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Agile development breaks development work into increments with the goal of creating a new working release every at the end of each session, even if it is not marketable. By doing this, risk is minimized and the product is able to quickly adapt to new ideas. The development process described in 2.16 involves several steps that you must follow with one final product created at the end that you maintain. Each component is separated and developed at the same time to perform a specific function in the system. There is a debugging or testing part that weeds out the bugs and prepares it for implementation. For me, as a developer, the better paradigm would be the agile development version because it is easier to make changes if the client decides on something else part-way through the developmental process.