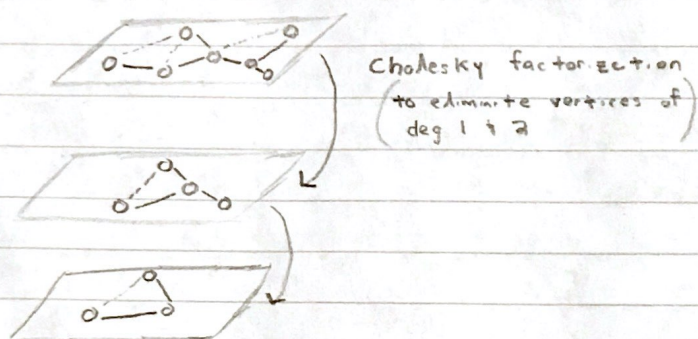
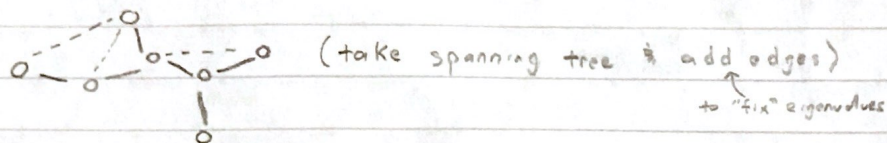


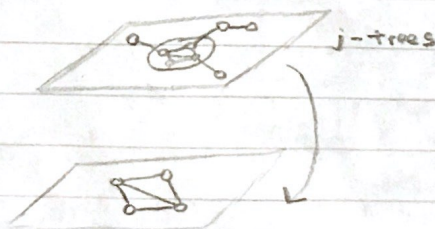
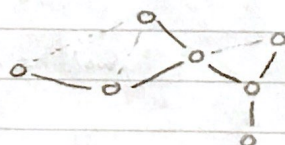
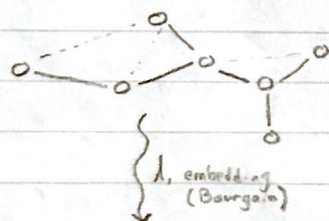
ultra-sparse: G' with $n + O(n)$ edges is ultra-sparse if it is a good approximation of G



problem: can one design an algorithm for solving linear equations in Laplacian in time $O(m \log \epsilon^{-1})$.

Sherman:

min-cost flow



$$\tilde{X}_{X \rightarrow Y}(A) = \min \{ \|A\| \|G\| : G: Y \rightarrow X, A = G \circ A = A^T \}$$

Let F be an $(\alpha, \frac{\beta}{K})$ algorithm then F^* is an $(\frac{\alpha}{1-\beta}, \frac{\beta^T}{K})$ algorithm.
(a final \circ with a $(M, 0)$ solver reduces β -error).

Andoni:

where does low diameter decompositions/metric tree embeddings appear?