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PLAYER

HOMELAND

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EYES

<b>SPEED</b> LAND	<input type="text"/> FT. <input type="text"/> SQ.		<input type="text"/> FT. <input type="text"/> SQ.		TEMP MODIFIERS <input type="text"/>
	BASE SPEED		WITH ARMOR		
<input type="text"/> FT.	<input type="text"/> FT.	<input type="text"/> FT.	<input type="text"/> FT.	<input type="text"/> FT.	
FLY	MANEUVERABILITY	SWIM	CLIMB	BURROW	

## SKILLS

SKILL NAMES	TOTAL BONUS	ABILITY MOD.	RANKS	MISC. MOD.
<input type="checkbox"/> ACROBATICS	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> APPRAISE	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> BLUFF	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> CLIMB	_____ =STR	_____ +	_____ +	_____
<input type="checkbox"/> CRAFT _____	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> CRAFT _____	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> CRAFT _____	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> DIPLOMACY	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> DISABLE DEVICE*	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> DISGUISE	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> ESCAPE ARTIST	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> FLY	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> HANDLE ANIMAL*	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> HEAL	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> INTIMIDATE	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (ARCANA)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (DUNGEONEERING)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (ENGINEERING)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (HISTORY)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (LOCAL)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (NATURE)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (NOBILITY)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (PLANES)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> KNOWLEDGE (RELIGION)*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> LINGUISTICS*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> PERCEPTION	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> PERFORM _____	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> PERFORM _____	_____ =CHA	_____ +	_____ +	_____
<input type="checkbox"/> PROFESSION* _____	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> PROFESSION* _____	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> RIDE	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> SENSE MOTIVE	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> SLEIGHT OF HAND*	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> SPELLCRAFT*	_____ =INT	_____ +	_____ +	_____
<input type="checkbox"/> STEALTH	_____ =DEX	_____ +	_____ +	_____
<input type="checkbox"/> SURVIVAL	_____ =WIS	_____ +	_____ +	_____
<input type="checkbox"/> SWIM	_____ =STR	_____ +	_____ +	_____
<input type="checkbox"/> USE MAGIC DEVICE*	_____ =CHA	_____ +	_____ +	_____

☒ CLASS SKILL \* TRAINED ONLY

### CONDITIONAL MODIFIERS:

LANGUAGES:

# PATHFINDER RPG CHARACTER SHEET

AC ITEMS	BONUS	TYPE	CHECK PENALTY	SPELL FAILURE	WEIGHT	PROPERTIES
TOTALS						

[illegible]

LIGHT LOAD	<input type="checkbox"/>	LIFT OVER HEAD	<input type="checkbox"/>
MEDIUM LOAD	<input type="checkbox"/>	LIFT OFF GROUND	<input type="checkbox"/>
HEAVY LOAD	<input type="checkbox"/>	DRAG OR PUSH	<input type="checkbox"/>

# MONEY

CP  
SP  
GP  
PP

[illegible][illegible]

EXPERIENCE POINTS	NEXT LEVEL
<p>1. <b>Identify the problem</b></p> <p>2. <b>Define the problem</b></p> <p>3. <b>Generate hypotheses</b></p> <p>4. <b>Test hypotheses</b></p> <p>5. <b>Evaluate results</b></p> <p>6. <b>Communicate findings</b></p>	<p>7. <b>Develop a solution</b></p> <p>8. <b>Implement the solution</b></p> <p>9. <b>Monitor and evaluate the solution</b></p> <p>10. <b>Communicate the solution</b></p>

SPELLS				
SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
<div></div>	<div></div>	0	<div></div>	—
<div></div>	<div></div>	1ST	<div></div>	<div></div>
<div></div>	<div></div>	2ND	<div></div>	<div></div>
<div></div>	<div></div>	3RD	<div></div>	<div></div>
<div></div>	<div></div>	4TH	<div></div>	<div></div>
<div></div>	<div></div>	5TH	<div></div>	<div></div>
<div></div>	<div></div>	6TH	<div></div>	<div></div>
<div></div>	<div></div>	7TH	<div></div>	<div></div>
<div></div>	<div></div>	8TH	<div></div>	<div></div>
<div></div>	<div></div>	9TH	<div></div>	<div></div>

#### CONDITIONAL MODIFIERS

DOMAINS/SPECIALTY SCHOOL	
0	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
1ST	<input type="text"/>
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	<input type="text"/>
2ND	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
3RD	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
	<input type="text"/>
4TH	<input type="text"/>
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5TH	<input type="text"/>
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6TH	<input type="text"/>
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7TH	<input type="text"/>
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	<input type="text"/>
8TH	<input type="text"/>
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	<input type="text"/>
	<input type="text"/>
9TH	<input type="text"/>
	<input type="text"/>
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