

Career App

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Project overview



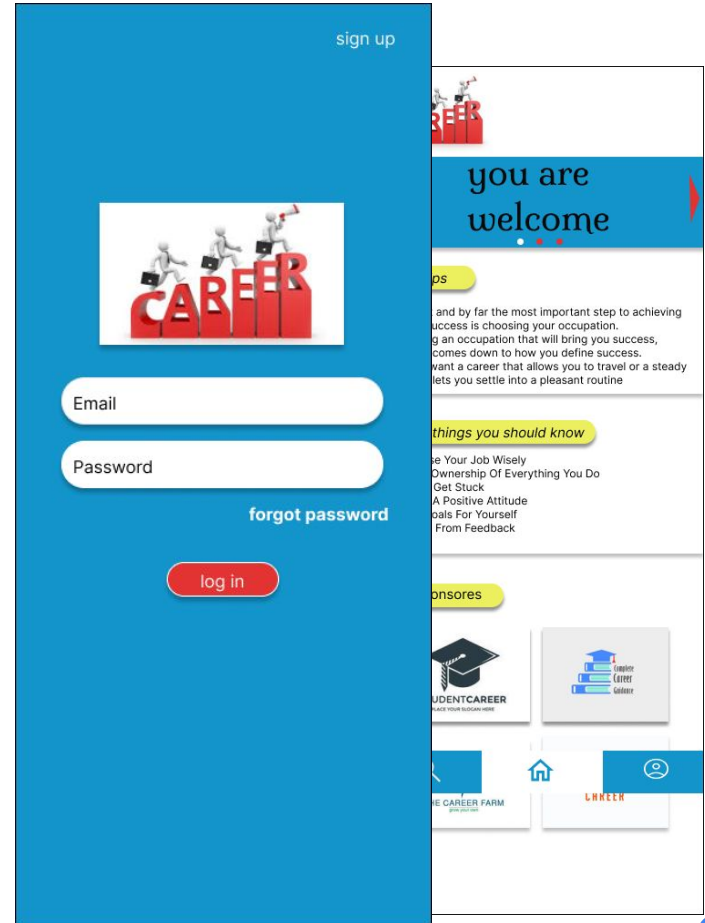
The product:

The Career App is designed to help any Adult that is about starting a Career and doesn't know how to go about it . the app design is filled with features that help the user to search for jobs and also career tips



Project duration:

April 22nd 2022 - 29th 2022



Project overview



The problem:

There are Adults that constantly look for jobs and always have to move from one place to another for interviews, this App would make things easier , with just a click of a button users can apply for jobs that interest them



The goal:

To make the app easy to use and to also make it accessible

Project overview



My role:

IUX designer leading the app and responsive website design from conception to delivery.



Responsibilities:

Conducting interviews, paper and digital wireframing, low and high-fidelity prototyping, conducting usability studies, accounting for accessibility, iterating on designs, determining information architecture, and responsive design.

Understanding the user

- User research
- Personas
- Problem statements
- Competitive audit
- Ideation

User research: summary



I conducted user interviews, which I then turned into empathy maps to better understand the target user and their needs. I discovered that many Apps are overwhelming and confusing to navigate, which frustrated many target users. This caused a normally enjoyable experience to become challenging for them.

Persona 1: Jude mon

Problem statement:

Jude mon is a Recent grad
who needs a way to
search for jobs
because he wants to
build up his career



Jude mon

Age: 22
Education: Computer science
Hometown: Enugu
Family: Single
Occupation: non

"It would be so cool if in can just get a job without having to always step out of the house"

Goals

- Search for job
- Search for tips
- Information that would help his career

Frustrations

- Struggle to use most available app
- Available apps don't have recent information

Jude is a recent graduate of computer science who is looking for ways to starting a career in web development he doesn't know how to apply for jobs so he is looking for an app that would make his search easier

User journey Map

[created a user journey map of jude using the site to help identify possible pain points and improvement opportunities

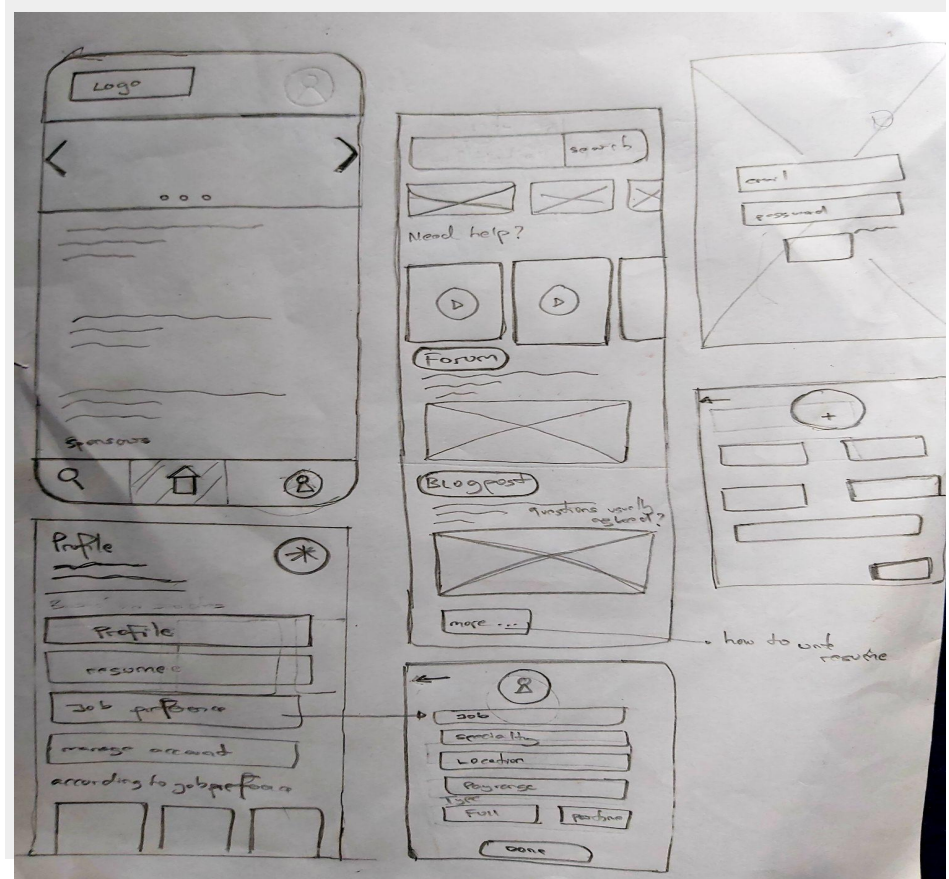
Persona: Jude mon

Goal: Insert goal

ACTION	Click on search	Click on profile	Set profile	Return back home
TASK LIST	Tasks A. click on search B. scroll down	Tasks A. click on profile B. click on set profile	Tasks A. click on cancel or save	Tasks A. go back to home screen
FEELING ADJECTIVE	Confused on how to start	Confused at first but completed task	Overwhelmed	satisfied
IMPROVEMENT OPPORTUNITIES	Create login screen for easy start up	Place profile button at the bottom left	non	Make key buttons align at the bottom

Ideation

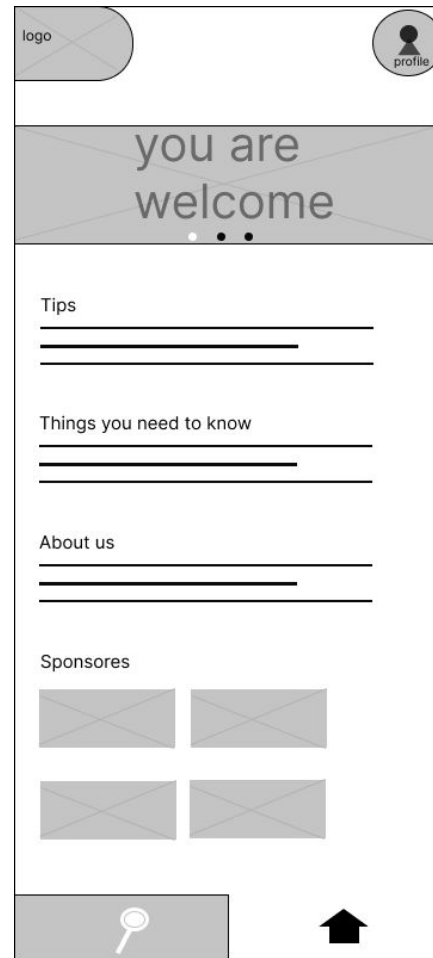
I did a quick ideation exercise to come up with ideas for how to address gaps identified in the journey map. My focus was specifically on **Log in** screen and **Profile icon**



Digital wireframes

After ideating and drafting some paper wireframes, I created the initial designs for the career app. These designs focused on searching and creating profile

User can search for career info and jobs

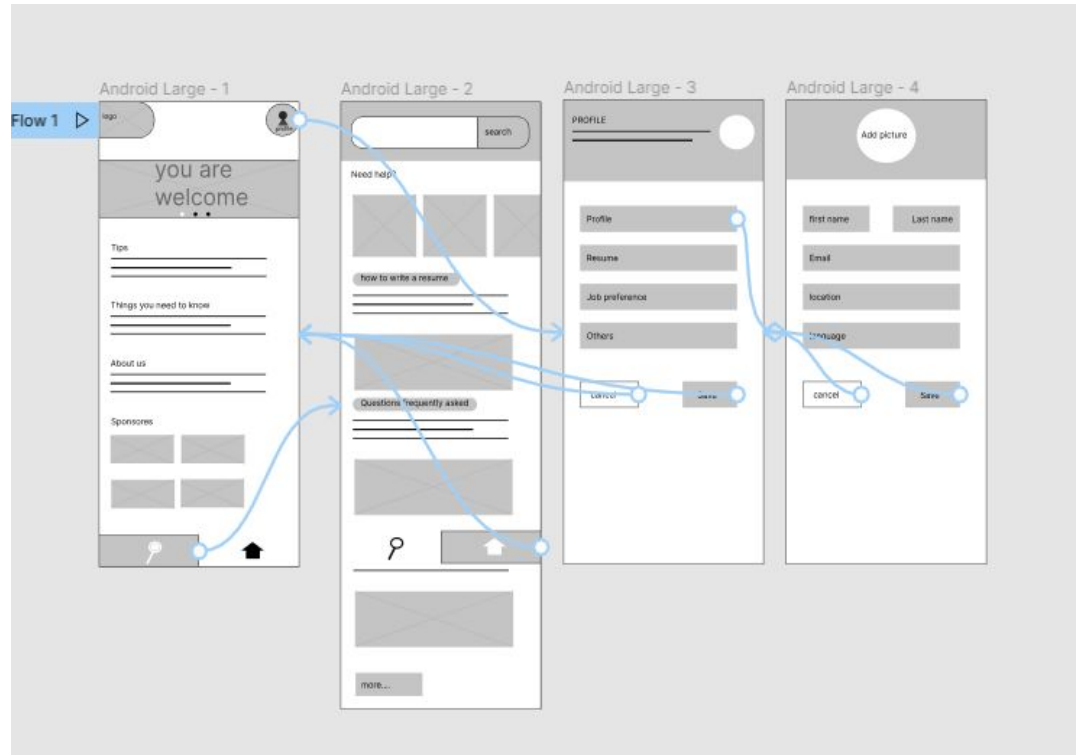


user s are able to create a profile

Low-fidelity prototype

To prepare for usability testing, I created a low-fidelity prototype that connected the user flow of viewing an item about to expire and using it in a recipe.

<https://www.figma.com/proto/Nn1yLvIAxYEt8fUPMM7I7r/Untitled?node-id=1%3A2&scaling=scale-down&page-id=0%3A1&starting-point-node-id=1%3A2&show-proto-sidebar=1>



Usability study: parameters



Study type:

Unmoderated usability study



Location:

Nigeria, remote



Participants:

5 participants



Length:

30-60 minutes

Usability study: findings

Insert a one to two sentence introduction to the findings shared below.

1

Log in screen

Users want a log in screen to ensure their account is safe.

2

Profile icon

User wants profile icon to be placed in a more accessible position


Refining the design

- Mockups
- High-fidelity prototype
- Accessibility

Mockups

Based on the insights from the usability studies, I applied design changes by creating a log in screen

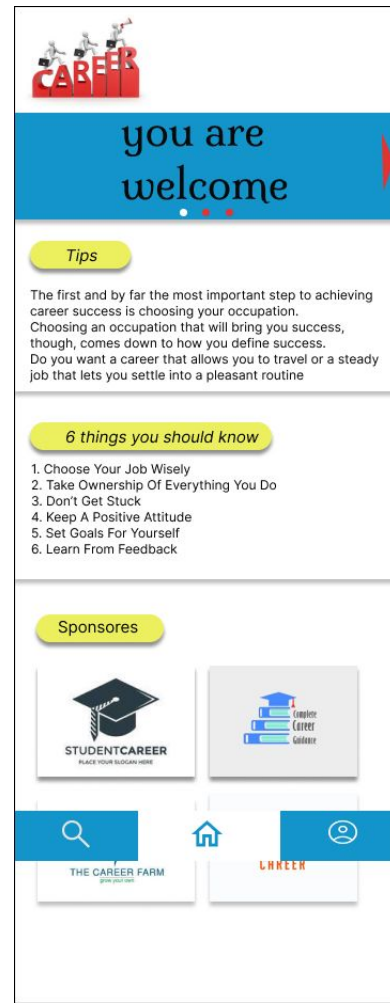
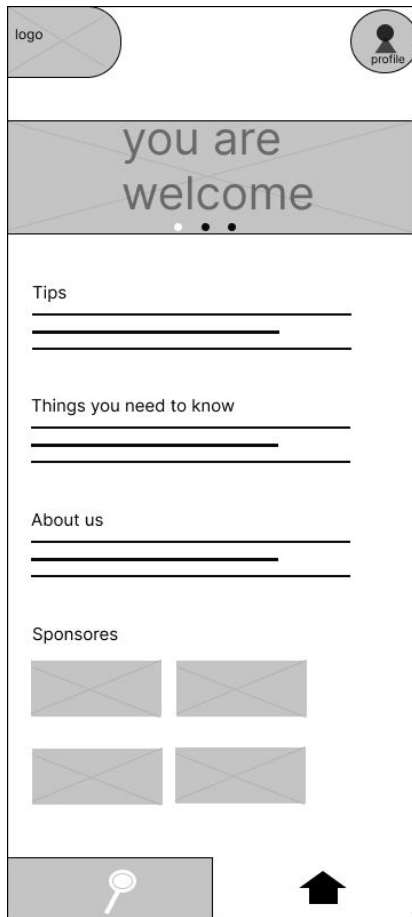
[sign up](#)



[forgot password](#)


Mockups

Additional design changes
included changing the
position of the profile icon




Mockups

sign up



forgot password



you are
welcome


Tips

The first and by far the most important step to achieving career success is choosing your occupation. Choosing an occupation that will bring you success, though, comes down to how you define success. Do you want a career that allows you to travel or a steady job that lets you settle into a pleasant routine


6 things you should know

1. Choose Your Job Wisely
2. Take Ownership Of Everything You Do
3. Don't Get Stuck
4. Keep A Positive Attitude
5. Set Goals For Yourself
6. Learn From Feedback


Sponsors




STUDENTCAREER
PLACE YOUR SLOGAN HERE




Complete
Career
Guidance



THE CAREER FARM
EMPLOYMENT





UNIVERSITY





UNIVERSITY


PROFILE:
Maxwell Bush
Maxwell_Bush@gmail.com





Profile

Resume

Job preference

Others

log out



first name

Last name

cancel

Save

High-fidelity prototype

<https://www.figma.com/proto/Nn1yLv1AxYE8fUPMM7I7r/Untitled?node-id=33%3A2&scaling=scale-down&page-id=0%3A1&starting-point-node-id=33%3A2&show-proto-sidebar=1>

The high-fidelity prototype followed the same user flow as the low-fidelity prototype, including design changes made after the usability study.



Accessibility considerations

1

Clear labels for interactive elements that can be read by screen readers..

2

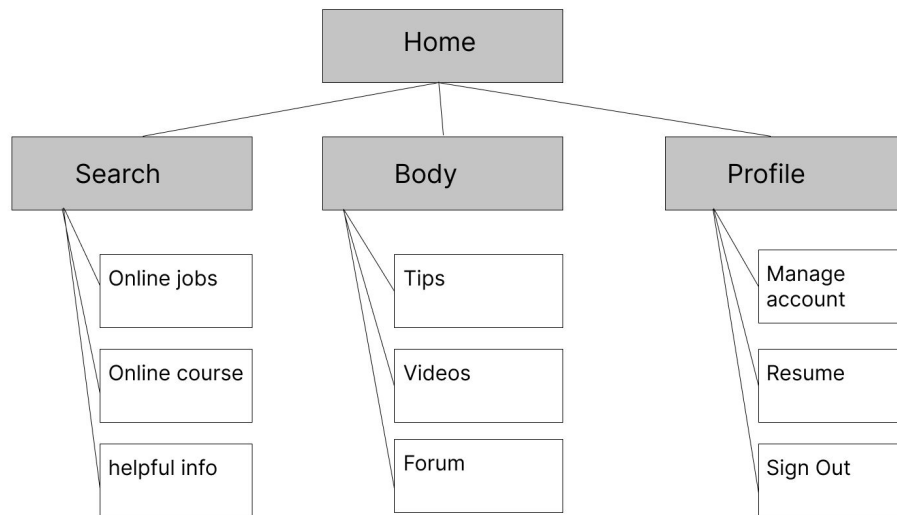
Initial focus of the home screen on personalized recommendations help define the primary task or action for the user..

Responsive Design

- Information architecture
- Responsive design

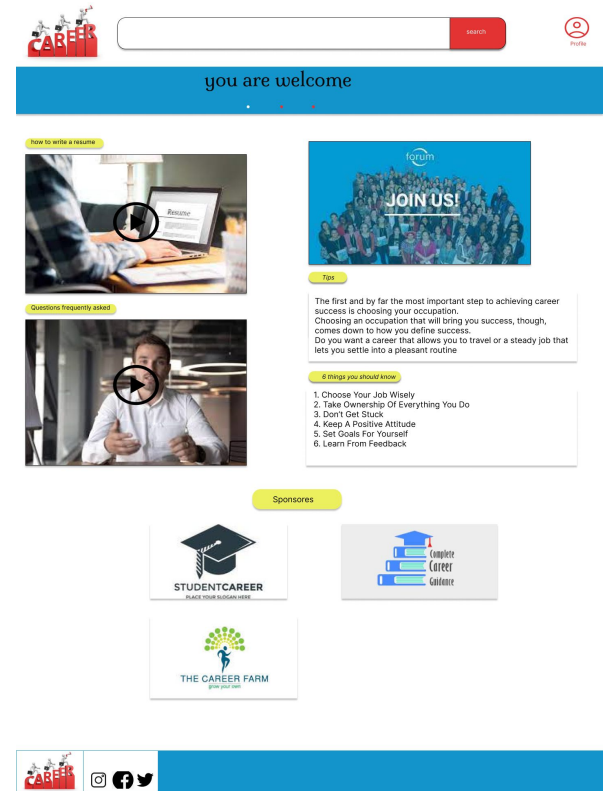
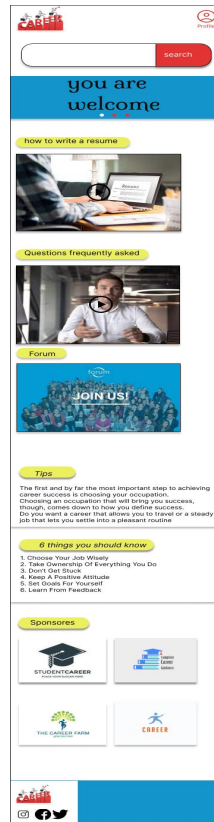
Sitemap

With the app designs completed, I started work on designing the responsive website. I used the career app sitemap to guide the organizational structure of each screen's design to ensure a cohesive and consistent experience across devices.



Responsive designs

The designs for screen size variation included mobile, and desktop. I optimized the designs to fit specific user needs of each device and screen size.



Going forward

- Takeaways
- Next steps

Takeaways



Impact:

I am able to help users find job much easier



What I learned:

I learned that even though the problem I was trying to solve was a big one, diligently going through each step of the design process and aligning with specific user needs helped me come up with solutions that were both feasible and useful.

Next steps

1

Conduct research on how
successful the app is in
reaching the goal

Let's connect!



Thank you for your time reviewing my work on the career App. If you'd like to see more or would like to get in touch, my contact information is provided below.

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