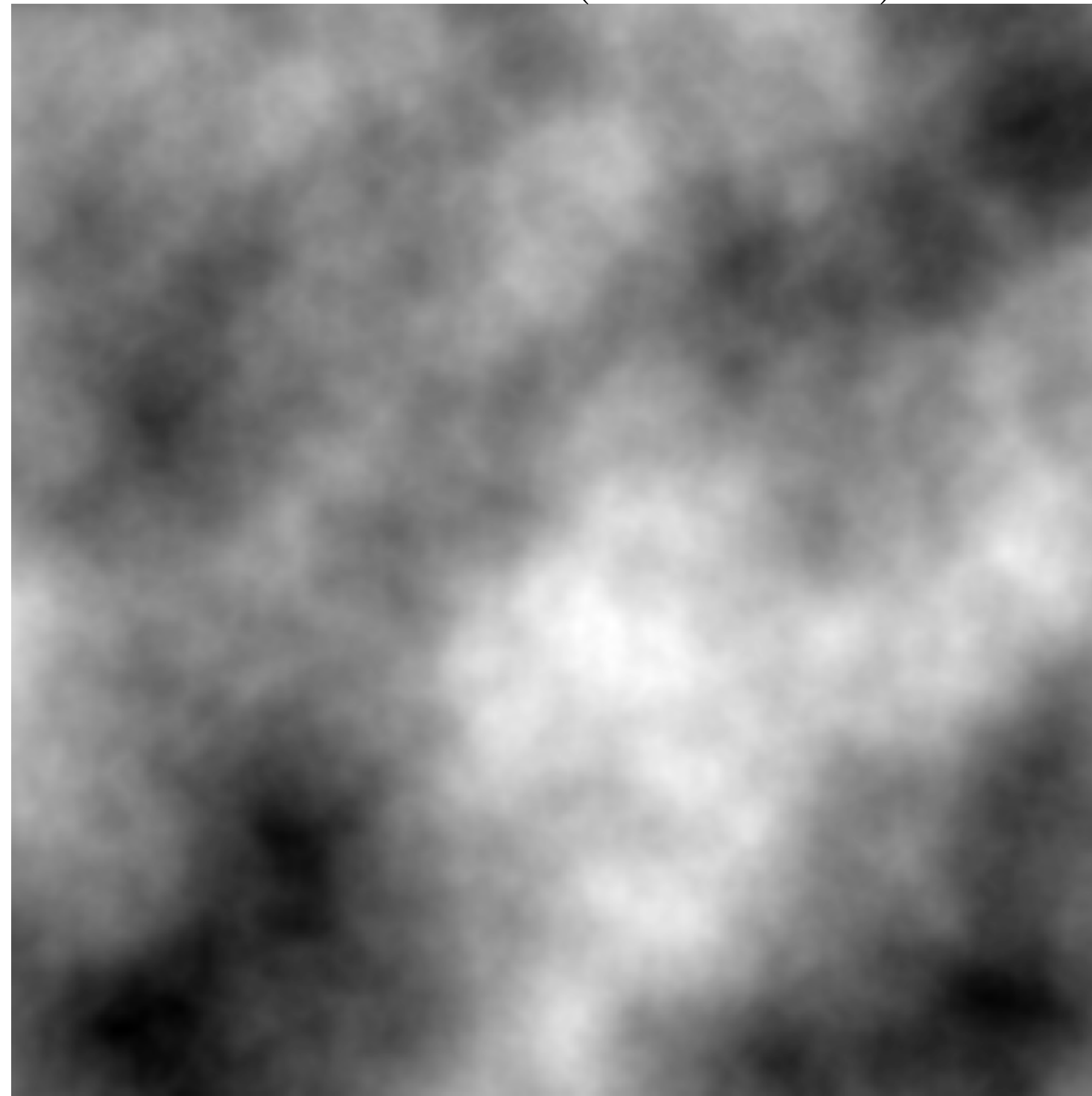


Perlin Noise (Scale=10)



Perlin Noise (Scale=100)



Perlin Noise (Scale=1000)

