Messung der Metrics (Stand 25.4.2020)

	minimum	average	maximum
Methods per Class	1	7.22	39
Lines of Code per Method	3	15	147
Cyclomatic Complexity	1	2.56	33
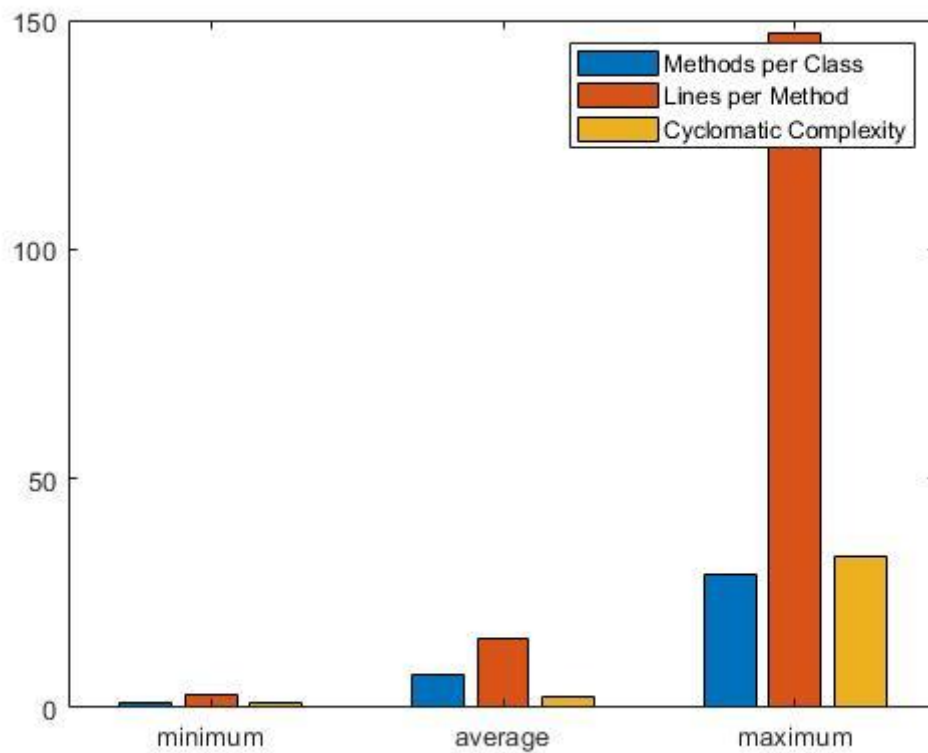
Jacoco Test Coverage

CollidingEmpires

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods	Missed	Classes
collidingempires.server		1%		0%	223	229	703	725	74	80	6	8
collidingempires.client.screens		0%		0%	207	207	680	680	108	108	7	7
collidingempires.client		0%		0%	148	148	479	479	46	46	1	1
collidingempires.client.util		0%		0%	100	100	314	314	62	62	12	12
collidingempires.client.net		53%		0%	37	40	93	127	5	8	1	2
collidingempires.server.net		69%		81%	13	30	43	96	8	14	1	3
collidingempires		0%		0%	11	11	28	28	3	3	1	1
collidingempires.server.ingame		99%		92%	25	201	7	428	7	87	0	7
Total	10'662 of 13'320	19%	822 of 1'057	22%	764	966	2'347	2'877	313	408	29	41

collidingempires.server.ingame

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods	Missed	Classes
⊕ Unit		87%		83%	4	10	3	23	3	6	0	1
⊕ Game		99%		93%	6	66	1	152	1	26	0	1
⊕ Building		93%		83%	3	8	2	20	2	5	0	1
⊕ Map		99%		92%	10	79	1	157	1	18	0	1
⊕ Field		100%		75%	2	17	0	37	0	13	0	1
⊕ Player		100%		100%	0	14	0	29	0	12	0	1
⊕ Container		100%		n/a	0	7	0	10	0	7	0	1
Total	18 of 1'926	99%	18 of 226	92%	25	201	7	428	7	87	0	7