

Character Name: **Finnegan**

Race: Halfling

Class/level: Rogue 15

Size: Small

XP: ~~109,670~~

Ability	Ability score	Ability modifier	Temporary Adjustment	Temporary modifier		SPEED	Base Speed 20 ft	In Armor 15 ft	Fly	Swim	Climb	Burrow
STR Strength	10	0										
DEX Dexterity	28	+9				INITIATIVE	+7		Dex Mod +		Misc Mod	
CON Constitution	12	+1										
INT Intelligence	12	+1				CMB Combat Maneuver Bonus	Total = +17	BAB +9	Dexterity +9	Size -1	+ d20 roll	
WIS Wisdom	12	+1										
CHA Charisma	12	+1				CMD Combat Maneuver Defense	Total = 27	BAB +9	Strength 0	Dexterity +9	Size -1	+ 10

HP Hit Points	Total 96	DR 2 /ad.	AC Armor Class	Total = 24	10 +	Armor Bonus 5	Shield Bonus	Dex Mod. 7	Size Mod. 1	Natural Armor	Deflection Mod. 1	Misc. Mod.
Wounds/Current HP			TOUCH AC (No armor)	19	FLAT FOOTED (No Dexterity)		17	Spell Resistance				
			SAVING THROWS	Total =	Base Save	Ability Mod.		Magic Mod.	Misc Mod.	Temp. Mod.		
			FORTITUDE (Constitution)	+9	5	1		2	1			
			REFLEX (Dexterity)	+21	9	9		2	1			
			WILL (Wisdom)	+11	5	1		2	3	[+2 vs Fear]		

Weapon 1: +3 Spiral Rapier (living metal, keen, agile, called)			Type: P.	Range:	Ammo:	Weapon 2: Spiral Rapier , +1 Keen Rapier			Type: P.	Range:	Ammo:
Attack Bonus Total = +24/+19/+14	BAB +11/+6/+1	Ability Mod. +9	Magic Mod. +3	Miscellaneous +1		Attack Bonus Total = +22/+17/+12/+20/+15/+10	BAB +11/+6/+1	Ability Mod. +9	Magic Mod. +3/+1	Miscellaneous +1 - 2	
Damage: 1d6 + 12	Sneak Attack Damage: 8d6	Critical: 15-20 x2				Damage: 1d6+12/1d4+1	Sneak Attack Damage: 8d6	Critical: 15-20 x2			

FEATS	Description	Pg. #
1 Weapon Finesse	Dex instead of Str to hit w/ light weapons	136
3 Agile Maneuvers	Dex instead of Str for CMB	167
5 Two-Weapon Fighting	Reduce penalties for two-weapon fighting	136
7 Iron Will	+2 Will save	129
9 Improved TWF	Extra attack w/ offhand weapon	128
11 Greater TWF	Third offhand attack	126
13 Critical Focus	+4 to attacks to confirm critical hits	120
15 Bleeding Critical	Critical hits deal 2d6 extra bleed damage	

ROGUE TALENTS	Description
2 Bleeding Attack	Sneak attacks deal bleed damage equal to number of d6
4 Weapon Training	+1 to hit w/ Rapiers
6 Minor Magic	Cast Light 3x /day
8 Major Magic	Cast Magic Missile once /day (caster level = rogue level)
Serp: Shadow Duplicate	Once per day when hit, create a duplicate as w/ Mirror Image
10 Dispelling Attack	Sneak attacks cause Dispel Magic on the lowest-level spell effect active on the target
12 Combat Reflexes	Additional attacks of opportunity
14 Stony Skin	DR 2 /adamantine

Sneak Attack Damage: 8d6	Trapfinding: +7 (= ½ level)	Trap Sense: +5
---------------------------------	-------------------------------------	-----------------------

SKILLS	Total Bonus	Ability Mod.	Ranks	+3 for Class Skill	Misc.
Acrobatics	+29	DEX (+9)	15	(+3)	+2
Appraise		INT (+1)		(+3)	
Bluff	+5	CHA (+1)	1	(+3)	
Climb	+15	STR	10	(+3)	+2
Craft		INT (+1)		(+3)	
Diplomacy	+15	CHA (+1)	11	(+3)	
Disable Device*	+27 (+31 vs traps)	DEX (+9)	15	(+3)	[+4]
Disguise		CHA (+1)		(+3)	
Escape Artist	+20	DEX (+9)	8	(+3)	
Fly		DEX (+9)			
Handle Animal*	+5	CHA (+1)	4		
Heal		WIS (+1)			
Intimidate	+5	CHA (+1)	1	(+3)	
Knowledge Arcana*	+5	INT (+1)	3		
Know. Dungeoneering*	+5	INT (+1)	1	(+3)	
Know. Engineering*		INT (+1)			
Know. Geography*		INT (+1)			
Knowledge History*	+2	INT (+1)	1		
Knowledge Local*	+5	INT (+1)	1	(+3)	
Knowledge Nature*		INT (+1)			
Know. Nobility*		INT (+1)			
Knowledge Planes*	+2	INT (+1)	1		
Know. Religion*	+2	INT (+1)	1		
Linguistics*		INT (+1)		(+3)	
Perception	+21	WIS (+1)	15	(+3)	+2
Perform: Speech	+6	CHA (+1)	2	(+3)	
Profession: Envoy	+6	WIS (+1)	2	(+3)	
Ride	+12	DEX (+9)	3		
Sense Motive	+11	WIS (+1)	7	(+3)	
Sleight of Hand*	+20	DEX (+9)	8	(+3)	
Spellcraft*	+5	INT (+1)	4		
Stealth	+31	DEX (+9)	15	(+3)	+4
Survival		WIS (+1)			
Swim	+10	STR	7	(+3)	
Use Magic Device*	+10	CHA (+1)	6	(+3)	

[illegible]

Backpack Contents:

Bedroll
Candle
Flint + Steel
Rations, 11 days
50ft. Hemp Rope
Waterskins, 4
Mess Kit
Sunrod
Robe of Blending
Masterwork, Dancing, Shocking Rapier
Agile Mithril Breastplate
~~Manual of Quickness of Action~~

Cantrips:

[Ghost Sound](#)
[Alarm](#)
[Magic Missile](#)
[Misdirection](#)
[Mindlocked Messenger](#)
[Greater Invisibility](#)