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cliente.c

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#include <sys/socket.h>
#include <sys/types.h>
#include <arpa/inet.h>
#include <netinet/in.h>
#include <stdio.h>
#include <netdb.h>
#include <string.h>
#include <errno.h>
#include <string.h>
#include <stdlib.h>
#include <unistd.h>
#include "socketError.c"

#define MAXLINE 4096
#define max(a,b) \
    ({ __typeof__ (a) _a = (a); \
       __typeof__ (b) _b = (b); \
       _a > _b ? _a : _b; })

void sendCommand(int sockfd, const char* cmd) {
    write(sockfd, cmd, strlen(cmd));
}

void echoServerAnswer(int sockfd) {
    ssize_t n;
    char recvline[MAXLINE + 1] = "";
    //leia MAXLINE bytes do socket
    n = Read(sockfd, recvline, MAXLINE);
    //escreva na tela
    if (n == 0) return;
    Fputs(recvline, stdout);
}

int main(int argc, char **argv) {
    int sockfd;
    char error[MAXLINE + 1];
    struct sockaddr_in servaddr;

    //trate os argumentos
    if (argc != 3) {
        //usage
        strcpy(error, "uso: ");
        strcat(error, argv[0]);
        strcat(error, " <IPaddress> <Porta>");
        perror(error);
        exit(EXIT_FAILURE);
    }

    //crie um socket para comunicacao, e aborte em caso de erro.
    sockfd = Socket(AF_INET, SOCK_STREAM, 0);
    //parametros de socket
    bzero(&servaddr, sizeof(servaddr)); //inicialize com zeros
    servaddr.sin_family = AF_INET; //servidor de enderecos IPv4
    servaddr.sin_port = htons(atoi(argv[2])); //Porta como argumento
    //converta o endereco IP de texto para binario. Reporte erros
    Inet_pton(AF_INET, argv[1], &servaddr.sin_addr);

    //conecte o socket com o endereco passado por argumento
    Connect(sockfd, (struct sockaddr *) &servaddr, sizeof(servaddr));

    struct sockaddr_in getsock;
    socklen_t addrlen = sizeof(struct sockaddr);
    //obtenha o endereco com o qual estamos comunicando
    Getsockname(sockfd, (struct sockaddr*) &getsock, &addrlen);
    //imprima o endereco no stdout
    printf("Connected to server: %s:%d\n",
           inet_ntoa(getsock.sin_addr), ntohs(getsock.sin_port));

    char recvline[MAXLINE + 1] = "";

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```

char sendline[MAXLINE + 1] = "";
fd_set rset;
FD_ZERO(&rset);
while(1) {
    FD_SET(fileno(stdin), &rset);
    FD_SET(sockfd, &rset);
    int maxfdp1 = max(fileno(stdin), sockfd) + 1;
    Select(maxfdp1, &rset, NULL, NULL, NULL);
    if (FD_ISSET(sockfd, &rset)) { //atividade no socket
        int n = Read(sockfd, recvline, MAXLINE);
        if (n == 0) {
            fprintf(stderr, "server terminated prematurely");
            exit(EXIT_FAILURE);
        }
        Fputs(recvline, stdout);
    }
    if (FD_ISSET(fileno(stdin), &rset)) { //atividade na entrada padrao
        if (fgets(sendline, MAXLINE, stdin) == NULL) {
            else sendCommand(sockfd, sendline);
        }
        fflush(stdout);
    }
}
return 0;
}

```