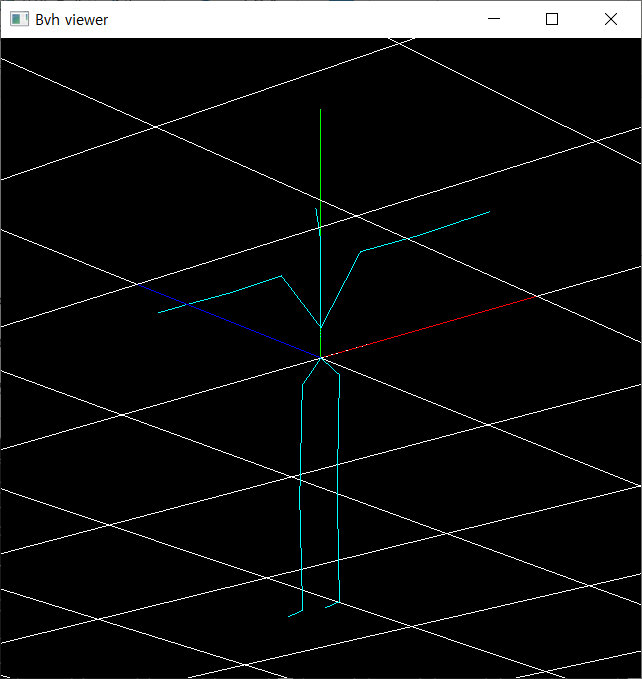
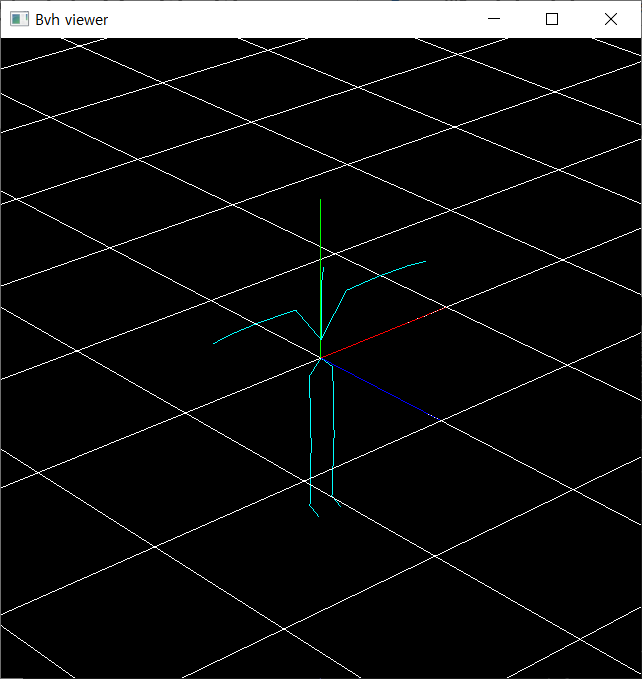
2019054957 컴퓨터소프트웨어학부 이용우

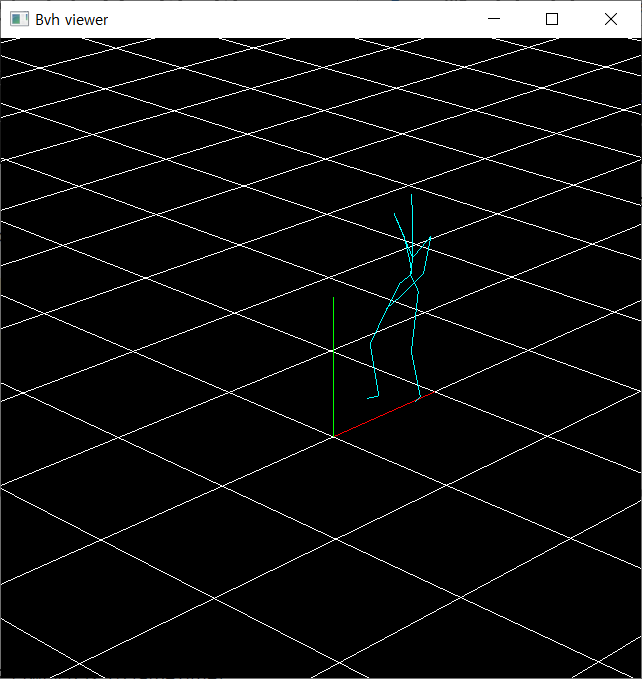
1. Which requirements I implemented
2. ClassAssignment1의 코드와 동일하게 카메라 조절하기
3. Drag-and-drop으로 bvh 파일을 열어 skeleton(t-pose) 그리기

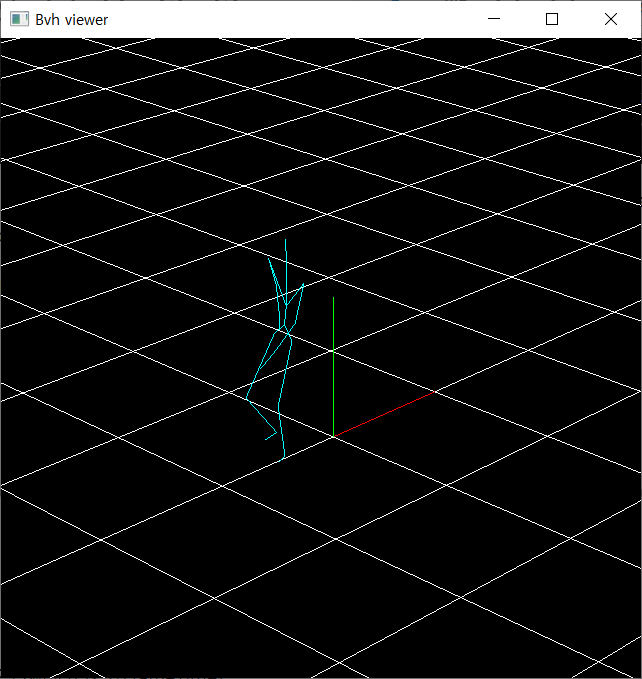


1. Bvh file의 정보를 콘솔에 출력하기

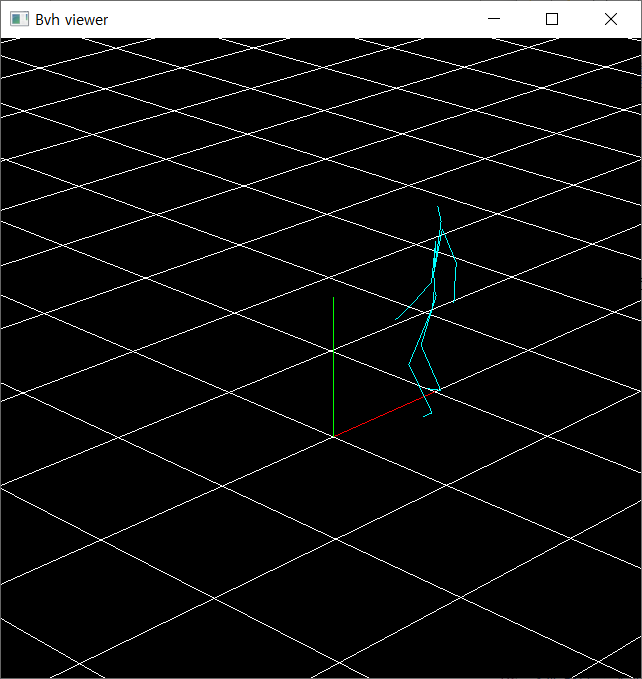
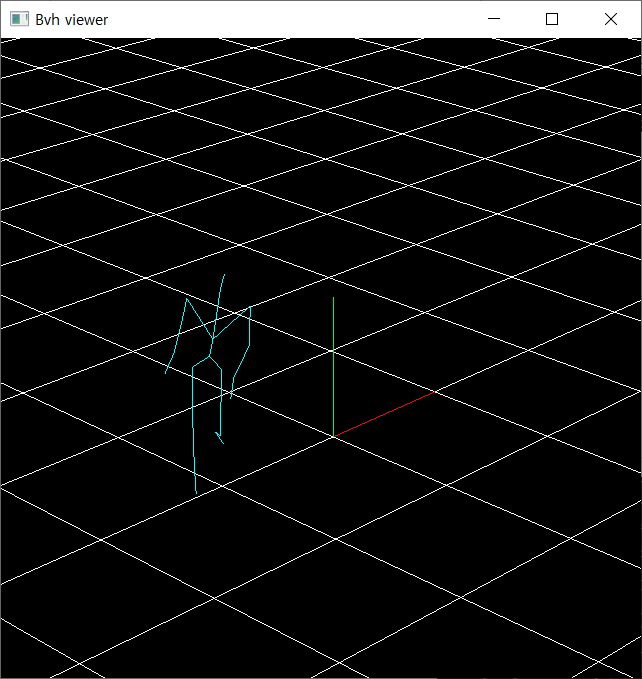
텍스트이(가) 표시된 사진

자동 생성된 설명

1. <spacebar> key를 눌러 load된 motion을 animate하기

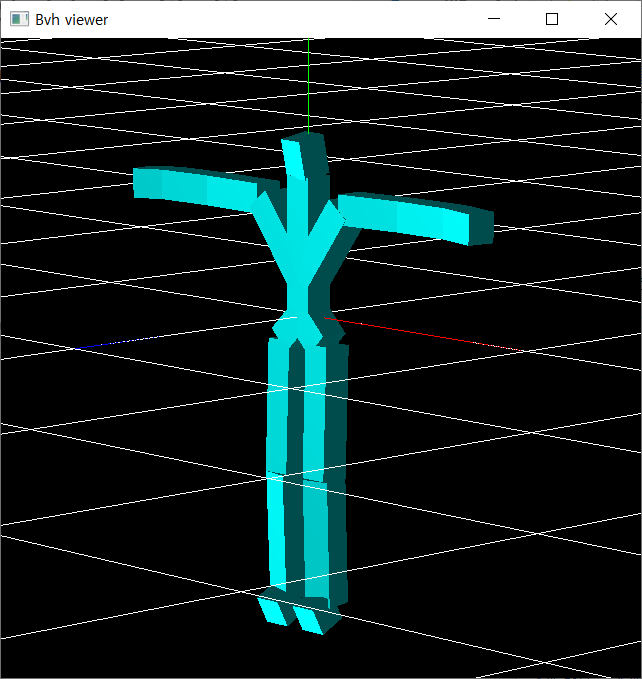
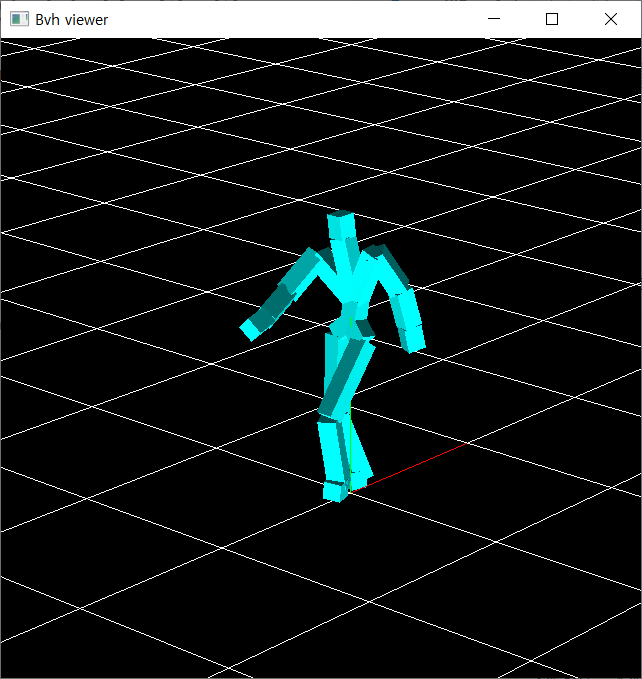


[ sample-walk.bvh ]

[ sample-spin.bvh ]

1. Extra credits A – Use a box to draw each body part

1. A hyperlink to the video uploaded to Internet video streaming services

<https://youtu.be/jKqdHx7RY7s>

Bvh file: 085\_02 JumpTwist in [http://motion.hahasoha.net/](https://www.youtube.com/redirect?event=video_description&redir_token=QUFFLUhqbEpJMktvVEdjdmdXbzIxNy1PdFpOb3p5UXRSZ3xBQ3Jtc0tuMi1ENlVycnpPTjk5RXFhVjBqQkZHVWhrcVRYbUdtN3paZzBNaDlCS3JXVVZjZ19PVUtSdUktM044ZDIwYkRjd0ZFMjJRNC1MaS1GZGFQaTE3RHJyZXlxemw0QWk4ZVNlZnhCLUpuWEM5c3ZSVmxxOA&q=http%3A%2F%2Fmotion.hahasoha.net%2F)