

Industry can get any empirical research it wants  
(Publish open source data, and some example scripts.)

Tim Menzies

NC State  
timm@ieee.org  
IEEE Fellow, ACM Fellow, EIC ASEj

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# From Open Source Data to Open Source Science

[Men07]: Data Mining Static Code Attributes to Learn Defect Predictors, TSE'07

[Men25] T. Menzies, "Retrospective: Data Mining Static Code Attributes, TSE'25

## The Portland Context

- Born from open source culture in Portland, Oregon
- *"We wore no suite and tie in our photos. We did not comb our hair"*
- Philosophy: `svn commit -m "share stuff"` will change SE research
- But unhappy with SOTA data mining in SE
- **Key Insight:** Walking around Chicago's Grant Park (2004)
  - **Tim Menzies and Jelber Sayyad** lamented: *"Must do better... Why don't we make conclusions reproducible?"*

## The Radical Idea

- In 2025 hard to believe "reproducible SE" was radical
- **Lionel Briand** (2006): *"no one will give you data"*
- Yet we persisted...

# 2005? Really? What have you done since?

## What do I do? How can I help you?

<http://timm.fyi>

Tim Menzies

"AI, but clearer."

So I seek talented grad students & industrial partners to find + fix the problems in real-world AI/ML. Is that you? Maybe "yes" if you want to be a leader in AI (and just another follower).

Schedule an Appointment

total funding  
(in 2025 dollars, assuming 3% inflation)

Currently:

- Teaching: Graduate [Letters to Me](#)
- Editor-in-chief: Automated Software Engineering journal
- Associate editor: IEEE TSE
- Editorial Board: Communications of the ACM (options)
- Track co-chair: ESEM'26 (doctoral symposium)
- Program committees: ICSE'26, ICSE'25, FSE'25, ASE'25, SANER'25, ESEM'25, CAVN'25, AAAI'25, ICSE'25

Ph.D.s (current):

Ph.D.s (graduated):

Much thanks and good luck to ya'll! Can't wait to see what you do next! ☺



Last decade: ~140 papers  
(estimated ~5 tags per paper, 2014-2025)



### Major Commercial Breakthrough Technologies:

- NASA-Proven Analytics Platform - Mission-critical systems, space-grade reliability (27 papers)
- Microsoft Hyperparameter Optimization - 210X faster, enterprise validated (12 papers)
- LexisNexis Text Mining Platform - Legal document analysis, millions of documents
- Cloud Configuration Systems - Prem 2 cloud (4) + cloud config (4) solutions
- Software Design Intelligence - AI-driven design optimization (7 papers)
- Project Health Analytics - Predictive monitoring and early warning systems (6 papers)

# Recent work: ultra-low cost active learning

<https://timm.fyi/assets/pdf/cacm25.pdf>

## [CACM'25: Menzies, Compact AI]

DOI:10.1145/3746057

### The Case for Compact AI

A reader response to recent largescale of large language modeling material.

**R**EADING THE MARCH 2025 COMMUNICATIONS ISSUE, I was struck by how many articles assume large language models (LLMs) are the inevitable and best formula path for artificial intelligence (AI). I encourage readers to question that assumption.

To be clear, I test LLMs—a lot—for code and natural language tasks such as confirming my arguments from this editorial response. But for strategic tasks that might be critiqued externally, I need to be more judicious. As an author, and whose research can be explained and justified. So while I do not want to replace LLMs, I want to ensure we are supporting and exposing alternatives.

In software engineering (SE), very few researchers explore alternatives to LLMs. The LLMs systematics review found only 5% of hundreds of SE LLM papers considered alternatives.<sup>1</sup> This is a major methodological mistake that ignores simpler approaches. For instance, UCI researchers found SVM-TF-IDF methods vastly outperformed standard “Big AI” for effect estimation (100 times faster, with greater accuracy).

In SE, one reason for asking “if not LLM, then what?” is that software often exhibits “funneling,” that is, despite internal complexity,

**Obtaining state-of-the-art results can be achieved with smarter questioning, not planetary-scale computation.**

software behavior converges to few outcomes, enabling simpler paths to success.<sup>2</sup> Funneling explains how my “RareLogic” active learner can build models using very little data for (for example) 63 SE multi-objective optimization problems, or 1000 NLP tasks, or 10000 MOOTL repositories.<sup>3</sup> These tasks are quite diverse and include software process decisions, operating system configuration, and tuning benchmarks for planarity/battery analytics. Successful MOOTL modeling results in better advice for project leaders, better control of experimental knowledge, and increased analysis from learners that are better suited to the local data.

MOOTL includes hundreds of thousands of unlabeled examples with up to five effects. In practice, obtaining labels is slow, expensive, and error-prone. For the task of active learning such as this, funneling is the best example, after requesting the number of labels.<sup>4</sup> To do this, RareLogic labels  $N = 4$  random examples.

1. Scores and sorts labels example by “distance to best” where “best” is the ideal target for optimization, for example, weight0d, max-min.

2. Spills the sort into  $\sqrt{N}$  best and  $\sqrt{N}$  rest examples.

3. Runs a two-class Bayes classifier on the best and rest sets.

4. Finds the most “best” unlabeled example via arg max,  $\text{log}(\text{likeBest}) / \sqrt{N}$ . Then increments  $N$ .

6. If  $N > 20$ , go to step 1. Else return the top-ranked labeled example and build a decision tree built from the labeled examples.

RareLogic was written for teaching purposes as a simple demonstrator and active learner. It is a small contribution with “funneling” this quick-and-dirty tool achieves near-optimal results using a handful of labels. As shown by the histogram, right-hand-

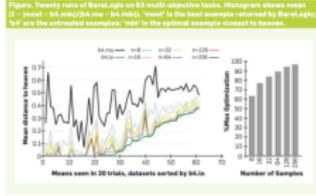
side of the figure here, across 63 tasks. Eight labels yielded 62% of the optimal result; 63 labels reached nearly 80%, 32 labels approached 90% optimality, and 4 labels barely improves on 32 labels, and so forth.

The lesson here is that obtaining state-of-the-art results can be achieved with much less planetary-scale computation. Active learning addresses many common LLM concerns such as slow training times, excessive energy needs, environmental impact, cost, testability, reproducibility, and explainability. The accompanying figure was created without billions of parameters. Active learners need no vast pre-existing knowledge base, no datasets, avoiding the colossal energy and specialized hardware demands of large-scale AI. Rather, unlike LLMs where nothing is learned and often irreversibly lost, RareLogic’s Bayesian active learning is fast (for example, for 63 tasks and 20 repeated trials, the figure here was generated in three minutes on a laptop). To do this, Most importantly, active learning fosters human-AI partnerships.

Unlike opaque LLMs, RareLogic’s results are explainable via small numbers of labeled examples ( $\sqrt{N}$ ). Whenever a label is requested, humans can understand and guide the reasoning, resulting tiny regression trees often concise, effective, and generalizable insights.

Tim Menzies (timm.fyi) is a professor of computer science at North Carolina State University in Raleigh, NC, USA.

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x = independent values	y = dependent values
Spout_wait, Splitters, Counters,	Throughput+, Latency-
10, 6, 17,	23075, 158.68
8, 6, 17,	22887, 172.74
9, 6, 17,	22799, 156.83
[Skipped], ..., ..., ...	..., ...
10000, 1, 10,	460.81, 8761.6
10000, 1, 18,	402.53, 8797.5
10000, 1, 1,	310.06, 9421

- Evaluate y labels and sort (say)  $N=4$  things
- While  $N < 24$  (say)
  - $N++$
  - Build a 2 class bayes classifier with
    - Class 1 =  $\sqrt{N}$  best
    - Class 2 = remaining  $N$
  - Find unlabeled thing with most like(best) / like(rest).
  - Evaluate its y labels

# Back to 2005: Birth of PROMISE Project & Early Success

## Two-Part Vision:

- ① **Annual conference** on predictor models in SE (to share results)
- ② **Repository** of 100s of SE datasets: defect prediction, effort estimation, Github issue close time, bad smell detection

## Growth Trajectory:

- Repository grew large; moved to **Large Hadron Collider** (Seacraft, Zenodo)
- Research students ran weekly sprints scouring SE conference tables of content
- **Gary Boetticher, Elaine Weyuker, Thomas Ostrand, Guenther Ruhe** joined steering committee → prestige for growth

## PROMISE vs MSR:

- MSR: Gathering initial datasets (**Devanbu [Dev15]**)
- PROMISE: Post-collection analysis, consistent data upload and re-examination [**Rob10**]

## Early Results:

- Other areas struggled with reproducibility, while we swam in data
- Papers applied tool sets to COC81, JM1, XALAN, DESHARNIS etc
- First decade: Numerous successful papers using consistent data re-examination

# The 2007 Paper's Core Contribution

**Research Question:** Can data mining algorithms learn software defect predictors from static code attributes?

## Why This Matters:

- “Software quality assurance budgets are finite while assessment effectiveness increases exponentially with effort” [Fu16]
- “Software bugs are not evenly distributed across a project” [Ham09], [Ost04], [Mis11]
- Defect predictors suggest where to focus expensive methods

## Counter-Arguments Addressed:

- ① “Specific metrics matter” (1990s heated debates: McCabe vs Halstead)
- ② “Static code attributes do not matter” (Fenton & Pfleeger, Shepperd & Ince)

# Menzies's 1st Law: Specific metrics do not matter

1st Law: “*Specific metrics do not always matter in all data sets. Rather, different projects have different best metrics.*”

## Supporting Evidence:

- Feature pruning experiment on **3 dozen metrics across 7 datasets**
- Results: Pruning selected just **2-3 attributes per dataset**
- **No single attribute** selected by majority of datasets
- Different projects preferred different metrics (McCabe vs Halstead vs lines of code)
- Theoretical debates of 1990s (metric X vs metric Y) proven empirically unfounded

# Menzies's Corollary

## Menzies's Corollary:

*"To mine SE data, gather all that can be collected (cheaply) then apply data pruning to discard irrelevancies."*

### Practical Impact:

- Changed SE data mining methodology from “careful metric selection” to “gather everything, prune later”

## Menzies 2nd Law: Party time in metrics town

2nd Law: “*Static code attributes do matter. Individually, they may be weak indicators. But when combined, they can lead to strong signals that outperform the state-of-the-art.*”

### Support Evidence:

- **Fenton & Pfleeger:** Same functionality, different constructs → different measurements
- **Shepperd & Ince:** Static measures often “no more than proxy for lines of code”
- **Our Response:** Stress-tested these views by documenting baselines, then showing detectors from static attributes **much better** than baselines
- **Key Finding:** Multi-attribute models outperformed single-attribute models

**Key Quote:** “*Paradoxically, this paper will be a success if it is quickly superseded.*”

# Unprecedented Success Metrics

## Citation Impact:

- **2016:** Most cited paper (per month) in software engineering
- **2018:** 20% of Google Scholar Software Metrics IEEE TSE papers used PROMISE datasets [**Men07**]
- **Current:** 1924 citations (paper) + 1242 citations (repository)

## Industrial Adoption:

- **Wan et al. [Wan20]:** 90%+ of 395 commercial practitioners willing to adopt defect prediction
- **Misirli et al. [Mis11]:** 87% defect prediction accuracy, 72% reduced inspection effort, 44% fewer post-release defects
- **Kim et al. [Kim15]:** Samsung Electronics API development
  - 0.68 F1 scores, reduced test case resources

# Comparative Analysis with Static Tools

Rahman et al. [Rah14] Comparison:

- **Static analysis tools:** FindBugs, Jlint, PMD
- **Statistical defect prediction:** Logistic regression models
- **Result:** “*No significant differences in cost-effectiveness were observed*”

**Critical Advantage:**

- Defect prediction: Quick adaptation to new languages via lightweight parsers
- Static analyzers: Extensive modification required for new languages
- **Implication:** Broader applicability across programming ecosystems

# Evolutionary Applications (2007-2025)

## Extended Applications:

- Security vulnerabilities [Shi13]
- Resource allocation for defect location [Bir21]
- Proactive defect fixing [Kam16], [LeG12], [Arc11]
- Change-level/just-in-time prediction [Yan19], [Kam13], [Nay18], [Ros15]
- Transfer learning across projects [Kri19], [Nam18]
- Hyperparameter optimization [Agr18], [Che18], [Fu17], [Tan16]

## Research Evolution:

- From binary classification to multi-objective optimization
- From release-level to line-level prediction (**Pornprasit et al. [Por23]** - TSE Best Paper 2023)

# The Four Phases of Repository Lifecycle

## Phase Evolution:

- ① “Data? Good luck with that!” - Resistance and skepticism
- ② “Okay, maybe it’s not completely useless.” - Grudging acknowledgment
- ③ “This is the gold standard now.” - Required baseline, field norms
- ④ “A graveyard of progress.” - Stifling creativity, outdated paradigms

## The Problem:

- Decade 2: Continued use of decades old data e.g. COC81 (1981), DESHARNIS (1988), JM1 (2004), XALAN (2010)
- **Editorial Policy Change:** Automated Software Engineering journal now desk-rejects papers based on 2005 datasets

# Menzies's 3rd Law & Transfer Learning

3rd law: “*Turkish toasters can predict for errors in deep space satellites.*”

## Supporting Evidence:

- **Transfer learning research [Tur09]:** Models from **Turkish white goods** successfully predicted errors in **NASA systems**
- Expected: Complex multi-dimensional transforms mapping attributes across domains
- **Reality:** Simple nearest neighboring between test and training data worked perfectly
- **Implication:** “*Many distinctions made about software are spurious and need to be revisited*”

## Broader Transfer Learning Success:

- Cross-domain prediction often works better than expected
- Suggests universal patterns in software defect manifestation
- Questions assumptions about domain-specific modeling requirements

# Menzies's 4th Law & Data Reduction

4th Law: “*For SE, the best thing to do with most data is to throw it away.*”

## Supporting Evidence:

- **Chen, Kocaguneli, Tu, Peters, and Xu et al.** findings across multiple prediction tasks:
  - **Github issue close time:** Ignored 80% of data labels [**Che19**]
  - **Effort estimation:** Ignored 91% of data [**Koc13**]
  - **Defect prediction:** Ignored 97% of data [**Pet15**]
  - **Some tasks:** Ignored 98-100% of data [**Che05**]
- **Startling result:** Data sets with thousands of rows modeled with just **few dozen samples** [**Men08**]

## Theoretical Explanations:

- **Power laws** in software data [**Lin15**]
- **Large repeated structures** in SE projects [**Hin12**]
- **Manifold assumption** and **Johnson-Lindenstrauss lemma** [**Zhu05**], [**Joh84**]

**Caveat:** Applies to regression, classification, optimization

- generative tasks may still need massive data

# Menzies's 5th Law & LLM Reality Check

5th law: “*Bigger is not necessarily better.*”

## Supporting Evidence - LLM Hype Analysis:

- Systematic review [Hou24]: 229 SE papers using Large Language Models
- Critical finding: Only 13/229 around 5% compared LLMs to other approaches
- “Methodological error” - other PROMISE-style methods often better/faster  
[Gri22], [Som24], [Taw23], [Maj18]

## Tree-based Models Superiority:

- Grinsztajn et al. [Gri22]: “*Why do tree-based models still outperform deep learning on typical tabular data?*”
- Johnson & Menzies [Joh24]: “*AI over-hype: A dangerous threat (and how to fix it)*”

## Trading Off Complexity:

- Scalability vs. privacy vs. performance [Lin24], [Fu17]
- Often simpler methods provide better cost-effectiveness
- Personal Pattern: “*Year later, I have switched to the simpler approach*” [Agr21], [Tan16], [Fu16]

# Menzies's 6th Law & Data Quality Paradox

6th Law: “*Data quality matters less than you think.*”

## Supporting Research:

- **Shepperd et al. [She13]:** Found numerous PROMISE data quality issues
  - Repeated rows, illegal attributes, inconsistent formats
  - **Critical gap:** Never tested if quality issues decreased predictive power

## Our Experiment:

- Built **mutators** that injected increasing amounts of their quality issues into PROMISE defect datasets
- **Startling result:** Performance curves remained **flat** despite increased quality problems
- **Implication:** “*There is such a thing as too much care*” in data collection

## Practical Impact:

- Effective predictions possible from seemingly dirty data
- Questions excessive data cleaning efforts in SE research
- Balance needed: careful collection without over-engineering

# Menzies's 7th Law: Dumb sht\*t, works

7th Law: “*Bad learners can make good conclusions.*”

## Supporting Evidence:

- Nair et al. [Nai17]: CART trees built for multi-objective optimization
- **Key finding:** Models that **predicted poorly** could still **rank solutions effectively**
- Could be used to prune poor configurations and find better ones
- **Implication:** Algorithms shouldn't aim for predictions but offer **weak hints** about project data

# Menzies's 8th Law: Mud, rules

8th Law: “*Science has mud on the lens.*”

## Supporting Evidence:

- **Hyperparameter optimization** lessons [Agr21], [Tan16], [Fu16] on PROMISE data
- Data mining conclusions **changeable in an afternoon** by grad student with sufficient CPU
- **Critical Questions:** Are all conclusions brittle? How build scientific community on such basis?
- **Where are stable conclusions** for building tomorrow's ideas?

**?Bayesian Approach Needed:** Address uncertainty quantification and robust foundations

# Menzies's 9th Law & Simplicity Challenge

9th Law: “*Many hard SE problems, aren’t.*”

## Supporting Philosophy:

- **Cohen’s Straw Man Principle [Coh95]:** “*Supposedly sophisticated methods should be benchmarked against seemingly stupider ones*”

## Personal Experience Pattern:

- “*Whenever I checked a supposedly sophisticated method against a simpler one, there was always something useful in the simpler*”
- “*More often than not, a year later, I have switched to the simpler approach*”  
[Agr21], [Tan16], [Fu16]

## Important Caveat:

- **Not all SE problems can be simplified**
- Generation tools probably need LLM complexities
- Safety-critical software certification remains complex
- “*Just because some tasks are hard, does not mean all tasks are hard*”

**Challenge to Community:** “*Have we really checked what is really complex and what is really very simple?*”

**Current Focus:** Minimal data approaches - landscape analysis [Che19], [Lus24], surrogate learning [Nai20], active learning [Kra15], [Yu18]

# Contemporary Challenges & Solutions

## PROMISE Revival Strategy (Gema Rodríguez-Pérez):

- Data sharing now expected for almost all SE papers
- PROMISE must differentiate: accept higher quality datasets
- Focus on enhancing current data space, conducting quality evaluations

## Steffen Herbold's Caution:

- Early PROMISE: Collections of metrics (not raw data)
- MSR shift: Raw data + fast tools (e.g., PyDriller, GHtorrent)
- **Risk:** “*Little curation, little validation, often purely heuristic data collection without quality checks*” [Her22]

**Modern Data Access:** 1100+ recent Github projects [Xia22], CommitGuru [Ros15]

# Current “Hot” Research Directions

## Contemporary Approaches:

- **DeepLineDP (Pornprasit et al. [Por23]):** Deep learning for line-level defect prediction (TSE Best Paper 2023)
- **Model interpretability:** Growing research focus [Tan21]
- **Multi-objective optimization:** Hyperparameter selection [Xia22], unfairness reduction [Cha20], [Alv23]

## Optimize CPU-Intensive Algorithms:

- MaxWalkSat [Men09]
- Simulated annealing [Men02], [Men07]
- Genetic algorithms

## Minimal Data Approaches:

- How much can be achieved with as little data as possible?
- Suspicion of “large number of good quality labels” assumption

# Transfer Learning Surprises

## Cross-Domain Success [Tur09]:

- **Turkish white goods → NASA systems** error prediction
- Expected: Complex multi-dimensional transforms
- Reality: Simple nearest neighboring between test and training data

**Implication:** “Many distinctions made about software are spurious and need to be revisited”

## Power Laws & Repeated Structures:

- **Lin & Whitehead [Lin15]**: Fine-grained code changes follow power laws
- **Hindle et al. [Hin12]**: Software naturalness - large repeated structures
- **Result**: Thousands of rows modeled with few dozen samples [**Men08**]

# Key Takeaways & Community Call-to-Action

## Lessons Learned:

- ① **Open science communities** can be formed by publishing baseline + data + scripts
- ② **Reproducible research** drives field advancement when embraced collectively
- ③ **Simple solutions** often outperform sophisticated ones
- ④ **Data quality** matters less than expected for predictive tasks
- ⑤ **Transfer learning** works across surprisingly diverse domains

## Call-to-Action:

- “*Have we really checked what is really complex and what is really very simple?*”
- Challenge assumptions about problem complexity
- Benchmark sophisticated methods against simpler alternatives
- Focus on stable, reproducible conclusions

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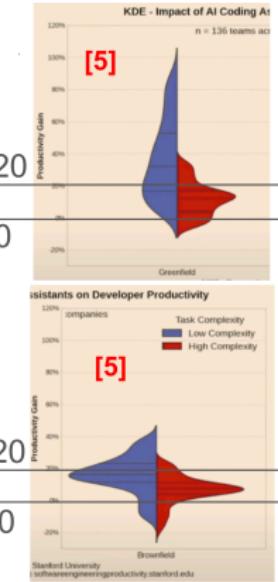
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# Appendix: AI's Commercial Bubble Bursting?

## Cause we need a better AI

- Bubble bursting in “big data” AI?
  - Unlike standard software, **exponential** costs per new user
    - Unless usage rate limited (bad for keeping new users)
    - ChatGPT: A mere 2% to 8% conversion **free** to paid users [2]
  - Established companies: 95% of AI apps not returning revenue [3]
  - Microsoft: Copilot costing Msoft \$X00 per user [1]
- What's failing [3]:
  - Support tools for groups, for negotiation
  - Integration into organizational workflows
- What's working: support tools for individuals (e.g. Copilot)
  - But the improvements are modest : +-20% [5] or negative [4][6]



[1] <https://www.youtube.com/watch?v=OYIQyPo-L4g> AI Startups Are Bad Businesses, Sept 2025

[2] <https://www.mckinsey.com/capabilities/quantumblack/our-insights/seizing-the-agentic-ai-advantage> McKinsey report. , 2025

[3] [https://mlq.ai/media/quarterly\\_decks/v0.1\\_State\\_of\\_AI\\_in\\_Business\\_2025\\_Report.pdf](https://mlq.ai/media/quarterly_decks/v0.1_State_of_AI_in_Business_2025_Report.pdf) MIT NANDA, July 2025

[4] [https://www.gitclear.com/coding\\_on\\_copilot\\_data\\_shows\\_ais\\_downward\\_pressure\\_on\\_code\\_quality](https://www.gitclear.com/coding_on_copilot_data_shows_ais_downward_pressure_on_code_quality), GitClear, 2024

[5] <https://www.youtube.com/watch?v=tbDDYKRFjhk> Does AI Boost Productivity? 2025

[6] <https://metr.org/blog/2025-07-10-early-2025-ai-experienced-os-dev-study/> METR July 2025