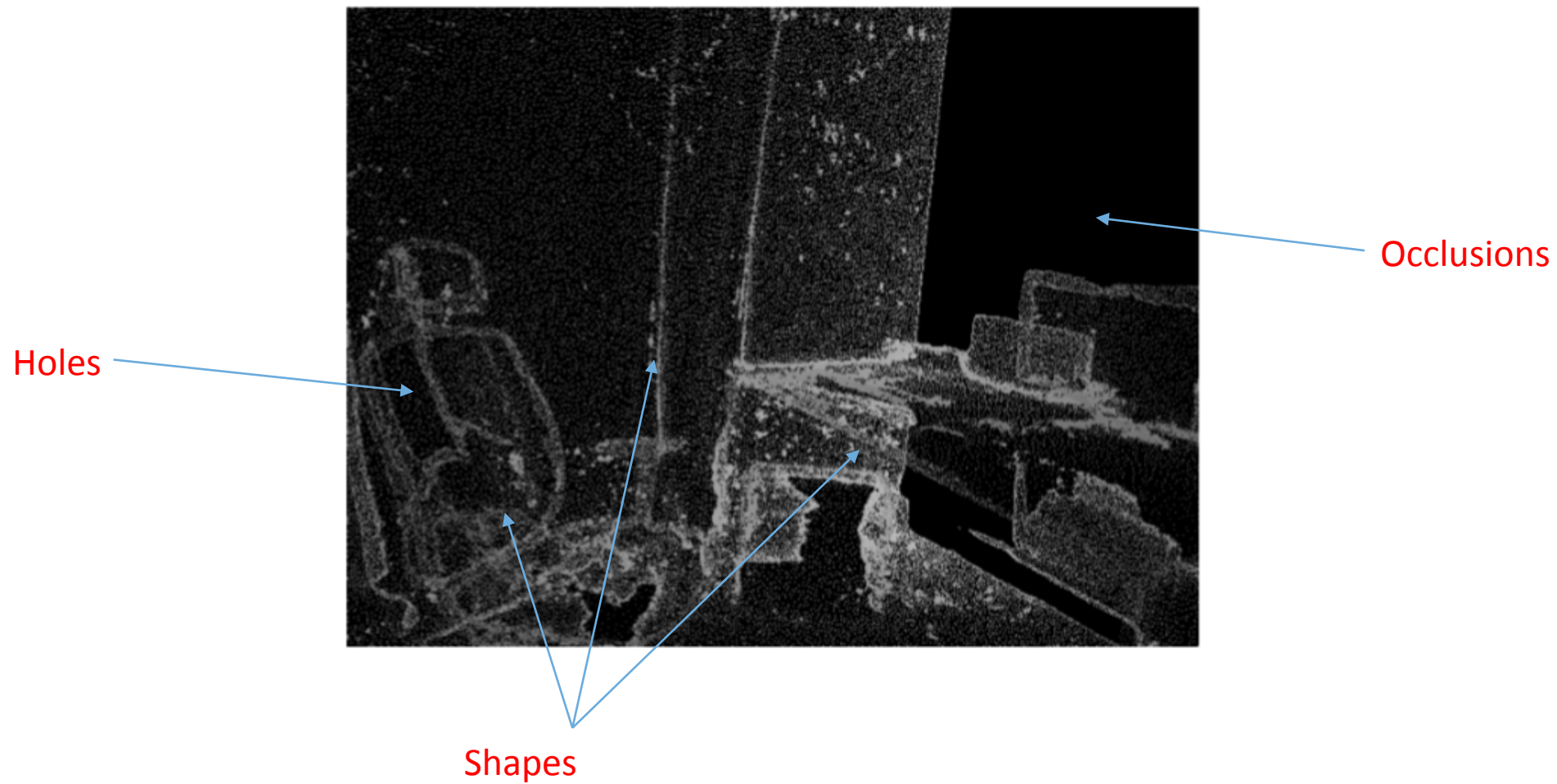
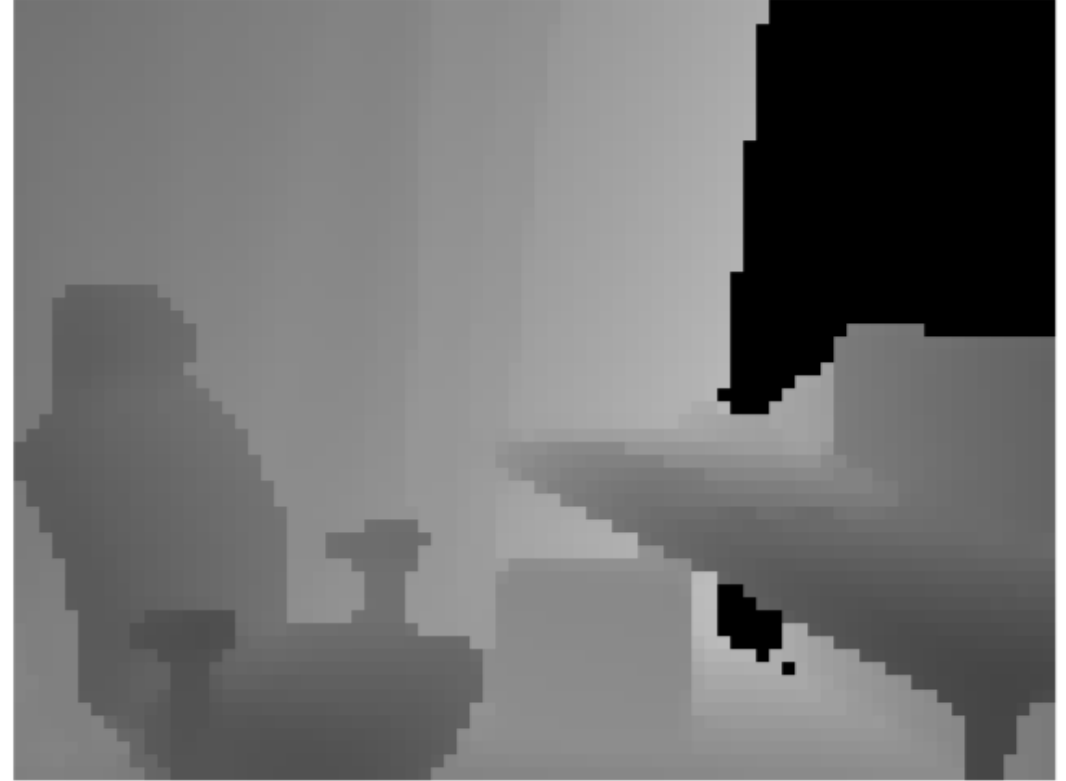
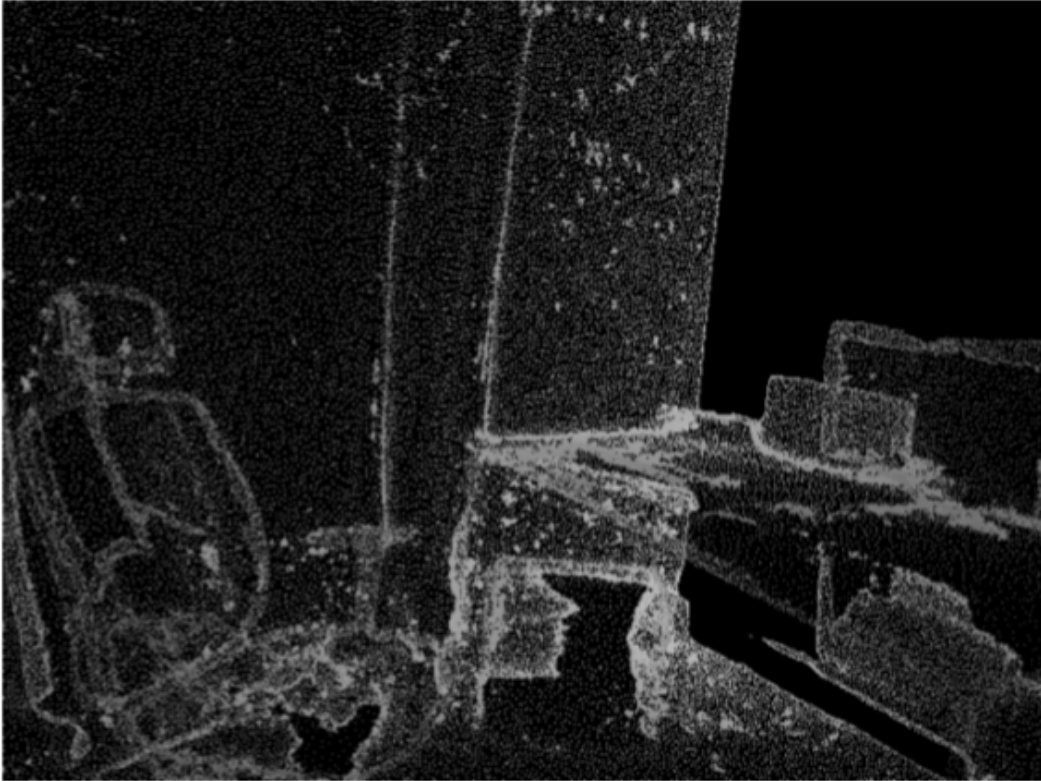


Three major issues



Idea



Problem?

Algorithm: pseudo code

Algorithm 1 RANGE IMAGES FROM POINT CLOUDS

Require: Point Cloud Ψ , Image stack S , range image Lr

Ensure: Densed range image Hr

```
1: while holes do  
2:   project  $\Psi$  to  $Lr$  using Z-buffering  
3:   find small holes in  $Lr$   
4:   if holes then  
5:      $S \leftarrow$  push  $Lr$  into image stack  
6:     downscale  $Lr$  with factor 2  
7:   end if  
8: end while
```

Kernel: $\begin{bmatrix} \blacksquare & -1 & -1 \\ -1 & @ & -1 \\ -1 & -1 & -1 \end{bmatrix}$

Occlusion map

```
9: while  $S$  not empty do  
10:   $Hr \leftarrow$  pop image from  $S$   
11:  resize  $Lr$  to the image size of  $Hr$   
12:  remove strong edges from  $Lr$   
13:   $Hr \leftarrow \min(Lr, Hr)$   
14:   $Lr \leftarrow Hr$   
15: end while
```

Bilinear filtering

```
16: fill in remaining small holes in  $Hr$ 
```

K-means clustering in a foreground and background cluster

a certain scale

fill the holes

preserve shapes

merging