



NYU

# Introduction to Robot Intelligence

## [Spring 2023]

# Robot Anatomy

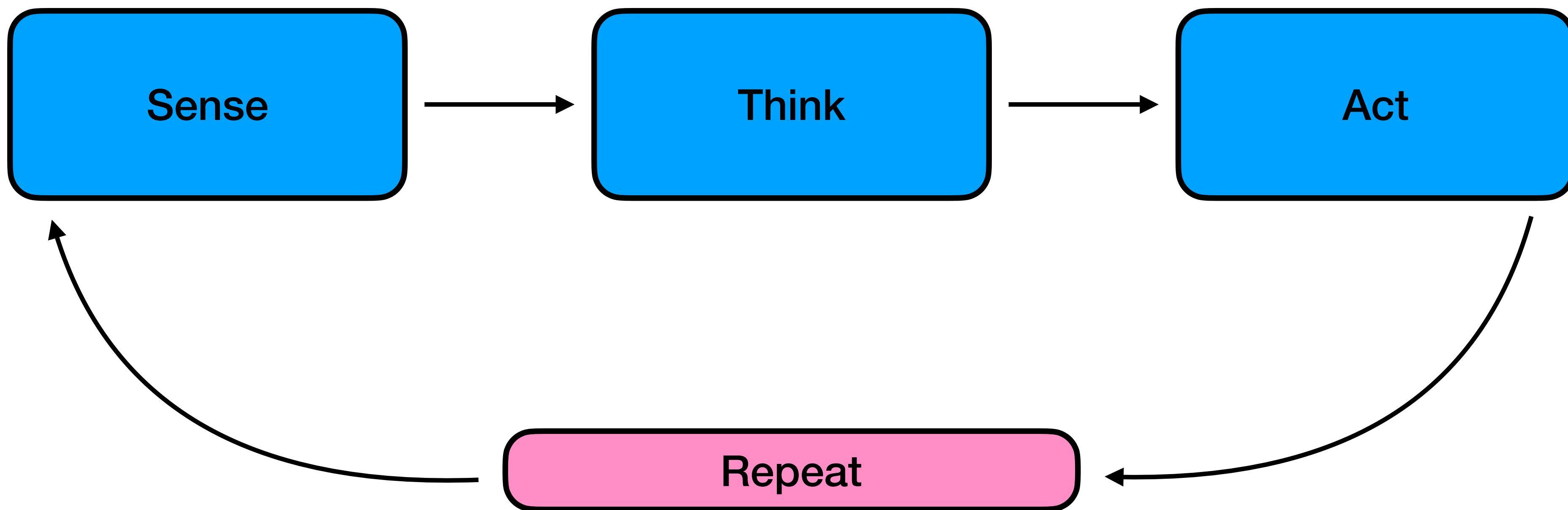
February 14, 2023

Lerrel Pinto

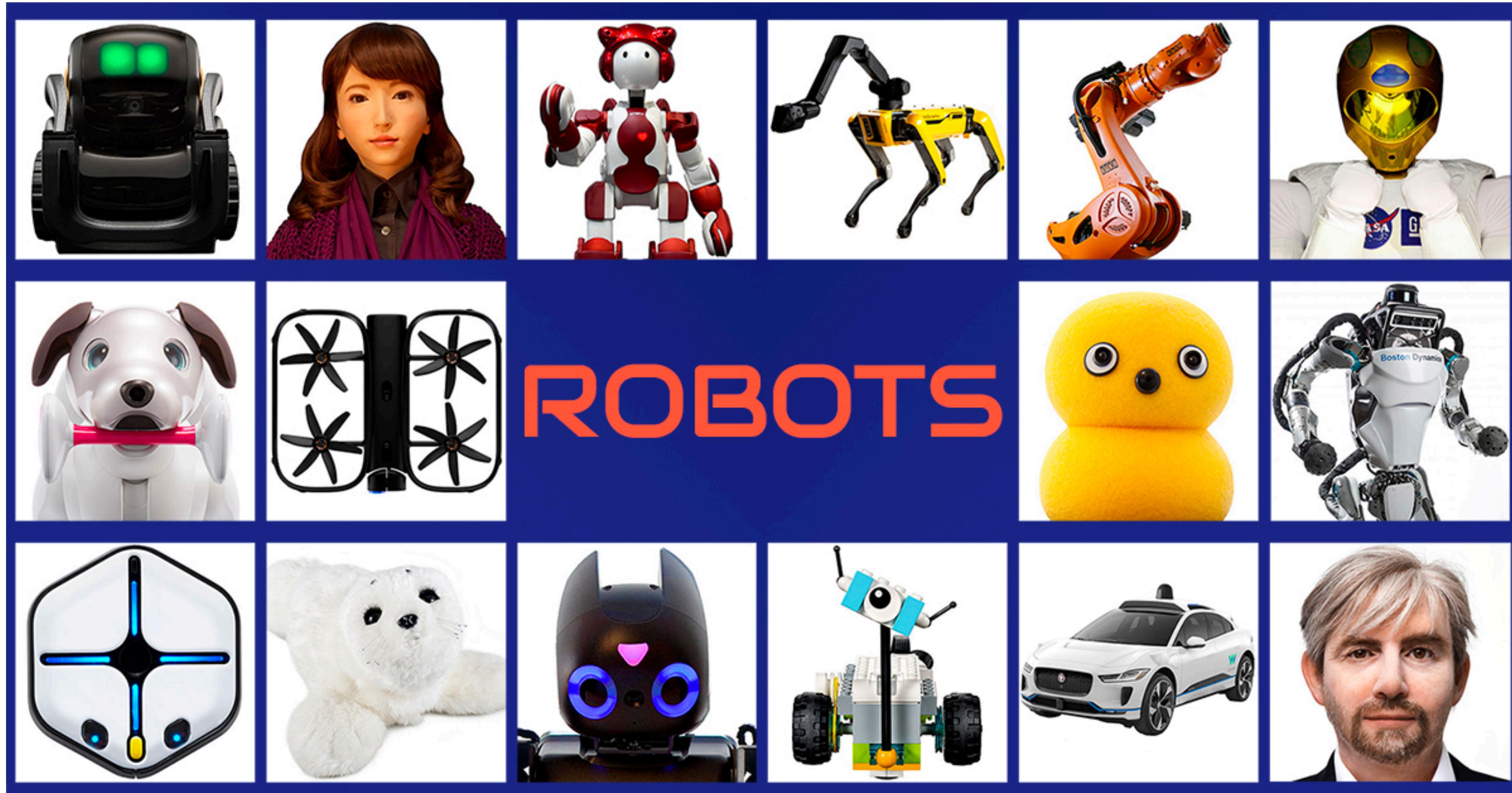
# Recap: What is a robot?



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# Recap: Types of robots

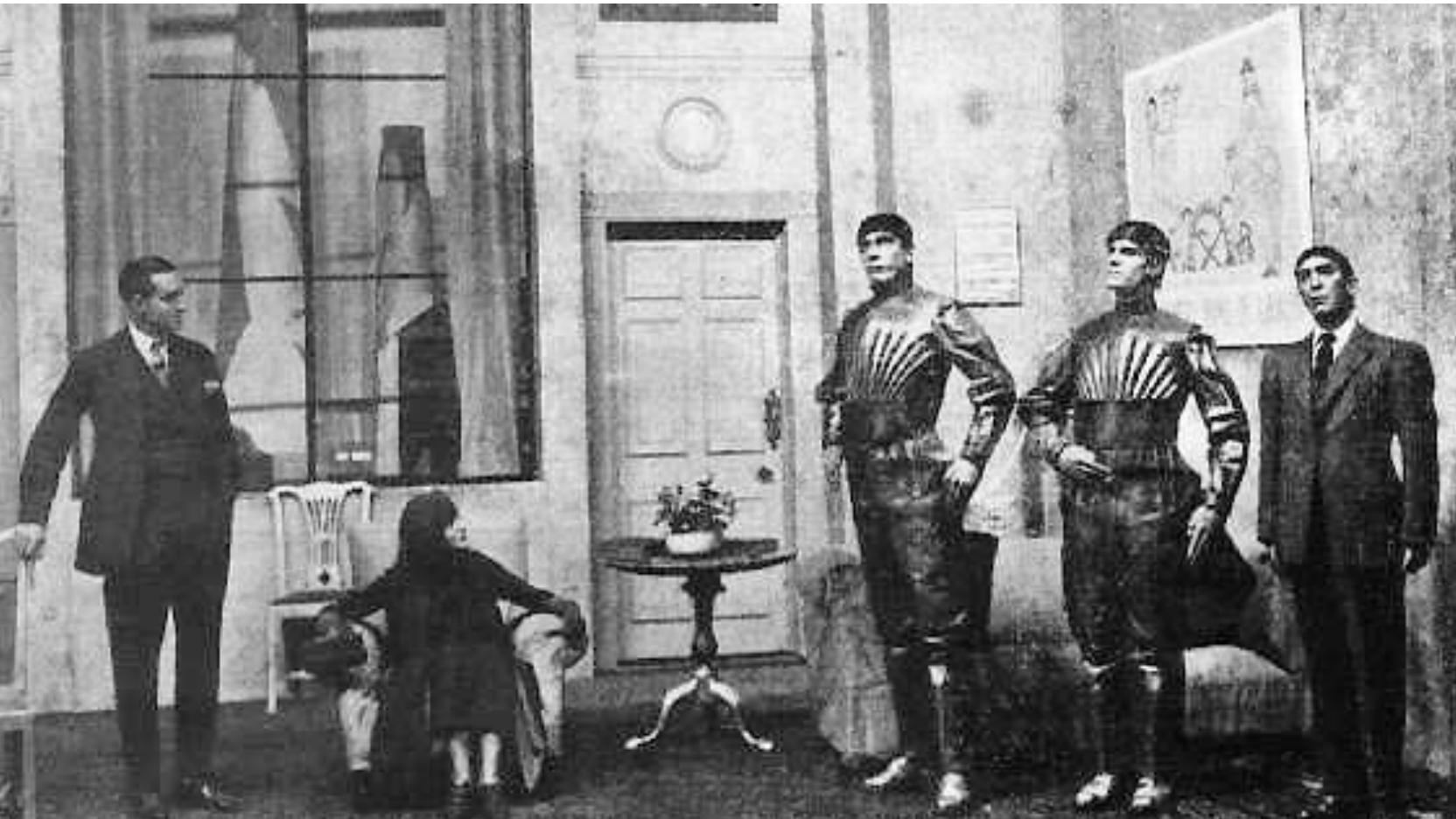


Source: [robots.ieee.org](http://robots.ieee.org)

# Where did the word 'robot' come from?

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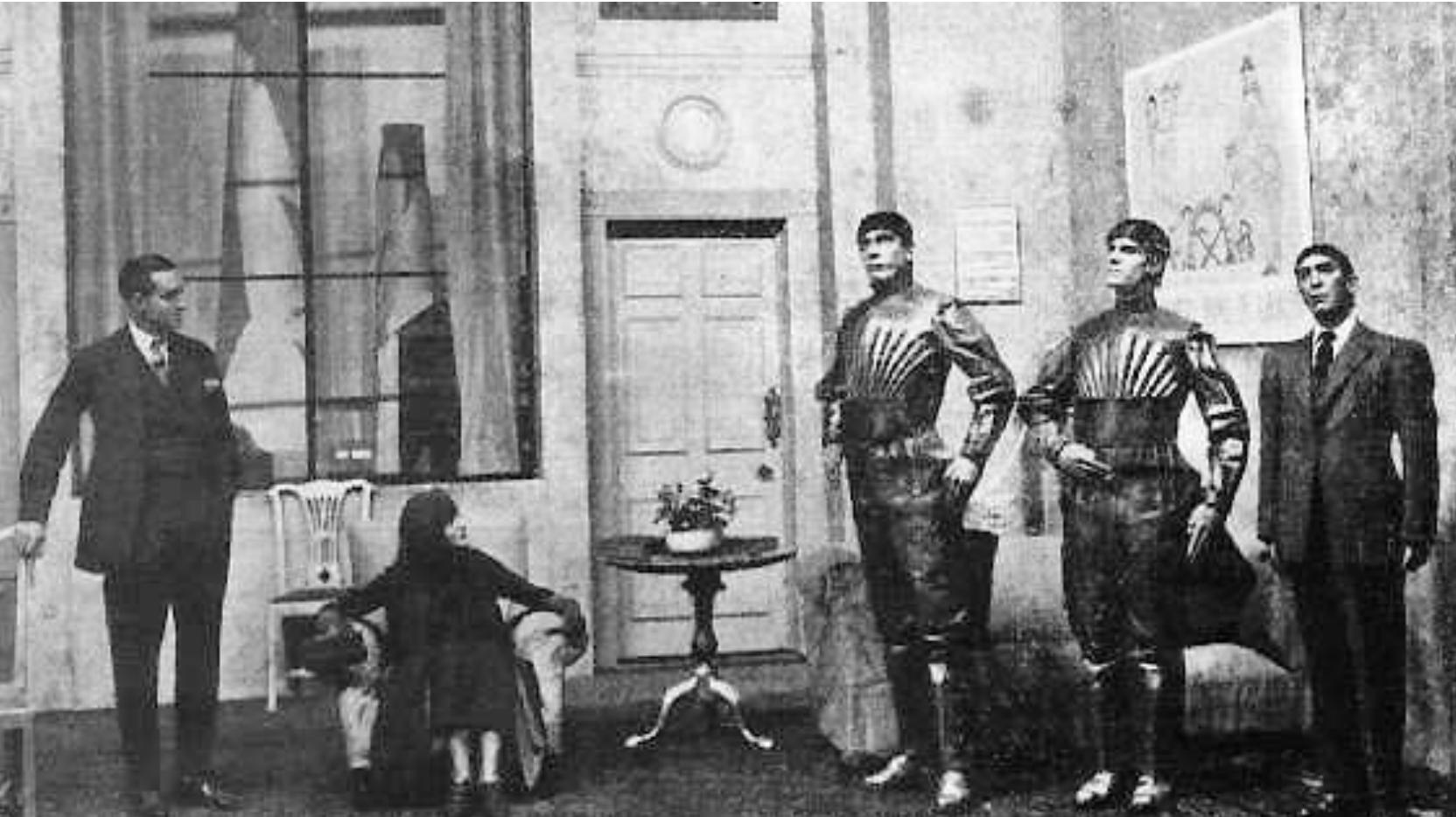
- 1920s: from Czech, from *robita* 'forced labor'. The term was coined in K. Čapek's play *R.U.R. 'Rossum's Universal Robots'* (1920).



<https://www.sciencefriday.com/segments/the-origin-of-the-word-robot/>

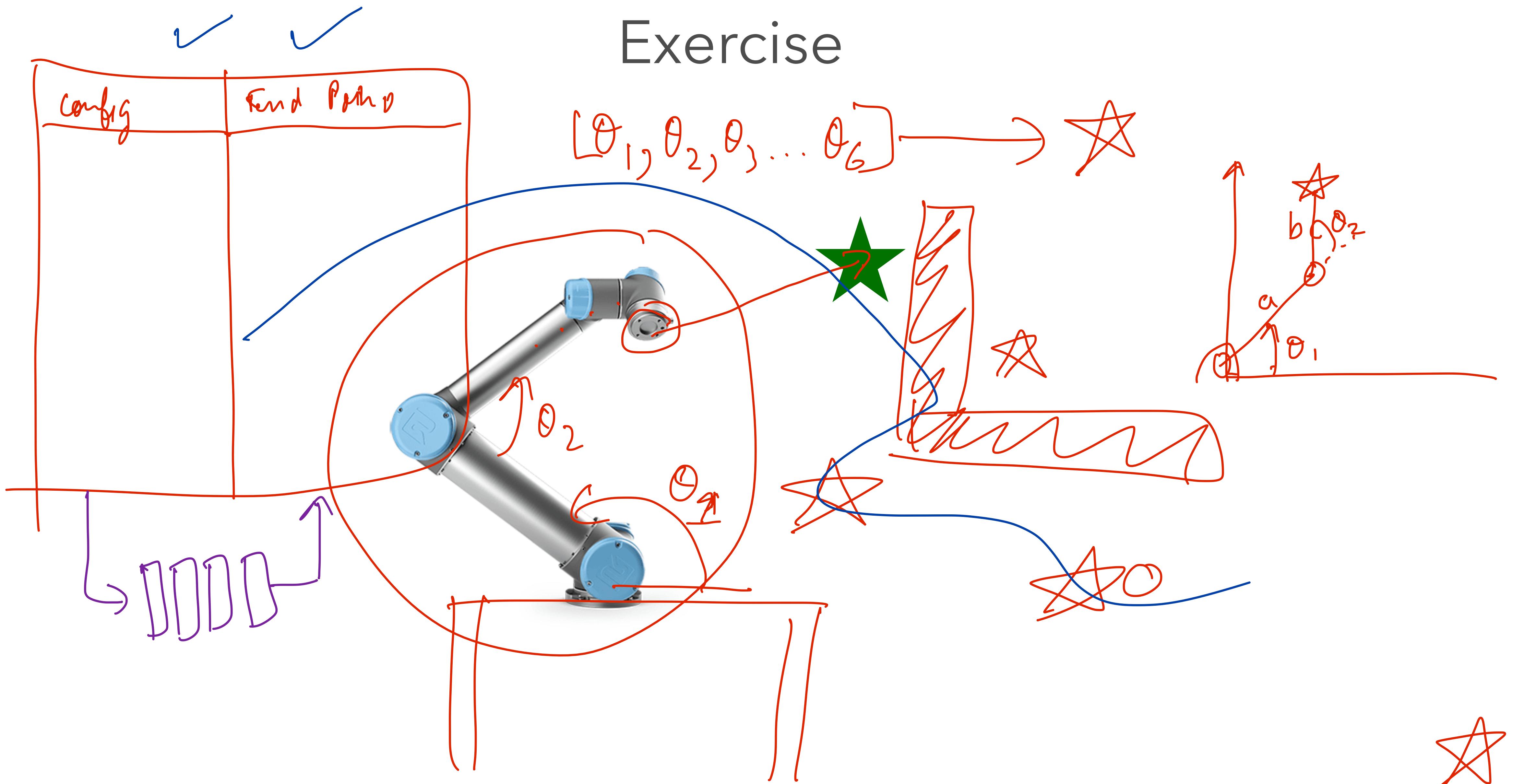
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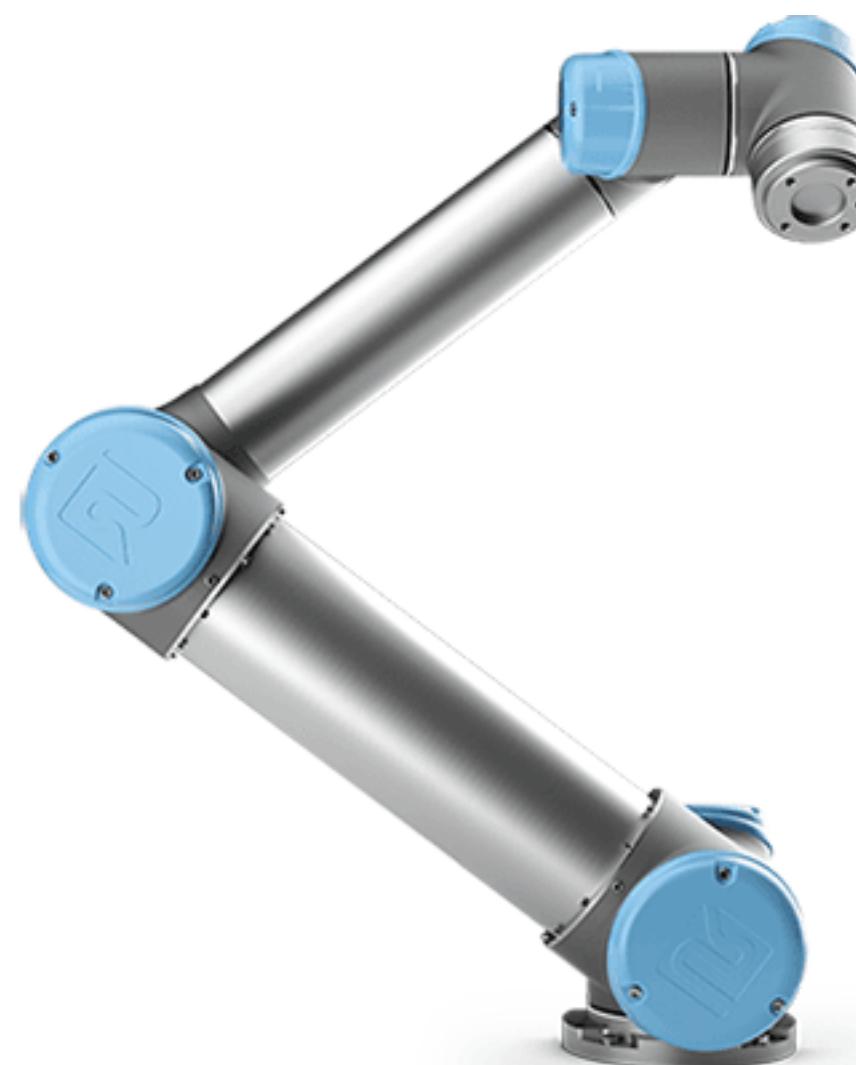
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# Exercise



# Today's class

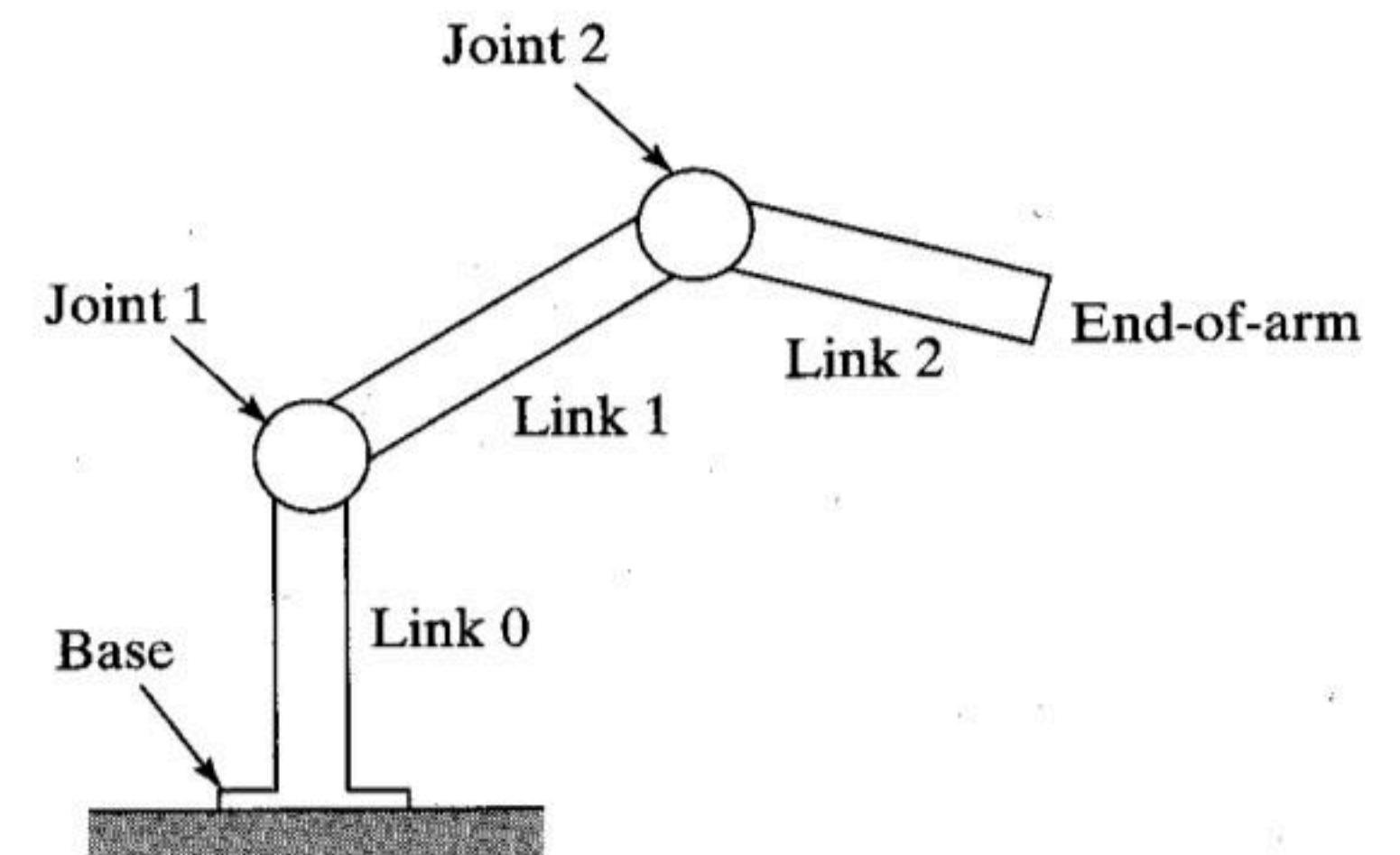
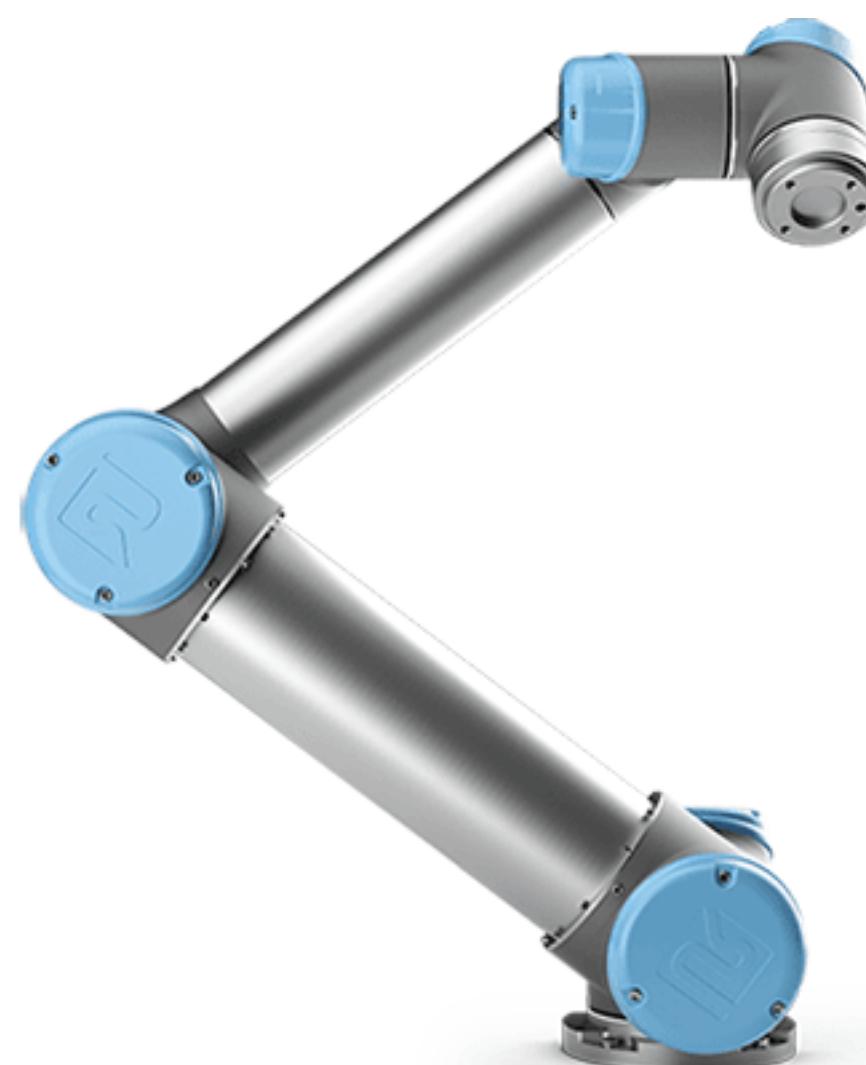
How do we mathematically represent a robot?



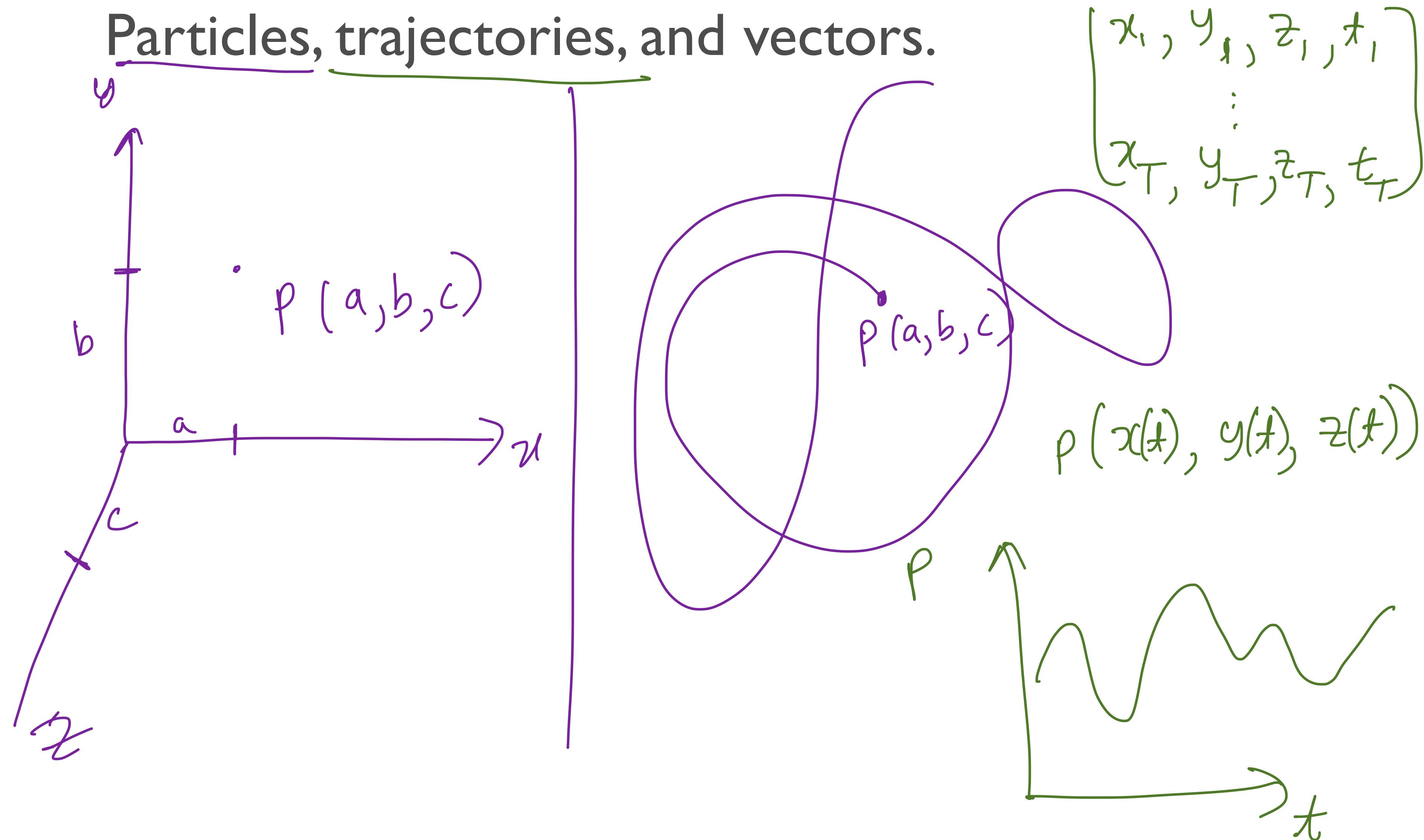
Mathematical  
object

# Today's class

Making assumptions.



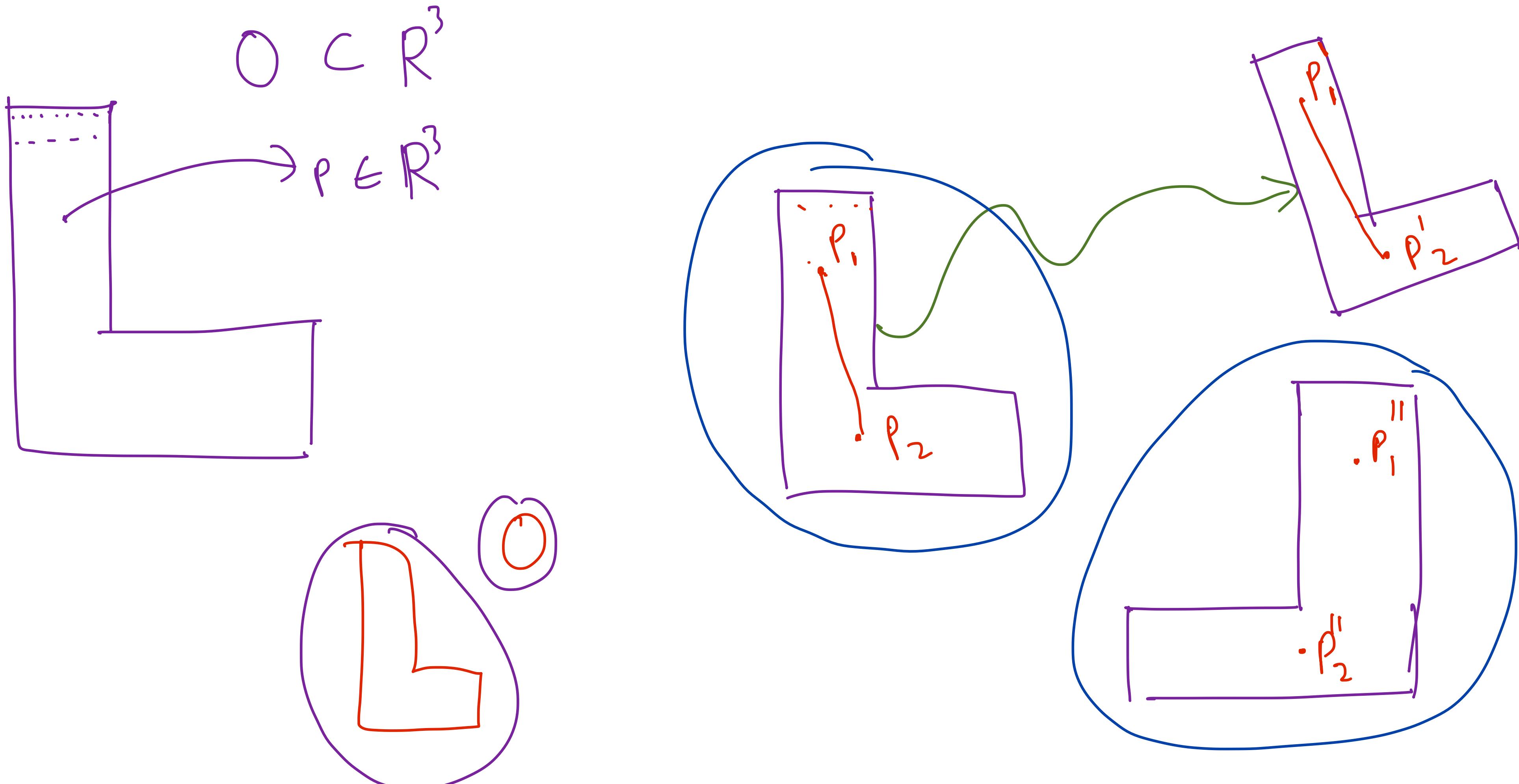
# Properties of a point



$$\vec{v} = q - p$$
$$\vec{\omega} = r - q$$
$$\vec{v} + \vec{\omega} = \vec{u}$$
$$r - p = \vec{u}$$

# Properties of an 'object'

Collections of points, rigid motion.

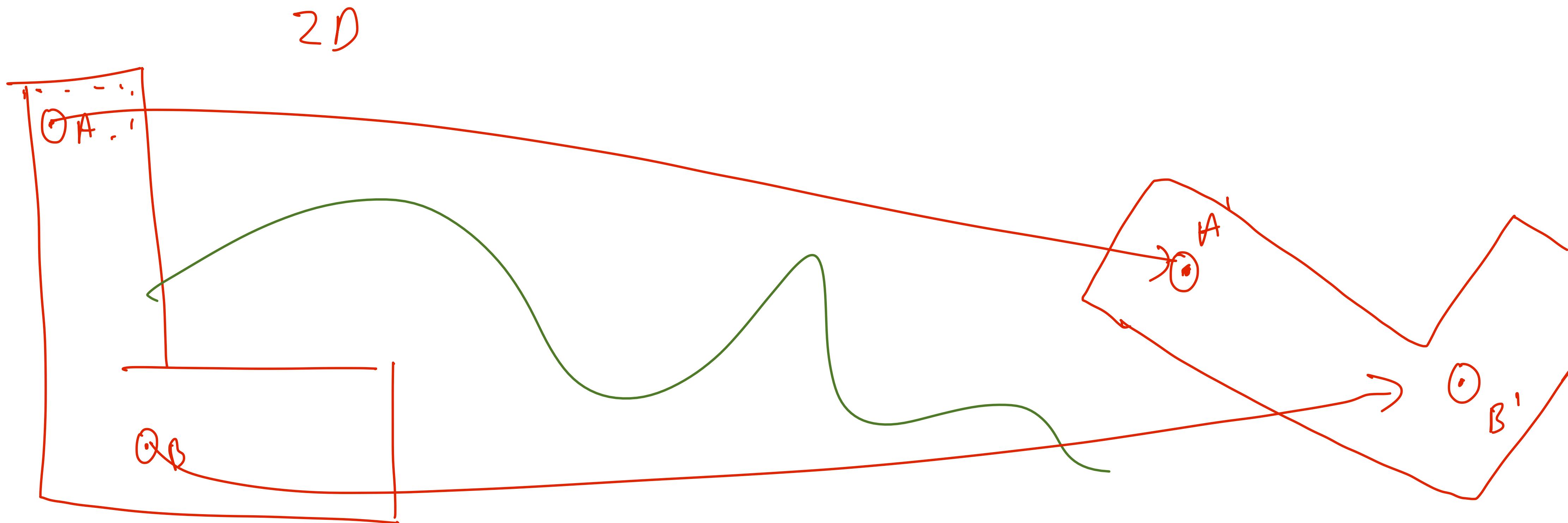


# Properties of an 'object'

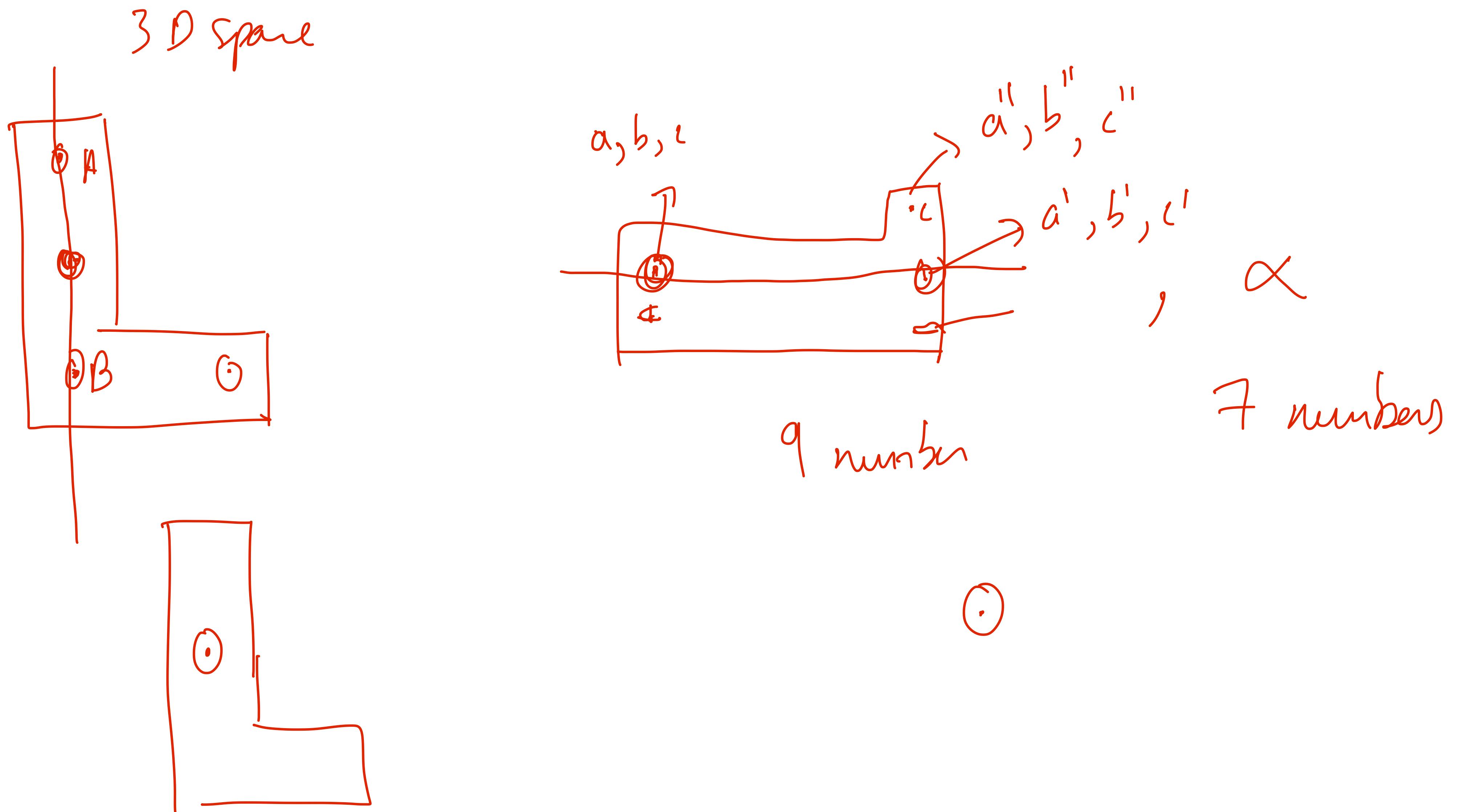
**Rigid body definition:**

A rigid body is a collection of particles such that the distance between any two particles remains fixed, regardless of any motions of the body or forces exerted on the body.

# Ex1: Where is the object?



## Ex2: How many queries to localize?



# Rigid body transformations

A mapping  $g: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  is a *rigid body transformation* if it satisfies the following properties:

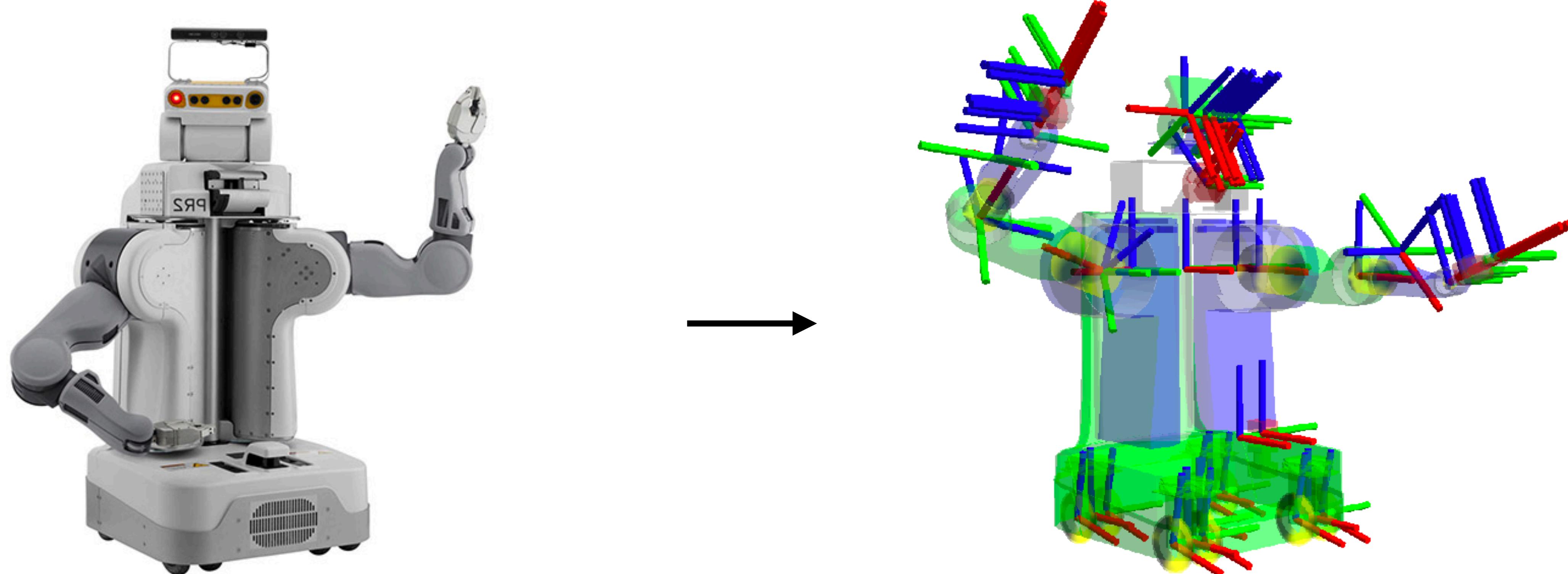
1. Length is preserved:  $\|g(p) - g(q)\| = \|p - q\|$  for all points  $p, q \in \mathbb{R}^3$ .

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1. Length is preserved:  $\|g(p) - g(q)\| = \|p - q\|$  for all points  $p, q \in \mathbb{R}^3$ .
2. The cross product is preserved:  $g_*(v \times w) = g_*(v) \times g_*(w)$  for all vectors  $v, w \in \mathbb{R}^3$ .

# Robot as a collection of rigid bodies



# Questions?