

# Parallel Programming

## Basic MPI

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*Slides: <https://github.com/timkphd/slides>*

# Talk Overview

- Background on MPI
- Documentation
- Hello world in MPI
- Basic communications
- Simple send and receive program



# Background on MPI

- MPI - Message Passing Interface
  - Library standard defined by a committee of vendors, implementers, & parallel programmers
  - Used to create parallel programs based on message passing
- Portable: one standard, many implementations
- Available on almost all parallel machines in C and Fortran
- Over 100 advanced routines but 6 basic

# Unofficial Languages

- Subset available for R and Java
- Fairly complete implementation for Python
- Let me know if you are interested in these



# Documentation

- MPI home page (contains the library standard):  
[www.mcs.anl.gov/mpi](http://www.mcs.anl.gov/mpi)
- Books
  - "MPI: The Complete Reference" by Snir, Otto, Huss-Lederman, Walker, and Dongarra, MIT Press (also in Postscript and html)
  - "Using MPI" by Gropp, Lusk and Skjellum, MIT Press
- Tutorials

# MPI Implementations

- Most parallel supercomputer vendors provide optimized implementations
- LAM
  - [www.lam-mpi.org](http://www.lam-mpi.org) (deprecated)
- OpenMPI
  - [www.open-mpi.org](http://www.open-mpi.org) (default on Mio and RA)



# MPI Implementations

- MPICH:
  - <http://www-unix.mcs.anl.gov/mpi/mpich1/download.html>
  - <http://www.mcs.anl.gov/research/projects/mpich2/index.php>
- MVAPICH & MVAPICH2
  - Infiniband optimized version of MPICH
  - <http://mvapich.cse.ohio-state.edu/index.shtml>

# Key Concepts of MPI

- Used to create parallel programs based on message passing
- Normally the same program is running on several different processors
- Processors communicate using message passing
- Typical methodology:

```
start job on n processors
do i=1 to j
    each processor does some calculation
    pass messages between processor
end do
end job
```



# Messages

- Simplest message: an array of data of one type.
- Predefined types correspond to commonly used types in a given language
  - MPI\_REAL (Fortran), MPI\_FLOAT (C)
  - MPI\_DOUBLE\_PRECISION (Fortran), MPI\_DOUBLE (C)
  - MPI\_INTEGER (Fortran), MPI\_INT (C)
- User can define more complex types and send packages.

# Communicators

- Communicator
  - A collection of processors working on some part of a parallel job
  - Used as a parameter for most MPI calls
  - `MPI_COMM_WORLD` includes all of the processors in your job
  - Processors within a communicator are assigned numbers (ranks) 0 to  $n-1$
  - Can create subsets of `MPI_COMM_WORLD`



# Include files

- The MPI include file
  - C: `mpi.h`
  - Fortran: `mpif.h` (a f90 module is a good place for this)
- Defines many constants used within MPI programs
- In C defines the interfaces for the functions
- Compilers know where to find the include files

# Minimal MPI program

- Every MPI program needs these...

- C version

```
/* the mpi include file */
#include <mpi.h>
    int nPES, ierr, iam;
/* Initialize MPI */
    ierr=MPI_Init(&argc, &argv);
/* How many processors (nPES) are there? */
    ierr=MPI_Comm_size(MPI_COMM_WORLD, &nPES);
/* What processor am I (what is my rank)? */
    ierr=MPI_Comm_rank(MPI_COMM_WORLD, &iam);
...
    ierr=MPI_Finalize();
```

In C MPI routines are functions and return an error value



# Minimal MPI program

- Every MPI program needs these...

- Fortran version

```
! MPI include file
  include 'mpif.h'
! The mpi module can be used for Fortran 90 instead of mpif.h
!   use mpi
  integer nPEs, ierr, iam
! Initialize MPI
  call MPI_Init(ierr)
! How many processors (nPEs) are there?
  call MPI_Comm_size(MPI_COMM_WORLD, nPEs, ierr)
! What processor am I (what is my rank)?
  call MPI_Comm_rank(MPI_COMM_WORLD, iam, ierr)
  ...
  call MPI_Finalize(ierr)
```

In Fortran, MPI routines are subroutines, and last parameter is an error value

# Exercise I : Hello World

- Write a parallel “hello world” program
  - Initialize MPI
  - Have each processor print out “Hello, World” and its processor number (rank)
  - Quit MPI



# Compiling

- Load module that points to your compilers
- For HP's version of MPI
  - `module load mpt gcc/8.4.0`
  - `mpif77 mpif90`
  - `mpicc mpiCC`
- For Intel compilers use
  - `module load intel-mpi`
  - `mpiifort`
  - `mpiicc mpicpc`
- Most MPI compilers are actually just scripts that call underlying Fortran or C compilers

# Fortran and C examples

```
el2:mpi> cat helloc.c
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
#include <math.h>

/*****
This is a simple hello world program. Each processor prints
name, rank, and total run size.
*****/
int main(int argc, char **argv)
{
    int myid,numprocs,resultlen;
    char myname[MPI_MAX_PROCESSOR_NAME] ;
    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD,&numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD,&myid);
    MPI_Get_processor_name(myname,&resultlen);
    printf("Hello from %s %d %d\n",myname,myid,numprocs);
    MPI_Finalize();
}
```



# Fortran and C examples

```
el2:mpi> cat hellof.f90
```

```
!*****
```

```
! This is a simple hello world program. Each processor  
! prints out its name, rank and number of processors  
! in the current MPI run.
```

```
!*****
```

```
program hello  
include "mpif.h"  
integer myid,numprocs,ierr,nlength  
character (len=MPI_MAX_PROCESSOR_NAME):: myname  
call MPI_INIT( ierr )  
call MPI_COMM_RANK( MPI_COMM_WORLD, myid, ierr )  
call MPI_COMM_SIZE( MPI_COMM_WORLD, numprocs, ierr )  
call MPI_Get_processor_name(myname,nlength,ierr)  
write (*,*) "Hello from ",trim(myname)," # ",myid," of ",numprocs  
call MPI_FINALIZE(ierr)  
stop  
end
```

```
el2:mpi>
```

```
el2:mpi>
```

# Building

```
el2:mpi> ml intel-mpi
el2:mpi>
el2:mpi> mpiicc helloc.c -o example
el2:mpi> mpiifort hellof.f90 -o example
el2:mpi>
```

Or

```
el2:mpi> module load mpt gcc/8.4.0
el2:mpi>
el2:mpi> mpicc helloc.c -o example
el2:mpi> mpif90 hellof.f90 -o example
el2:mpi>
```



# Running

- Most often you will use a batch system
- Write a batch script file.
- Use the command **mpirexec** or **mpirun** to actually start the program. **srun**
- You must tell the system how many copies to run
- On some systems you must tell where to run the program

# A very simple Slurm Script

```
#!/bin/bash
#SBATCH --job-name="flow"
#SBATCH --nodes=1
#SBATCH --export=ALL
#SBATCH --oversubscribe
#SBATCH --time=00:10:00
#SBATCH --partition=debug
#SBATCH --account=hpcapps
```

```
module purge
ml intel-mpi
```

```
srun -n 4 ./example
```

To run...

```
el2:mpi>
el2:mpi> sbatch sim
Submitted batch job 7068634
el2:mpi>
```



# Output

```
el2:mpi> cat slurm-7068634.out  
Hello from r1i7n35 0 4  
Hello from r1i7n35 1 4  
Hello from r1i7n35 2 4  
Hello from r1i7n35 3 4  
el2:mpi>
```

# Basic Communication

- Data values are transferred from one processor to another
  - One processor sends the data
  - Another receives the data
- Synchronous
  - Call does not return until the message is sent or received
- Asynchronous



# Synchronous Send

- C
  - `MPI_Send(&buffer, count, datatype, destination, tag, communicator);`
- Fortran
  - `Call MPI_Send(buffer, count, datatype, destination, tag, communicator, ierr)`
  - Call blocks until message on the way

**Call MPI\_Send(buffer, count, datatype,  
destination, tag, communicator, ierr)**

- **Buffer**: The data array to be sent
- **Count** : Length of data array (in elements, 1 for scalars)
- **Datatype** : Type of data, for example : MPI\_DOUBLE\_PRECISION, MPI\_INT, etc
- **Destination** : Destination processor number (within given communicator)
- **Tag** : Message type (arbitrary integer)
- **Communicator** : Your set of processors
- **Ierr** : Error return (Fortran only)



# Synchronous Receive

- C
  - `MPI_Recv(&buffer, count, datatype, source, tag, communicator, &status);`
- Fortran
  - `Call MPI_RECV(buffer, count, datatype, source, tag, communicator, status, ierr)`
- Call blocks the program until message is in buffer
- Status - contains information about incoming message
  - C
    - `MPI_Status status;`
  - Fortran
    - `Integer status(MPI_STATUS_SIZE)`

**Call MPI\_Recv(buffer, count, datatype,  
source, tag, communicator,  
status, ierr)**

- **Buffer**: The data array to be received
- **Count** : Maximum length of data array  
(in elements, 1 for scalars)
- **Datatype** : Type of data, for example :  
MPI\_DOUBLE\_PRECISION, MPI\_INT, etc
- **Source** : Source processor number  
(within given communicator)
- **Tag** : Message type (arbitrary integer)
- **Communicator** : Your set of processors
- **Status**: Information about message
- **Ierr** : Error return (Fortran only)



# Exercise 2 : Basic Send and Receive

- Write a parallel program to send & receive data
  - Initialize MPI
  - Have processor 0 send an integer to processor 1
  - Have processor 1 receive an integer from processor 0
  - Both processors print the data
  - Quit MPI

# Send and Recv in MPI

```
el2:mpi> cat f_ex01.f90
      module fmpi
!DEC$ NOFREEFORM
      include "mpif.h"
!DEC$ FREEFORM
      end module

!*****
! This is a simple send/receive program in MPI
! Processor 0 sends an integer to processor 1,
! while processor 1 receives the integer from proc. 0
!*****

      program hello
      use fmpi
!      include "mpif.h"
      integer myid, ierr,numprocs
      integer tag,source,destination,count
      integer buffer
      integer status(MPI_STATUS_SIZE)
      call MPI_INIT( ierr )
      call MPI_COMM_RANK( MPI_COMM_WORLD, myid, ierr )
      call MPI_COMM_SIZE( MPI_COMM_WORLD, numprocs, ierr )
      tag=1234
      source=0
      destination=1
      count=1
      if(myid .eq. source)then
        buffer=5678
        Call MPI_Send(buffer, count, MPI_INTEGER,destination,&
          tag, MPI_COMM_WORLD, ierr)
        write(*,*)"processor ",myid," sent ",buffer
      endif
      if(myid .eq. destination)then
        Call MPI_Recv(buffer, count, MPI_INTEGER,source,&
          tag, MPI_COMM_WORLD, status,ierr)
        write(*,*)"processor ",myid," got ",buffer
      endif
      call MPI_FINALIZE(ierr)
      stop
      end
```



# Send an Recv in MPI

```
el2:mpi> cat c_ex01.c
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
#include <math.h>
```

```
/******
This is a simple send/receive program in MPI
*****/
```

```
int main(argc,argv)
int argc;
char *argv[];
{
    int myid, numprocs;
    int tag,source,destination,count;
    int buffer;
    MPI_Status status;

    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD,&numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD,&myid);
    tag=1234;
    source=0;
    destination=1;
    count=1;
    if(myid == source){
        buffer=5678;
        MPI_Send(&buffer,count,MPI_INT,destination,tag,MPI_COMM_WORLD);
        printf("processor %d  sent %d\n",myid,buffer);
    }
    if(myid == destination){
        MPI_Recv(&buffer,count,MPI_INT,source,tag,MPI_COMM_WORLD,&status);
        printf("processor %d  got %d\n",myid,buffer);
    }
    MPI_Finalize();
}
```

```
el2:mpi> cat slurm-7068778.out
processor          0  sent          5678
processor          1  got           5678
el2:mpi>
```

# Summary

- MPI is used to create parallel programs based on message passing
- Usually the same program is run on multiple processors
- Well over 100 "Advanced Calls"
- The 6 basic calls in MPI are:

– `MPI_INIT( ierr )`

– `MPI_COMM_RANK( MPI_COMM_WORLD, myid, ierr )`

– `MPI_COMM_SIZE( MPI_COMM_WORLD, numprocs, ierr )`

– `MPI_Send(buffer, count, MPI_INTEGER, destination, tag, MPI_COMM_WORLD, ierr)`

– `MPI_Recv(buffer, count, MPI_INTEGER, source, tag, MPI_COMM_WORLD, status, ierr)`

– `MPI_FINALIZE(ierr)`