# **Commercial License Agreement**

Effective Date: May 29, 2025

Licensor: Mark Shvedov / Lineout Studio

Licensee: vifer gaming

### 1. Grant of License

The Licensor hereby grants the Licensee a non-exclusive, non-transferable, and royalty-free license to use the provided sound effects in the following ways:

- For use in commercial projects including but not limited to: games, apps, videos, films, podcasts, advertisements, or online content.
- For use across unlimited media platforms and territories.
- In perpetuity.

#### 2. Restrictions

The Licensee may not resell, sublicense, or redistribute the sound effects as standalone audio files or in sound libraries. All sound effects remain the intellectual property of the Licensor.

## 3. Delivery and Format

The licensed sound effects were delivered in WAV format on May 29, 2025.

#### 4. Licensed sound effects:

This license covers the following sound effects: 54 SFX for project Abyss.

Licensor:

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