CSC209H Worksheet: Stacks and Heaps

1. Trace the memory usage for the program below. We have set up both stack frames for you, and the location of the heap.

	Section	${f Address}$	Value	Label
Gr G	Heap ->	0x23c	(e)	
tor G	17	0x240	لم	
		0x244	30	
	_	0x248		_
#include <stdlib.h></stdlib.h>		:	÷	
#include <stdio.h></stdio.h>	stack frame	0x454		
int *mkarray(int a, int b, int c) { int arr[3]; -> n+ + p = mallox(3 * sizesf(int)	for mkarray			_/
$arr[0] = a; \qquad p[0] = a;$ $arr[1] = b; \qquad p[0] = a;$	1	0x458		
$arr[2] = c;$ $\rho[i] = c_i$	Dr230 P	0x45c	0×474	7 P
int *p = arr; Ox460 return p; Ox464		0x460		7
0x468	10 a -	0x464	10	۵
// Code for other_function() omitted. $D_{x}460$	30°C	0x46c	20	_ _
<pre>int main() { int *ptr = mkarray(10, 20, 30);</pre>	}	0x470	30	_ c
<pre>other_function(); printf("%d %d %d\n", ptr[0], ptr[1], ptr</pre>	[2]);	0x474	10	arc
)	-	0x478	20	_
other_function will probably over write	•	0x47c	30	_
	stack frame for main	0x480	07474	btr
the memory used by local variables in mkan	ha ha	0x484		<u> </u>
local harrows in mical		0x488		_
	-	0x48c		<u> </u>

- 2. The program in part 1 will not work correctly. Notice the call to other_function. Explain to your partner why the program doesn't work. Fix the mkarray function, and trace it again.
- 3. Once you've fixed the code, add a statement to your program to deallocate the memory on the heap as soon as possible. See must be after the print statement

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4. Trace the memory usage for the program below. We have set up the stack frames for you, and the location of the heap.

```
Section
                                                                 Address
                                                                               Value
                                                                                           Label
                                                    Heap
                                                                  0x224
#include <stdio.h>
                                                                  0x228
#include <stdlib.h>
                                                                  0x22c
/* Build an array in dynamic memory to hold
  multiples of x from x to x*x.
                                                                  0x230
                                                                               a
  Return a pointer to this array.
                                                                  0x234
int *multiples(int x) {
int *a = malloc(sizeof(int) * x);
                                                                  0x238
    for (int i = 0; i < x; i++) {
        a[i] = (i + 1) * x;
                                                                  0x23c
  ⇒eturn a;
                                                                  0x240
                                                                  0x244
int main() {
    int *ptr;
    int size = 3;
                                                    stack
                                                                  0x46c
                                                    frame for
                                                                                            9
                                                    multiples
ptr = multiples(size);
                                                                  0x470
    for (int i = 0; i < size; i++) {
                                                                  0x474
        printf("%d\t", ptr[i]);
                                                                  0x478
    printf("\n");
                                                    stack
                                                                  0x47c
                                                    frame for
                                                                            Dx228
                                                    main
    return 0;
                                                                  0x480
}
                                                                                           5 Te
                                                                  0x484
                                                                  0x488
                                                                  0x48c
```

- 5. Change the main function so that it calls multiples and prints the array in a loop with sizes of 3, 4, and 5. Besides the changes described, do not make any other changes or additions to the code.
- 6. Trace the memory usage of your changed program. Explain the problem to your partner and then fix it by adding calls to deallocate the memory.

Address

