Continuous a11y improvements

Integrating continuous accessibility improvement in agile development

Hello, I'm Tim Damen

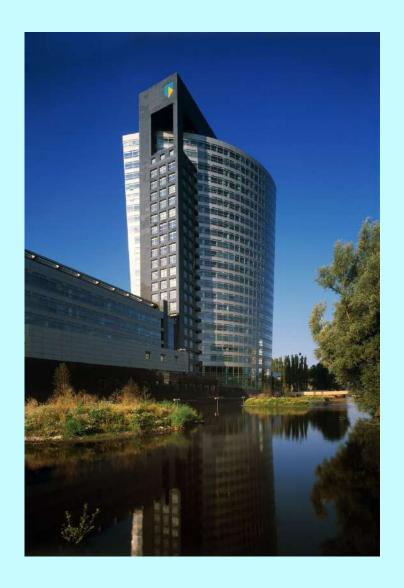
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"Front-end dev",
"Accessibility lead",
"focustrap podcast host",
"www.timdamen.io",
}
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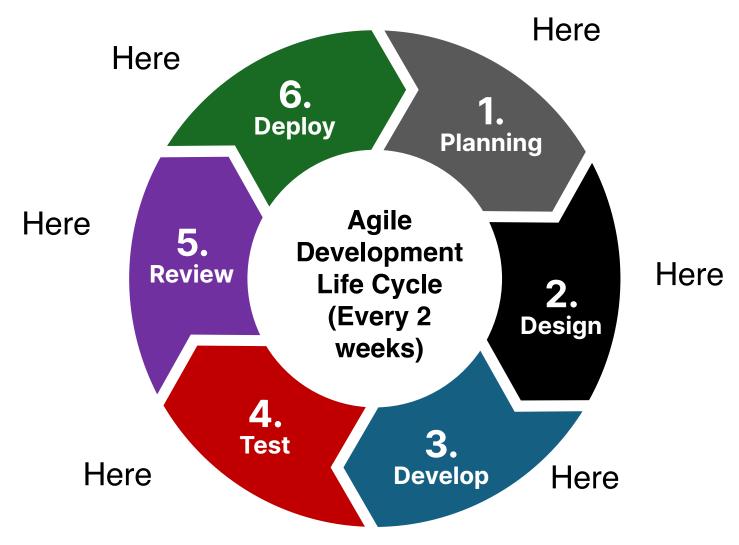
ABN ARMO Bank

A personal bank in a digital age

- Third-largest **Dutch bank**.
- About six million customers in the Netherlands.
- Headquarters: Based in Amsterdam, with a strong presence in the European financial sector.
- Innovation Leader: Known for embracing digital transformation, ABN AMRO invests in technology to enhance customer experience and operational efficiency.



Accessibility checks should be done:



Continuous a11y improvements

Goal: teach engineering teams how to build accessible software continuously

How: prevent releasing inaccessible new features

Leading initiatives via the ally guild

- 1. (Role based) a11y training
- 2. Frequent WCAG test insights
- 3. A11y acceptance criteria
- 4. Automation and monitoring



Organisation-wide approach

- 1. Accessibility has management support
- 2. There is a person who has final responsibility for digital accessibility.
- 3. Accessibility is included in processes and permanent budget and capacity are allocated.

If not, start advocating

(Role based) ally training

Managing digital accessibility: a joint effort of various departments and roles

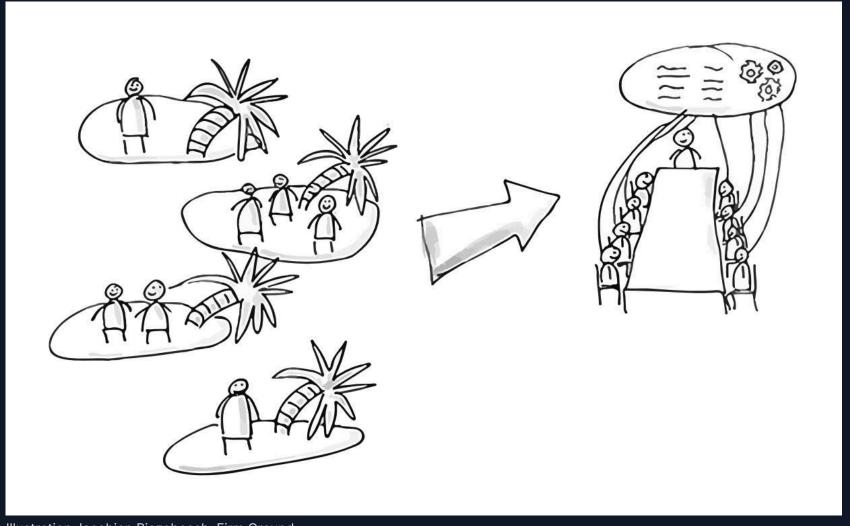


Illustration: lacobien Riezebosch, Firm Ground

Where to start: building knowledge

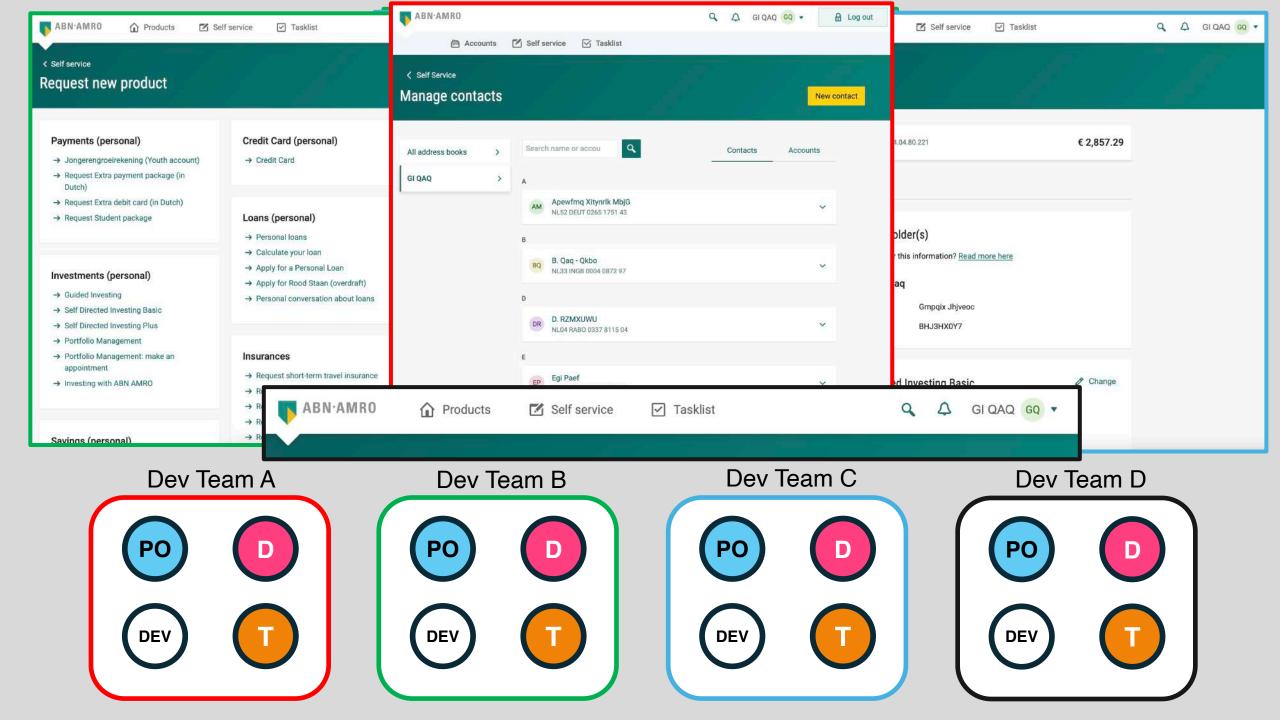
Intro ally training for every role.

Specialist training for Devs, Designers, Testers and other roles.

Online training certifications.

Internal researching and knowledge sharing sessions.

Frequent WCAG test insights



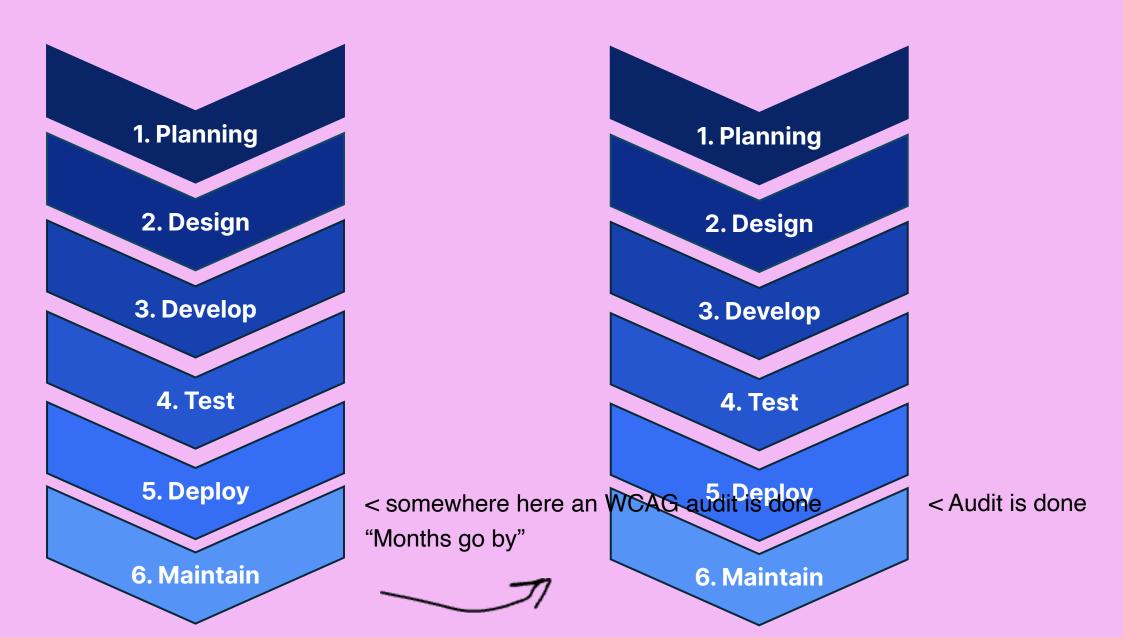
WCAG-EM (Evaluation method)

Large sample size (different page) → could be a lot of different teams

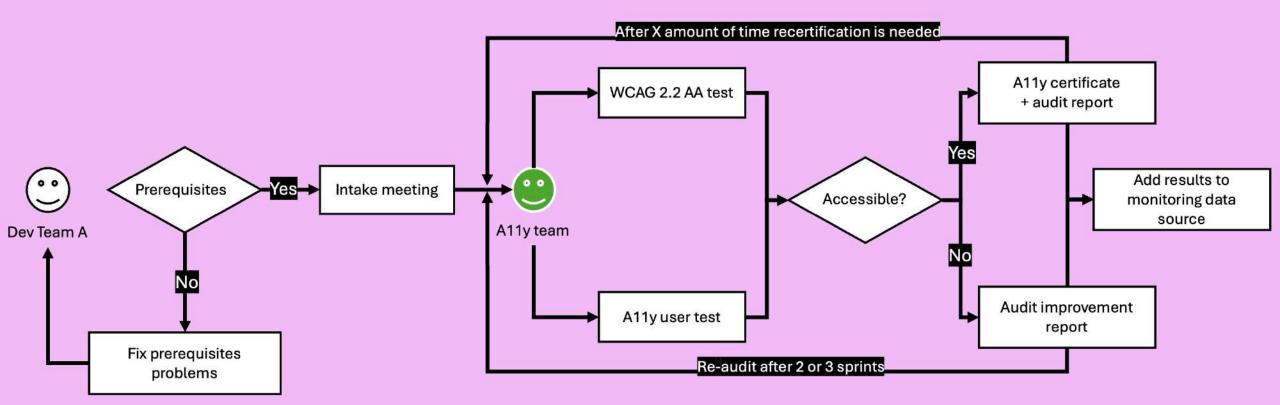
Not mandatory to show all issues per WCAG requirement

→ Potential to miss a lot of issues

Current situation a11y auditing



The accessibility feedback loop



The accessibility feedback loop

- 1. Meet the Prerequisites
- 2. Intake meeting
- 3. Accessibility team (or champion) starts WCAG audit
- 4. If audit is successful team receives ally certificate
- 5. If audit is not successful team receives improvement report
- 6. Monitor on data
- 7. After the team completed all improvements, start at 3 again

Dev teams need something like this!

Issues

- 1. Main menu does not work with keyboard (2.1.1)
- 2. Focus style missing (2.4.7)

Issue 1

Main menu does not work with keyboard

Problem

The main menu does not work with just a keyboard. The links are marked up like this:

<div class="link 202034rsfd oiarjgeoi" onclick="woo()">About us</div>

Solution

Use <a> tags for the links, and use the href attribute for the location to link to, like this:

About us

The <a>-tag works with keyboard out of the box, does not rely on JavaScript and makes it easier for search engines to understand what is going on.

WCAG criterion:
2.1.1: Keyboard [7]

Difficulty: High

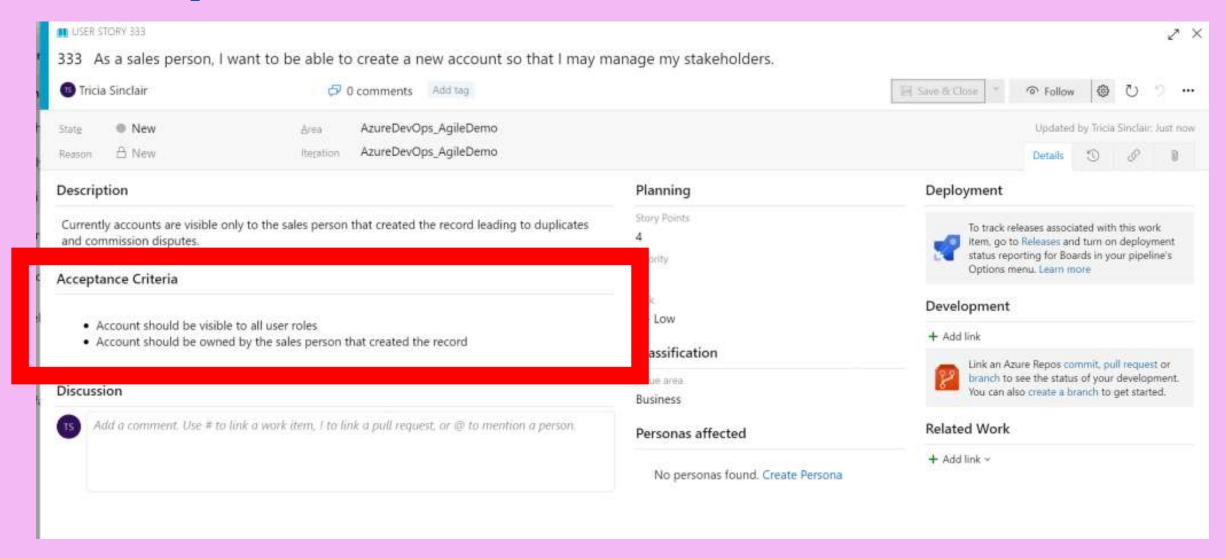
Severity:

Sample: blog-post

High

A11y acceptance criteria

Acceptance criteria



Example 1: adding a

Scenario 1: A screen reader user hears the purpose of a table.

GIVEN a user navigates a web application with a screen reader **WHEN** the user sets focus on a table heading or caption **THEN** the screen reader announces the caption or a heading to describe its purpose

Example 2: adding a <button>

Scenario 1: A keyboard user can access and select a button.

GIVEN a user navigates a web application with a keyboard **WHEN** the user sets focus on the button with the keyboard's *Tab* key

THEN the system shows a **visual indicator** that button is selected

List of templates based on WCAG SC's

Related a11yAC for audio and video:

In this section you can find a set of **accessibility acceptance criteria** that could be used for creating stories and for audio and video. Please note that the full set of BDDs will depend on the application; here are some general scenarious contents and the section of the se



A11yAC for audio and video

A11yAC for audio and video

Audio and Video player ⇒ A11yAC for keyboard users

Scenario 1: A keyboard user can access and select an audio or a video player.

GIVEN a keyboard user navigates a web application that contains an audio or video player

WHEN the user sets focus on an audio or video player with the keyboard's Tab key

THEN the system shows a visual indicator that the audio or video player is selected

Scenario 2: A keyboard user can trigger the play action on an audio or video player with an Enter key.

GIVEN a keyboard user sets focus on a play control on an audio or video player

WHEN the user presses the Enter key

THEN the system starts playing the audio or video action

Scenario 3: A keyboard user can trigger the play action on an audio or video player with a Spacebar key.

GIVEN a keyboard user sets focus on a play control on an audio or video player

WHEN the user presses the Spacebar key

THEN the system starts playing the audio or video action

Automation and monitoring

Automation (max 30%)

General automation with AXE-Core on as many levels.

Context related automation with "testing-library" and "guidepup"

Add to CICD pipeline.

Gather information from pipeline to monitor on.

Monitor data sources

Azure devops tickets

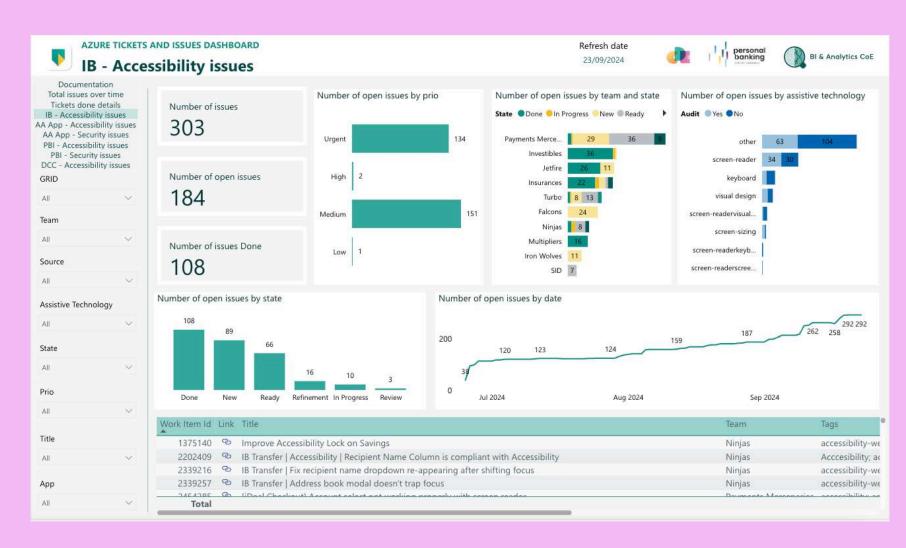
Lighthouse pipeline results

WCAG audit results

Dashboard



Monitoring



Summary

- Intro
- (Role based) ally training
- Frequent WCAG test insights
- A11y acceptance criteria
- Automation and monitoring

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