

### **Audit Report**

## **Timewave Covenants**

v1.0

May 2, 2024

## **Table of Contents**

Table of Contents	2
License	4
Disclaimer	4
Introduction	6
Purpose of This Report	6
Codebase Submitted for the Audit	6
Methodology	8
Functionality Overview	8
How to Read This Report	9
Code Quality Criteria	10
Summary of Findings	11
Detailed Findings	14
1. Interchain parties cannot be refunded after swap covenant expiration	14
2. Disregarded emergency committee configuration hinders emergency message execution	14
3. Improper assertions will block migration or allow incorrect configurations to be stored	15
4. Funds stuck in the native-router contract due to unnecessary IBC fee reservation	ıs 15
5. Neutron governance updating IBC fees could hinder interchain transactions	16
<ol><li>Attackers can drain NTRN from interchain-router contracts by executing DistributeFallback messages targeting unsupported coins</li></ol>	17
7. Covenant contract parameter update poses centralization risks	17
8. Single-sided liquidity provision is not restricted to stablecoin pairs	18
9. Locked funds in the liquid pooler contract if the liquidity pool is not initialized or outside of the required range	18
<ol> <li>Lack of verification of matching denominations between native-splitter splits and swap-holder contributions could lead to stuck funds</li> </ol>	d 19
11. Side based covenant implementation differs from specification	20
12. Emergency withdrawal can lead to stuck funds	20
<ol> <li>Attackers can spam Tick messages to disable the execution of withdrawals in th osmo-liquid-pooler contract</li> </ol>	ne 21
14. Decimal rounding strategy in remote-chain-splitter contract could lead to funds stuck in ibc-forwarder	22
15. Partial covenant configuration validation in the two-party-pol-holder contract	22
16. Lack of grouped versioning of code IDs could lead to malfunctioning covenant deployments	23
17. The two-party-pol-holder does not refund excess contributions	23
18. Missing address validation during the interchain-router contract instantiation	24
19. Missing address validation during the native-splitter contract instantiation	24
20. Missing address validation for parties_config during the swap-holder contract	

Instantiation	25
21. Asymmetric ragequit penalty for share-based covenants	25
22. Missing percent value validation	26
23. Missing lockup_period validation	26
24. The stride-liquid-staker contract allows config updates that may interfere with existing ICA	27
25. Impossibility to recover additional funds from the ibc-forwarder and remote-chain-splitter contracts' ICA accounts	27
26. Missing validations in the native-splitter contract	28
27. Migrate entrypoints cannot update CONTRACT_CODES	28
28. Inconsistency in two-party-pol-holder contract state transitions	28
29. Unrelayed ICA transactions could make the ibc-forwarder contract unable to redirect funds to holder contracts	29
30. Inconsistency in remote-chain-splitter contract state transitions	30
31. Missing check to ensure that the lockup_config expiration is after the deposit_deadline	30
32. Redundant functions to validate the clock address	31
33. Emergency withdrawal can be executed multiple times	31
34. Inefficiency in pair validation query	32
35. Missing split validations in two-party-pol-holder migration	32
36. Unnecessary computation of ibc-forwarder addresses in case the party is Nativ	e 33
37. "Migrate only if newer" pattern is not followed	33
38. The ibc-forwarder contract never reaches the Complete state	34
39. Contract parameter update pattern using migrations is inefficient and error-pro 34	ne
40. Redundant check for duplicates in a loop	35
41. Inefficiencies in iterations	35
42. Code duplication decreases readability and maintainability	36
43. Remove commented code blocks	37
44. Remove debug messages	37
45. Remove dead code	37
46. Resolve TODO code and comments	38

### License







THIS WORK IS LICENSED UNDER A CREATIVE COMMONS ATTRIBUTION-NODERIVATIVES 4.0 INTERNATIONAL LICENSE.

### **Disclaimer**

THE CONTENT OF THIS AUDIT REPORT IS PROVIDED "AS IS", WITHOUT REPRESENTATIONS AND WARRANTIES OF ANY KIND.

THE AUTHOR AND HIS EMPLOYER DISCLAIM ANY LIABILITY FOR DAMAGE ARISING OUT OF, OR IN CONNECTION WITH, THIS AUDIT REPORT.

THIS AUDIT REPORT WAS PREPARED EXCLUSIVELY FOR AND IN THE INTEREST OF THE CLIENT AND SHALL NOT CONSTRUE ANY LEGAL RELATIONSHIP TOWARDS THIRD PARTIES. IN PARTICULAR, THE AUTHOR AND HIS EMPLOYER UNDERTAKE NO LIABILITY OR RESPONSIBILITY TOWARDS THIRD PARTIES AND PROVIDE NO WARRANTIES REGARDING THE FACTUAL ACCURACY OR COMPLETENESS OF THE AUDIT REPORT.

FOR THE AVOIDANCE OF DOUBT, NOTHING CONTAINED IN THIS AUDIT REPORT SHALL BE CONSTRUED TO IMPOSE ADDITIONAL OBLIGATIONS ON COMPANY, INCLUDING WITHOUT LIMITATION WARRANTIES OR LIABILITIES.

COPYRIGHT OF THIS REPORT REMAINS WITH THE AUTHOR.

This audit has been performed by

**Oak Security** 

https://oaksecurity.io/ info@oaksecurity.io

### Introduction

### **Purpose of This Report**

Oak Security has been engaged by Timewave Inc. to perform a security audit of Timewave Covenants.

The objectives of the audit are as follows:

- 1. Determine the correct functioning of the protocol, in accordance with the project specification.
- 2. Determine possible vulnerabilities, which could be exploited by an attacker.
- 3. Determine smart contract bugs, which might lead to unexpected behavior.
- 4. Analyze whether best practices have been applied during development.
- 5. Make recommendations to improve code safety and readability.

This report represents a summary of the findings.

As with any code audit, there is a limit to which vulnerabilities can be found, and unexpected execution paths may still be possible. The author of this report does not guarantee complete coverage (see disclaimer).

### **Codebase Submitted for the Audit**

The audit has been performed on the following target:

Repository	https://github.com/timewave-computer/covenants	
Commit	88936e78ae67760f9c7216cbe366fdbcda2e6812	
Scope	The following contracts and packages are in scope:	



### Methodology

The audit has been performed in the following steps:

- 1. Gaining an understanding of the code base's intended purpose by reading the available documentation.
- 2. Automated source code and dependency analysis.
- 3. Manual line-by-line analysis of the source code for security vulnerabilities and use of best practice guidelines, including but not limited to:
  - a. Race condition analysis
  - b. Under-/overflow issues
  - c. Key management vulnerabilities
- 4. Report preparation

### **Functionality Overview**

Timewave Covenants are smart contracts designed to be deployed on Neutron that enable interchain agreements.

Three types of covenants are implemented:

- Two parties covenant to swap native or interchain tokens.
- Two parties covenant to co-own a liquidity position on Astroport or Osmosis.
- Single-party covenant to natively liquid stake tokens and participate in a liquidity pool that includes both native and liquid staked tokens of the same chain.

## **How to Read This Report**

This report classifies the issues found into the following severity categories:

Severity	Description
Critical	A serious and exploitable vulnerability that can lead to loss of funds, unrecoverable locked funds, or catastrophic denial of service.
Major	A vulnerability or bug that can affect the correct functioning of the system, lead to incorrect states or denial of service.
Minor	A violation of common best practices or incorrect usage of primitives, which may not currently have a major impact on security, but may do so in the future or introduce inefficiencies.
Informational	Comments and recommendations of design decisions or potential optimizations, that are not relevant to security. Their application may improve aspects, such as user experience or readability, but is not strictly necessary. This category may also include opinionated recommendations that the project team might not share.

The status of an issue can be one of the following: Pending, Acknowledged, or Resolved.

Note that audits are an important step to improving the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of the system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**. We include a table with these criteria below.

Note that high complexity or low test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than in a security audit and vice versa.

## **Code Quality Criteria**

The auditor team assesses the codebase's code quality criteria as follows:

Criteria	Status	Comment	
Code complexity	Medium-High	The protocol encompasses several contracts that communicate with each other through message exchanges and callbacks, in addition to utilizing IBC messages and ICA accounts. It also integrates with third-party protocols such as Polytone, Astroport, and Osmosis.	
Code readability and clarity	Medium-High	-	
Level of documentation	Medium-High	The client provided detailed documentation and diagrams	
Test coverage	<del>Low</del> Medium-High	cargo tarpaulin reports a 10.44% test coverage at the audited commit.  An interchaintest test suite is implemented.  The client improved the test coverage during issue remediation to 75.11%.	

## **Summary of Findings**

No	Description	Severity	Status
1	Interchain parties cannot be refunded after swap covenant expiration	Critical	Resolved
2	Disregarded emergency committee configuration hinders emergency message execution	Major	Resolved
3	Improper assertions will block migration or allow incorrect configurations to be stored	Major	Resolved
4	Funds stuck in the native-router contract due to unnecessary IBC fee reservations	Major	Resolved
5	Neutron governance updating IBC fees could hinder interchain transactions	Major	Resolved
6	Attackers can drain NTRN from interchain-router contracts by executing DistributeFallback messages targeting unsupported coins	Major	Resolved
7	Covenant contract parameter update poses centralization risks	Major	Acknowledged
8	Single-sided liquidity provision is not restricted to stablecoin pairs	Major	Resolved
9	Locked funds in the liquid pooler contract if the liquidity pool is not initialized or outside of the required range	Major	Resolved
10	Lack of verification of matching denominations between native-splitter splits and swap-holder contributions could lead to stuck funds	Major	Resolved
11	Side based covenant implementation differs from specification	Major	Acknowledged
12	Emergency withdrawal can lead to stuck funds	Major	Resolved
13	Attackers can spam Tick messages to disable the execution of withdrawals in the osmo-liquid-pooler	Major	Resolved
13	Decimal rounding strategy in remote-chain-splitter contract could lead	Minor	Partially Resolved

	to funds stuck in ibc-forwarder		
14	Partial covenant configuration validation in the two-party-pol-holder contract	Minor	Resolved
15	Lack of grouped versioning of code IDs could lead to malfunctioning covenant deployments	Minor	Acknowledged
16	The two-party-pol-holder does not refund excess contributions	Minor	Acknowledged
17	Missing address validation during the interchain-router contract instantiation	Minor	Resolved
18	Missing address validation during the native-splitter contract instantiation	Minor	Resolved
19	Missing address validation for parties_config during the swap-holder contract instantiation	Minor	Resolved
20	Asymmetric ragequit penalty for share-based covenants	Minor	Acknowledged
21	Missing percent value validation	Minor	Resolved
22	Missing lockup_period validation	Minor	Resolved
23	The stride-liquid-staker contract allows config updates that may interfere with existing ICA	Minor	Acknowledged
24	Impossibility to recover additional funds from the ibc-forwarder and remote-chain-splitter contracts' ICA accounts	Minor	Resolved
25	Missing validations in the native-splitter contract	Minor	Resolved
26	Migrate entrypoints cannot update CONTRACT_CODES	Minor	Resolved
27	Inconsistency in two-party-pol-holder contract state transitions	Minor	Resolved
28	Unrelayed ICA transactions could make the ibc-forwarder contract unable to redirect funds to holder contracts	Minor	Resolved
29	<pre>Inconsistency in remote-chain-splitter contract state transitions</pre>	Informational	Resolved
30	Missing check to ensure that the <code>lockup_config</code> expiration is after the <code>deposit_deadline</code>	Informational	Resolved

31	Redundant functions to validate the clock address	Informational	Resolved
32	Emergency withdrawal can be executed multiple times	Informational	Resolved
33	Inefficiency in pair validation query	Informational	Resolved
34	Missing split validations in two-party-pol-holder migration	Informational	Resolved
35	Unnecessary computation of ibc-forwarder addresses in case the party is Native	Informational	Resolved
36	"Migrate only if newer" pattern is not followed	Informational	Acknowledged
37	The ibc-forwarder contract never reaches the Complete state	Informational	Resolved
38	Contract parameter update pattern using migrations is inefficient and error-prone	Informational	Acknowledged
39	Redundant check for duplicates in a loop	Informational	Acknowledged
40	Inefficiencies in iterations	Informational	Acknowledged
41	Code duplication decreases readability and maintainability	Informational	Resolved
42	Remove commented code blocks	Informational	Resolved
43	Remove debug messages	Informational	Resolved
44	Remove dead code	Informational	Resolved
45	Resolve TODO code and comments	Informational	Resolved

## **Detailed Findings**

# 1. Interchain parties cannot be refunded after swap covenant expiration

#### **Severity: Critical**

The try\_refund function of the swap-holder contract, defined in contracts/swap-holder/src/contract.rs:144-193, executes the refund to parties in case the covenant is expired.

Refund messages are constructed by the <code>get\_refund\_msg</code> function defined in <code>packages/covenant-utils/src/lib.rs:93-117</code>. In case the <code>receiver\_config</code> type is <code>ReceiverConfig::Ibc</code>, the refund message is constructed as an <code>IbcMsg::Transfer</code> message.

However, this type of message does not support the feeRefunder Neutron Cosmos SDK module, causing an error due to the missing IBC fee payment and reverting the transaction.

As a consequence, it would be not possible to refund parties and funds would be stuck in the contract.

#### Recommendation

We recommend substituting the <code>IbcMsg::Transfer</code> with a <code>NeutronMsg::IbcTransfer</code> message and specifying IBC fees.

**Status: Resolved** 

# 2. Disregarded emergency committee configuration hinders emergency message execution

#### **Severity: Major**

In contracts/two-party-pol-holder/src/contract.rs:34, the instantiate function of the two-party-pol-holder contract receives the emergency\_committee\_addr address as a parameter of the InstantiateMsg.

However, the emergency\_committee\_addr is not saved in the EMERGENCY COMMITTEE ADDR Item storage.

As a result, the emergency committee configuration is discarded and hence it is not possible for the committee to execute emergency privileged messages like EmergencyWithdraw.

We recommend validating and storing the <code>emergency\_committee\_addr</code> in the <code>EMERGENCY\_COMMITTEE\_ADDR</code> storage <code>Item</code>.

**Status: Resolved** 

# 3. Improper assertions will block migration or allow incorrect configurations to be stored

#### **Severity: Major**

In the migrate function, defined in contracts/single-party-pol-holder/src/contract.rs:185-195, the contract incorrectly ensures that the provided lockup is expired.

As a result, expired states will successfully pass and allow for migration to occur while valid non-expired states will return incorrect <code>LockupPeriodIsExpired</code> and <code>MustBeFutureLockupPeriod</code> errors.

#### Recommendation

We recommend modifying the aforementioned assertion to ensure that it returns errors only for expired states.

**Status: Resolved** 

## 4. Funds stuck in the native-router contract due to unnecessary IBC fee reservations

#### **Severity: Major**

In contracts/native-router/src/contract.rs:157-180, the try\_route\_balances function of the native-router contract reserves a portion of NTRN coins to pay for IBC fees.

However, it should not reserve IBC fees as the contract is designed for native transfers without IBC interactions.

As a consequence, this leads to a portion of the NTRN coins being unnecessarily stuck in the contract.

We recommend modifying the try\_route\_balances function to not reserve NTRN coins to pay for IBC fees.

**Status: Resolved** 

## 5. Neutron governance updating IBC fees could hinder interchain transactions

#### **Severity: Major**

In packages/covenant-utils/src/lib.rs:210-212, the get\_default\_ibc\_fee\_requirement function calculates the sum of all the IBC transfer fees required by the Neutron feeRefunder Cosmos SDK module relying on hardcoded fee values.

Similarly, in contracts/ibc-forwarder/src/contract.rs:101-109, the try\_register\_ica function attempts to register a new ICA account, paying a hardcoded register fee.

Moreover, in packages/covenant-utils/src/lib.rs:242-249, the get\_ibc\_transfer\_messages\_for\_coins function assumes that the IBC fees denom is untrn.

Additionally, In contracts/stride-liquid-staker/src/contract.rs:106 the ICA register fee is hard-coded.

However, since Neutron's governance can update the required IBC fees, hardcoded fees could render contracts unable to execute transfers or interchain transactions if fees change.

As a consequence, the aforementioned contracts may become stuck and not able to execute interchain transactions.

#### Recommendation

We recommend querying the current IBC fees directly from the feeRefunder and interchaintxs Cosmos SDK modules instead of hardcoding them.

### 6. Attackers can drain NTRN from interchain-router contracts by executing DistributeFallback messages targeting unsupported coins

#### **Severity: Major**

In contracts/interchain-router/src/contract.rs:67-99, the try\_distribute\_fallback method allows the interchain-router contract to permissionlessly distribute coins in its balance with a denom different from the targeted ones.

However, since it is required to pay IBC fees in NTRN to send IBC transfer transactions, attackers could send worthless coins to the contract and then execute <code>DistributeFallback</code> messages to force the contract to spend NTRN on fees for these transactions.

As a consequence, attackers can repeatedly exploit this vulnerability with unsupported denoms, draining all the NTRN funds in the contract.

#### Recommendation

We recommend requiring the DistributeFallback message sender to provide funds to pay for IBC fees.

**Status: Resolved** 

#### 7. Covenant contract parameter update poses centralization risks

#### **Severity: Major**

The UpdateConfig migrate message in contracts/two-party-pol-holder/src/contract.rs:580 and contracts/osmo-liquid-pooler/src/contract.rs:740 allows the contract admin to update various critical parameters of the covenant contract.

This poses a serious threat if the admin can make parameter updates after a covenant has been stated and both parties have begun the process. This is problematic because the admin can pass a completely new <code>covenant\_config</code> which would overwrite the existing configuration and could change multiple aspects of the original agreement that both parties agreed upon. This functionality even allows for the original parties to be replaced, the covenant shares could be changed, etc. None of this should occur after the contract is in an active state.

Additionally, other parameters can be changed without proper validation. For example, the ragequit\_config can be updated to include a penalty value that is greater than the share of one of the parties, which would effectively block that party from being able to rage quit due to a subtraction panic. Similarly, it does not prevent the lp\_config from being updated even if the contract is in an active state.

We recommend only allowing these critical configuration updates if the contract is in the ContractState::Instantiated state.

#### Status: Acknowledged

The client states they expect the administration of the covenants to be managed through a 2-of-2 multi-signature or a DAO DAO deployment, involving both parties. This arrangement would enable them to modify the covenant terms via suitable governance mechanisms. Furthermore, in scenarios where the parties operate on a foreign chain, the client mentioned the possibility of establishing an interchain account or a Polytone proxy account first.

# 8. Single-sided liquidity provision is not restricted to stablecoin pairs

#### **Severity: Major**

In contracts/astroport-liquid-pooler/src/contract.rs:247-256, single-sided liquidity provision is attempted when the user has a positive balance for only one of the two tokens.

However, <u>Astroport user documentation</u> states that single-sided LP is possible only for stableswap pairs. With other token pairs, single-sided LP will shift the pool ratio.

#### Recommendation

We recommend restricting single-sided liquidity provision to stableswap pairs only.

#### **Status: Resolved**

# 9. Locked funds in the liquid pooler contract if the liquidity pool is not initialized or outside of the required range

#### **Severity: Major**

In contracts/astroport-liquid-pooler/src/contract.rs:229, the pool ratio a\_to\_b\_ratio is calculated and checked to match the preconfigured allowed range.

However, there are two concerns:

• The following expression: Decimal::from\_ratio(pool\_token\_a\_bal, pool\_token\_b\_bal) cannot be computed when pool\_token\_b\_bal is zero since it would cause a division by zero error. In other words, the liquidity provision transaction is rejected if the liquidity has not been provided yet.

• In case the pool ratio is outside of the required bounds it would not be possible to provide the tokens since the execution would error and revert the transaction.

Consequently, since the Withdraw message is able to redeem funds only from the pool and not from the contract balance, funds could be stuck in the contract if the pool is not initialized yet or the pool ratio is outside of the specified range.

#### Recommendation

We recommend handling the zero liquidity amount case, allowing the Withdraw message to redeem funds in the contract balance and specifying different pool ratio bounds for the time when the pool is in specific states.

Although the same level of risk may not impact the osmo-liquid-pooler, we advise applying the same recommendation to this contract.

**Status: Resolved** 

### 10. Lack of verification of matching denominations between native-splitter splits and swap-holder contributions could lead to stuck funds

#### **Severity: Major**

In contracts/swap-covenant/src/contract.rs:124-171, the instantiate function of the swap-covenant constructs and executes the InstantiateMsg for the native-splitter and swap-holder contracts.

The native-splitter is configured to distribute funds depending on the information stored in splits and the swap-holder is configured to handle funds defined in party\_x\_config.contribution.

However, it is not verified that those two sources contain information about the same denoms and with the same total amount of coins.

As a consequence, in case the provided values refer to different coins, the native-splitter would not be able to complete the swap since the required funds are not provided by the swap-holder.

#### Recommendation

We recommend validating in the swap-covenant contract that splits and party\_x\_config.contribution refer to the same coins.

#### 11. Side based covenant implementation differs from specification

#### **Severity: Major**

Side based covenants are defined in the specification as follows:

"Each party has a claim to their side (denom) of the liquidity. E.g. if Cosmos Hub (ATOM) and Neutron (NTRN) are the two parties joining the pool, Cosmos Hub has a claim to all the ATOM associated with the position and Neutron has a claim to all the NTRN associated with the position."

However, the implementation differs from the specification since the try claim side based function, defined in contracts/two-party-pol-holder/src/contract.rs:331-352, operates distributing the retrieved tokens based on the provided splits and shares which are arbitrarily set by the covenant instantiator.

As a consequence, this discrepancy leads to users receiving shares calculated on splits instead of solely their allocated side of the pool.

#### Recommendation

We recommend revising the try\_claim\_side\_based function to ensure users receive only their side of the pool during Side covenants Claim events.

#### Status: Acknowledged

The client states that the configuration options are deliberately designed with high flexibility to support innovative use cases and experimentation. The client also acknowledges that while some configurations might be less practical, maintaining this high level of flexibility is a choice meant to foster creativity and adaptability as the product evolves.

#### 12. Emergency withdrawal can lead to stuck funds

#### **Severity: Major**

The try\_emergency\_withdraw function, defined in contracts/single-party-pol-holder/src/contract.rs:102-119, allows the EMERGENCY COMMITTEE ADDR to execute an emergency withdrawal.

However, during the process, the  ${\tt WITHDRAW\_TO}$  storage variable is not validated.

Consequently, in cases when WITHDRAW\_TO is not set, the consecutive call to the  $try\_distribute$  function from the pooler back to the holder will fail leading to the funds being stuck in the pooler.

We report this issue with major severity since it can be remediated by the admin who would need to plan, craft the correct state and then execute the migrate function to complete the withdrawal request.

#### Recommendation

We recommend validating all state variables necessary for the execution of try distribute and refactoring code parts shared try emergency withdraw and try claim functions to deduplicate the code. Code deduplication can increase maintainability and security, specifically, try emergency withdraw function is similar to the try claim function. While the correct validation of WITHDRAW TO has been implemented in the try claim function, it has not been applied to the try emergency withdraw function.

**Status: Resolved** 

# 13. Attackers can spam Tick messages to disable the execution of withdrawals in the osmo-liquid-pooler contract

#### **Severity: Major**

In contracts/osmo-liquid-pooler/src/contract.rs:417-437, the try\_sync\_proxy\_balances function of the osmo-liquid-pooler contract queries the proxy for balances.

However, since the <code>reset\_latest\_proxy\_balances</code> function removes old balances stored in the contract in line 433, the contract does not have information about the proxy balances in the duration between the execution of this transaction and the execution of the response handler.

Attackers could spam tick messages targeting the try\_sync\_proxy\_balances function in the same block as Withdraw transactions to grieve holders. Depending on the transaction ordering, if the Tick message is executed before the Withdraw message, the withdrawal will fail.

#### Recommendation

We recommend implementing an intermediate contract state to prevent attackers from repeatedly executing the try\_sync\_proxy\_balances function.

## 14. Decimal rounding strategy in remote-chain-splitter contract could lead to funds stuck in ibc-forwarder

#### **Severity: Minor**

In contracts/remote-chain-splitter/src/contract.rs:167-172, the try\_split\_funds function of the remote-chain-splitter contract iterates through all the splits to compute the amount to send to each receiver address depending on its share.

However, since this computation is performed by multiplying the total amount by the share of the respective receiver using the checked\_multiply\_ratio function, it always rounds down the result. which could lead to the loss of one base unit of the coin.

Those funds are then sent to the configured ibc-forwarder contracts which rely on the amount provided by the single-party-pol-covenant, manually computed by the covenant instantiator in config.contribution.

Consequently, if the covenant instantiator did not account for the decimal rounding when calculating the contribution, the ibc-forwarder would always fail to perform the IBC transfer from the ICA account and a manual intervention would be required.

For instance, if the amount is 100 and the shares are 0.107 and 0.893, it will result in sending 10 and 89 coins to the two receivers, leading to a total of 99 coins and a loss of 1 coin. If the covenant instantiators defined contribution equal to 11 and 89, the first ibc-forwarder contract will be unable to forward coins to the recipient.

#### Recommendation

We recommend adjusting the decimal rounding strategy and ensuring in the single-party-pol-covenant that the sum of the amounts in the provided contribution and splits are equal.

**Status: Partially Resolved** 

# 15. Partial covenant configuration validation in the two-party-pol-holder contract

#### **Severity: Minor**

During the instantiation of the two-party-pol-holder contract, in contracts/two-party-pol-holder/src/msg.rs:275-282, the validate method checks the correctness of the covenant configuration.

However, it fails to ensure for each party that the host\_addr represents a valid address and that contribution is a valid coin.

We recommend ensuring that host\_addr is a valid address and that contribution is a valid coin in the validate method.

**Status: Resolved** 

# 16. Lack of grouped versioning of code IDs could lead to malfunctioning covenant deployments

#### **Severity: Minor**

Covenant contracts enable instantiators to provide a specific code ID to each actor to be instantiated.

However, due to the possibility of having several code IDs per contract, creators might assign code IDs that are incompatible because they are intended for a different version of the covenant.

Additionally, it poses a security risk, as there is a risk of users supplying incorrect or harmful code IDs.

#### Recommendation

We recommend implementing a grouped versioning for actor contracts and letting instantiators provide the covenant version instead of the specific code IDs.

#### Status: Acknowledged

The client states they intend to ensure version compatibility by utilizing off-chain methods, including the frontend and documentation.

# 17. The two-party-pol-holder does not refund excess contributions

#### **Severity: Minor**

In contracts/two-party-pol-holder/src/contract.rs:372, the try\_deposit function verifies if both parties have deposited the required contribution funds defined in the covenant.

However, since it is only checked that the provided funds are greater or equal to the required contribution, in case a party deposits more funds than required, the excess will not be refunded.

As a consequence, excess contributions will be stuck in the two-party-pol-holder contract.

#### Recommendation

We recommend implementing refund logic for excess deposits in the two-party-pol-holder contract.

#### Status: Acknowledged

The client states they plan to introduce more complex refund mechanisms in future versions. They acknowledge this issue as a known limitation and advise users to be cautious not to deposit extra funds into the contracts.

## 18. Missing address validation during the interchain-router contract instantiation

#### **Severity: Minor**

During the interchain-router contract instantiation, in contracts/interchain-router/src/contract.rs:31-38, clock\_address and destination config addresses are stored in the contract without being validated.

As a consequence, incorrect addresses could be stored in the contract leading to the impossibility of the interchain-router to perform actions.

#### Recommendation

We recommend validating clock\_address and destination\_config addresses before storing them in the interchain-router contract.

**Status: Resolved** 

## 19. Missing address validation during the native-splitter contract instantiation

#### **Severity: Minor**

During the native-splitter contract instantiation, in contracts/native-splitter/src/contract.rs:32, clock\_address is stored in the contract without being validated.

As a consequence, incorrect addresses could be stored in the contract, leading to the impossibility of the native-splitter to perform actions.

We recommend validating the clock\_address address before storing it in the native-splitter contract.

**Status: Resolved** 

# 20. Missing address validation for parties\_config during the swap-holder contract instantiation

#### **Severity: Minor**

During the swap-holder contract instantiation, in contracts/swap-holder/src/contract.rs:42, parties\_config containing parties' addresses are stored in the contract without being validated.

As a consequence, incorrect addresses could be stored in the contract leading to the impossibility of the swap-holder to perform actions.

#### Recommendation

We recommend validating CovenantParty addresses before storing them in the contract.

Status: Resolved

#### 21. Asymmetric ragequit penalty for share-based covenants

#### **Severity: Minor**

The try\_ragequit function, defined in contracts/two-party-pol-holder/src/contract.rs:506, applies a penalty to the rage quitting party.

For covenants that are share-based, the penalty is directly subtracted from the rage quitting party's allocation.

However, this design is potentially problematic because it does not take into account the size of the allocation.

Consequently, this presents a situation where a ragequitting party with a smaller allocation share could lose nearly their entire position whereas the larger party stands to lose a very small proportion of their total allocation.

We recommend implementing a proportional ragequit penalty amount rather than applying a flat penalty.

Status: Acknowledged

#### 22. Missing percent value validation

#### **Severity: Minor**

The try\_withdraw function, defined in contracts/astroport-liquid-pooler/src/contract.rs:111 and contracts/osmo-liquid-pooler/src/contract.rs:125, does not validate the percent argument.

If percent is None, then Decimal::one() will be the default value. However, the percent value could also be equal to 0 or be more than 1, leading to incorrect configurations.

#### Recommendation

We recommend validating that the percent value is more than 0 and less than or equal to 1 according to contracts/astroport-liquid-pooler/src/contract.rs:112.

**Status: Resolved** 

#### 23. Missing lockup\_period validation

#### **Severity: Minor**

During the execution of the instantiate function defined in contracts/single-party-pol-holder/src/contract.rs:43, the msg.lockup period is not validated properly, potentially allowing misconfiguration.

There are multiple scenarios where a misconfigured expiration value can be saved during instantiation. For example, an expiration could be set to a value that is in the past, or it could be set to Never.

#### Recommendation

We recommend validating msg.lockup period before storing it in the contract.

# 24. The stride-liquid-staker contract allows config updates that may interfere with existing ICA

#### **Severity: Minor**

The UpdateConfig migrate message in contracts/stride-liquid-staker/src/contract.rs:462 allows the admin to update the config parameters of the stride-liquid-staker contract.

However, it does not validate the current state before it commits these updates to the contract state.

This can be problematic if the newly updated parameters conflict with the existing state of an active contract. For example, if the contract already has an active interchain account associated with it, updating the remote\_chain\_info could impact the current connection and not enable the contract to communicate with the previously created ICA account.

#### Recommendation

We recommend ensuring that the contract is in the Instantiated state before allowing for the remote chain info to be updated.

#### Status: Acknowledged

The client states they decided to prioritize migration flexibility to guarantee recovery from any issues arising in production. They indicate that in future versions of the covenants contracts, they will impose stricter limitations on contract updates.

### 25. Impossibility to recover additional funds from the ibc-forwarder and remote-chain-splitter contracts' ICA accounts

#### **Severity: Minor**

The ibc-forwarder and remote-chain-splitter contracts lack functionality for transferring funds with denoms different from the target ones from the ICA account.

As a consequence, in case someone erroneously deposits funds in the ICA account, the deposited funds would be unrecoverable.

#### Recommendation

We recommend implementing a message similar to the <code>DistributeFallback</code> implemented in other contracts in the <code>ibc-forwarder</code> and <code>remote-chain-splitter</code> contracts.

#### 26. Missing validations in the native-splitter contract

#### **Severity: Minor**

In contracts/native-splitter/src/contract.rs:32, during the execution of the instantiate function of the native-splitter contract, the clock\_address address is not validated.

Similarly, in contracts/native-splitter/src/contract.rs:41-47, fallback split is not validated before being stored in the contract.

#### Recommendation

We recommend validating clock\_address and fallback\_split within the instantiate function of the native-splitter contract.

**Status: Resolved** 

#### 27. Migrate entrypoints cannot update CONTRACT CODES

#### **Severity: Minor**

Migrate entrypoints of contracts within the scope of this audit do not allow for updating the CONTRACT\_CODES, which are essential for migrating the code IDs of the covenant actors' sub-contracts.

As a consequence, it is not possible with the current version of the migration logic to update CONTRACT\_CODES, resulting in difficulties for future migration which should handle this in the same transaction.

#### Recommendation

We recommend implementing a MigrateMsg to enable CONTRACT\_CODES updates, thus facilitating contract ID migrations.

**Status: Resolved** 

## 28. Inconsistency in two-party-pol-holder contract state transitions

#### **Severity: Minor**

In contracts/two-party-pol-holder/src/contract.rs:397-430, the try\_deposit function of the two-party-pol-holder contract sets the contract state to Completed and dequeues the contract from the clock if the deposit deadline has expired and no funds are available in the contact.

However, it does not change the contract state if the deposit deadline has expired but there are some funds to send to routers.

As a consequence, the contract remains in the clock contract's queue and retains the Instantiated state, potentially leading to inconsistencies in contract state transitions.

Additionally, there is a case where the contract enters into the Completed state without dequeuing from the clock in lines 163, 318, and 347 when the parties claimed all of their allocations. This results in continuously handling of ticks from the clock without producing any actual effect.

#### Recommendation

We recommend setting the contract state to Completed and dequeuing the contract from the clock for all the cases related to deposit deadline expiration.

**Status: Resolved** 

## 29. Unrelayed ICA transactions could make the ibc-forwarder contract unable to redirect funds to holder contracts

#### **Severity: Minor**

Holder contracts are instantiated with an Instantiated state which lets the tick method execute the try\_deposit function.

If the deposit deadline is expired this function refunds the parties and advances the state to Completed.

However, in case one of the parties decides to provide funds from another chain leveraging the ibc-forwarder contract, and the ICA transaction to move funds from the remote chain to the host chain is not relayed, the holder contract is not able to receive funds because the Completed states do not allow the tick method to perform any actions.

We report this issue with minor severity since ICA transactions relaying is permissionless and the deposit deadline duration is orders of magnitudes larger than the time to relay the transaction.

#### Recommendation

We recommend implementing a handler in holder contracts to refund parties even if the state is Completed.

# 30. Inconsistency in remote-chain-splitter contract state transitions

#### **Severity: Informational**

The Completed state of the remote-chain-splitter is reached only in the complete\_and\_dequeue function in contracts/remote-chain-splitter/src/msg.rs:96.

However, since this function is never called, the contract will never reach the Completed state.

Additionally, the try\_register\_ica function in contracts/remote-chain-splitter/src/contract.rs:128 stores empty data in INTERCHAIN\_ACCOUNTS but does not clear it in sudo\_timeout in contracts/remote-chain-splitter/src/sudo.rs:73 when the contract transitions back to the Instantiated state.

#### Recommendation

We recommend allowing the contract state to reach the Completed state and clearing the account data.

**Status: Resolved** 

# 31. Missing check to ensure that the lockup\_config expiration is after the deposit deadline

#### **Severity: Informational**

In contracts/two-party-pol-holder/src/contract.rs:34-53, during the execution of the instantiate function of the two-party-pol-holder contract, it is not checked that the lockup config expiration is after the deposit deadline.

As a consequence, there could be scenarios where, following the deposit, the covenant is already considered expired and parties could immediately claim LP tokens.

#### Recommendation

We recommend implementing a check in the instantiate function of the two-party-pol-holder contract to ensure that the lockup\_config expiration is after the deposit deadline.

#### 32. Redundant functions to validate the clock address

#### **Severity: Informational**

In contracts/swap-holder/src/contract.rs:67-70, the address of the clock is validated within ensure macros.

However, in all other places, the address is validated using <code>verify\_clock</code> function defined in <code>contracts/clock/src/helpers.rs:24</code>.

Code duplication reduces maintainability and is error-prone, as changes must be replicated across similar code segments, increasing the chance of inconsistency and bugs. Eliminating such duplication improves system reliability and simplicity.

#### Recommendation

We recommend validating the clock address using the <code>verify\_clock</code> function in all instances.

**Status: Resolved** 

#### 33. Emergency withdrawal can be executed multiple times

#### **Severity: Informational**

The try\_emergency\_withdraw function, defined in contracts/single-party-pol-holder/src/contract.rs:102-119, allows the EMERGENCY\_COMMITTEE\_ADDR to execute an emergency withdrawal.

However, during the process, the WITHDRAW\_STATE is not updated and stored in the contract.

Consequently, it is possible to call the  $try_emergency_withdraw$  function multiple times or execute multiple withdraw operations like  $try_emergency_withdraw$  and  $try_claim$  at the same time bypassing the guards checking the WITHDRAW\_STATE.

#### Recommendation

We recommend executing WITHDRAW\_STATE.save() at the end of the  $try_{emergency_withdraw}$  function execution.

34. Inefficiency in pair validation query

**Severity: Informational** 

function. defined in

contracts/astroport-liquid-pooler/src/contract.rs:210, is called every tick when the contract is in the Instantiated state.

For every call, the validate pair type function is invoked. This function queries the pool

type and checks its config against the pool config.

However, it is inefficient to execute this query for every invocation of the try lp function as LP CONFIG is a state variable and the Astroport Pair contracts do not support the update of

the pool type.

Consequently, this value could be checked during the instantiation rather than dispatching a

query to check for each tick.

Recommendation

We recommend checking the pair type in the astroport-liquid-pooler contract at the

time of instantiation rather than re-querying an immutable value.

Status: Resolved

35. Missing split validations in two-party-pol-holder

migration

**Severity: Informational** 

In contracts/two-party-pol-holder/src/contract.rs:637-649, splits and

fallback split are not validated during the migration.

However, since they are validated during the contract instantiation in contracts/two-party-pol-holder/src/contract.rs:66 and 78, they should be

validated also during the migration.

Recommendation

We recommend validating the splits and fallback split in the migrate method.

Status: Resolved

32

# 36. Unnecessary computation of ibc-forwarder addresses in case the party is Native

#### **Severity: Informational**

In contracts/two-party-pol-covenant/src/contract.rs:79-86, contracts/swap-covenant/src/contract.rs:81-92 and contracts/single-party-pol-covenant/src/contract.rs:68-79 the execution always computes the addresses for both parties's ibc-forwarder contracts.

However, this computation is not necessary if msg.party\_a\_config or msg.party\_b\_config are not of the type CovenantPartyConfig::Interchain, leading to inefficient computation and a higher transaction gas cost.

#### Recommendation

We recommend computing ibc-forwarder addresses only if the party type is CovenantPartyConfig::Interchain.

**Status: Resolved** 

#### 37. "Migrate only if newer" pattern is not followed

#### **Severity: Informational**

The contracts within the scope of this audit are currently migrated without regard to their version. This can be improved by adding validation to ensure that the migration is only performed if the supplied version is newer.

#### Recommendation

We recommend following the "migrate only if newer" pattern defined in the <u>CosmWasm</u> <u>documentation</u>.

#### Status: Acknowledged

The client states they decided to prioritize migration flexibility to guarantee recovery from any issues arising in production. They indicate that in future versions of the covenants contracts, they will impose stricter limitations on contract updates.

## 38. The ibc-forwarder contract never reaches the Complete state

#### **Severity: Informational**

The ibc-forwarder contract defines a ContractState::Complete state and implements a Tick handler for it in contracts/ibc-forwarder/src/contract.rs:94-97.

However, since there is no transition to it, this state is never reached.

#### Recommendation

We recommend implementing a transition to the ContractState::Complete state, thereby achieving the intended final state of completion.

**Status: Resolved** 

# 39. Contract parameter update pattern using migrations is inefficient and error-prone

#### **Severity: Informational**

The contracts within the scope of this audit allow for parameter updates via a migration entrypoint, specifically through the use of a MigrateMsg::UpdateConfig migration message. This method ensures that only the contract admin can initiate changes, yet it might not be the optimal approach for routine configuration updates.

The wasmd Cosmos SDK module defines the migration entrypoint for the contract admin to migrate to a new <code>code\_id</code> in addition to other state changes defined in the migration message. It is likely that there will be scenarios where the administrator wants to update a config parameter but does not want to issue a <code>code\_id</code> migration. The migration entrypoint requires a <code>code\_id</code> to be specified, but this id can also be the same as the current id. However, this could potentially lead to a misconfiguration if the admin intends to update a config parameter but inputs an incorrect <code>code\_id</code>. Additionally, even when the same <code>code\_id</code> is supplied, the wasm module will perform many unnecessary operations for a simple config update, which will result in a higher gas consumption.

Additionally, to maintain data consistency, it is crucial to verify the current version of the contract before permitting any updates to its fields. By doing so, we can confirm that the code IDs have undergone migration and their state has been accurately altered before the application of any MigrateMsg message. This approach ensures that updates are only applied when the version remains consistent, safeguarding against discrepancies in the contract's state.

We recommend moving config updates to a privileged execute entrypoint.

Status: Acknowledged

#### 40. Redundant check for duplicates in a loop

#### **Severity: Informational**

In contracts/remote-chain-splitter/src/contract.rs:69-80, split configurations are iterated. A set encountered\_denoms is used to track denominations and filter redundant values.

However, the redundant iterations do not occur because msg.splits is declared as value of the BTreeMap type, and hence only allows entries with distinct keys.

As a consequence, the duplicate check is unnecessary.

#### Recommendation

We recommend removing unnecessary checks for duplicates.

Status: Acknowledged

#### 41. Inefficiencies in iterations

#### **Severity: Informational**

Unbounded iteration occurs in many locations throughout the codebase. Examples could be found in packages/covenant-utils/src/split.rs:90 and remote-chain-splitter/src/contract.rs:69. Overall, we have found more than 20 occurrences of unbounded iterations.

Although advanced data structures like BTreeSet or BTreeMap are used in most cases, some iterations are suboptimal. For instance, searching for an element by key could be performed in  $O(\log N)$  asymptotic complexity using the find function instead of O(N) traversal using iter(), e.g. in packages/covenant-utils/src/split.rs:98.

In addition, the code is not optimized for particular contexts, e.g. when the collections consist of only 2 items. Advanced tree-like data structures incur an additional memory and computation footprint in this case.

Finally, the lack of explicit limits on collections expands the attack surface by potentially allowing for DoS attacks.

We recommend optimizing data structures and their operations.

#### For example:

- If a collection consists only of 2 items, a tuple is the best choice for the container. Utility functions like map or find could be implemented trivially for this type.
- If a collection can grow arbitrarily, then a sorted vector or tree-like structure is an appropriate choice, but specialized functions like find should be used to reduce gas consumption.
- If a collection is mutated permissionlessly, consider capping its size.

#### **Status: Acknowledged**

#### 42. Code duplication decreases readability and maintainability

#### **Severity: Informational**

The codebase contains multiple code duplicates:

- Contracts remote-chain-splitter, stride-liquid-staker and ibc-forwarder share a lot of similarities and nearly identical code fragments, related to ICA registration and interchain token transfers.
- 2. Particularly, the function <code>get\_ica</code> is defined 3 times, but it is still not used in multiple places where the <code>INTERCHAIN\_ACCOUNTS</code> storage is queried, e.g. in <code>contracts/ibc-forwarder/src/contract.rs:136</code>. Also, the function's parameter <code>interchain\_account\_id</code> always has the same value of <code>INTERCHAIN\_ACCOUNT\_ID</code> and could be inlined.
- 3. The validate function defined in packages/covenant-utils/src/split.rs:46-63 is used only once in the specific context of two-party-pol-holder contract. In this context, its effect is equivalent to the effect of the function validate\_shares defined in packages/covenant-utils/src/split.rs:66-80. It is preferable to just call the latter function with prior verification that self.receivers value contains only the two parties.

Code duplication decreases readability and maintainability, thereby expanding the potential for security vulnerabilities.

We recommend refactoring the codebase to avoid code duplications. Shared modules with common code as well as generic type parameters and function-type parameters could be

used to streamline the data flow.

Status: Resolved

43. Remove commented code blocks

**Severity: Informational** 

In the contracts within the scope of this audit there are code blocks that have been commented out. It is best practice to remove all unused code before the contracts are

released for better readability and maintainability of the codebase. The following instances of

commented code have been found:

• contracts/single-party-pol-holder/src/state.rs:16-22

• contracts/native-router/src/contract.rs:42

Recommendation

We recommend removing all commented code blocks.

Status: Resolved

44. Remove debug messages

**Severity: Informational** 

In the contracts in the scope of this audit, we found several debug messages and println! statements. It is best practice to remove all debug messages and anything that may output to

stdout before the contracts are deployed to production.

Recommendation

We recommend removing all debug and print messages from the codebase.

Status: Resolved

Remove dead code **45**.

**Severity: Informational** 

There are several instances of unused code in the codebase. It is best practice to remove all

dead code from the codebase. Instances of dead code are:

37

- ExecuteMsg in contracts/single-party-pol-covenant/src/msg.rs:202
- from\_share\_response in contracts/two-party-pol-holder/src/msg.rs:508
- WITHDRAW\_LIQUIDITY\_BALANCES\_QUERY\_CALLBACK\_ID defined in contracts/osmo-liquid-pooler/src/contract.rs:46 is never actually used, and its handler in contracts/osmo-liquid-pooler/src/polytone\_handlers.rs:70-72 is never reached

We recommend removing all dead code from the codebase.

**Status: Resolved** 

#### 46. Resolve TODO code and comments

#### **Severity: Informational**

There are several instances of todo! macros in the codebase. It is best practice to resolve all TODOs. Instances of TODO code have been found in::

- contracts/remote-chain-splitter/src/contract.rs:384
- contracts/two-party-pol-holder/src/contract.rs:653
- contracts/swap-holder/src/contract.rs:256
- contracts/two-party-pol-holder/src/contract.rs:634

#### Recommendation

We recommend resolving all TODOs from the codebase.