

circ.pl

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1 Circuit

for more info on this, see Bratko, chpt20. Qualitative Reasoning. common sense, qualitative reasoning and nave physics AND <http://menzies.us/pdf/01lesstalk.pdf> */

```
:- ensure_loaded([randoms,memo]).

circuit(  switch=[XS1, Sw1,  VSw1, C1],
          bulb  =[XB1,  B1,   L1,   VB1, C1],
          switch=[XS2, Sw2,  VSw2, C2],
          bulb  =[XB2,  B2,   L2,   VB2, C2],
          switch=[XS3, Sw3,  VSw3, CSw3],
          bulb  =[XB3,  B3,   L3,   VB3, CB3],
          Shine) :-
    VSw3 = VB3,          % 2
    sum(VSw1, VB1, V1),  % 3
    sum(V1,VB3,+),       % 4
    sum(VSw2,VB2,VB3),   % 5
    switch(XS1,Sw1,VSw1,C1), % 6
    bulb(XB1,B1,L1,VB1,C1), % 7
    switch(XS2,Sw2,VSw2,C2), % 8
    bulb(XB2,B2,L2,VB2,C2), % 9
    switch(XS3,Sw3,VSw3,CSw3), % 10
    bulb(XB3,B3,L3,VB3,CB3), % 11
    sum(CSw3,CB3,C3),    % 12
    sum(C2,C3,C1),       % 13
    num(L1,N1),
    num(L2,N2),
    num(L3,N3),
    Shine is N1+N2+N3.

sum(X,Y,Z) :- any(sum1(X,Y,Z)).

sum1(+,+,+).
sum1(+,0,+).
sum1(+,-,_Any).
sum1(0,+,+).
sum1(0,0,0).
sum1(0,-,-).
sum1(-,+,_Any).
sum1(-,0,-).
sum1(-,-,-).

bulb(X,A,B,C,D) :- memo(any(bulb1(A,B,C,D)),
                        [X/state=A,X/light=B,X/volt=C,X/curr=D]).

bulb1(blown,dark,_Any, 0).
bulb1(ok, light,+, +).
bulb1(ok, light,-, -).
bulb1(ok, dark, 0, 0).
```

```

switch(X,A,B,C) :- memo(any(switch1(A,B,C)),
                        [X/sw=A,X/volt=B,X/curr=C]).

switch1(on,    0,    _Any).
switch1(off,   _Any, 0).

num(light,1).
num(dark,0).

value(X,Sw,    switch, switch=[X,_Sw,_,_]).
value(X,Light, bulb,   bulb=[X,_,_Light,_,_]).

inf(Inf,bulb=[_,_Shine,_,_],switch=[_Pos,_,_]) :-
    inf1(Inf,Shine,Pos).

inf1(Inf,Shine,Pos) :- any(inf2(Inf,Shine,Pos)).

inf2(+,dark,off).
inf2(+,light,on).
inf2(-,dark,on).
inf2(-,light,off).

def(bulb,[name,status,shine,volts,amps]).

bulb0(Name,B) :- bulb0(Name,_B).
bulb0(Name) --> in bulb, the name=Name.

def(switch,[name,state,volts,amps]).

switch0(Name,S) :- switch0(Name,_S).
switch0(Name) --> in switch, the name=Name.

run(Shine) :- reset, once(circuit(Shine)).

circuit(Shine) :-
    bulb0(bulb1a,B1a),    bulb0(bulb2a,B2a), bulb0(bulb3a,B3a),
    bulb0(bulb1b,B1b),    bulb0(bulb2b,B2b), bulb0(bulb3b,B3b),
    bulb0(bulb1c,B1c),    bulb0(bulb2c,B2c), bulb0(bulb3c,B3c),
    switch0(switch1a,Sw1a),switch0(switch2a,Sw2a),switch0(switch3a,Sw3a),
    switch0(switch1b,Sw1b),switch0(switch2b,Sw2b),switch0(switch3b,Sw3b),
    switch0(switch1c,Sw1c),switch0(switch2c,Sw2c),switch0(switch3c,Sw3c),

    at(in bulb with the shine := light,B1a,B1a),
%    value(bulb1a, light,bulb,B1a), % K1
%    value(switch3c,on,switch,Sw3c), % K2
%    value(switch1c,on,switch,Sw1c), % K3
%    value(switch2c,off,switch,Sw2c), % K4
%    B3c= bulb(bulb3c,ok,_,_),
%    value(bulb2a, dark,bulb,B2a),
%    value(switch3a, off,switch,Sw3a),

```


4:	~~~~~	[1526 - 47%]
5:	~~~~~	[1582 - 48%]
6:	~~	[106 - 3%]
7:		[50 - 2%]
8:		[0 - 0%]
9:		[0 - 0%]

Worth=6.029714

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[

switch3c=on]

0:		[0 - 0%]
1:		[0 - 0%]
2:		[0 - 0%]
3:		[0 - 0%]
4:	~~~~~	[28 - 15%]
5:	~~~~~	[88 - 46%]
6:	~~~~~	[68 - 35%]
7:	~~	[8 - 4%]
8:		[0 - 0%]
9:		[0 - 0%]

actual: initial + swith2c=off

Worth=1.000000

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[No Treatment]

0:		[0 - 0%]
1:		[0 - 0%]
2:		[0 - 0%]
3:		[0 - 0%]
4:	~~~~~	[1526 - 47%]
5:	~~~~~	[1582 - 48%]
6:	~~	[106 - 3%]
7:		[50 - 2%]
8:		[0 - 0%]
9:		[0 - 0%]

Worth=1.000000

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[No Treatment]

0:		[0 - 0%]
1:		[0 - 0%]
2:		[0 - 0%]
3:		[0 - 0%]
4:	~~~~~	[1526 - 47%]
5:	~~~~~	[1582 - 48%]
6:	~~	[106 - 3%]

7:	[50	-	2%
8:	[0	-	0%
9:	[0	-	0%

actual with K1 + switch2=off & switch1c=on

Worth=1.320921

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[

switch1c=on]

0:	[0	-	0%
1:	[0	-	0%
2:	[0	-	0%
3:	[0	-	0%
4:~~~~~	[266	-	41%
5:~~~~~	[274	-	42%
6:~~~~~	[58	-	9%
7:~~~~~	[50	-	8%
8:	[0	-	0%
9:	[0	-	0%

Worth=1.333333

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[

bulb3a=ok]

0:	[0	-	0%
1:	[0	-	0%
2:	[0	-	0%
3:	[0	-	0%
4:	[0	-	0%
5:~~~~~	[1526	-	94%
6:~	[56	-	3%
7:	[50	-	3%
8:	[0	-	0%
9:	[0	-	0%

Worth=1.433829

Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1

Treatment:[

bulb3c=ok]

0:	[0	-	0%
1:	[0	-	0%
2:	[0	-	0%
3:	[0	-	0%
4:~~~~~	[196	-	36%
5:~~~~~	[224	-	41%
6:~~~~~	[74	-	14%
7:~~~~~	[46	-	9%
8:	[0	-	0%
9:	[0	-	0%

```

Worth=1.997824
Granularity=2 Promising=-1000.000000 Useful=1.000000 nChanges=1
Treatment:[
    switch3c=on]

0: [ 0 - 0%]
1: [ 0 - 0%]
2: [ 0 - 0%]
3: [ 0 - 0%]
4: [ 0 - 0%]
5: ~~~~~~ [ 56 - 44%]
6: ~~~~~~ [ 64 - 50%]
7: ~~~ [ 8 - 6%]
8: [ 0 - 0%]
9: [ 0 - 0%] */

```