# LIB: Commonly used predicates

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12 egbarsBeta.spy 6	<pre>9 :- arithmetic_function(rand/3).</pre>

Define a **normal** function.

```
10 :- arithmetic_function(normal/2).
```

Define a beta function.

```
11 :- arithmetic_function(beta/1).
```

Define a gamma function.

```
12 :- arithmetic_function(gamma/2).
```

Add a "left-justify" command to format.

```
13 :- format_predicate('>',padChars(_,_)).
```

Add a "right-justify" command to format.

```
14 :- format_predicate('<',charsPad(_,_)).</pre>
```

Add a "print squiggles" command to format.

```
15 :- format_predicate('S',squiggle(_,_)).
```

Define a predicate for the lookup tables.

```
16 :- discontiguous lookUp1/4.
17 :- multifile lookUp1/4.
18 :- index(lookUp1(1,1,1,0)).
```

### 3.3 Hooks

A hook for lookup tables.

# 4 Predicates

# 4.1 Code to demonstrate predicates

# 4.1.1 Define demos

```
23 eglib :-
24
      forall(member(G.[
25
               egwrites, egdeletes,
                                        eqmaths, eqlookup,
26
               eginc,
               egrands,
                         egbeta,
27
                                        egnormal, eggamma,
               egformat, eginc,
                                        egdist,
               egbarsNormal, egbarsBeta,
                                             egbarsGamma3,
               egbarsGamma1, egbarsGamma2,
31
               egnormalize, egchars,
                                        egtidy,
32
               egdemand, egtimes
33
               1),
          demos(G)).
```

# 4.1.2 Processing demos To demo our code, we need to:

Write a demo predicate that shows off our code in action. In PROD, these predicates are named egXXX/0.
 Include with this predicate, a pointer to the output; e.g.

```
egXXX :- % See \fig{egXXX.spy}
```

- Trap the output to a file. This is accomplished using the demos/1 predicate shown below. The goal demos (egXXX) from a list generates a file egXXX.spy.
- Include that file. This is accomplished using the following LATEX magic:

```
\SRC{egXXX.spy}{From \tion{egXXX/1}.}
```

Note the call to  $\tion{egXXX/1}$ . Sections can be referenced symbolically when (e.g.)  $\tilde{label}$  sec:  $\tide{egXXXX/1}$  is added on the first line after a heading definition. Once this has been done, then  $\tion{egXXX/1}$  will be typset as a reference to the relevant section.

After all that, then:

- The output of the demo will be shown in the document,
- The demo predicate will include a pointer to the figure,
- The caption of the figure will include a pointer to the section in the text that generated it.

Most of the demonstrations in this file use this approach.

4.1.3 demos(+Goal) Demos/1 runs a goal G and catches the output to the file G. spy. Also, just so you know what is going on, it runs the goal G a second time and sends the output to the screen.

```
35 demos(G) :-
      sformat(Out, '~w.spy',G),
      freshFile(Out),
      tell(Out),
39
      format('% output from '':- demos(~w).''\n\n',G),
40
      T1 is coutime
      ignore(forall(G, true)),
41
42
      T2 is (cputime - T1),
      format('\n% runtime = "w sec(s)\n',[T2]),
44
      told,
45
      nl,write('\n%----\n'),
      format('% output from '':- demos(~w).''\n',G),
46
      ignore(forall(G,true)),
format('\n% runtime = ~w sec(s)',[T2]).
```

Demos/1 needs a helper predicate. FreshFile/1 makes sure that no one else has scribbled, or is currently scribbling, on our output file.

```
49 freshFile(X) :-
50    (current_stream(X,_,S) -> close(S) ; true),
51    (exists_file(X) -> delete_file(X) ; true).
```

4.1.4 Using Demos/1. Next, we need to run the demo code as follows:

```
?- demos(egXXX).
```

Once that is done, then when this document will include the output in the figure with the label egXXX.spy.

### 4.2 List stuff

```
4.2.1 writes(+List): print a list
```

```
52 writes([H|T]) :-
53 forall(member(One,[H|T]),(print(One),nl)).
```

Demonstration code:

```
62 egwrites :- % see Figure 1
63 writes([aa,bb,cc,dd]).
```

4.2.2 deletes(+List1,+List2,-List3): delete items from a list

```
egwrites.spy
% output from ':- demos(egwrites).'

aa
bb
cc
dd
% runtime = 0 sec(s)
```

### **Fig. 1** From §4.2.1.

```
* output from ':- demos(egdeletes).'

If we take [b, c] from
[a, b, r, a, c, a, d, a, b, r, a] we get
[a, r, a, a, d, a, r, a].

* runtime = 0 sec(s)
```

**Fig. 2** From §4.2.2.

### Demonstration code:

```
77 egdeletes :- % see Figure 2
78    List = [a,b,r,a,c,a,d,a,b,r,a],
79    Doomed=[b,c],
80    deletes(List,Doomed,Out),
81    format('If we take ~w from n~w we get n~w. n',
82    [Doomed,List,Out]).
```

### 4.3 Maths stuff

# 4.3.1 sum(+List,-Num): sum a list of numbers

```
83 sum([H|T],S):-
84 sum(T,H,S).
85
86 sum([],S,S).
87 sum([H|T],In,Out):- Temp is H + In, sum(T,Temp,Out).
```

# 4.3.2 average(+List,-Num): average a list of numbers

## Demonstration code:

```
96 egmaths :- % See Figure ??
97    Nums = [2,3,5,2,4,6,3,4,2,4],
98    average(Nums,Av),
99    sum(Nums,Sum),
100    format('The sum and average of\n~w\n are ~w and ~w\n.',
101         [Nums,Sum,Av]).
```

## 4.4 Lookup tables

Convert a list of tabular data to one fact for each cell.

```
102 lookUpTable(X,Out) :-
103     bagof(Y,X^list2Relation1(X,Y),Out).
104
105 list2Relation1(Table=Cols+Rows, lookUp1(Table,R,C,X)):-
106     nth1(Pos,Cols,C),
107     member([R|Cells],Rows),
108     nth1(Pos,Cells,X),
109     nonvar(X).
```

```
eglookup.spy
% output from ':- demos(eglookup).'
[age(30),weight(40)]= avg
% runtime = 0 sec(s)
```

**Fig. 3** From §4.4.

```
* output from ':- demos(egrands).'

0.279609 is a random number between 0 and 1.

18.9953 is a random number between 10 and 20.

* runtime = 0 sec(s)
```

**Fig. 4** From §4.5.1.

#### Access the cells

```
110 lookUp(T,X,Y,Out) :-
111 lookUp1(T,R,C,Out), gt(X,R), gt(Y,C).
```

Cell access can be via an exact match or via a range query:

```
112 gt(Value, X to Y) :- !,X =< Value, Value =< Y.
113 gt(Value, Value).</pre>
```

### Demonstration code:

```
119 egLookUpDemo =
       % age
                       weight
121
122
                       [1 to 19, 20 to 50, 51 to inf]+
       [[ 0 to 20.
123
                            low,
                                       low,
                                                   avg]
       ,[21 to 40,
                                                   high]
124
                            low,
                                       avg,
125
       ,[41 to inf,
                                      high,
                                                  high]
                            avg,
126
127
128 eglookup :- % see Figure 3
       Age=30,
129
       Weight=40,
130
       lookUp(egLookUpDemo,Age,Weight,X),
131
       format('[age(~w),weight(~w)]= ~w\n',
132
               [Age,Weight,X]).
```

# 4.5 Random numbers

4.5.1 Basic randoms Generate a number  $0 \le X \le 1$ .

```
134 rand(X) :-
135     X is random(inf+1)/inf.
```

Generate a number X between some Min and Max value.

```
136 rand(Min,Max,X) :-
137 X is Min + (Max-Min)*rand.
```

### Demonstration code:

```
144 egrands :- % see Figure 4

145 Randl is rand,

146 format('~w is a random number between 0 and 1.\n',

147 [Randl]),

148 Rand2 is rand(10,20),

149 format('~w is a random number between 10 and 20.\n',

150 [Rand2]).
```

4.5.2 Beta distributions Generate a number X whose mean is B% between Min and Max. Technically, this is an application of a beta function. Here, I use a very simplistic method that only works for certain values of B: (B = 0.1, 0.2, 0.3, ..., 0.9, 1).

```
egbeta.spy
% output from ':- demos(egbeta).'

[11.2313, 14.5453, 11.2714, 13.4645, 10.2245]
are random numbers 20% between 10 and 20.
% runtime = 0 sec(s)
```

Fig. 5 From §4.5.2.

```
egnormal.spy
% output from ':- demos(egnormal).'

[10.479, 11.2775, 7.82854, 9.13898, 5.80684]
are random numbers from normal(10,2).
% runtime = 0 sec(s)
```

**Fig. 6** From §4.5.3.

179 normal(M,S,N) :-

```
170 egbeta :- % see Figure 5
      R1 is rand(10,20,0.2),
171
      R2 is rand(10,20,0.2),
172
      R3 is rand(10,20,0.2),
173
      R4 is rand(10,20,0.2),
174
      R5 is rand(10,20,0.2),
      Nums=[R1,R2,R3,R4,R5],
176
177
       format('~w\n are random numbers 20% between 10 and 20.\n',
              [Nums]).
178
```

Note that the numbers in Figure 5 may not look like they are, on average, 20% between 10 and 20. Later, we run this code 10,000 times and the true average results can be seen.

4.5.3 Normal distributions Generate a random number from a normal distribution with mean M and standard deviation S. This number is generated using the Box-Muller method (no, I don't understand it either).

```
box_muller(M,S,N).
180
182 box_muller(M,S,N) :-
183
       wloop(W0,X)
       W is sqrt((-2.0 * log(W0))/W0),
Y1 is X * W,
184
185
       N is M + Y1*S.
186
       X1 is 2.0 * rand - 1,
189
       X2 is 2.0 * rand - 1,
190
       W0 \text{ is } X1*X1 + X2*X2,
191
       (W0 >= 1.0 -> wloop(W,X) ; W0=W, X = X1).
192
  Demonstration code:
198 egnormal :- % see Figure 6
       R1 is normal(10,2),
199
       R2 is normal(10,2),
200
       R3 is normal(10,2),
201
       R4 is normal(10,2),
       R5 is normal(10,2)
204
       Nums=[R1,R2,R3,R4,R5]
       format('~w\n are random numbers from normal(10,2).',
205
               [Nums]).
206
```

```
## eggamma.spy

% output from ':- demos(eggamma).'

[19.7148, 7.15347, 4.25717, 8.11787, 16.355]

are random numbers from gamma(10,2).

% runtime = 0 sec(s)
```

**Fig. 7** From §4.5.4.

4.5.4 Gamma distributions Generate random numbers from zero to infinity.

```
207 gamma(Mean, Alpha, Out) :-
       Beta is Mean/Alpha,
       (Alpha > 20
210
          Mean is Alpha * Beta.
           Sd is sqrt(Alpha*Beta*Beta),
211
           Out is normal(Mean,Sd)
212
           gamma(Alpha, Beta, 0, Out)).
213
214
215 gamma(0,_,X,X) :- !.
216 gamma(Alpha, Beta, In, Gamma) :-
       Temp is In + (-1 * Beta * log(1-rand)),
217
218
       Alphal is Alpha - 1,
219
       gamma (Alpha1, Beta, Temp, Gamma).
```

Technically, this is gamma distribution. A standard random gamma distribution has the mean  $= \frac{alpha}{beta}$ . The alpha value is the "spread" of the distribution and controls the clustering of the distribution around the mean. As alpha increases, the gamma distribution flattens out to become more evenly-distributed about the mean. That is, for large alpha (i.e.  $alpha \geq 20$ ), gamma can be modeled as a noraml function. The standard alpha, beta terminology can be confusing to some audiences. Hence, I define a (slightly) more-intuitive gamma distribution where:

```
myGamma(mean, alpha) = gamma\left(alpha, \frac{alpha}{mean}\right)
```

# Demonstration code:

```
225 eggamma :- % see Figure 7
226
       R1 is gamma(10,2),
       R2 is gamma(10,2),
227
       R3 is gamma(10,2),
228
       R4 is gamma(10,2),
       R5 is gamma(10,2)
230
231
       Nums=[R1,R2,R3,R4,R5],
232
       format('~w\n are random numbers from gamma(10,2).',
              [Nums]).
233
```

4.6 String Stuff

4.6.1 Right-justify a string. Right-justifies a string A in a space S:

Map right\_justify into the format predicate.

```
243 padChars(default,A) :- right_justify(5,A).
244 padChars(S, A) :- right_justify(S,A).
```

```
egformat.spy
% output from ':- demos(egformat).'

[ tim]
[ tim]
[tim ]
[tim ]
[~~~]
[~~]
% runtime = 0 sec(s)
```

Fig. 8 From §4.6.

```
4.6.2 Left-justify a string

245 left_justify(S,A) :-

246 writeThing(A,Thing,N),

247 atom_length(A,N),

248 Pad is S - N,

249 write(Thing),

250 forall(between(1,Pad,_),put(32)).

251

252 charsPad(default,A) :- left_justify(5,A).

253 charsPad(S,A) :- left_justify(S,A).
```

4.6.3 Print some squiggles Generates **n** squiggles in a space normalized to a screen with maximum width **w**.

```
254 squiggles(W,N) :-
255     N1 is round(N/W),
256     forall(between(1,N1,_),put(126)).
257
258 squiggle(default,A) :- squiggles(25,A).
259 squiggle(W,N) :- squiggles(W,N).
```

### Demonstration code.

### 4.7 Predicates for Pairs

4.7.1 pairs(?Keys,?Values,?Pairs): key-value pairs

```
277 pairs([],[],[]).
278 pairs([X|Xs],[Y|Ys],[X=Y|T]) :- pairs(Xs,Ys,T).
```

4.7.2 key(+Pairs,?Key,?Value,?Pairs): a key-in-front working memory Access values in a list of key=value pairs. As a side-effect of accessing, move the accessed pair to the front of the list.

```
279 key(L0,K,V0,V,[K=V|L]):-
280 less1(L0,K=V0,L).
281
282 less1([H|T],H,T).
283 less1([H|T],Out,[H|Rest]):-
284 less1(T,Out,Rest).
```

4.7.3 inc(+Pairs,+Key,?Pairs): a lists of counters Maintain a list of keys. Incrementing a key add one to its value.

```
285 inc([], A, [A=1]).

286 inc([A=B|C],D,E):-

287 compare(F,A,D),inc(F,A=B,C,D,E).

289 inc(<, A, B, C, [A|D]):- inc(B, C, D).

290 inc(=, A=B, C, A, [A=D|C]):- D is B+1.

291 inc(>, A, B, C, [C=1, A|B]).
```

```
ginc.spy
% output from ':- demos(eginc).'

The keys in
[a, b, r, a, c, a, d, a, b, r, a]
occur with frequencies
[a=5, b=2, c=1, d=1, r=2].
% runtime = 0 sec(s)
```

**Fig. 9** From §4.7.3.

```
gdist.spy
% output from ':- demos(egdist).'

The distribution of symbols
[a, b, r, a, c, a, d, a, b, r, a] is
[r=2, d=1, c=1, b=2, a=5].
% runtime = 0 sec(s)
```

Fig. 10 From §4.7.4.

### Demonstration code:

4.7.4 dist(+List,-Pairs): Simple collection of histogram data

```
307 dist(L0.L) :-
      dist(L0,_,_,L,_).
308
309
310 dist(L0,L,Most) :
311
      dist(L0,_,_,L,Most).
312
313 dist(L0,Min,Max,L) :-
      dist(L0,Min,Max,L, ).
314
315
316 dist(L0,Min,Max,L,Most) :-
      318
      dist([Min|L1],[],Min,Max,L,0,Most).
319
320 dist([],X,Max,Max,X,Most,Most).
321 dist([H|T],[H=N0|Rest],_,Max,Out,Most0,Most) :- !,
      N is N0 + 1.
      Most1 is max(Most0,N),
      dist(T,[H=N|Rest],H,Max,Out,Most1,Most).
324
325 dist([H|T],In,Min,Max,Out,Most0,Most) :-
326
      Most1 is max(Most0.1).
      dist(T,[H=1|In],Min,Max,Out,Most1,Most).
327
```

### Demonstration code:

```
335 egdist :- % see Figure 10
336    List = [a,b,r,a,c,a,d,a,b,r,a],
337    dist(List,Dist),
338    format('The distribution of symbols\n~w is\n~w.\n',
339    [List,Dist]).
```

Note that dist/2 *could be* implemented using inc/3. However, the call of msort at line 317 makes dist/2 faster for large lists.

4.7.5 bars(+Num1,+Num2,+Num3,+Pairs): print a bar chart Display the pairs as a bar chart. Num1 is the width of the first "item" column displaying the name of each bar; Num2 is the width of the second "frequency" column showing how many items fall into that bar; Num3 is the width of the last column showing the population size.

```
_ egbarsNormal.spy _
% output from ':- demos(egbarsNormal).'
 --| 10000 * normal(20, 2) |-----
item frequency
  29
  27
  26
        32
  25
       249 ~~
       668 ~~~~~
      1195 ~~~~~~
  22
      1760 -----
  21
      1963 -----
  20
      1271 ~~~~~~~
  18
       603 ~~~~
  17
       288 ~~~
  16
  15
        76
  14
        26
  13
% runtime = 0.540778 sec(s)
```

**Fig. 11** From §4.7.5.

```
_egbarsBeta.spy _
% output from ':- demos(egbarsBeta).'
--- | 10000 * rand(10, 20, 0.2) |-----
item frequency
  19
  18
        30
       109 ~
  17
       244 ~~
  16
       499 ~~~~
       860 ~~~~~
      1401 ~~~~~~~
  13
      2059 -----
  12
      2961 -----
  11
          ~~~~~~~~~~~~~~~~~
      1833
% runtime = 0.310446 sec(s)
```

Fig. 12 From §4.7.5.

```
340 bars(Num1,Num2,Num3,List) :-
```

Use **sformat** to builds a string that stores the widths and scale factor for our columns. Note the use of "¿" and "S" which are special format commands defined above.

A useful default call.

```
348 bars(List):-
349 bars(5, % the "item" column is 5 wide
350 5, % the "frequency" column is 5 wide
351 3, % the "scale factor" is 3
352 List % now, go display these pairs
353 ).
```

Demonstration code:

```
% output from ':- demos(egbarsGamma1).'
-- | 10000 * gamma(10, 15) |-----
item frequency
  22
  21
  20
        10
  19
  17
        76
  16
       144
       241 ~~
  15
       451 ~~~~
  14
       942 ~~~~~
      1321 ~~~~~~
      ----
1548 ~~~~~~~
  10
      1593 ~~~~~~~
      1378 ~~~~~~~
       901 ~~~~~
       466 ~~~~
       169 ~~
   4
        38
        5
% runtime = 1.94279 sec(s)
```

**Fig. 13** From §4.7.5.

```
__egbarsGamma2.spy _
% output from ':- demos(egbarsGamma2).'
--- | 10000 * gamma(10, 5) |-----
item frequency
  36
  34
  33
  32
  31
  30
          5
  29
  28
         10
  27
         17
  26
  25
         12
  24
         26
  23
         31
  22
         52
  21
  20
  18
        184
  17
        236
        293 ~~~
  16
        348 ~~~
  15
        433 ~~~~
  14
        578 ~~~~
  13
        662 ~~~~~
  12
        783 ~~~~~
  11
        900 ~~~~~
  10
        949 ~~~~~
        947 ~~~~~~
        824 ~~~~~
        709 ~~~~~
        463 ~~~~
        244 ~~
% runtime = 0.761094 sec(s)
```

**Fig. 14** From §4.7.5.

```
_egbarsGamma3.spy
% output from ':- demos(egbarsGamma3).'
  -| 10000 * gamma(10, 2) |-----
item frequency
   55
   53
   52
   48
   46
   45
           1
   44
   43
   41
   40
           9
   39
   38
          12
   37
           8
   35
          14
   34
          14
   33
          22
   32
          27
   31
          30
   30
          32
   29
          27
   28
          43
   27
          52
   26
          53
   25
          64
   23
          95
   22
          99
         121 ~
   21
   20
         158
             ~~
   19
         167
         182 ~~
   18
         267 ~~~
   16
         290 ~~~
   15
         367 ~~~~
   14
         389 ~~~~
   13
         448 ~~~~
   12
   11
         534 ~~~~
         601 ~~~~~
         634 ~~~~~
    8
         699 ~~~~~
         743 ~~~~~
         719 ~~~~~
         757 ~~~~~
         632 ~~~~~
         534 ~~~~
    2
         295
% runtime = 0.41059 sec(s)
```

**Fig. 15** From §4.7.5.

```
528 egbarsNormal :- % see Figure 11
529 egbarDemos(10000,normal(20,2)).
530
531 egbarsBeta :- % see Figure 12
532 egbarDemos(10000,rand(10,20,0.2)).
533
534 egbarsGammal :- % see Figure 13
535 egbarDemos(10000,gamma(10,15)).
536
537 egbarsGamma2 :- % see Figure 14
538 egbarDemos(10000,gamma(10,5)).
539
540 egbarsGamma3 :- % see Figure 15
640 egbarDemos(10000,gamma(10,2)).
```

Support code for the demostration code:

```
egnormalize.spy

% output from ':- demos(egnormalize).'

When [a=10, b=5, c=20, d=50, e=5, c=10]
is normalized it generates
[a=0.1, b=0.05, c=0.2, d=0.5, e=0.05, c=0.1].

% runtime = 0 sec(s)
```

```
Fig. 16 From §4.7.6.
542 egbarDemos(Repeats,F) :-
543 format('\n\n---| ~w * ~w |-----',[Repeats,F]),
       findall(X,(between(1,Repeats,_),X is F),L0),
       cutDown2Sizes(Size,L0,L),
       bars(5,5,100,L).
549 cutDown2Sizes(Size) --> maplist(cutDown2Size(Size)).
550 cutDown2Size(Size,X,Y) :- Y is round(X/Size).
   4.7.6 normalize(+Pairs1,-Pairs2): normalize a list
   of numbers Input list with values M_1, M_2 \dots M_i with sum
   M_1+M_2+\ldots+M_i to a second list of numbers N_1,N_2,\ldots,N_i
   where 0 \le N_i \le 1 and N_1 + N_2 + ... + N_i = 1.
551 normalize(L,N) :-
       mostnormal(L,N,_).
552
553
554 mostnormal(L,N,Most) :-
555
       sumpairs(L,Sum),
       mostnormal1(L,Sum,junk= -1,N,Most).
558 mostnormal1([],_,Out,[],Out).
559 mostnormal1([X=V0|T],Sum,Y=N,[X=N1|Out],Most) :-
       N1 is V0/Sum,
560
       (N1 > N
561
       -> mostnormal1(T,Sum,X=N1,Out,Most)
562
           ; mostnormal1(T,Sum,Y=N,Out,Most)).
565 sumpairs([_H=V|T],S) :-
566
       sumpairs(T,V,S).
567
568 sumpairs([],S,S).
569 sumpairs([_=V|T],In,Out) :-
       Temp is V + In, sumpairs(T,Temp,Out).
   Demonstration code:
578 egnormalize :- % see Figure 16
       L=[a=10,b=5,c=20,d=50,e=5,c=10],
       normalize(L,Normals),
581
       format('When ~w\n is normalized it generates\n~w.\n',
                     [L,Normals]).
582
   4.7.7 Ordered Sets Standard definition:
583 oset_add([], El, [El]).
584 oset_add([H|T], El, Add) :-
       compare(Order, H, El),
       addel(Order, H, T, El, Add).
588 addel(<, H, T, El, [H|Add]) :- oset_add(T, El, Add).
589 addel(=, H, T, _El, [H|T]).
590 addel(>, H, T, El, [El,H|T]).
   With key-value pairs Bulk additions
591 koset_adds(L,Out) :- koset_adds(L,[],Out).
592
593 koset_adds([],Out,Out).
594 koset_adds([H|T],In,Out) :- koset_add(In,H,Temp), koset_adds(T,Temp,C
595 koset_add([], El, [El]).
596 koset_add([H=X|T], El=Y, Add) :-
597
       compare(Order, H, El),
       kaddel(Order, H, X,T, El, Y,Add).
600 kaddel(<, H, X,T, El, Y,[H=X Add]
601 kaddel(=, H, _,T, _El, Y,[H=Y T]).
602 kaddel(>, H, X,T, El, Y,[El=Y,H=X|T]).
                                         [Add]) :- koset_add(T, El=Y, Add).
```

```
nowarranty.txt

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```

Fig. 17 A text file.

```
* output from ':- demos(egchars).'

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* runtime = 0 sec(s)
```

Fig. 18 The code in §4.8.4 displays the contents of Figure 17 to the screen.

# 4.8 Input/output stuff

605 spit(N1,N2,X) :-

Demonstrations are offered for only some of the predicates in this section. I/O code can makes explicit calls to input/output streams which mucks up our demonstration system.

4.8.1 sneak(+List): load files. Don't bother loading the files if they haven't changed. But if you do load them, don't print anything to the screen.

```
603 sneak(X) :-
604 load_files(X,[silent(true),if(changed)]).
```

4.8.2 spit(+Num1,+Num2,+Term): Print something, sometimes. Useful for tracking a long process since it, sometimes, spits out a marker.

```
606 (0 is N1 mod N2 -> blurt(X); true).
```

4.8.3 blurt(+Term): print, then flush.
607 blurt(X):608 write(user,X),flush\_output(user).

4.8.4 chars(+String): copy a file to the screen.

```
615 chars(File) :-
616 see(File), get_byte(X), ignore(chars1(X)), seen.
617
618 chars1(-1) :- !.
619 chars1(X) :- put(X), get_byte(Y), chars1(Y).

Demonstration code:
629 egchars :- % see Figure 18.
630 chars('nowarranty.txt').
```

4.8.5 barph(+Term): print a warning, then fail. A standard barph:

```
631 barph(X) :- format('%W> ~p\n',X),fail.
```

A barph that also prints line numbers showing the origin of the barph.

```
632 barphln(X) :-
633 here(File,Line),
634 format('%W> ~p@~p : ~p\n',[File,Line,X]),
635 fail.
636
637 here(File,Line) :-
638 source_location(Path,Line),
639 file base name(Path,File).
```

```
egtidy.spy
% output from ':- demos(egtidy).'

a :-
    b,
    c,
    (    d
    -> true
    ;    e
    ).
f.
% runtime = 0 sec(s)
```

Fig. 19 From §4.9.1.

```
egdemand.spy
% output from ':- demos(egdemand).'
%W> failed(10>20)
% runtime = 0 sec(s)
```

Fig. 20 From §4.9.3.

# 4.9 Meta-level predicates

4.9.1 tidy(+Rule0,-Rule1: remove stray "trues" from a rule body.

```
640 tidy(A,C) :-
641
       tidv1(A,B),
642
       (B = (Head :- true) -> C=Head ; C=B).
643
644 tidy1(A,C) :- once(tidy2(A,C)).
                          A) :- var(A).
647 tidy2((A,B),
                     (A,TB)) :- var(A), tidy1(B,TB).
648 tidy2((A,B),
                     (TA,B)) :- var(B), tidy1(A,TA).
                          R) :- tidy1((A,B,C), R).
649 tidy2(((A,B),C),
650 tidy2((true,A),
                          R) := tidy1(A,R).
651 tidy2((A,true),
                          R) := tidy1(A,R).
652 tidy2((A;true),
                          R) :- tidy1(A,R).
653 tidy2((true;A),
                          R) := tidy1(A,R).
654 tidy2((A;B), (TA;TB)) :- tidy1(A,TA), tidy1(B,TB).
655 tidy2((A->B), (TA->TB)) :- tidy1(A,TA), tidy1(B,TB).
656 tidy2(not(A), not(TA)) :- tidy1(A,TA).
657 tidy2((A :- B), R) :-
       tidy1(B,TB),(TB=true-> R=A; R=(A:-TB)).
659 tidy2((A,B), R) :-
       tidy1(A,TA), tidy1(B,TB),(TB=true -> R=TA; R=(TA,TB)).
661 tidy2(A,A).
```

# Demonstration code:

### 4.9.2 ensure(+Term): some assertion exists

```
681 ensure(X) :- X,!.
682 ensure(X) :- assert(X).
```

4.9.3 demand(+Goal): warn if a goal fails.

```
683 demand(X) :- X,!.
684 demand(X) :- numbervars(X,0,_),barph(failed(X)).
```

### Demonstration code:

```
690 egdemand :- % see Figure 20
691 demand(3 > 2),
692 demand(10 > 20).
```

```
egtimes.spy
    % output from ':- demos(egtimes).'
    In 10000 repeats, each run took 8.01152e-006 seconds.
    % runtime = 0.100144 sec(s)
  Fig. 21 From §4.9.5.
  4.9.4 repeats(+Num,+Goal): run a goal N times
693 repeats(NO.G) :-
694
      N is NO.
       forall(between(1,N,_),G).
695
  4.9.5 times(+Num,+Goal,-Time): time an execution
696 times(N.G.Out) :-
      T1 is cputime, repeats(N,true),
697
      T2 is cputime, repeats(N,G),
698
      T3 is cputime, Out is (T3-T2-(T2-T1))/N.
  Demonstration code:
705 egtimes :- % see Figure 21
      N=10000,
706
707
      List = [a,b,r,a,c,a,d,a,b,r,a,s],
       times(N,member(s,List),T),
708
       format('In \tilde{\ }w repeats, each run took \tilde{\ }w seconds.\smallsetminusn',
              [N,T]).
  4.9.6 !Repeats*!Goal1/!Goal2: compare runtimes
711 N*X/Y :- !,
           times(N,X,T1),
712
       times(N,Y,T2),
713
714
      Inc=0.000001,
715
           Ratio is (T1+Inc)/(T2+Inc),
716
      write(goal1=X),nl,
      write(time(goal1)=T1),nl,
717
      write(goal2=Y),nl,
       write(time(goal2)=T2),nl,
       write(time(goal1)/time(goal2)=Ratio),nl.
721
722
723 N*X :- time(times(N,X, )).
  4.9.7 Lists/conjuctions conversions.
                                            Convert a conjunc-
  tion to a list:
724 c21((X,Y),[X|Z]) :- !,c21(Y,Z).
725 c21(X,[X]).
  Convert everything but the last item of a conjunction to a
  list:
726 mostC21((X,Y),[X|Z]) :- !,mostC21(Y,Z).
727 mostC21(_,[]).
  Convert a list to a conjunction:
728 12c([W,X|Y],(W,Z)) := 12c([X|Y],Z).
729 12c([X],X).
  Convert disjunctions to a list.
730 d21((X;Y),[X|Z]) :- !,d21(Y,Z).
731 d21(X,[X]).
  4.9.8 clause1(?Head,?Body): does a goal match only
  one clause?
732 clause1(X,Y) :-
733
      singleton(X), clause(X,Y).
734
735 singleton(X) :-
       Sym='$singleton_',
736
737
       flag(Sym,_,0),
        + singleton1(Sym,X),
```

739

740

flag(Sym,1,1).

clause(X,\_),flag(Sym,N,N+1),N > 1,!.

741 singleton1(Sym,X) :-

4.9.9 only(?Goal): can a goal only succeed once?

```
743 only(X) :-
       Sym='$only_'
744
      745
746
      flag(Sym,1,1).
747
748
  only1(Sym,X) :-
750
      X, flag(Sym,N,N+1),N > 1,!
751
752 solo(X) :-
      only(X), X.
753
```

### 5 Start-up commands

```
754 :- current_prolog_flag(max_integer,X),
755     X1 is X - 1,
756     retractall(inf(_)),
757     assert(inf(X1)).
```

### 6 Bugs

None known but many suspected.

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