

Reactive JavaScript

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OubleVerify, Inc.

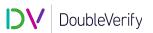
- Marketing measurement
- Authentic Impression®
 - Fully viewed
 - By a real person
 - In a brand-safe environment
- Let's build a better industry™
- Offices worldwide
- 450+ people





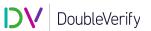
DoubleVerify Ghent

- Two product lines:
 - Video measurement for advertisers
 - Yield optimization for publishers
- Truly full-stack JavaScript:
 - Lots of front end
 - Lots of back end
 - Lots of devops
- Small team with big plans



X Coding Challenge: ZIP Code Lookup

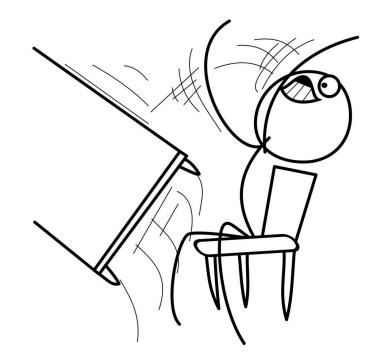
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Known Issues

- New request every keystroke
 - Server: high load
 - Client: concurrent requests/responses
- Empty input is special case
- Hard to test





Reactive Programming

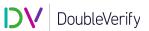
- It's like working with lists (or arrays) over time
- Streams (observables) and operators
- Wire streams up, then kick things off





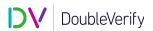
Reactive Programming

- It's like working with lists (or arrays) over time
- Streams (observables) and operators
- Wire streams up, then kick things off
- Language-agnostic
- JavaScript: RxJS



JavaScript Array vs. RxJS Observable

```
const events = [
                                                          const firstThreeRemovedUsers$ = events$.pipe(
  { type: 'userAdded', name: 'alice' },
                                                             filter((\{ type \}) \Rightarrow type \equiv 'userRemoved'),
  { type: 'userAdded', name: 'bob' },
                                                            map((\{ name \}) \Rightarrow name),
  { type: 'userRemoved', name: 'alice' },
                                                            take(3)
  { type: 'userAdded', name: 'carl' },
const firstThreeRemovedUsers = events
  .filter(({ type }) ⇒ type ≡ 'userRemoved')
  .map(({ name })) \Rightarrow name)
  .slice(0, 3)
                                 input
                                 output
```



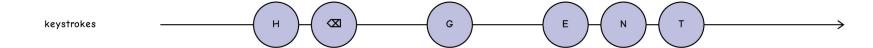
Let's Think Reactive(ly)!

What streams do we need?



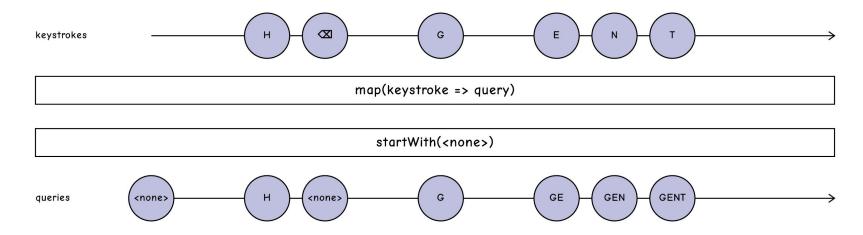


C Handling User Input



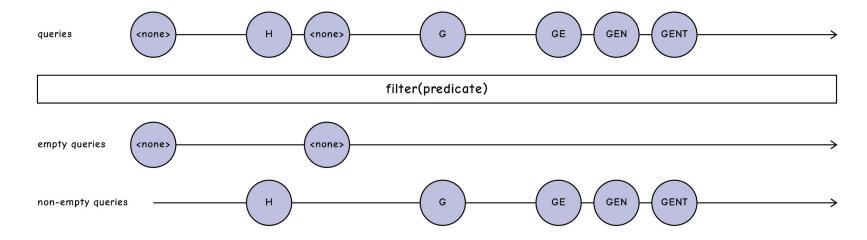


Transforming User Input to Queries



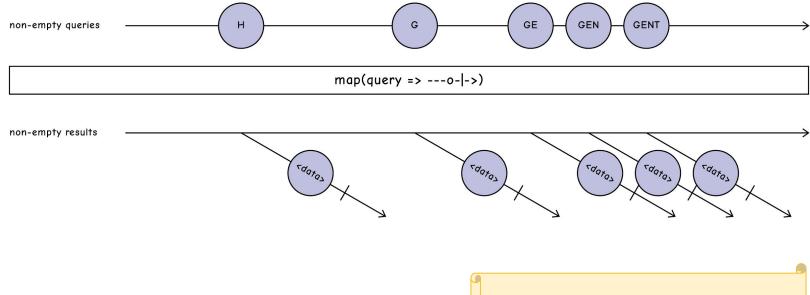


© Splitting Queries





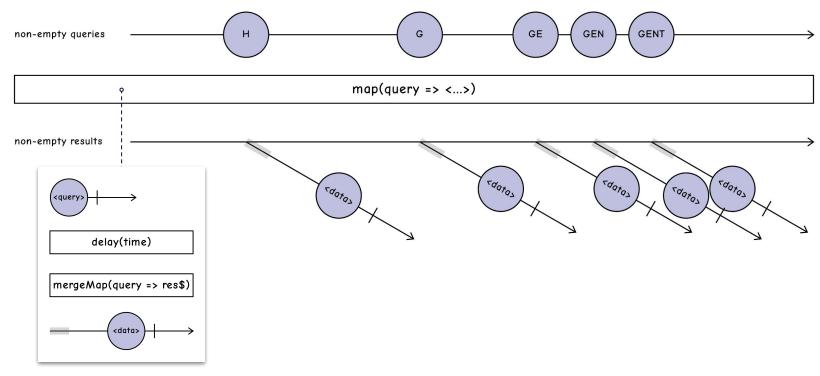
C Loading Search Results



This is a **higher-order observable**

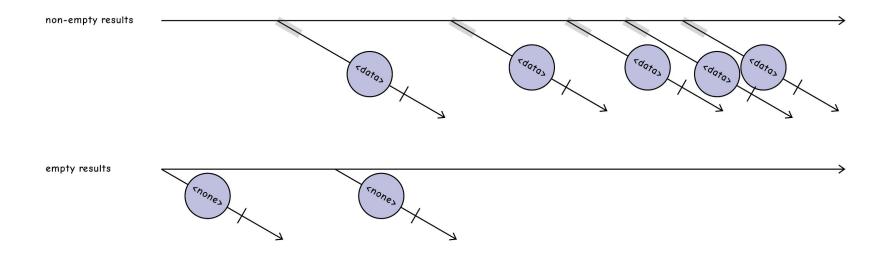


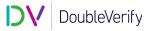
© Debouncing Searches

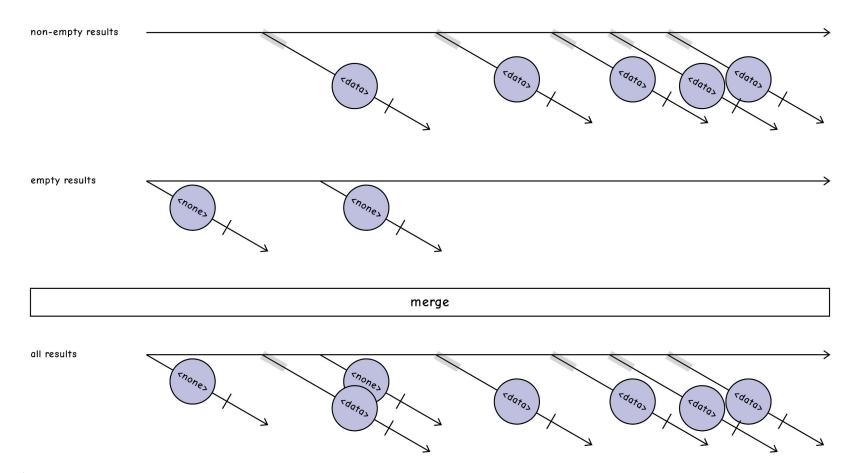




C Unifying Result Streams

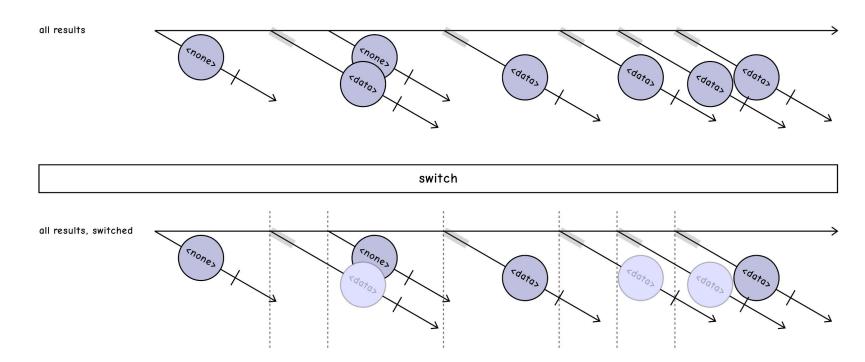








Canceling Ongoing Searches







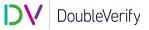
But we still need to build it.





Testing Observables: rxjs-marbles

```
describe('rxjs-marbles', () \Rightarrow {}
 it('should support marble tests', marbles(m \Rightarrow \{
   const source = m.hot('--^-a-b-c-|')
   const subs = '^----!'
   const expected = '--b-c-d-|'
   const destination = source.pipe(
     map(value ⇒ String.fromCharCode(value.charCodeAt(0) + 1))
   m.expect(destination).toBeObservable(expected)
   m.expect(source).toHaveSubscriptions(subs)
 }))
```



Resources

- 'The introduction to Reactive Programming you've been missing' https://gist.github.com/staltz/868e7e9bc2a7b8c1f754
- Rx for your favorite language http://reactivex.io
- RxJS documentation (careful: raw API docs ahead) http://reactivex.io/rxjs
- Interactive playground: RxJS Marbles https://rxmarbles.com
- Testing framework: rxjs-marbles https://cartant.github.io/rxjs-marbles/
- React + Redux: redux-observable https://redux-observable.js.org
- Reactive Web server: Marble.js https://marblejs.com
- Marble diagram generator: Swirly https://swirly.now.sh





Q&A



Thanks!

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