

# Timothy Bilodeau

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Kelowna, BC | 250-921-5431

## ***Skills Summary***

**Game QA & Development:** Proficient in Unity with hands-on experience testing and debugging gameplay systems, mechanics, and UI prototypes.

**Bug Reporting & Documentation:** Analytical mind. Skilled at identifying, reproducing, and documenting software issues. Provides in-depth feedback as well as constructive solutions.

**Technical Troubleshooting:** Strong background in PC/NAS builds, hardware installation, and diagnosing performance issues.

**Software & Tools:** Unity, Google Docs/Teams, Git, Windows/Linux systems, mobile platforms, basic familiarity with version control tools.

**Collaboration & Communication:** Effective at working with teams, sharing clear feedback, and following precise procedures.

## ***Game Development & Technical Projects***

**Personal IP (Unity, ongoing):** Designed and tested gameplay systems (AI, rope physics, UI prototypes). Conducted iterative playtesting to ensure stability, balance, and usability.

## ***Professional Experience***

**Sales Associate & Merchandiser** | Dollar Tree, Kelowna | May 2024 – Oct 2024

- Maintained accuracy and attention to detail in daily operations.

**Sales Associate & Product Assembler** | Big Box Outlet Store, Kelowna | Oct 2022 – June 2024

- Assembled and staged products for sale; assisted with shipping preparation.

**Customer Service Attendant (GSA)** | Petro-Canada, Kelowna | Jan 2021 – May 2022

- Delivered high-quality service in fast-paced environment.

**Product Assembler** | Toys 'R' Us, Kelowna | Dec 2020

**Full-Service Attendant** | Outlook Esso | July 2019 – May 2020

**Meat Product Processing & Packaging** | Outlook Locker Plant | 2017-2019

**Satellite Internet Installer Assistant** | Thorstad Computer – Outlook | 2016

## ***Education***

### **Video Game Animation Associate**

Toronto Film School at Yorkville University | Diploma Awarded 2021

### **High School Diploma**

Heritage Christian School, Kelowna, BC | Class of 2014