**Your name:** Timothy Hoang

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| Highly complex methods | | |
| Class name | Method name | M |
| Dealer | closeGame | 22 |
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| Moderately complex methods | | |
| Class name | Method name | M |
| ATable | update | 10 |
| AHand | renderState | 12 |
| ADealerHand | renderState | 10 |
| Courier | recieved | 10 |
| SoundFactory | play | 13 |
| Actor | recieve | 13 |
| Actor | send | 11 |
| GameFrame | enablePlay | 15 |