Sources

WebGL Cube tutorial from vertices and indices:
https://developer.mozilla.org/en-US/docs/Web/API/WebGL_API/Tutorial/Creating_3D_objects_using_WebGL

Clip space to screen space tutorial: https://www.youtube.com/watch?v=pThw0S8MR7w

Rotation tutorial from click and drag: https://www.youtube.com/watch?v=rd9HbHS1H6I