ↵
  is sent to." />

<String key="LoggerPath"
  value="logs/ipsecv6_ah/"
  name="Logger Path"
  description="The directory where Peach will save the log ↵
  produced when fuzzing." />

<Strategy key="Strategy"
  value="Random"
  name="Mutation Strategy"
  description="The mutation strategy to use when fuzzing." ↵
  />

<String key="PitLibraryPath"
  value="."
  name="Pit Library Path"
  description="The path to the root of the pit library." />

</All>
</PitDefines>
```



```
        value="41414141414141414141414141414141"
        name="Encryption Key"
        description="Encryption key in HEX. For AES the key must be ←
        16 bytes long. For 3DES it must be 8 bytes long."/>
<String key="IV"
        value="baae9ef59fflee56211769bd91da50ed"
        name="Initialization Vector (IV)"
        description="Initialization vector (IV) in HEX. For AES the ←
        IV must be 16 bytes long. For 3DES is must be 8 bytes ←
        long."/>

<Enum key="HashAlg"
        value="HMACMD5"
        enumType="Peach.Enterprise.Pits.IpSecv6_HMAC"
        name="HMAC Hash Algorithm"
        description="The HMAC hash algorithm to use."/>

<String key="AuthKey"
        value="414141414141414141414141414141414141414141414141"
        name="HMAC Key"
        description="HMAC authentication key. Length of this key is ←
        dependent on the HMAC algorithm selected."/>

<String key="SPI"
        value="201"
        name="Security Parameters Index (SPI)"
        description="The SPI is an arbitrary 32-bit value that, in ←
        combination with the destination IP address and security ←
        protocol (AH), uniquely identifies the Security ←
        Association for this datagram."/>

<Hwaddr key="SourceMAC"
        value="000000000000"
        name="Source MAC Address"
        description="Hardware address of the network interface on ←
        machine running Peach Fuzzer. To find the hardware ←
        address on Windows, run 'ipconfig /all' and look for the ←
        'Physical Address' field. For Linux run 'ifconfig' and ←
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ←
        look for the 'ether' field."/>

<Ipv4 key="SourceIPv4"
        value="127.0.0.1"
        name="Source IPv4 Address"
        description="The IPv4 address of the machine running Peach Fuzzer ←
        . The IPv4 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet' field."/>

<Ipv6 key="SourceIPv6"
        value="::1"
        name="Source IPv6 Address"
        description="The IPv6 address of the machine running Peach Fuzzer ←
        . The IPv6 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv6 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet6' field."/>

<Range key="SourcePort"
        value="1234"
        min="0" max="65535"
        name="Source Port"
```

```

        description="The source port the network packet originates from. ↵
        "/>

<Hwaddr key="TargetMAC"
    value="000000000000"
    name="Target MAC Address"
    description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

<Ipv4 key="TargetIPv4"
    value="127.0.0.1"
    name="Target IPv4 Address"
    description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

<Ipv6 key="TargetIPv6"
    value="::1"
    name="Target IPv6 Address"
    description="The IPv6 address of the target machine or device. ↵
        The IPv6 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv6 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet6' field." />

<Range key="TargetPort"
    value="1234"
    min="0"
    max="65535"
    name="Target Port"
    description="The target or destination port the network packet ↵
        is sent to." />

<String key="LoggerPath"
    value="logs/ipsecv6_esp/"
    name="Logger Path"
    description="The directory where Peach will save the log ↵
        produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↵
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library." />

</All>
</PitDefines>

```

19 Internet Protocol version 4 (IPv4)

- Peach Pit: IPv4
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Internet Protocol Version 4 (IPv4) is the Layer 3 Backbone of the internet. It is built on top of Ethernet and offers configurable addressing and routing capabilities to computer networks.

IPv4 is an inherently unreliable protocol because packets may not reach their destination. Layer 4 protocols like TCP are designed to provide reliable and ordered transmission of data over an IP network.

19.1 Specifications

Specification	Title
RFC791	INTERNET PROTOCOL DARPA INTERNET PROGRAM PROTOCOL SPECIFICATION
RFC760	DOD STANDARD INTERNET PROTOCOL
RFC1071	Computing the Internet Checksum
RFC2474	Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers
RFC3168	The Addition of Explicit Congestion Notification (ECN) to IP

19.2 Use Cases

Messages	Specification
Packet	RFC791

Supported Features	Specification
Internet Checksum	RFC1071
Padding	RFC791 (Section 3.1)
Option Blocks	RFC791 (Section 3.1)
Explicit Congestion Notification	RFC3168

Supported Payloads	Specification
ICMPv4 Echo Request	RFC792

19.3 Configuration

19.3.1 Target Configuration

A target machine with ICMPv4 enabled. A firewall must not block ICMPv4 messages.

19.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

Interface

Name of local interface.

19.3.3 Optional Pit Configuration Changes**Strategy**

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

19.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

19.4 Running**19.4.1 Single test debug run**

```
peach -l --debug IPv4.xml
```

19.4.2 Full test run

```
peach IPv4.xml
```

19.5 Examples**Example 19.1** Sample IPv4 Configuration File

Example configuration sending IPv4 packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

File and Printer Sharing (Echo Request - ICMPv4-In)

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ↵
        . The IPv4 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field."/>
    <Ipv4 key="TargetIPv4"
```

```
        value="127.0.0.1"
        name="Target IPv4 Address"
        description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <String key="LoggerPath"
        value="logs/ipv4/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

    </All>
</PitDefines>
```

20 Internet Protocol version 6 (IPv6)

- Peach Pit: IPv6
- Direction: Client
- Supported Platforms: Linux

Internet Protocol version 6 (IPv6) is the the communications protocol that provides an identification and location system for computers on networks and routes traffic across the Internet.

IPv6 was developed to deal with the long-anticipated problem of IPv4 address exhaustion and eventually will replace IPv4.

20.1 Specifications

Specification	Title
RFC2460	Internet Protocol, Version 6 (IPv6) Specification
RFC2675	IPv6 Jumbograms
RFC3775	Mobility Support in IPv6

20.2 Use Cases

Messages	Specification
IPv6 Header	RFC2460 3
IPv6 Mobility Header	RFC3775 6.1.1
IPv6 Mobility Binding Refresh Request Message	RFC 3775 6.1.2
IPv6 Mobility Home Test Init Message	RFC 3775 6.1.3
IPv6 Mobility Care-of Test Init Message	RFC 3775 6.1.4
IPv6 Mobility Home Test Message	RFC 3775 6.1.5
IPv6 Mobility Care-of Test Message	RFC 3775 6.1.6
IPv6 Mobility Binding Update Message	RFC 3775 6.1.7
IPv6 Mobility Binding Acknowledgment Message	RFC 3775 6.1.8
IPv6 Mobility Binding Error Message	RFC 3775 6.1.9
IPv6 Mobility Routing Type 2 Header	RFC 3775 6.4.1
IPv6 Mobility ICMP Home Agent Address Discovery Request Message	RFC 3775 6.5
IPv6 Mobility ICMP Home Agent Address Discovery Reply Message	RFC 3775 6.6
IPv6 Mobility ICMP Mobile Prefix Solicitation Message Format	RFC 3775 6.7
IPv6 Mobility ICMP Mobile Prefix Advertisement Message Format	RFC 3775 6.8
IPv6 Header Hop-by-Hop Options	RFC2460 4.3
IPv6 Header Routing Options	RFC2460 4.4
IPv6 Header Fragment Options	RFC2460 4.5
IPv6 Header Destination Options	RFC2460 4.6
IPv6 Header Jumbo Payload Option	RFC2675 2
IPv6 Mobility Binding Refresh Advice Option	RFC3775 6.2.4
IPv6 Mobility Alternate Care-of Address Option	RFC3775 6.2.5
IPv6 Mobility Nonce Indices Option	RFC3775 6.2.6
IPv6 Mobility Home Address Option	RFC3775 6.3

20.3 Configuration

20.3.1 Target Configuration

IPv6 and UDPv6 listeners are required to run all tests. The network tool socat can be used as a listener.

20.3.2 Required Pit Configuration Changes

TargetIPv6

IP address of the target host machine.

SourceIPv6

IP address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface (used for monitoring).

SourcePort

UDPv6 port number of the local machine.

TargetPort

UDPv6 port number of the target host machine.

20.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

20.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

20.4 Running

20.4.1 Single test debug run

```
peach -l --debug IPv6.xml
```

20.4.2 Full test run

```
peach IPv6.xml
```


20.5 Examples

Example 20.1 Sample IPv6 Configuration File

Example configuration using socat on Linux.

First we must install and run socat; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat.

```
#Install socat
sudo apt-get install socat
```

```
# Used to listen for ipv6 traffic
socat STDIO ip-recv:ipv6
```

```
#Used to listen for UDPv6
socat STDIO udp6-listen:12345
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
machine running Peach Fuzzer. To find the hardware ↵
address on Windows, run 'ipconfig /all' and look for the ↵
'Physical Address' field. For Linux run 'ifconfig' and ↵
look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
look for the 'ether' field."/>

    <Ipv6 key="SourceIPv6"
      value="::1"
      name="Source IPv6 Address"
      description="The IPv6 address of the machine running Peach Fuzzer ↵
. The IPv6 address can be found on Windows by running ' ↵
ipconfig' and looking for the 'IPv6 Address' field. For Linux ↵
run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
ifconfig' and look for the 'inet6' field."/>

    <Range key="SourcePort"
      value="12345"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ↵
"/>

    <Hwaddr key="TargetMAC"
      value="000000000000"
      name="Target MAC Address"
      description="Hardware address of the network interface on ↵
target machine or device. To find the hardware address ↵
on Windows, run 'ipconfig /all' and look for the ' ↵
Physical Address' field. For Linux run 'ifconfig' and ↵
look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
look for the 'ether' field." />

    <Ipv6 key="TargetIPv6"
      value="::1"
      name="Target IPv6 Address"
      description="The IPv6 address of the target machine or device. ↵
The IPv6 address can be found on Windows by running 'ipconfig' ↵
and looking for the 'IPv6 Address' field. For Linux run ' ↵
```

```

        'ifconfig' and look for 'inet6 addr' field. For OS X run ' ←
        'ifconfig' and look for the 'inet6' field."/>

    <Range key="TargetPort"
        value="12345"
        min="0"
        max="65535"
        name="Target Port"
        description="The target or destination port the network packet ←
        is sent to."/>

    <String key="LoggerPath"
        value="logs/vlan/"
        name="Logger Path"
        description="The directory where Peach will save the log ←
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ←
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ←
        Windows, the network interfaces can be shown by running ' ←
        ipconfig'. On Linux and OS X, the network interfaces can be ←
        shown by running the command 'ifconfig'."/>

</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ←
        Windows, the network interfaces can be shown by running ' ←
        ipconfig'. On Linux and OS X, the network interfaces can be ←
        shown by running the command 'ifconfig'."/>

</OSX>

<Windows>
    <Iface key="Interface"
        value="Local Area Connection"
        name="Network Interface"
        description="The network interface to transmit packets over. For ←
        Windows, the network interfaces can be shown by running ' ←
        ipconfig'. On Linux and OS X, the network interfaces can be ←
        shown by running the command 'ifconfig'."/>

</Windows>
</PitDefines>

```

21 JPEG2000 Image Format

- Peach Pit: JPEG2000
- Supported Platforms: Windows, Linux, OS X

JPEG 2000 is an Image File Format developed as the next evolution of the JPEG standard from 1992. The format supports both lossless and lossy compression, multiple resolution representations, and better compression and error resilience than the previous standard. The file is structured as recursive "boxes" containing metadata and pixel streaming.

21.1 Specifications

Specification	Title
ISO 15444	JPEG 2000 image coding system

21.2 Use Cases

Supported Features	Specification
JPEG 2000 Signature Box	ISO 15444 (I.5.1)
File Type Box	ISO 15444 (I.5.2)
JP2 Header Box	ISO 15444 (I.5.3)
Image Header Box	ISO 15444 (I.5.3.1)
Bits Per Component Box	ISO 15444 (I.5.3.2)
Colour Specification Box	ISO 15444 (I.5.3.3)
Palette Box	ISO 15444 (I.5.3.4)
Component Mapping Box	ISO 15444 (I.5.3.5)
Channel Definition Box	ISO 15444 (I.5.3.6)
Resolution Box	ISO 15444 (I.5.3.7)
Capture Resolution Box	ISO 15444 (I.5.3.7.1)
Default Display Resolution Box	ISO 15444 (I.5.3.7.2)
Contiguous Codestream Box	ISO 15444 (I.5.4)
Intellectual Property Box	ISO 15444 (I.6)
XML Box	ISO 15444 (I.7.1)
UUID Box	ISO 15444 (I.7.2)
UUID Info Box	ISO 15444 (I.7.3)
UUID List Box	ISO 15444 (I.7.3.1)
URL Box	ISO 15444 (I.7.3.2)

21.3 Configuration

21.3.1 Target Configuration

Any number of image viewing programs (like GIMP 2.8 on Linux and Windows) may be targeted with the JPEG2000 file format. In the JPEG2000.xml.config pit file, you can set the target program (such as GIMP 2.8) that you are fuzzing . If available, you can set different target programs for different operating systems.

21.3.2 Required Pit Configuration Changes

Seed

Name of a valid JPEG2000 file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that will open the fuzzed JPEG2000 files

21.3.3 Optional Pit Configuration Changes**Strategy**

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the JPEG2000 sample files are stored. Relative to Path.

21.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

21.4 Running**21.4.1 Single test debug run**

```
peach -l --debug JPEG2000.xml
```

21.4.2 Full test run

```
peach JPEG2000.xml
```

21.5 Examples

Example 21.1 Sample JPEG2000 Configuration File

Example configuration using feh on Linux. The configuration file also contains settings for gimp on Windows and preview on OSX:

First we must install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.jp2"
      name="Fuzzed Output File"
```

```
        description="File that is generated by Peach when fuzzing. ↵  
        This file will be consumed by the target application." / ↵  
    >  
  
    <String key="Seed"  
        value="*.jp2"  
        name="Seed File"  
        description="The name of the sample file to use when ↵  
        fuzzing." />  
  
    <Strategy key="Strategy"  
        value="Random"  
        name="Mutation Strategy"  
        description="The mutation strategy to use when fuzzing." ↵  
    />  
  
    <String key="LoggerPath"  
        value="./logs/JPEG2000/"  
        name="Logger Path"  
        description="The directory where Peach will save the log ↵  
        produced when fuzzing." />  
  
    <String key="SamplePath"  
        value="##PitLibraryPath##_Common/Samples/Image"  
        name="Sample Path"  
        description="The directory containing the samples to use ↵  
        when fuzzing." />  
  
    <String key="PitLibraryPath"  
        value="."  
        name="Pit Library Path"  
        description="The path to the root of the pit library." />  
  
    </All>  
</PitDefines>
```

When running this you will see feh repeatedly open and close.

22 JPG-JFIF Image Format

- Peach Pit: JPG-JFIF
- Supported Platforms: Windows, Linux, OS X

JPEG File Interchange Format (JFIF) is an image format built on a TLV segment structure. It is built to be an extensible format and supports a variety of compressions and encodings.

Even though its structure is very similar to the EXIF standard, these two formats are incompatible. Many programs ignore these differences in requirements.

22.1 Specifications

Specification	Title
http://www.w3.org/Graphics/JPEG/jfif3.pdf	JPEG File Interchange Format
http://www.w3.org/Graphics/JPEG/itu-t81.pdf	Information Technology - Digital Compression and Coding of Continuous-Tone Still Images - Requirements and Guidelines

22.2 Use Cases

Supported Features	Specification
Quantization	Digital Compression (B.2.4.1)
Huffman	Digital Compression (B.2.4.2)
Arithmetic Conditioning	Digital Compression (B.2.4.3)
Restart Interval	Digital Compression (B.2.4.4)
Comment	Digital Compression (B.2.4.5)
Application Data	Digital Compression (B.2.4.6)

22.3 Configuration

22.3.1 Target Configuration

Any number of image viewing programs may be targeted with the JPG-JFIF file format. Example targets for fuzzing JPG-JFIF are "feh" on Linux and "mspaint.exe" on Windows.

In the jpg-jfif.xml.config pit file, you can set the target program that you are fuzzing, such as feh or mspaint.exe. Normally you would set different target programs for different operating systems.

22.3.2 Required Pit Configuration Changes

Seed

Name of a valid JPG-JFIF file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that will open the fuzzed JPG-JFIF files

22.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the JPG-JFIF sample files are stored. Relative to Path.

22.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

22.4 Running**22.4.1 Single test debug run**

```
peach -l --debug jpg-jfif.xml
```

22.4.2 Full test run

```
peach jpg-jfif.xml
```

22.5 Examples**Example 22.1** Sample JPG-JFIF Configuration File

Example configuration using feh on Linux. The configuration file also contains settings for mspaint on Windows and preview on OSX:

First we must install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on Linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.jpg"
      name="Fuzzed Output File"
      description="File that is generated by Peach when fuzzing. ↵
        This file will be consumed by the target application." / ↵
    >

    <String key="Seed"
      value="jpg-jfif*.jpg"
      name="Seed File"
      description="The name of the sample file to use when ↵
        fuzzing." />
```

```
<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↔
/>

<String key="LoggerPath"
    value="./logs/jpg-jfif/"
    name="Logger Path"
    description="The directory where Peach will save the log ↔
        produced when fuzzing." />

<String key="SamplePath"
    value="##PitLibraryPath##_Common/Samples/Image"
    name="Sample Path"
    description="The directory containing the samples to use ↔
        when fuzzing." />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library." />

</All>
</PitDefines>
```

When running this you will see feh repeatedly open and close.

23 Link Aggregation Control Protocol (LACP)

- Peach Pit: LACP
- Direction: Client
- Supported Platforms: Linux

Link aggregation is a computer networking term to describe various methods of combining (aggregating) multiple network connections in parallel to increase throughput beyond what a single connection could sustain, and to provide redundancy in case one of the links fail.

23.1 Specifications

Specification	Title
IEEE 802.1AX	Link Aggregation (5.2)

23.2 Use Cases

Messages	Specification
Link Aggregation	IEE 802.1AX

23.3 Configuration

23.3.1 Target Configuration

No extra applications are required for pit tests but we recommend a LACP enabled switch.

23.3.2 Required Pit Configuration Changes

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface.

ActorPort

Port number of the local machine.

PartnerPort

Port number of the target host machine.

23.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

23.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

23.4 Running**23.4.1 Single test debug run**

```
peach -1 -debug LACP.xml
```

23.4.2 Full test run

```
peach LACP.xml
```

23.5 Examples**Example 23.1** Sample LACP Configuration File

Example configuration for sending LACP packets.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr key="ActorMAC"
      value="0004961f506a"
      name="Actor System ID"
      description="The Actor's System ID, encoded as a MAC ↵
        address."/>
    <Hwaddr key="PartnerMAC"
      value="000000000000"
      name="Partner System ID"
      description="The Partner's System ID, encoded as a MAC ↵
        address."/>
    <Range key="ActorPort"
      value="18"
      min="0" max="65535"
      name="LACP Actor Port"
      description="The port number assigned to the port by the Actor ( ↵
        the System sending the PDU)."/>
    <Range key="PartnerPort"
      value="0"
      min="0" max="65535"
      name="LACP Partner Port"
      description="The port number associated with this link assigned ↵
        to the port by the Partner."/>
    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
```

```

        description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

    <Hwaddr key="TargetMAC"
        value="000000000000"
        name="Target MAC Address"
        description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

    <String key="LoggerPath"
        value="logs/lacp/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library." />
</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
        Windows, the network interfaces can be shown by running ' ↵
        ipconfig'. On Linux and OS X, the network interfaces can be ↵
        shown by running the command 'ifconfig'." />
</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
        Windows, the network interfaces can be shown by running ' ↵
        ipconfig'. On Linux and OS X, the network interfaces can be ↵
        shown by running the command 'ifconfig'." />
</OSX>

<Windows>
    <Iface key="Interface"
        value="Local Area Connection"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
        Windows, the network interfaces can be shown by running ' ↵
        ipconfig'. On Linux and OS X, the network interfaces can be ↵

```

```
        shown by running the command 'ifconfig'."/>
    </Windows>
</PitDefines>
```

24 Lightweight Directory Access Protocol (LDAP)

- Peach Pit: LDAP
- Direction: Client, Server
- Supported Platforms: Windows, Linux, OS X

Use the Lightweight Directory Access Protocol (LDAP) application protocol to access and maintain distributed directory information services over an Internet Protocol (IP) network.

24.1 Specifications

Specification	Title
RFC4511	Lightweight Directory Access Protocol (LDAP) : The Protocol

24.2 Use Cases

Messages	Specification
Bind Operation	RFC4511 4.2
Unbind Operation	RFC4511 4.3
Search Operation	RFC4511 4.5
Add Operation	RFC4511 4.7
Delete Operation	RFC4511 4.8
Compare Opeartion	RFC4511 4.10
Extended Operation	RFC4511 4.12

24.3 Configuration

24.3.1 Target Configuration

A configured LDAP server with an account that is defined in the configuration file is required.

OpenLDAP can be used on Linux.

24.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine

SourceIPv4

IP address of the interface on the local machine

TargetPort

LDAP port number of the target host machine

Username

Username used to login to the LDAP service

Password

Password for the user logging into the LDAP service

24.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing

LoggerPath

Path to folder where logs will be stored

Path

Path to the relative base directory where all pits are located.

24.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

24.4 Running

24.4.1 Single test debug run

Fuzzing an LDAP Client

```
peach -l --debug LDAP_Client.xml
```

Fuzzing an LDAP Server

```
peach -l --debug LDAP_Server.xml
```

24.4.2 Full test run

Fuzzing an LDAP Client

```
peach LDAP_Client.xml
```

Fuzzing an LDAP Server

```
peach LDAP_Server.xml
```

24.5 Examples

Example 24.1 Sample LDAP Client Configuration File

Example configuration using OpenLdap on Linux.

First we must install OpenLDAP; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for OpenLDAP.

```
# Install OpenLdap client tools
sudo apt-get install ldap-utils
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="UserName"
            value="cn=admin,dc=peach,dc=local"
            name="LDAP Username"
```

```

        description="Credentials to use when binding to LDAP server ←
        . Example: cn=admin,dc=peach,dc=local."/>

<String key="Password"
    value="password"
    name="LDAP Password"
    description="Password to use for authenticating to LDAP ←
    server."/>

<Ipv4 key="SourceIPv4"
    value="127.0.0.1"
    name="Source IPv4 Address"
    description="The IPv4 address of the machine running Peach Fuzzer ←
    . The IPv4 address can be found on Windows by running ' ←
    ipconfig' and looking for the 'IPv4 Address' field. For Linux ←
    run 'ifconfig' and look for 'inet addr' field. For OS X run ' ←
    ifconfig' and look for the 'inet' field."/>

<Range key="SourcePort"
    value="389"
    min="0" max="65535"
    name="Source Port"
    description="The source port the network packet originates from. ←
    ">

<Range key="Timeout"
    value="5000"
    min="0" max="10000000"
    name="Timeout"
    description="Timeout in milliseconds to wait for data to be ←
    send or received. During fuzzing a timeout failure will ←
    cause the fuzzer to skip to the next iteration."/>

<String key="LoggerPath"
    value="logs/vlan/"
    name="Logger Path"
    description="The directory where Peach will save the log ←
    produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ←
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>
</PitDefines>

```

Example 24.2 Sample LDAP Server Configuration File

Example configuration using OpenLdap on Linux.

First we must install OpenLDAP; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for OpenLDAP.

```

#Install OpenLdap server
sudo apt-get install slapd ldap-utils migrationtools

```

```
#Configure slapd
dpkg-reconfigure slapd

*Omit OpenLDAP server configuration? No
*DNS domain name: peach.local
*Name of your organization: Peach 3.0
*Admin Password: password
*Confirm Password: password
*Database backend to use: BDB
*Do you want your database to be removed when slapd is purged? No
*Move old database? Yes
*Allow LDAPv2 Protocol? No

#Edit migration tools common and edit the following parameters
pico /etc/migrate_comon.ph
    $DEFAULT_MAIL_DOMAIN = "peach.local";
    $DEFAULT_BASE = "dc=peach.local";
#Press ctrl+x to save

#Create a group and people ldif file
pico ~/groupepeople.ldif
    dn: ou=People,dc=peach,dc=local
    ou: People
    objectclass: organizationalUnit
#Press ctrl+x to save

#Use migration tools to export users on your system to ldif files
/usr/share/migrationtools/migrate_group.pl /etc/group ~/group.ldif
/usr/share/migrationtools/migrate_passwd.pl /etc/passwd ~/password.ldif

#Add the the created files to Ldap, the admin password is required after each of the ↵
    following commands
cd ~
ldapadd -x -W -D "cn=admin,dc=peach,dc=local" -f groupepeople.ldif
ldapadd -x -W -D "cn=admin,dc=peach,dc=local" -f group.ldif
ldapadd -x -W -D "cn=admin,dc=peach,dc=local" -f password.ldif
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
    <All>
        <String key="UserName"
            value="cn=admin,dc=peach,dc=local"
            name="LDAP Username"
            description="Credentials to use when binding to LDAP server ↵
                . Example: cn=admin,dc=peach,dc=local."/>

        <String key="Password"
            value="password"
            name="LDAP Password"
            description="Password to use for authenticating to LDAP ↵
                server."/>

        <Ipv4 key="TargetIPv4"
            value="127.0.0.1"
            name="Target IPv4 Address"
            description="The IPv4 address of the target machine or device. ↵
                The IPv4 address can be found on Windows by running 'ipconfig' ↵
                and looking for the 'IPv4 Address' field. For Linux run ' ↵
                ifconfig' and look for 'inet addr' field. For OS X run ' ↵
                ifconfig' and look for the 'inet' field." />

        <Range key="TargetPort"
```



```
        value="389"
        min="0"
        max="65535"
        name="Target Port"
        description="The target or destination port the network packet ←
                    is sent to."/>

    <Range key="Timeout"
        value="5000"
        min="0" max="10000000"
        name="Timeout"
        description="Timeout in milliseconds to wait for data to be ←
                    send or received. During fuzzing a timeout failure will ←
                    cause the fuzzer to skip to the next iteration."/>

    <String key="LoggerPath"
        value="logs/ldap/"
        name="Logger Path"
        description="The directory where Peach will save the log ←
                    produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ←
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

    </All>
</PitDefines>
```

25 Link Layer Discovery Protocol

- Peach Pit: LLDP
- Direction: Announce
- Supported Platforms: Linux

The Link Layer Discovery Protocol (LLDP) is a vendor-neutral protocol designed to allow advertisement of information about network infrastructure hardware by said hardware.

It is formally described in IEEE 802.1AB as *Station and Media Access Control Connectivity Discovery* and replaces proprietary protocols such as EDP, CDP, LLTD, and SONMP.

25.1 Specifications

Specification	Title
IEEE 802.1AB	Station and Media Access Control Connectivity Discovery

25.2 Use Cases

Messages	Specification
LLDP Announce	IEE 802.1AB

25.3 Configuration

25.3.1 Target Configuration

This pit broadcasts LLDP packets; no extra applications are required.

25.3.2 Required Pit Configuration Changes

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Interface

Name of local interface.

Hostname

Host name of the switch.

25.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

25.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

25.4 Running

25.4.1 Single test debug run

```
peach -l --debug LLDP.xml
```

25.4.2 Full test run

```
peach LLDP.xml
```

25.5 Examples

Example 25.1 Sample LLDP Configuration File

Example configuration for sending LLDP packets.

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="Hostname"
      value="foobar"
      name="Switch Hostname"
      description="Hostname of the switch."/>

    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field."/>

    <Hwaddr key="TargetMAC"
      value="000000000000"
      name="Target MAC Address"
      description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

    <String key="LoggerPath"
      value="logs/lldp/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
```

```
        description="The mutation strategy to use when fuzzing." ↵
    />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

</All>

<Linux>
    <Iface key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵
            shown by running the command 'ifconfig'."/>
</Linux>

<OSX>
    <Iface key="Interface"
        value="en0"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵
            shown by running the command 'ifconfig'."/>
</OSX>

<Windows>
    <Iface key="Interface"
        value="Local Area Connection"
        name="Network Interface"
        description="The network interface to transmit packets over. For ↵
            Windows, the network interfaces can be shown by running ' ↵
            ipconfig'. On Linux and OS X, the network interfaces can be ↵
            shown by running the command 'ifconfig'."/>
</Windows>
</PitDefines>
```

26 Multicast Listener Discovery Protocol (MLD)

- Peach Pit: MLD
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Multicast Listener Discovery Protocol (MLD) is used to declare and manage group membership for multicast addresses in IPv6. The protocol is contained within IPv6 and its structure is similar to ICMPv6. It contains similar functionality to the Internet Group Management Protocol for IPv4.

Commands include adding and removing IP's from a group and querying servers for current group membership.

26.1 Specifications

Specification	Title
RFC3810	Multicast Listener Discovery Version 2 (MLDv2) for IPv6
RFC4604	Using Internet Group Management Protocol Version 3 and Multicast Listener Discovery Protocol Version 2 for Source-Specific Multicast
RFC2710	Multicast Listener Discovery (MLD) for IPv6

26.2 Use Cases

Messages	Specification
Multicast Listener Query Message	RFC3810 (Section 5.1)
Version 2 Multicast Listener Report Message	RFC3810 (Section 5.2)

Supported Features	Specification
General Query	RFC3810 (Section 5.1.13)
Multicast Address Specific Query	RFC3810 (Section 5.1.13)
Multicast Address and Source Specific Query	RFC3810 (Section 5.1.13)

26.3 Configuration

26.3.1 Target Configuration

A target machine with MLD enabled. A firewall must not block MLD messages.

26.3.2 Required Pit Configuration Changes

TargetIPv6

IP address of the target host machine.

SourceIPv6

IP address of the interface on the local machine.

26.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

26.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

26.4 Running**26.4.1 Single test debug run**

```
peach -l --debug MLD.xml
```

26.4.2 Full test run

```
peach MLD.xml
```

26.5 Examples**Example 26.1** Sample MLD Configuration File

Example configuration sending MLD packets.

For this example we assume you are running on Windows. For other platforms use the preferred way to configure the firewall. Windows Firewall Inbound Rules to enable on Target:

```
Core Networking - Multicast Listener Done (ICMPv6-In)
Core Networking - Multicast Listener Query (ICMPv6-In)
Core Networking - Multicast Listener Report (ICMPv6-In)
Core Networking - Multicast Listener Report v2 (ICMPv6-In)
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv6 key="SourceIPv6"
      value="::1"
      name="Source IPv6 Address"
      description="The IPv6 address of the machine running Peach Fuzzer ←
        . The IPv6 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv6 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet6' field."/>
    <Ipv6 key="TargetIPv6"
      value="::1"
      name="Target IPv6 Address"
      description="The IPv6 address of the target machine or device. ←
        The IPv6 address can be found on Windows by running 'ipconfig' ←
        and looking for the 'IPv6 Address' field. For Linux run ' ←
        ifconfig' and look for 'inet6 addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet6' field."/>
```

```
<String key="LoggerPath"
    value="logs/mdl/"
    name="Logger Path"
    description="The directory where Peach will save the log ↵
        produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing." ↵
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>
</PitDefines>
```

27 Modbus (Modbus)

- Peach Pit: Modbus
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Modbus Protocol is a messaging structure developed by Modicon in 1979. It is used to establish master-slave/client-server communication between intelligent devices.

It is a de facto standard, truly open and the most widely used network protocol in the industrial manufacturing environment.

27.1 Specifications

Specification	Title
http://www.modbus.org/docs/-Modbus_Application_Protocol_V1_1b.pdf	MODBUS APPLICATION PROTOCOL SPECIFICATION V1.1b
http://www.modbus.org/docs/-Modbus_over_serial_line_V1.pdf	MODBUS over serial line specification and implementation guide V1.0

27.2 Use Cases

Messages	Specification
Modbus over TCP	http://www.modbus.org/docs/-Modbus_Application_Protocol_V1_1b.pdf
RTU Transmission Mode	http://www.modbus.org/docs/-Modbus_over_serial_line_V1.pdf (2.5.1)
ASCII Transmission Mode	http://www.modbus.org/docs/-Modbus_over_serial_line_V1.pdf (2.5.2)

27.3 Configuration

27.3.1 Target Configuration

A Modbus server listening on the Modbus port defined in configuration file is required. The network tool socat can be used as the listener.

27.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

TargetPort

Modbus port number of the target host machine.

SerialPort

The serial port of the local machine when using Modbus over serial.

Baudrate

The baud rate for the current serial port.

Parity

The parity bit value used for the current serial port.

DataBits

The number of data bits in each character for the current serial port.

StopBits

Number of bits sent at the end of every character for the current serial port.

Handshake

The current handshake protocol used by the current serial port.

27.3.3 Optional Pit Configuration Changes**Strategy**

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Timeout

How long to wait for incoming data.

Path

Path to the relative base directory where all pits are located.

27.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

27.4 Running**27.4.1 Single test debug run****Fuzzing modbus via TCP**

```
peach modbus_tcp.xml
```

Fuzzing modbus via ASCII Serial

```
peach modbus_ascii_serial.xml
```

Fuzzing modbus via RTU Serial

```
peach modbus_rtu_serial.xml
```

27.4.2 Full test run**Fuzzing modbus via TCP**

```
peach modbus_tcp.xml
```

Fuzzing modbus via ASCII Serial

```
peach modbus_ascii_serial.xml
```

Fuzzing modbus via RTU Serial

```
peach modbus_rtu_serial.xml
```

27.5 Examples

Example 27.1 Sample Modbus TCP Configuration File

Example configuration using socat on Linux.

First we must install and run socat; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat.

```
sudo apt-get install socat
```

```
socat tcp-l:502,fork exec:'/bin/cat'
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
      value="502"
      min="0"
      max="65535"
      name="Target Port"
      description="The target or destination port the network packet ↵
        is sent to." />

    <Range key="Timeout"
      value="5000"
      min="0" max="10000000"
      name="Timeout"
      description="Timeout in milliseconds to wait for data to be ↵
        send or received. During fuzzing a timeout failure will ↵
        cause the fuzzer to skip to the next iteration." />

    <String key="LoggerPath"
      value="logs/modbus_tcp/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library." />
  </All>
</PitDefines>
```

28 Network Time Protocol (NTP)

- Peach Pit: NTP
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

Network Time Protocol (NTP) is a networking protocol for clock synchronization between computer systems over packet-switched, variable-latency data networks.

28.1 Specifications

Specification	Title
RFC5905	Network Time Protocol Version 4: Protocol and Algorithms Specification

28.2 Use Cases

Messages	Specification
List Peers	RFC5905
Read List	RFC5905
Monlist	RFC5905

28.3 Configuration

28.3.1 Target Configuration

A UDP listener listening on the UDPv4 port defined in configuration file is required. The network tool socat can be used as the listener.

28.3.2 Required Pit Configuration Changes

TargetIPv4

IPv4 address of the target host machine.

SourcePort

UDPv4 and/or TCPv4 port number of the local machine.

TargetPort

UDPv4 and/or TCPv4 port number of the target host machine.

28.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

28.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

28.4 Running

28.4.1 Single test debug run

```
peach -l --debug NTP.xml
```

28.4.2 Full test run

```
peach NTP.xml
```

28.5 Examples

Example 28.1 Sample NTP Configuration File

Example configuration using socat on Linux.

First we must install and run socat; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat.

```
sudo apt-get install socat
```

```
socat STDIO udp4-listen:123
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Range key="SourcePort"
      value="123"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ↵
        "/>

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
      value="123"
      min="0"
      max="65535"
      name="Target Port"
      description="The target or destination port the network packet ↵
        is sent to." />

    <String key="LoggerPath"
```

```
        value="logs/ntp/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
                    produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library."/>

    </All>
</PitDefines>
```

29 PNG Image Format

- Peach Pit: PNG
- Supported Platforms: Windows, Linux, OS X

The Portable Network Graphics (PNG) file format was defined to be a non-patented lossless image compression format for images in network communications. It supports RGB palettes, grayscale, and non-palette-bases RGB[A] images.

The file is composed of a magic number and a series of TLV chunks. Each chunk contains a type, length, data, and a checksum at the end.

29.1 Specifications

Specification	Title
http://www.libpng.org/pub/png/spec/1.2/PNG-Contents.html	PNG (Portable Network Graphics) Specification, Version 1.2

29.2 Use Cases

Supported Chunks	Specification
IHDR	PNG Spec v1.2 (4.1.1)
PLTE	PNG Spec v1.2 (4.1.2)
IDAT	PNG Spec v1.2 (4.1.3)
IEND	PNG Spec v1.2 (4.1.4)
tRNS	PNG Spec v1.2 (4.2.1.1)
gAMA	PNG Spec v1.2 (4.2.2.1)
cHRM	PNG Spec v1.2 (4.2.2.2)
sRGB	PNG Spec v1.2 (4.2.2.3)
iCCP	PNG Spec v1.2 (4.2.2.4)
tEXt	PNG Spec v1.2 (4.2.3.1)
zTXt	PNG Spec v1.2 (4.2.3.2)
iTXt	PNG Spec v1.2 (4.2.3.3)
bKGD	PNG Spec v1.2 (4.2.4.1)
pHYs	PNG Spec v1.2 (4.2.4.2)
sBIT	PNG Spec v1.2 (4.2.4.3)
sPLT	PNG Spec v1.2 (4.2.4.4)
hIST	PNG Spec v1.2 (4.2.4.5)
tIME	PNG Spec v1.2 (4.2.4.6)
oFFs	Unknown
cpIp	Unknown

29.3 Configuration

29.3.1 Target Configuration

Any number of image viewing programs may be targeted with the PNG file format. Example targets for fuzzing PNG are "feh" on Linux and "mspaint.exe" on Windows.

In the Png.xml.config pit file, you can set the target program that you are fuzzing, such as feh or mspaint.exe. Normally you would set different target programs for different operating systems.

29.3.2 Required Pit Configuration Changes

Seed

Name of a valid PNG file located in the Samples directory. An empty string indicates use all files in the directory. Multiple files can be globbed together with an asterisk wildcard.

Target

The program that will open the fuzzed PNG files.

29.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Directory path to folder where logs will be stored.

Agent

The agent that will be ran to open the target program. This is generally OS dependent.

Path

Path to the relative base directory where all pits are located.

SamplePath

Path to the directory in which the PNG sample files are stored. Relative to Path.

29.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

29.4 Running

29.4.1 Single test debug run

```
peach -l --debug Png.xml
```

29.4.2 Full test run

```
peach Png.xml
```

29.5 Examples

Example 29.1 Sample Png Configuration File

Example configuration using feh on Linux. The configuration file also contains settings for mspaint on Windows and preview on OSX:

First we must install feh; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for feh.

```
#Installing feh on linux
sudo apt-get install feh
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="FuzzedFile"
      value="fuzzed.png"
      name="Fuzzed Output File"
      description="File that is generated by Peach when fuzzing. ↵
        This file will be consumed by the target application." / ↵
    >

    <String key="Seed"
      value="*.PNG"
      name="Seed File"
      description="The name of the sample file to use when ↵
        fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
    />

    <String key="LoggerPath"
      value="./logs/png/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <String key="SamplePath"
      value="##PitLibraryPath##_Common/Samples/Image"
      name="Sample Path"
      description="The directory containing the samples to use ↵
        when fuzzing." />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library." />
  </All>
</PitDefines>
```

When running this you will see feh repeatedly open and close.

30 Simple Network Management Protocol Version 2c (SNMP)

- Peach Pit: SNMP
- Direction: Client, Server
- Supported Platforms: Windows, Linux, OS X

Simple Network Management Protocol (SNMP) is a protocol for network management. It is used for collecting information from, and configuring, network devices (such as servers, printers, hubs, switches, and routers) on an Internet Protocol (IP) network.

30.1 Specifications

Specification	Title
RFC1901	Introduction to Community-based SNMPv2
RFC1907	Management Information Base for Version 2 of the Simple Network Management Protocol (SNMPv2)

30.2 Use Cases

Messages	Specification
GetRequest	RFC1907
GetNextRequest	RFC1907
GetBulkRequest	RFC1907
GetResponse	RFC1907

30.3 Configuration

30.3.1 Target Configuration

A UDP listener listening on the SNMP port defined in configuration file is required. The SNMP server `snmpd` on Linux can be used.

30.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

SourcePort

SNMP port number of the local machine.

TargetPort

SNMP port number of the target host machine.

CommString

Community string used for by the SNMP server.

Program

The client program to test when fuzzing as the server.

30.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Agent

Agent to run depending on the target OS. Do not change this value.

Path

Path to the relative base directory where all pits are located.

30.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

30.4 Running

30.4.1 Single test debug run

Fuzzing SNMP Client

```
peach -l --debug SNMP_Client.xml
```

Fuzzing SNMP Server

```
peach -l --debug SNMP_Server.xml
```

30.4.2 Full test run

Fuzzing SNMP Client

```
peach SNMP_Client.xml
```

Fuzzing SNMP Server

```
peach SNMP_Server.xml
```

30.5 Examples

Example 30.1 Sample SNMP Client Configuration File

Example configuration using snmp on Linux.

Install SNMP client

```
sudo apt-get install snmp
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="CommString"
            value="public"
            name="Community String"
```

```

        description="The SNMP community string to expect and
        respond to."/>

<Ipv4 key="SourceIPv4"
    value="127.0.0.1"
    name="Source IPv4 Address"
    description="The IPv4 address of the machine running Peach Fuzzer
    . The IPv4 address can be found on Windows by running '
    ipconfig' and looking for the 'IPv4 Address' field. For Linux
    run 'ifconfig' and look for 'inet addr' field. For OS X run '
    ifconfig' and look for the 'inet' field."/>

<Range key="SourcePort"
    value="162"
    min="0" max="65535"
    name="Source Port"
    description="Port number to listen for incoming packets on."/>

<String key="LoggerPath"
    value="logs/snmp_server/"
    name="Logger Path"
    description="The directory where Peach will save the log
    produced when fuzzing." />

<Strategy key="Strategy"
    value="Random"
    name="Mutation Strategy"
    description="The mutation strategy to use when fuzzing."
    />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

</All>
</PitDefines>

```

Example 30.2 Sample SNMP Server Configuration File

Example configuration using snmpd on Linux.

First we must install snmpd; for this example we assume you are running on Ubuntu or Debian. For other platforms follow the platform specific installation instructions for snmpd.

```

# Install SNMP daemon
sudo apt-get install snmpd

# Add the IP address you want snmpd to listen on into the configuration file
sudo pico /etc/default/snmpd
    #Add the IP address of the interface the service will be listening on to the end of this
    line
    SNMPOPTS='-Lsd -Lf /dev/null -u snmp -g snmp -I -smux,mteTrigger,mteTriggerConf -p /var/
    run/snmpd.pid'
    #IP address has been added to the end of the line
    SNMPOPTS='-Lsd -Lf /dev/null -u snmp -g snmp -I -smux,mteTrigger,mteTriggerConf -p /var/
    run/snmpd.pid 192.168.222.130'
    #Save and exit

# Restart snmpd
sudo /etc/init.d/snmpd restart

```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<PitDefines>
  <All>
    <String key="CommString"
      value="public"
      name="SNMP Community String"
      description="SNNP community string to use in requests. The ↵
        target SNMP server must be configured to respond to this ↵
        community string."/>

    <Range key="SourcePort"
      value="161"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ↵
        " />

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
      value="162"
      min="0"
      max="65535"
      name="Target Port"
      description="The target or destination port the network packet ↵
        is sent to." />

    <String key="LoggerPath"
      value="logs/snmp_client/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library." />
  </All>
</PitDefines>
```

31 Transmission Control Protocol Version 4 (TCPv4)

- Peach Pit: TCPv4
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

The Transmission Control Protocol (TCP) is one of the core protocols of the Internet protocol suite (IP), and is so common that the entire suite is often called TCP/IP.

TCP provides reliable, ordered, error-checked delivery of a stream of octets between programs running on computers connected to a local area network, Intranet or the public Internet.

31.1 Specifications

Specification	Title
RFC793	Transmission Control Protocol

31.2 Use Cases

Messages	Specification
MaximumSegmentSize	RFC793 Section 3.1 page 17

Supported Features	Specification
Establishing a connection (Async, Client)	RFC793 Section 3.4
Closing a Connection (Async)	RFC793 Section 3.5 Case 2
Data Communication	RFC793 Section 3.7

31.3 Configuration

31.3.1 Target Configuration

A TCP listener listening on the TCPv4 port defined in configuration file is required. The network tool socat can be used as the listener.

To use this pit, disable outgoing RST packets; Peach manages TCP states outside of the kernel context.

31.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

TargetIPBytes

IP address of the target host machine in hexadecimal.

SourceIPBytes

IP address of the interface on the local machine in hexadecimal.

SourcePort

TCPv4 port number of the local machine.

TargetPort

TCPv4 port number of the target host machine.

31.3.3 Optional Pit Configuration Changes**Strategy**

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

31.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

31.4 Running**31.4.1 Single test debug run**

```
peach -l --debug TCPv4.xml
```

31.4.2 Full test run

```
peach TCPv4.xml
```

31.5 Examples

Example 31.1 Sample TCPv4 Configuration File

Example configuration using socat on Linux.

First we must configure the firewall then install and run socat; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat and firewall configuration.

```
#Disable outgoing RST on the node running Peach
sudo iptables -A OUTPUT -p tcp -m tcp --tcp-flags RST RST -j DROP

#Install socat

sudo apt-get install socat

#Set up TCPv4 listener
socat tcp4-l:12345,fork,reuseaddr STDIO
```

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ↵
        . The IPv4 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field."/>

    <Range key="SourcePort"
      value="1234"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ↵
        "/>

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
      value="12345"
      min="0"
      max="65535"
      name="Target Port"
      description="The target or destination port the network packet ↵
        is sent to."/>

    <String key="LoggerPath"
      value="logs/tcpv4/"
      name="Logger Path"
      description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
      value="Random"
      name="Mutation Strategy"
      description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
      value="."
      name="Pit Library Path"
      description="The path to the root of the pit library."/>
  </All>
</PitDefines>

```

32 Transmission Control Protocol Version 6 (TCPv6)

- Peach Pit: TCPv6
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

The Transmission Control Protocol (TCP) is one of the core protocols of the Internet protocol suite (IP), and is so common that the entire suite is often called TCP/IP. TCP provides reliable, ordered, error-checked delivery of a stream of octets between programs running on computers connected to a local area network, Intranet or the public Internet.

32.1 Specifications

Specification	Title
RFC793	Transmission Control Protocol

32.2 Use Cases

Messages	Specification
MaximumSegmentSize	RFC793 Section 3.1 page 17

Supported Features	Specification
Establishing a connection (Async, Client)	RFC793 Section 3.4
Closing a Connection (Async)	RFC793 Section 3.5 Case 2
Data Communication	RFC793 Section 3.7

32.3 Configuration

32.3.1 Target Configuration

An application must be listening on the TCP port defined in the configuration file. The network tool socat can be used as the listener.

Disable outgoing RST packets when using this pit because Peach manages TCP state outside of the kernel context.

32.3.2 Required Pit Configuration Changes

TargetIPv6

IP address of the target host machine.

SourceIPv6

IP address of the interface on the local machine.

SourcePort

TCPv6 port number of the local machine.

TargetPort

TCPv6 port number of the target host machine.

32.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

32.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

32.4 Running

32.4.1 Single test debug run

```
peach -l --debug TCPv6.xml
```

32.4.2 Full test run

```
peach TCPv6.xml
```

32.5 Examples

Example 32.1 Sample TCPv6 Configuration File

Example configuration using socat on Linux.

First we must configure the firewall then install and run socat; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat and firewall configuration.

```
# Disable outgoing RST on the node running Peach
iptables -A OUTPUT -p tcp -m tcp --tcp-flags RST RST -j DROP

# Add a local IPv6 interface, this becomes your source ip
ip addr add ::2 dev lo

# Install socat

sudo apt-get install socat

# Set up TCPv6 listener
socat tcp6-l:4321,fork,reuseaddr STDIO
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv6 key="SourceIPv6"
          value="::1"
          name="Source IPv6 Address">
```

```
description="The IPv6 address of the machine running Peach Fuzzer ←  
  . The IPv6 address can be found on Windows by running ' ←  
  ipconfig' and looking for the 'IPv6 Address' field. For Linux ←  
  run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ←  
  ifconfig' and look for the 'inet6' field."/>  
  
<Range key="SourcePort"  
  value="1234"  
  min="0" max="65535"  
  name="Source Port"  
  description="The source port the network packet originates from. ←  
  "/>  
  
<Ipv6 key="TargetIPv6"  
  value="::1"  
  name="Target IPv6 Address"  
  description="The IPv6 address of the target machine or device. ←  
    The IPv6 address can be found on Windows by running 'ipconfig' ←  
    and looking for the 'IPv6 Address' field. For Linux run ' ←  
    ifconfig' and look for 'inet6 addr' field. For OS X run ' ←  
    ifconfig' and look for the 'inet6' field."/>  
  
<Range key="TargetPort"  
  value="4321"  
  min="0"  
  max="65535"  
  name="Target Port"  
  description="The target or destination port the network packet ←  
    is sent to."/>  
  
<String key="LoggerPath"  
  value="logs/tcpv6/"  
  name="Logger Path"  
  description="The directory where Peach will save the log ←  
    produced when fuzzing." />  
  
<Strategy key="Strategy"  
  value="Random"  
  name="Mutation Strategy"  
  description="The mutation strategy to use when fuzzing." ←  
  />  
  
<String key="PitLibraryPath"  
  value="."  
  name="Pit Library Path"  
  description="The path to the root of the pit library."/>  
  
</All>
```

33 Telnet

- Peach Pit: Telnet
- Direction: Client, Server
- Supported Platforms: Windows, Linux, OS X

Telnet is a network protocol used on the Internet or on local area networks to provide a bidirectional interactive text-oriented communication facility using a virtual terminal connection. User data is interspersed in-band with Telnet control information in an 8-bit byte oriented data connection over the Transmission Control Protocol (TCP).

33.1 Specifications

Specification	Title
RFC137	Telnet protocol specification
RFC139	Telnet protocol specification
RFC854	Telnet protocol specification
RFC855	Telnet option specifications
RFC857	Telnet echo option
RFC858	Telnet suppress go ahead option
RFC859	Telnet status option
RFC860	Telnet timing mark option
RFC885	Telnet end of record option
RFC1041	Telnet 3270 regime option
RFC1073	Telnet window size option
RFC1079	Telnet terminal speed option
RFC1091	Telnet terminal-type option
RFC1096	Telnet X display location option
RFC1116	Telnet Linemode option
RFC1184	Telnet Linemode option
RFC1372	Telnet remote flow control option
RFC1572	Telnet environment option

33.2 Use Cases

Messages	Specification
Telnet Protocol	RFC137
Sub Options	RFC855
Echo Option	RFC 857
SGA Option	RFC858
Status Option	RFC859
Timing Mark Option	RFC860
End of Record Option	RFC885
Window Size Option	RFC1073
Terminal Speed Option	RFC1079
Terminal-type option	RFC1091
X Display Option	RFC1096
Linemode Option	RFC1116
Remote Flow Control Option	RFC1372
Environment Option	RFC1572

33.3 Configuration

33.3.1 Target Configuration

A Telnet server is required to test the client side of the Telnet pit. On Linux, telnetd can be downloaded using apt-get.

33.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

SourcePort

Telnet port number of the local machine.

TargetPort

Telnet port number of the target host machine.

Interface

Name of local interface (used for monitoring).

Username

User name of the remote Telnet account.

Password

Password for the associated Telnet user account.

Program

The client program to test when fuzzing as the server.

33.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

33.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

33.4 Running

33.4.1 Single test debug run

Fuzzing a telnet client

```
peach -l --debug TELNET_Client.xml
```

Fuzzing a telnet server

```
peach -l --debug TELNET_Server.xml
```

33.4.2 Full test run

Fuzzing a telnet client

```
peach TELNET_Client.xml
```

Fuzzing a telnet server

```
peach TELNET_Server.xml
```

33.5 Examples

Example 33.1 Sample Telnet Server Configuration File

Example configuration using telnetd on Linux.

First we must install the telnet server telnetd; for this example we assume you are running on Ubuntu or Debian. A test user account must also be created.

```
# Install telnet server on Linux
sudo apt-get install telnetd

# Add a test user account with password telnetuserp455
sudo adduser telnetuser
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <String key="Username"
      value="telnetuser"
      name="Username"
      description="Username to use when logging into telnet  ←
server."/>
    <String key="Password"
      value="telnetuserp455"
      name="Password"
      description="Password to use when logging into telnet  ←
server."/>

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
      description="The IPv4 address of the target machine or device.  ←
The IPv4 address can be found on Windows by running 'ipconfig'  ←
and looking for the 'IPv4 Address' field. For Linux run '  ←
ifconfig' and look for 'inet addr' field. For OS X run '  ←
ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
      value="23"
      min="0"
      max="65535"
      name="Target Port"
      description="The target or destination port the network packet  ←
is sent to."/>

    <String key="LoggerPath"
      value="logs/telnet_client/"
      name="Logger Path"
      description="The directory where Peach will save the log  ←
produced when fuzzing." />
```

```

        <Strategy key="Strategy"
            value="Random"
            name="Mutation Strategy"
            description="The mutation strategy to use when fuzzing." ↵
        />

        <String key="PitLibraryPath"
            value="."
            name="Pit Library Path"
            description="The path to the root of the pit library."/>

    </All>
</PitDefines>

```

Example 33.2 Sample Telnet Client Configuration File

The Telnet Client Pit file will simulate a telnet server to perform fuzzing of a telnet client application. This example configuration assumes the user is running on Ubuntu Server LTS.

Install telnet on Linux

```
sudo apt-get install telnet
```

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
    <All>
        <Ipv4 key="SourceIPv4"
            value="127.0.0.1"
            name="Source IPv4 Address"
            description="The IPv4 address of the machine running Peach Fuzzer ↵
                . The IPv4 address can be found on Windows by running ' ↵
                ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
                run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
                ifconfig' and look for the 'inet' field."/>

        <Range key="SourcePort"
            value="23"
            min="0" max="65535"
            name="Source Port"
            description="The source port the network packet originates from. ↵
                " />

        <String key="LoggerPath"
            value="logs/telnet_server/"
            name="Logger Path"
            description="The directory where Peach will save the log ↵
                produced when fuzzing." />

        <Strategy key="Strategy"
            value="Random"
            name="Mutation Strategy"
            description="The mutation strategy to use when fuzzing." ↵
        />

        <String key="PitLibraryPath"
            value="."
            name="Pit Library Path"
            description="The path to the root of the pit library."/>

    </All>
</PitDefines>

```

34 User Datagram Protocol version 4 (UDPv4)

- Peach Pit: UDPv4
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

The User Datagram Protocol (UDP) is one of the core members of the Internet protocol suite. It allows applications to send messages (called datagrams) to other hosts on an Internet Protocol (IP) network. Messages are stateless and can be sent without prior communications to set up special transmission channels or data paths.

UDP uses a simple transmission model with a minimum of protocol mechanism. It has no handshaking dialogues, and thus exposes any underlying network protocol unreliability to the user's program. As this is normally IP over unreliable media, there is no guarantee of delivery, ordering, or duplicate protection.

34.1 Specifications

Specification	Title
RFC768	User Datagram Protocol

34.2 Use Cases

Messages	Specification
UDP Header	RFC768

34.3 Configuration

34.3.1 Target Configuration

A UDP listener listening on the UDPv4 port defined in configuration file is required. The network tool socat can be used as the listener.

34.3.2 Required Pit Configuration Changes

TargetIPv4

IP address of the target host machine.

SourceIPv4

IP address of the interface on the local machine.

SourcePort

UDPv4 port number of the local machine.

TargetPort

UDPv4 port number of the target host machine.

34.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

34.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

34.4 Running**34.4.1 Single test debug run**

```
peach -l --debug UDPv4.xml
```

34.4.2 Full test run

```
peach UDPv4.xml
```

34.5 Examples**Example 34.1** Sample UDPv4 Configuration File

Example configuration using socat on Linux.

First we must install socat and configure socat to listen for packets; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat.

```
sudo apt-get install socat

socat STDIO udp4-listen:12345
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ←
        . The IPv4 address can be found on Windows by running ' ←
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ←
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ←
        ifconfig' and look for the 'inet' field."/>

    <Range key="SourcePort"
      value="1234"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ←
        ">

    <Ipv4 key="TargetIPv4"
      value="127.0.0.1"
      name="Target IPv4 Address"
```



```
        description="The IPv4 address of the target machine or device. ↵
        The IPv4 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv4 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field." />

    <Range key="TargetPort"
        value="12345"
        min="0"
        max="65535"
        name="Target Port"
        description="The target or destination port the network packet ↵
        is sent to." />

    <String key="LoggerPath"
        value="logs/udpv4/"
        name="Logger Path"
        description="The directory where Peach will save the log ↵
        produced when fuzzing." />

    <Strategy key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." ↵
        />

    <String key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library." />

    </All>
</PitDefines>
```

35 User Datagram Protocol version 6 (UDPv6)

- Peach Pit: UDPv6
- Direction: Client
- Supported Platforms: Windows, Linux, OS X

The User Datagram Protocol (UDP) is one of the core members of the Internet protocol suite, which allows computer applications to send messages (which may be referred to as datagrams) to other hosts on an Internet Protocol (IP) network without prior communications in order to set up special transmission channels or data paths.

UDP uses a simple transmission model with a minimum of protocol mechanism. UDP is a protocol over IP; it does not add any complexity to verify that its messages got to where they were supposed to go.

UDP has no handshaking dialogs; the user's program is exposed to any underlying network protocol unreliability. This means that there is no guarantee of delivery, ordering, or duplicate protection.

35.1 Specifications

Specification	Title
RFC768	User Datagram Protocol

35.2 Use Cases

Messages	Specification
UDP Header	RFC768

35.3 Configuration

35.3.1 Target Configuration

A UDP listener listening on the UDPv6 port defined in configuration file is required. The network tool socat can be used as the listener.

35.3.2 Required Pit Configuration Changes

TargetIPv6

IP address of the target host machine.

SourceIPv6

IP address of the interface on the local machine.

SourcePort

UDPv6 port number of the local machine.

TargetPort

UDPv6 port number of the target host machine.

35.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

35.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

35.4 Running**35.4.1 Single test debug run**

```
peach -l --debug UDPv6.xml
```

35.4.2 Full test run

```
peach UDPv6.xml
```

35.5 Examples**Example 35.1** Sample UDPv6 Configuration File

Example configuration using socat on Linux.

First we must install socat and configure socat to listen for packets; for this example we assume you are running Linux. For other platforms follow the platform specific installation instructions for socat.

```
sudo apt-get install socat

socat STDIO udp6-listen:12345
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv6 key="SourceIPv6"
      value="::1"
      name="Source IPv6 Address"
      description="The IPv6 address of the machine running Peach Fuzzer. ↵
        The IPv6 address can be found on Windows by running 'ipconfig' ↵
        and looking for the 'IPv6 Address' field. For Linux run ' ↵
        ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet6' field."/>

    <Range key="SourcePort"
      value="1234"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from."/ ↵
    >

    <Ipv6 key="TargetIPv6"
      value="::1"
      name="Target IPv6 Address"
```

```
        description="The IPv6 address of the target machine or device. The  
        IPv6 address can be found on Windows by running 'ipconfig' and  
        looking for the 'IPv6 Address' field. For Linux run 'ifconfig'  
        and look for 'inet6 addr' field. For OS X run 'ifconfig' and  
        look for the 'inet6' field."/>

    <Range key="TargetPort"  
        value="12345"  
        min="0"  
        max="65535"  
        name="Target Port"  
        description="The target or destination port the network packet is  
        sent to."/>

    <String  
        key="LoggerPath"  
        value="logs/udp6/"  
        name="Logger Path"  
        description="The directory where Peach will save the log produced when  
        fuzzing." />

    <Strategy  
        key="Strategy"  
        value="Random"  
        name="Mutation Strategy"  
        description="The mutation strategy to use when fuzzing." />

    <String  
        key="PitLibraryPath"  
        value="."  
        name="Pit Library Path"  
        description="The path to the root of the pit library."/>

</All>
</PitDefines>
```

36 Virtual Local Area Network (VLAN)

- Peach Pit: VLAN
- Direction: Client
- Supported Platforms: Linux

In computer networking, a single layer-2 network may be partitioned to create multiple, mutually isolated, distinct broadcast domains, so that packets can only pass between them via one or more routers. Such a domain is referred to as a virtual local area network, virtual LAN or VLAN.

36.1 Specifications

Specification	Title
IEEE 802.1Q	Media Access Control Bridges and Virtual Bridge Local Area Networks
IEEE 802.1ad	Virtual Bridged Local Area Networks Amendment 4: Provider Bridges

36.2 Use Cases

Messages	Specification
VLAN Header	IEEE 802.1Q
VLAN Double Tagging	IEEE 802.1ad

36.3 Configuration

36.3.1 Target Configuration

A VLAN interface or VLAN enabled switch or other device is required.

In order to run all tests both a UDP and TCP listener are required. The networking tool `socat` can be used as the listener.

36.3.2 Required Pit Configuration Changes

TargetIPv6

IPv6 address of the target host machine.

SourceIPv6

IPv6 address of the interface on the local machine.

TargetIPv4

IPv4 address of the target host machine.

SourceIPv4

IPv4 address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

Tag

VLAN identifier specifying the VLAN to which the frames belong.

SourcePort

UDIPv6 and/or TCPv6 port number of the local machine.

TargetPort

UDIPv6 and/or TCPv6 port number of the target host machine.

36.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

36.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

36.4 Running

36.4.1 Single test debug run

```
peach -l --debug VLAN.xml
```

36.4.2 Full test run

```
peach VLAN.xml
```

36.5 Examples

Example 36.1 Sample VLAN Configuration File

In this example, a Linux machine is configured with vlan support. We recommend using the current release of Ubuntu Server LTS. In order to replicate this example, first install the `vlan` package and configure. Then, set up `socat` in different terminals to listen for incoming packets.

NOTE: The `TargetMAC` configuration parameter must be correctly configured.

```
# Install vlan
sudo apt-get install vlan

# Add a new vlan interface with the tag of 1
sudo vconfig add eth0 1

# Config the vlan interface
sudo ifconfig eth0.1 192.168.1.1 netmask 255.255.255.0 broadcast 192.168.1.255 up

# Install socat
```

```
sudo apt-get install socat
```

```
# Setting up socat listener for UDP
sudo socat STDIO udp-listen:12345
```

```
# Setting up socat listener for TCP
sudo socat STDIO tcp-listen:12345
```

```
<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <!-- NOTE: This pit is only supported on Linux or OS X. -->
  <All>
    <Iface key="Interface"
      value="eth0"
      name="Network Interface"
      description="The network interface to transmit packets over. On ↵
        Linux and OS X, the network interfaces can be shown by ↵
        running the command 'ifconfig'."/>

    <Hwaddr key="SourceMAC"
      value="000000000000"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field."/>

    <Ipv4 key="SourceIPv4"
      value="192.168.1.2"
      name="Source IPv4 Address"
      description="The IPv4 address of the machine running Peach Fuzzer ↵
        . The IPv4 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv4 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet' field."/>

    <Ipv6 key="SourceIPv6"
      value="::1"
      name="Source IPv6 Address"
      description="The IPv6 address of the machine running Peach Fuzzer ↵
        . The IPv6 address can be found on Windows by running ' ↵
        ipconfig' and looking for the 'IPv6 Address' field. For Linux ↵
        run 'ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
        ifconfig' and look for the 'inet6' field."/>

    <Range key="SourcePort"
      value="1234"
      min="0" max="65535"
      name="Source Port"
      description="The source port the network packet originates from. ↵
        "/>

    <Hwaddr key="TargetMAC"
      value="000000000000"
      name="Target MAC Address"
      description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />
```

```
<Ipv4 key="TargetIPv4"
  value="192.168.1.1"
  name="Target IPv4 Address"
  description="The IPv4 address of the target machine or device. ↵
    The IPv4 address can be found on Windows by running 'ipconfig' ↵
    and looking for the 'IPv4 Address' field. For Linux run ' ↵
    ifconfig' and look for 'inet addr' field. For OS X run ' ↵
    ifconfig' and look for the 'inet' field." />

<Ipv6 key="TargetIPv6"
  value="::1"
  name="Target IPv6 Address"
  description="The IPv6 address of the target machine or device. ↵
    The IPv6 address can be found on Windows by running 'ipconfig' ↵
    and looking for the 'IPv6 Address' field. For Linux run ' ↵
    ifconfig' and look for 'inet6 addr' field. For OS X run ' ↵
    ifconfig' and look for the 'inet6' field." />

<Range key="TargetPort"
  value="12345"
  min="0"
  max="65535"
  name="Target Port"
  description="The target or destination port the network packet ↵
    is sent to." />

<Range key="Tag"
  value="1"
  min="0" max="4095"
  name="VLAN identifier"
  description="A 12-bit field specifying the VLAN to which the ↵
    frame belongs. The hexadecimal values of 0x000 and 0xFFFF are ↵
    reserved. All other values may be used as VLAN identifiers, ↵
    allowing up to 4,094 VLANs. The reserved value 0x000 ↵
    indicates that the frame does not belong to any VLAN; in this ↵
    case, the 802.1Q tag specifies only a priority and is ↵
    referred to as a priority tag. On bridges, VLAN 1 (the ↵
    default VLAN ID) is often reserved for a management VLAN; ↵
    this is vendor-specific." />

<String
  key="LoggerPath"
  value="logs/vlan/"
  name="Logger Path"
  description="The directory where Peach will save the log produced ↵
    when fuzzing." />

<Strategy
  key="Strategy"
  value="Random"
  name="Mutation Strategy"
  description="The mutation strategy to use when fuzzing." />

<String
  key="PitLibraryPath"
  value="."
  name="Pit Library Path"
  description="The path to the root of the pit library." />

</All>
</PitDefines>
```


37 Virtual Extensible Local Area Network (VXLAN)

- Peach Pit: VXLAN
- Direction: Client
- Supported Platforms: Linux

VXLAN (Virtual eXtensible Local Area Network) runs over the existing networking infrastructure and provides a means to "stretch" a Layer 2 network.

VXLAN is a Layer 2 overlay scheme over a Layer 3 network. Each overlay is termed a VXLAN segment.

Only VMs within the same VXLAN segment can communicate with each other.

Each VXLAN segment is scoped through a 24 bit segment ID [the VXLAN Network Identifier (VNI)]. This allows up to 16M VXLAN segments to coexist within the same administrative domain.

37.1 Specifications

Specification	Title
http://tools.ietf.org/id/draft-mahalingam-dutt-dcops-vxlan-06.txt	VXLAN: A Framework for Overlaying Virtualized Layer 2 Networks over Layer 3 Networks

37.2 Use Cases

Messages	Specification
VXLAN Frame	http://tools.ietf.org/id/draft-mahalingam-dutt-dcops-vxlan-06.txt

37.3 Configuration

37.3.1 Target Configuration

Setting up VXLAN is a multi-step process. In order to simplify the setup, please refer to to VMware's official VLXAN deployment guide [here](#).

The target must also have listeners configured for TCP and UDP reachable via IPv4 and IPv6.

37.3.2 Required Pit Configuration Changes

TargetIPv6

IPv6 address of the target host machine.

SourceIPv6

IPv6 address of the interface on the local machine.

TargetIPv4

IPv4 address of the target host machine.

SourceIPv4

IPv4 address of the interface on the local machine.

SourceMAC

MAC address on local machine.

TargetMAC

MAC address of target machine.

OuterTargetIPv4

IPv4 address of the target host machine.

OuterSourceIPv4

IPv4 address of the interface on the local machine.

OuterSourceMAC

MAC address on local machine.

OuterTargetMAC

MAC address of target machine.

Tag

VXLAN identifier specifying the VXLAN to which the frames belong.

Interface

Name of local interface (used for monitoring).

SourcePort

UDPv4 and/or TCPv4 port number of the local machine.

TargetPort

UDPv4 and/or TCPv4 port number of the target host machine.

37.3.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

37.3.4 Configure Monitoring

Monitoring must be configured to provide fault detection, data collection, and automation as needed.

37.4 Running

37.4.1 Single test debug run

```
peach -l --debug VXLAN.xml
```

37.4.2 Full test run

```
peach VXLAN.xml
```

37.5 Examples

Example 37.1 Sample VXLAN Configuration File

Example configuration for sending vxlan packets.

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Hwaddr
      key="OuterSourceMAC"
      value="5254005335d3"
      name="Source MAC Address"
      description="Hardware address of the network interface on ↵
        machine running Peach Fuzzer. To find the hardware ↵
        address on Windows, run 'ipconfig /all' and look for the ↵
        'Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field."/>

    <Ipv4
      key="OuterSourceIPv4"
      value="10.6.66.51"
      name="Source IP Address"
      description="The IPv4 address of the machine running Peach ↵
        Fuzzer. The IPv4 address can be found on Windows by ↵
        running 'ipconfig' and looking for the 'IPv4 Address' ↵
        field. For Linux run 'ifconfig' and look for 'inet addr' ↵
        field. For OS X run 'ifconfig' and look for the 'inet' ↵
        field."/>

    <Hwaddr
      key="OuterTargetMAC"
      value="000000000000"
      name="Target MAC Address"
      description="Hardware address of the network interface on ↵
        target machine or device. To find the hardware address ↵
        on Windows, run 'ipconfig /all' and look for the ' ↵
        Physical Address' field. For Linux run 'ifconfig' and ↵
        look for the 'HWaddr' field. For OS X run 'ifconfig' and ↵
        look for the 'ether' field." />

    <Ipv4
      key="OuterTargetIPv4"
      value="10.6.66.52"
      name="Target IP Address"
      description="The IPv4 address of the target machine or ↵
        device. The IPv4 address can be found on Windows by ↵
        running 'ipconfig' and looking for the 'IPv4 Address' ↵
        field. For Linux run 'ifconfig' and look for 'inet addr' ↵
        field. For OS X run 'ifconfig' and look for the 'inet' ↵
        field." />

    <Hwaddr
      key="SourceMAC"
      value="6805ca0589fe"
      name="Source MAC Address"
      description="Hardware address of the network interface ↵
        represented inside of the VXLAN encapsulation being sent ↵
        from Peach Fuzzer. This address must not match ↵
        OuterSourceMAC. To find the hardware address on Windows, ↵
        run 'ipconfig /all' and look for the 'Physical Address' ↵
        field. For Linux run 'ifconfig' and look for the ' ↵
        HWaddr' field. For OS X run 'ifconfig' and look for the ↵
        'ether' field."/>

    <Ipv4
      key="SourceIPv4"
      value="127.0.0.1"
      name="Source IPv4 Address"

```

```

        description="The IPv4 address of the machine running Peach
        Fuzzer. The IPv4 address can be found on Windows by
        running 'ipconfig' and looking for the 'IPv4 Address'
        field. For Linux run 'ifconfig' and look for 'inet addr'
        field. For OS X run 'ifconfig' and look for the 'inet'
        field."/>

<Ipv6          key="SourceIPv6"
                value="::1"
                name="Source IPv6 Address"
                description="The IPv6 address of the machine running Peach
                Fuzzer. The IPv6 address can be found on Windows by
                running 'ipconfig' and looking for the 'IPv6 Address'
                field. For Linux run 'ifconfig' and look for 'inet6 addr'
                field. For OS X run 'ifconfig' and look for the 'inet6'
                field."/>

<Range         key="SourcePort"
                value="1234"
                min="0" max="65535"
                name="Source Port"
                description="The source port the network packet originates
                from."/>

<Hwaddr        key="TargetMAC"
                value="2233ca00ff0f"
                name="Target MAC Address"
                description="Hardware address of the network interface
                represented inside of the VXLAN encapsulation being sent
                to a target. This address must not match OuterTargetMAC
                . To find the hardware address on Windows, run 'ipconfig
                /all' and look for the 'Physical Address' field. For
                Linux run 'ifconfig' and look for the 'HWaddr' field.
                For OS X run 'ifconfig' and look for the 'ether' field."
                />

<Ipv4          key="TargetIPv4"
                value="127.0.0.1"
                name="Target IPv4 Address"
                description="The IPv4 address of the target machine or
                device. The IPv4 address can be found on Windows by
                running 'ipconfig' and looking for the 'IPv4 Address'
                field. For Linux run 'ifconfig' and look for 'inet addr'
                field. For OS X run 'ifconfig' and look for the 'inet'
                field." />

<Ipv6          key="TargetIPv6"
                value="::1"
                name="Target IPv6 Address"
                description="The IPv6 address of the target machine or
                device. The IPv6 address can be found on Windows by
                running 'ipconfig' and looking for the 'IPv6 Address'
                field. For Linux run 'ifconfig' and look for 'inet6 addr'
                field. For OS X run 'ifconfig' and look for the 'inet6'
                field."/>

<Range         key="TargetPort"
                value="1234"
                min="0" max="65535"
                name="Target Port"
                description="The target or destination port the network
                packet is sent to."/>

```

```

    <Range
        key="Vni"
        value="42"
        min="0" max="16777215"
        name="VXLAN Network Identifier"
        description="VXLAN Segment ID/VXLAN Network (VNI) - this is ←
            a 24 bit value used to designate the individual VXLAN ←
            overlay network on which the communicating VMs are ←
            situated. VMs in different VXLAN overlay networks ←
            cannot communicate with each other." />

    <Range
        key="Tag"
        value="2"
        min="0"
        max="4095"
        name="VLAN identifier"
        description="A 12-bit field specifying the VLAN to which ←
            the frame belongs. The hexadecimal values of 0x000 and 0 ←
            xFFF are reserved. All other values may be used as VLAN ←
            identifiers, allowing up to 4,094 VLANs. The reserved ←
            value 0x000 indicates that the frame does not belong to ←
            any VLAN; in this case, the 802.1Q tag specifies only a ←
            priority and is referred to as a priority tag. On ←
            bridges, VLAN 1 (the default VLAN ID) is often reserved ←
            for a management VLAN; this is vendor-specific." />

    <String
        key="LoggerPath"
        value="logs/vxlan/"
        name="Logger Path"
        description="The directory where Peach will save the log ←
            produced when fuzzing." />

    <Strategy
        key="Strategy"
        value="Random"
        name="Mutation Strategy"
        description="The mutation strategy to use when fuzzing." />

    <String
        key="PitLibraryPath"
        value="."
        name="Pit Library Path"
        description="The path to the root of the pit library." />
</All>

<Linux>
    <Iface
        key="Interface"
        value="eth0"
        name="Network Interface"
        description="The network interface to transmit packets over ←
            . For Windows, the network interfaces can be shown by ←
            running 'ipconfig'. On Linux and OS X, the network ←
            interfaces can be shown by running the command 'ifconfig ←
            '." />
</Linux>

<OSX>
    <!-- This can't run on OS X because it uses the RawEther publisher. -->
</OSX>

<Windows>
    <!-- This can't run on windows because it uses the RawEther publisher. -->
</Windows>

```

</PitDefines>

38 Wifi (802.11)

- Peach Pit: Wifi
- Direction: Client
- Supported Platforms: Linux (Ubuntu Server 14.04 LTS)
- Supported Wireless Chipsets: RaLink Chipset

IEEE 802.11 is a set of media access control (MAC) and physical layer (PHY) specifications for implementing wireless local area network (WLAN) computer communication in the 2.4, 3.6, 5 and 60 GHz frequency bands.

38.1 Specifications

Specification	Title
IEEE 802.11-2012	IEEE 802.11-2012 - Part 11: Wireless LAN Medium Access Control (MAC) and Physical Layer (PHY)

38.2 Use Cases

Messages	Specification
Probe Response	IEEE 802.11-2012
Authentication	IEEE 802.11-2012
Association Response	IEEE 802.11-2012
Reassociation Response	IEEE 802.11-2012
Deauthentication	IEEE 802.11-2012
Disassociation	IEEE 802.11-2012
Data Frame	IEEE 802.11-2012
Acknowledgement (ACK)	IEEE 802.11-2012
Ready-To-Send (RTS)	IEEE 802.11-2012
Clear-To-Send (CTS)	IEEE 802.11-2012
Action Frame	IEEE 802.11-2012

Supported Security Modes	Specification
Plain (No Security)	IEEE 802.11-2012

38.3 Supported Wireless Adapters

The Wifi Pit supports USB Wireless devices based on the RaLink chipsets. At the time of writing the following devices are known to use the RaLink chipsets and work with the Wifi Pits:

- Panda Wireless PAU03
- Protronix 802.11N/G Wireless USB Adapter
 - Supports external antenna

Both wireless adapters are available from Amazon and other retailers.

Chipsets Known Not to Work:

All other chipsets tested failed to work. This included Atheros and Realtek chipsets. The most common issues identified were related to wireless packet injection.

38.4 Supported Operating Systems

Deja vu Security recommends using Ubuntu Server 14.04 LTS on a physical machine, NOT a virtual machine, to perform Wifi fuzzing. During testing stability issues were identified when running with older Linux kernels or in a virtualized environment.

38.5 Tested Wireless Stacks

During testing of the Wifi Pit the following devices/stacks were tested for compatibility:

- Windows 8.1
- Linux (Ubuntu Server 14.04 LTS)
- Android (Multiple versions)
- iPhone 5S
- iPhone 5

It was found during testing that occasional timing issues would prevent association from working on the first try. This was most prevalent with Windows 8.1. In the case that the first iteration does not complete, re-running the test typically worked. If association is still failing after five attempts, contact Peach support for assistance.

38.6 Configuration

38.6.1 Target Configuration

A method for triggering the target to start the Wifi association is needed. The Wifi Pit must then be configured to trigger the association.

38.6.2 Required Pit Configuration Changes

Interface

Name of local wireless interface

TargetMAC

MAC address of target machine

SourceMAC

MAC address on local machine

Ssid

SSID for Wireless network

Channel

Channel number between 1 and 14. ChannelFrequency must match the selected channel.

ChannelFrequency

Channel frequency. Must match the Channel parameter using the following table.

Channel	Frequency
1	2412
2	2417
3	2422
4	2427
5	2432
6	2437

Channel	Frequency
7	2442
8	2447
9	2452
10	2457
11	2462
12	2467
13	2472
14	2484

38.6.3 Optional Pit Configuration Changes

Strategy

Fuzzing strategy Peach will use for testing.

LoggerPath

Path to folder where logs will be stored.

Path

Path to the relative base directory where all pits are located.

38.6.4 Configure Additional Monitors

Add monitors to agent as needed

38.7 Running

38.7.1 Single test debug run

Fuzzing Wifi Client Association

```
peach -l --debug Wifi_Client.xml
```

38.7.2 Full test run

Fuzzing Wifi Client Association

```
peach Wifi_Client.xml
```

38.8 Examples

Example 38.1 Wifi Client Association Fuzzing, Linux

This example will show a working configuration using two Ubuntu Server 14.04 LTS machines. One will host our fuzzer and will be referred to as the "fuzzer" or "fuzzing" machine. The second machine is the "target" machine.

Fuzzing Machine Configuration

The fuzzing machine is configured with the latest version of Peach Professional and a supported wireless device. It must also have IP connectivity to the target machine.

Install wireless-tools package:

```
sudo apt-get install wireless-tools
```

Target Machine Configuration

The target machine is configured with the latest version of Peach Professional, the wireless tools package, and a Linux supported wireless device.

Install wireless-tools package:

```
sudo apt-get install wireless-tools
```

Configure Wireless Interface:

A wireless network interface must be configured in `/etc/network/interfaces`. The following is an example configuration that assumes the wireless device is `wlan0`. This configuration should be appended to the `/etc/network/interfaces` file.

```
iface wlan0 inet dhcp
    wireless-essid PeachWifi
```

Configure Wifi Pit

Wifi_Client.xml

To configure the Wifi Pit we will need to add a remote agent that will trigger our Ubuntu Server target to start a Wifi association. This is done using the `ifup` command. We will also need to stop the association at the end of the iteration. For Ubuntu Server 14.04 LTS this is done by killing the DHCP client process (`dhclient`) and then calling the `ifdown` command.

The interface name we will allow to be configurable by adding a *TargetInterface* configuration value. An entry in the configuration file will be needed for it.

```
<Agent name="TargetAgent" location="tcp://10.0.1.71:9001">
  <Monitor class="RunCommand">
    <Param name="Command" value="/usr/bin/killall" />
    <Param name="Arguments" value="dhclient" />
    <Param name="StartOnCall" value="Cleanup" />
  </Monitor>

  <Monitor class="RunCommand">
    <Param name="Command" value="/sbin/ifdown" />
    <Param name="Arguments" value="##TargetInterface##" />
    <Param name="StartOnCall" value="Cleanup" />
  </Monitor>

  <!-- Connect -->

  <Monitor class="Process">
    <Param name="Executable" value="/sbin/ifup" />
    <Param name="Arguments" value="##TargetInterface##" />
    <Param name="StartOnCall" value="Connect" />
    <Param name="NoCpuKill" value="true" />
    <Param name="WaitForExitTimeout" value="0" />
  </Monitor>
</Agent>
```

The agent must be added to the *Test* element using this line:

```
<Agent ref="TargetAgent" />
```

Here is the completed *Wifi_Client.xml* file:

```
<?xml version="1.0" encoding="utf-8"?>
<Peach xmlns="http://peachfuzzer.com/2012/Peach" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://peachfuzzer.com/2012/Peach peach.xsd">

  <Include ns="Wifi" src="file:../_Common/Models/Net/Wifi_State.xml"/>

  <Agent name="Local">

    <!-- Startup -->
```

```

<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/ifconfig" />
  <Param name="Arguments" value="##Interface## down" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/iwconfig" />
  <Param name="Arguments" value="##Interface## mode ad-hoc" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/ifconfig" />
  <Param name="Arguments" value="##Interface## up" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/ifconfig" />
  <Param name="Arguments" value="##Interface## down" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/iwconfig" />
  <Param name="Arguments" value="##Interface## mode monitor" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/ifconfig" />
  <Param name="Arguments" value="##Interface## up" />
  <Param name="StartOnCall" value="Init" />
</Monitor>
<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/iwconfig" />
  <Param name="Arguments" value="##Interface## chan ##Channel##" />
  <Param name="StartOnCall" value="Init" />
</Monitor>

<!-- Shutdown -->

<Monitor class="RunCommand">
  <Param name="Command" value="/sbin/ifconfig" />
  <Param name="Arguments" value="##Interface## down" />
  <Param name="When" value="OnEnd" />
</Monitor>
</Agent>

<Agent name="TargetAgent" location="tcp://##TargetAgentIp##:9001">
  <Monitor class="RunCommand">
    <Param name="Command" value="/usr/bin/killall" />
    <Param name="Arguments" value="dhclient" />
    <Param name="StartOnCall" value="Cleanup" />
  </Monitor>

  <Monitor class="RunCommand">
    <Param name="Command" value="/sbin/ifdown" />
    <Param name="Arguments" value="##TargetInterface##" />
    <Param name="StartOnCall" value="Cleanup" />
  </Monitor>

  <!-- Connect -->

  <Monitor class="Process">

```

```

    <Param name="Executable" value="/sbin/ifup" />
    <Param name="Arguments" value="##TargetInterface##" />
    <Param name="StartOnCall" value="Connect" />
    <Param name="NoCpuKill" value="true" />
    <Param name="WaitForExitTimeout" value="0" />
  </Monitor>
</Agent>

<Test name="Default">
  <Exclude xpath="//Radiotap"/>
  <Exclude xpath="//ReceiverAddress"/>

  <StateModel ref="Wifi:AP"/>

  <Agent ref="Local" />
  <Agent ref="TargetAgent" />

  <Publisher class="Wifi">
    <Param name="Interface" value="##Interface##" />
    <Param name="TargetMac" value="##TargetMAC##"/>
    <Param name="SourceMac" value="##SourceMAC##"/>
    <Param name="Timeout" value="10000"/>
    <Param name="ApAuthTimeout" value="10000" />
  </Publisher>

  <Strategy class="##Strategy##" />

  <Logger class="File">
    <Param name="Path" value="##LoggerPath##"/>
  </Logger>
</Test>
</Peach>

```

Wifi_Client.xml.config

For the Wifi configuration file, the only parameters that must be updated are:

TargetInterface

The targets wireless interface name. This configuration value was added with our Agent configuration performed during this example. This configuration option does not ship with the Wifi pit.

Interface

Local wireless interface. This must be a supported wireless device.

TargetMAC

The hardware address of the targets wireless interface. Peach will only respond to this MAC address.

SourceMAC

The hardware address of the local wireless interface.

Here is an example, completed configuration file:

```

<?xml version="1.0" encoding="utf-8"?>
<PitDefines>
  <All>
    <Ipv4 key="TargetAgentIp"
      value="10.0.1.71" />

    <Iface key="TargetInterface" value="wlan0" />

    <Iface key="Interface"
      value="wlan0"
      name="Local Wireless Interface"
      description="The local wireless interface name."/>
  </All>
</PitDefines>

```

```
<Hwaddr key="TargetMAC"
  value="7cdd9047b053"
  name="Target MAC Address"
  description="MAC address of target wireless device."/>
```

```
<Hwaddr key="SourceMAC"
  value="7cdd906146f5"
  name="Source MAC Address"
  description="MAC address of local wireless device."/>
```

```
<!--
```

Channel Frequency Map

C	Freq	NA	JP	World
1	2412	Yes	Yes	YesD
2	2417	Yes	Yes	YesD
3	2422	Yes	Yes	YesD
4	2427	Yes	Yes	YesD
5	2432	Yes	Yes	Yes
6	2437	Yes	Yes	Yes
7	2442	Yes	Yes	Yes
8	2447	Yes	Yes	Yes
9	2452	Yes	Yes	Yes
10	2457	Yes	Yes	Yes
11	2462	Yes	Yes	Yes
12	2467	No	Yes	Yes
13	2472	No	Yes	Yes
14	2484	No	11b	No

```
-->
```

```
<Range key="Channel"
  value="2"
  min="1" max="14"
  name="Wireless Channel"
  description="The wireless channel to broadcast on."/>
```

```
<Range key="ChannelFrequency"
  value="2417"
  min="2412" max="2484"
  name="Wireless Channel Frequency"
  description="The wireless channel frequency to broadcast on. Must match channel ↵
    number. Map: 1 - 2412; 2 - 2417; 3 - 2422; 4 - 2427; 5 - 2432; 6 - 2437; 7 - ↵
    2442; 8 - 2447; 9 - 2452; 10 - 2457; 11 - 2462; 12 - 2467; 13 - 2472; 14 - ↵
    2484." />
```

```
<String key="Ssid"
  value="PeachWifi"
  name="Wireless SSID"
  description="The wireless station identifier."/>
```

```
<String key="LoggerPath"
  value="logs/wifi_client/"
  name="Logger Path"
  description="The directory where Peach will save the log produced when fuzzing. ↵
    " />
```

```
<Strategy key="Strategy"
  value="Random"
  name="Mutation Strategy"
```

```
        description="The mutation strategy to use when fuzzing." />

<String key="PitLibraryPath"
    value="."
    name="Pit Library Path"
    description="The path to the root of the pit library."/>

<!-- Do not modify values below this line -->

<Ipv4 key="TargetIPv4" value="255.255.255.255" name="Target IP" description="Advanced ↵
    option, do not modify."/>
<Range key="TargetPort" value="68" min="0" max="65535" name="Target Port" description=" ↵
    Advanced option, do not modify."/>

<Ipv4 key="SourceIPv4" value="192.168.1.1" name="Source IP" description="Advanced ↵
    option, do not modify."/>
<Range key="SourcePort" value="67" min="0" max="65535" name="Source Port" description=" ↵
    Advanced option, do not modify."/>

<Ipv4 key="AssignedIPv4" value="192.168.1.55" name="Assigned IP" description="Advanced ↵
    option, do not modify."/>
<Ipv4 key="RouterIP" value="192.168.1.1" name="Router IP" description="Advanced option, ↵
    do not modify."/>
<Ipv4 key="BroadcastIP" value="192.168.1.255" name="Broadcast IP" description="Advanced ↵
    option, do not modify."/>
<Ipv4 key="DHCPServerIP" value="192.168.1.1" name="DHCP Server IP" description=" ↵
    Advanced option, do not modify."/>
<Ipv4 key="SubnetMask" value="255.255.255.0" name="Subnet Mask" description="Advanced ↵
    option, do not modify."/>
<String key="DomainName" value="localdomain" name="Domain Name" description="Advanced ↵
    option, do not modify."/>
<Ipv4 key="DNS" value="192.168.1.2" name="DNS" description="Advanced option, do not ↵
    modify."/>
<Ipv4 key="NetBios" value="192.168.1.2" name="NetBios" description="Advanced option, do ↵
    not modify."/>

</All>
</PitDefines>
```