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| Use Case: CheckMoneyChange |
| ID:2 |
| Brief description:  Checks if there are enough coins left in CoffeeMaker for change. |
| Primary actors:  CoffeeMaker |
| Secondary actors:  Drinker |
| Preconditions:  Drinker has chosen the recipe name and put money in the CoffeeMaker. |
| Main flow:  1. CoffeeMaker calculates the amount of money for change.  2. CoffeeMaker calculates how much of which coins it has to give to the Drinker from the existed in it.  3. Drinker receives the change. |
| Postconditions:  Drinker has his coffee and his change. |
| Alternative flow:  1. CoffeeMaker calculates the amount of money for change.  2. CoffeeMaker don’t have enough money for the change.  3. CoffeeMaker returns money to the Drinker |

CoffeeMaker check Check money change

coffee, change yes

return money no