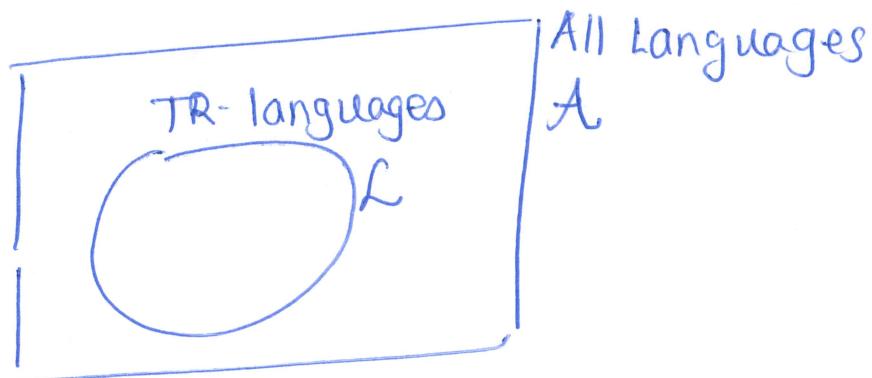


## Undecidable Problems

We now study and exhibit undecidability of some problems. We first observe that there exists a language that is not Turing-recognizable and this follows easily from countability argument. Fix alphabet  $\Sigma$ .



Let  $A$  be the class of all languages

$L$       "      Turing-recognizable  
languages (over  $\Sigma$ ).

Fact  $A$  is uncountable.

$L$  is countable.

Note. It then follows that there is a language in  $A \setminus L$ , i.e. a language that is not TR.

Claim  $\mathcal{A}$  is uncountable.

Proof  $\Sigma^*$  is countable (e.g. one can consider ordering strings in increasing order of length), so let an ordering of  $\Sigma^*$  be

$$\Sigma^* = \{w_1, w_2, w_3, w_4, \dots\}.$$

For any language  $L \subseteq \Sigma^*$ ,  $L \in \mathcal{A}$ , let  $r(L)$  be the real number in  $[0, 1]$  defined as

$$r(L) = 0.b_1 b_2 b_3 b_4 \dots$$

$$\begin{aligned} b_i &\in \{0, 1\} \\ \forall i &\geq 1 \end{aligned}$$

where

$$b_i = \begin{cases} 1 & \text{if } w_i \in L \\ 0 & \text{if } w_i \notin L \end{cases} \quad \forall i \geq 1.$$

This gives a 1-to-1 correspondence between the class of all languages  $\mathcal{A}$  and the set of all reals in  $[0, 1]$ . Since the latter set is uncountable, so is  $\mathcal{A}$ . 

Claim  $\mathcal{L}$  is countable.

Proof We note that every language  $L \in \mathcal{L}$  is T.R. and is accepted by some Turing m/c, say  $M_L$ . Let  $\langle M_L \rangle$  be an encoding of the m/c  $M_L$ , possibly over a different alphabet  $\Gamma$ . We emphasize that  $\langle M_L \rangle \in \Gamma^*$  is a finite length string. This gives a 1-to-1 mapping of  $\mathcal{L}$  into  $\Gamma^*$ . Since  $\Gamma^*$  is countable, so is  $\mathcal{L}$ . 

### Effectively Enumerable Languages

Fix some alphabet  $\Sigma$ . Since  $\Sigma^*$  is countable and any language  $L$  is a subset of  $\Sigma^*$ , clearly every language  $L$  is countable. I.e. for any language  $L$ , there exists an ordering of all strings

in  $L$ , say

$$L = \{x_1, x_2, x_3, x_4, \dots\}.$$

However it does not mean that such an ordering can be "obtained" in a "constructive", "algorithmic", "effective" manner.

Def A Turing m/c with output has (in addition to an input tape) a write-only, one-way output tape. The output tape is blank initially. The m/c can write symbols on the output tape, left to right, but the m/c cannot go back and change these output symbols.

Def A language  $L \subseteq \Sigma^*$  is called effectively enumerable if there is a TM with output that (on say empty input)

- runs forever and

- prints the following on the output tape  
 $x_1 \# x_2 \# x_3 \# x_4 \# \dots$
  - Here
    - $\forall i \geq 1, x_i \in L$
    - $\# \notin \Sigma$  is a new separator symbol
    - Every  $x \in L$  occurs as  
 $x = x_j$  for some  $j \geq 1$ .
- 

The definition above captures the notion that there is a "constructive", "algorithmic", "effective" ordering or enumeration of (all) strings in  $L$  (and only those that are in  $L$ ). The enumeration is effective in the sense that it can be carried out by a TM. As we show next, a language is effectively enumerable iff it is Turing-recognizable! For this reason, TR languages are also referred to as effectively enumerable or

recursively enumerable languages.

Fact  $L$  be a language.

$L$  is effectively enumerable  $\Leftrightarrow L$  is Turing recognizable.

Proof of  $\Rightarrow$  Suppose  $L$  is effectively enumerable and let  $M$  be a TM with output that enumerates it. It is easy to construct a TM  $\tilde{M}$  that recognizes  $L$ .

On input  $x$ ,  $\tilde{M}$  simply runs the enumerator  $M$  until the enumerator outputs a string  $x_j$  that equals  $x$ . If so,  $\tilde{M}$  accepts.

Otherwise  $\tilde{M}$  runs forever. Clearly,

$x \in L \Rightarrow x$  occurs as  $x = x_j$  for some  $j \geq 1$  in the output of the enumerator  $M$ .

$\Rightarrow \tilde{M}$  (eventually) accepts  $x$ .

$x \notin L \Rightarrow x$  never occurs (as  $x = x_j$ )  
in the output of  $M$ .  
 $\Rightarrow \tilde{M}$  runs forever.

Thus  $\tilde{M}$  recognizes  $L$ .



Proof of  $\Leftarrow$ : Suppose  $L$  is Turing-  
recognizable and  $L \subseteq \Sigma^*$ . We design  
an enumerator  $M$  for  $L$  given a TM  
 $\tilde{M}$  that recognizes  $L$ . Let

$\Sigma^* = \{w_1, w_2, w_3, w_4, \dots\}$  be  
some effective ordering, say simply in  
increasing order of length.

The enumerator  $M$  works in phases. In  
the  $k^{th}$  phase  $M$  simulates  $\tilde{M}$  on  
inputs  $\{w_1, w_2, \dots, w_k\}$  for  $k$  steps each.  
If  $\tilde{M}$  accepts any of these inputs,  $M$

writes them on its output tape separated by '#' symbol.

This procedure is carried out for  $k=1, 2, 3, \dots$

To show that  $M$  indeed enumerates  $L$  we observe that:

①  $M$  outputs only those strings  $x \in \Sigma^*$  that  $\tilde{M}$  accepts, i.e. only those strings that are in the language  $L$ .

② If  $x \in L$  is any string, then  $\tilde{M}$  accepts  $x$ , say in  $k_1$  steps. Moreover,  $x = w_{k_2}$  for some index  $k_2$ . Let

$$k = \max \{ k_1, k_2 \}.$$

Then in  $k^{th}$  phase of the enumerator  $M$ , it does simulate  $\tilde{M}$  on

$x = w_{k_2}$  ( $\because k \geq k_2, x \in \{w_1, w_2, \dots, w_k\}$ )  
for  $k_1$  steps ( $\because k \geq k_1$ )

and when  $\tilde{M}$  accepts, outputs  $x$ .

Thus every string  $x \in L$  is eventually output by the enumerator.

This proves that  $L$  is effectively enumerable. □

We are now ready to exhibit a language that is Turing-recognizable but not decidable. We note again that:

Fact  $\Sigma^*$  is effectively enumerable. Let  $\Sigma^* = \{w_1, w_2, w_3, \dots\}$  denote its effective ordering.

We note an easy but very important fact that the set (or language) of all valid/correct Turing m/c descriptions is effectively enumerable.

Fact  $L_{TM} = \{\langle M \rangle \mid M \text{ is a TM}\}$   
is effectively enumerable.

Proof The enumerator for  $L_{TM}$  simply goes through all strings  $x \in \Sigma^*$ , say in increasing order of length, and outputs  $x$  iff  $x = \langle M \rangle$  is a valid encoding of some TM  $M$ . Note that a TM can check whether a string  $x \in \Sigma^*$  is a valid encoding of a TM. □

Notation Henceforth

$\langle M_1 \rangle, \langle M_2 \rangle, \langle M_3 \rangle, \langle M_4 \rangle, \dots$

will denote an effective enumeration of  $L_{TM}$ , i.e. of all Turing m/c descriptions.

Now consider an infinite 2-dimensional matrix shown on the next page.

Its rows are indexed by all TM descriptions

$\langle M_i \rangle, i \geq 1$

columns are indexed by all strings in  $\Sigma^*$ ,

$w_j, j \geq 1$ .

		$w_1$	$w_2$	$w_3$	$w_4$	$\dots$	$w_j$
All TM descriptions	$\Sigma^*$	YES	NO	YES	YES		
$\downarrow$	$\langle M_1 \rangle$	YES					
	$\langle M_2 \rangle$	NO	NO	NO	NO		
	$\langle M_3 \rangle$			YES	NO		
	$\vdots$						
	$\langle M_i \rangle$	--	--	--	--		
	$\vdots$						

The entries of this matrix are in  $\{\text{YES}, \text{NO}\}$

defined as

$$\text{Entry}(\langle M_i \rangle, w_j) = \begin{cases} \text{YES} & \text{if } M_i \text{ accepts } w_j \\ \text{NO} & \text{otherwise.} \end{cases}$$

The "diagonal language"  $L_{\text{Diag}}$  is now defined as

Def  $L_{\text{Diag}} = \{w_i \mid i \geq 1, M_i \text{ accepts } w_i\}.$

I.e. the diagonal of the matrix above specifies whether inputs  $w_1, w_2, w_3, \dots$  are in the language  $L_{\text{Diag}}$  or not (YES means in, NO means out).