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17 ---
18 local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end
19 local the, help = {}, {}
20
21 lua brknbad.lua [OPTIONS]
22 (c) 2022, Tim Menzies, BSD-2-Clause
23 Divide things. Show deltas between things.
24
25 OPTIONS:
26 -cohen      -c cohen              = .35
27 -far        -F how far to seek poles = .9
28 -keep       -k items to keep      = 256
29 -minitems   -m min items in a rang e = .5
30 -p          -p euclidean coefficient = 2
31 -some       -S sample size for rows = 512
32
33 OPTIONS, other:
34 -dump       -d stackdump on error  = false
35 -file       -f data file           = ../etc/data/auto93.csv
36 -help       -h show help           = false
37 -rnd        -r round numbers       = %5.2f
38 -seed       -s random number seed  = 10019
39 -todo       -t start-up action      = nothing
40 -n1         -n1 #repeated trials   = 20
41 -n2         -n2 samples per trial   = 100
42 ]]
43
44 local any,bestBin,bins,bins1,bootstrap,class,cosine,csv2egs,firsts,fmt,ish
45 local last,many,map,new,o,ok,oo,optimize,per,pop,push,quintiles,r,rnd,rnds,scott
46 local Knot
47 local selects,settings,shuffle,slots,smallfx,sort,sum,thing,things,xplains
48 local NUM,SYM,EGS,BIN,CLUSTER,XPLAIN,GO,NO
49
50 --[[
51 ## Conventions
52
53 ### Data
54
55 - First row of data are names that describe each column.
56 - Names ending with '-' or '*' are dependent goals to be minimized or maximized.
57 - Names ending with '!' are dependent classes.
58 - Dependent columns are 'y' columns (the rest are independent 'x' columns).
59 - Uppercase names are numeric (so the rest are symbolic).
60 - Names ending with ':' are columns to be skipped.
61 - Data is read as rows, and stored in an EGS instance.
62 - Within an EGS, row columns are summarized into NUM or SYM instances.
63
64 ### Inference
65
66 - The rows within an EGS are recursive bi-clustered into CLUSTERS
67 using random projections (Fastmap) and Aha's distance metric
68 (that can process numbers and symbols).
69 - Entropy-based discretization finds BINs that separates each pair of
70 clusters.
71 - An XPLAIN tree runs the same clustering processing, but data is divided
72 at level using the BIN that most separates the clusters.
73
74 ### Coding
75
76 - No globals (so everything is 'local').
77 - Code 80 characters wide indent with two spaces.
78 - Format to be read a two-pages-per-page portrait pdf.
79 - Divide code into section and subsection headings (e.g using figlet)
80 - Sections are less than 120 lines long (one column in the pdf).
81 - No lines containing only the word 'end' (unless marking the end of a
82 complex for loop or function).
83 - Usually, if an object contains a list of other objects, that sublist
84 is called 'all'.
85 - If a slot is too big to display, it is declared private (not to be printed)
86 by renaming (e.g.) 'slotx' to '_slotx' (so often, 'all' becomes '_all').
87
88 ### Classes
89
90 - Spread class code across different sections (so don't overload reader
91 with all details, at one time).
92 - Show simpler stuff before complex stuff.
93 - Reserve 'i' for 'self' (to fit more code per line).
94 - Don't use inheritance (to simplify readability).
95 - Use polymorphism (using LUA's delegation trick).
96 - Define an class of objects with 'Thing=class"Thing"' and
97 a 'function:Thing(args)' creation method.
98 - Define instances with 'new({slot1=value1,slot2=value2,...},Thing)'.
99 - Instance methods use '.'; e.g. 'function Thing.show(i) ... end'.
100 - Class methods using '::'; e.g. 'Thing:new4strings'. Class methods
101 do things like instance creation or manage a set of instances.
102
103 ### Test suites (and demos)
104
105 - Define start-up actions as GO functions.
106 - In GO functions, check for errors with 'ok(test,mdf)'
107 (that updates an 'fails' counter when not 'ok').
108 - Define another table called NO so a test can be quickly disabled just
109 by renaming it from 'GO.xx' to 'NO.xx'.
110
111 ### At top of file
112
113 - Trap known globals in 'b4'.
114 - Define all locals at top-of-file (so everyone can access everything).
115 - Define options in a help string at top of file.
116 - Define command line options -h (for help); -s (for seeding random numbers)
117 '-t' (for startup actions, so '-t all' means "run everything").
118
119 ### At end of file
120
121 - Using 'settings', parse help string to set options,
122 maybe updating from command-line.
123 - Using 'GO.main', run the actions listed on command line.
124 - 'GO.main' resets random number generator before running an action
125 - After everything else, look for 'roguess' (any global not in 'b4')
126 - Finally, return the 'fails' as the exit status of this code. --]]

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134 ---
135 r=math.random
136 function ish(x,y,z) return math.abs(y -x ) < z end
137 function cosine(a,b,c)
138 return math.max(0,math.min(1, (a^2+c^2-b^2)/(2*c+1E-32))) end
139
140 ---
141 ---
142 ---
143 function any(a) return a[ math.random(#a) ] end
144 function firsts(a,b) return a[1] < b[1] end
145 function last(a) return a[ #a ] end
146 function many(a,n, u) u={}; for j=1,n do push(u,any(a)) end; return u end
147 function map(t,f, u) u={}; for _,v in pairs(t) do push(u,f(v)) end;return u end
148 function per(a,p) return a[ (#*#)/1 ] end
149 function pop(a) return table.remove(a) end
150 function push(t,x) t[1 + #t] = x; return x end
151 function sort(t,f) table.sort(t,f); return t end
152 function sum(t,f, n)
153 f = f or function(x) return x end
154 n=0; for _,v in pairs(t) do n = n + f(v) end; return n end
155
156 function shuffle(t, j)
157 for i=#t,2,-1 do j=math.random(i); t[i],t[j]=t[j],t[i] end; return t end
158
159 local function quicksort(t,f,lo,hi)
160 f = f or function(a,b) return a <= b end
161 lo, hi = lo or 1, hi or #t
162 if (hi - lo < 1) then return t end
163 local j = lo
164 for i = lo + 1, hi do
165 if f(t[i],t[j]) then
166 if i == j + 1
167 then t[j],t[j+1] = t[j+1],t[j]
168 else t[j],t[j+1],t[i] = t[i],t[j],t[j+1] end
169 j = j + 1 end
170 end
171 t = quicksort(t, f, lo, j - 1)
172 return quicksort(t, f, j + 1, hi) end
173
174 ---
175 ---
176 ---
177 ---
178 function thing(x)
179 x = x:match("^%s*(-)%s*$")
180 if x=="true" then return true elseif x=="false" then return false end
181 return tonumber(x) or x end
182
183 function things(file, x)
184 local function cells(x, t)
185 t={}; for y in x:match("(^[^,]+)") do push(t, thing(y)) end; return t end
186 file = io.input(file)
187 return function()
188 x=io.read(); if x then return cells(x) else io.close(file) end end end
189
190 ---
191 ---
192 ---
193 ---
194 fmt = string.format
195
196 function oo(t) print(o(t)) end
197
198 function o(t, seen, u)
199 if type(t)=="table" then return tostring(t) end
200 seen = seen or {}
201 if seen[t] then return "..." end
202 seen[t] = t
203 local function show1(x) return o(x, seen) end
204 local function show2(k) return fmt("%s %s",k,o(t[k],seen)) end
205 u = #t>0 and map(t,show1) or map(slots(t),show2)
206 return (t._is or "").."["..table.concat(u, " ").."]" end
207
208 function slots(t, u)
209 u={};for k,v in pairs(t) do if tostring(k):sub(1,1)=="-" then push(u,k)end end
210 return sort(u) end
211
212 function rnds(t,f) return map(t, function(x) return rnd(x,f) end) end
213 function rnd(x,f)
214 return fmt(type(x)=="number" and (x-=x/1 and f or the.rnd) or "%s",x) end
215
216 ---
217 ---
218 ---
219 ---
220 function settings(help, d)
221 d={}
222 help:gsub("\n ([^%s+)]|[%s]+(-[%s+)]|\n)%s*([%s+])",
223 function(long,key,short,x)
224 for n,flag in ipairs(arg) do
225 if flag==short or flag==long then
226 x = x=="false" and true or x=="true" and "false" or arg[n+1] end end
227 d[key] = x==true and true or thing(x) end)
228 if d.help then print(help) end
229 return d end
230
231 ---
232 ---
233 ---
234 GO, NO = {fails=0}, {}
235 function ok(test,msg)
236 print(test and " PASS:" or " FAIL:",msg or "")
237 if not test then
238 GO.fails = GO.fails+1
239 if the.dump then assert(test,msg) end end end
240
241 function GO.main(todo,seed)
242 for k,one in pairs(todo==all and slots(GO) or {todo}) do
243 if k ~= "main" and type(GO[one]) == "function" then
244 math.randomseed(seed)
245 print(fmt("%s",one))
246 GO[one]() end end
247 for k,v in pairs(_ENV) do if not b4[k] then print("?",k,type(v)) end end end
248
249 ---
250 ---
251 ---
252 ---
253 new = setmetatable
254 function class(s, t)
255 t=({__tostring=,__is=s or ""}); t.__index=t
256 return new(t, {__call=function(_,...) return t.new(_,...) end}) end
257

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257 -----
258 --- DATA CLASSES
259
260
261 NUM, SYM, EGS = class"NUM", class"SYM", class"EGS"
262
263
264 --- create
265
266 function SYM:new(at,name)
267     return new({at=at, name=name, most=0,n=0,all={}}, SYM) end
268
269
270 function NUM:new(at,name)
271     return new({at=at, name=name, _all={},
272         w=(name or "):find"$" and -1 or 1,
273         n=0, sd=0, mu=0, m2=0, lo=math.huge, hi=-math.huge}, NUM) end
274
275 function EGS:new(names, i,col)
276     i = new({_all={}, cols={names=names, all={}, x={}, y={}}, EGS)
277     for at,name in pairs(names) do
278         col = push(i.cols.all, (name:find"^[A-Z]" and NUM or SYM) (at,name) )
279         if not name:find"$" then
280             if name:find"$" then i.cols.class = col end
281             push(name:find"[+!$]" and i.cols.y or i.cols.x, col) end end
282     return i end
283
284 function EGS:new4file(file, i)
285     for row in things(the.file) do
286         if i then i:add(row) else i = EGS(row) end end
287     return i end
288
289 ---
290 --- copy
291
292 function SYM.copy(i) return SYM(i.at, i.name) end
293
294 function NUM.copy(i) return NUM(i.at, i.name) end
295
296 function EGS.copy(i,rows, j)
297     j = EGS(i.cols.names)
298     for _,row in pairs(rows or {}) do j:add(row) end
299     return j end
300
301 ---
302 --- update
303
304
305 function EGS.add(i,row)
306     push(i._all, row)
307     for at,col in pairs(i.cols.all) do col:add(row[col.at]) end end
308
309 function SYM.add(i,x,inc)
310     if x ~= "?" then
311         inc = inc or 1
312         i.n = i.n+inc
313         i.all[x] = inc + (i.all[x] or 0)
314         if i.all[x] > i.most then i.most, i.mode = i.all[x], x end end end
315
316 function SYM.sub(i,x,inc)
317     if x ~= "?" then
318         inc = inc or 1
319         i.n = i.n - inc
320         i.all[x] = i.all[x] - inc end end
321
322 function NUM.add(i,x,_, d,a)
323     if x ~= "?" then
324         i.n = i.n + 1
325         d = x - i.mu
326         i.mu = i.mu + d/i.n
327         i.m2 = i.m2 + d*(x - i.mu)
328         i.sd = (i.m2<0 or i.n<2) and 0 or ((i.m2/(i.n - 1))^0.5)
329         i.lo = math.min(x, i.lo)
330         i.hi = math.max(x, i.hi)
331         a = i._all
332         if #a < the.keep then i.ok=false; push(a,x)
333         elseif r() < the.keep/i.n then i.ok=false; a[r(#a)]=x end end end
334
335 function NUM.sub(i,x,_, d)
336     if x ~= "?" then
337         i.n = i.n - 1
338         d = x - i.mu
339         i.mu = i.mu - d/i.n
340         i.m2 = i.m2 - d*(x - i.mu)
341         i.sd = (i.m2<0 or i.n<2) and 0 or ((i.m2/(i.n - 1))^0.5) end end
342
343 ---
344 --- copy
345
346
347 function EGS.mid(i,cols)
348     return map(cols or i.cols.y, function(col) return col:mid() end) end
349
350 function EGS.div(i,cols)
351     return map(cols or i.cols.y, function(col) return col:div() end) end
352
353 function NUM.mid(i) return i.mu end
354 function SYM.mid(i) return i.mode end
355
356 function NUM.div(i) return i.sd end
357 function SYM.div(i, e)
358     e=0; for _,n in pairs(i.all) do
359         if n > 0 then e = e - n/i.n * math.log(n/i.n,2) end end
360     return math.abs(e) end
361
362 function NUM.norm(i,x)
363     return i.hi - i.lo < 1E-32 and 0 or (x - i.lo)/(i.hi - i.lo) end
364
365 function NUM.all(i)
366     if not i.ok then table.sort(i._all); i.ok=true end
367     return i._all end
368

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369 -----
370 --- CLUSTER
371
372
373 $ lua brknbad.lua -t cluster
374
375
376 398
377 199
378 99
379 49
380 24
381 25
382 50
383 25
384 25
385 100
386 50
387 25
388 25
389 50
390 25
391 25
392 199
393 99
394 49
395 24
396 25
397 50
398 25
399 25
400 100
401 50
402 25
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407
408 CLUSTER=class"CLUSTER"
409 function CLUSTER:new(top,egs, i, lefts, rights)
410     egs = egs or top
411     i = new({egs=egs, top=top, rank=0}, CLUSTER)
412     lefts, rights, i.left, i.right, i.border, i.c = top:half(egs._all)
413     if #egs._all >= 2*(#top._all)^the.minItems then
414         if #lefts._all < #egs._all then
415             i.lefts = CLUSTER(top, lefts)
416             i.rights = CLUSTER(top, rights) end end
417     return i end
418
419 function CLUSTER.leaf(i) return not (i.lefts or i.rights) end
420
421 function CLUSTER.show(i, pre, front)
422     pre = pre or ""
423     local front = fmt("%s%s",pre,#i.egs._all)
424     if i:leaf()
425     then print(fmt("%-20s",front, o(rnds(i.egs:mid(i.egs.cols.y))))))
426     else print(front)
427         if i.lefts then i.lefts:show(" |"..pre)
428         if i.rights then i.rights:show(" |"..pre) end end end end
429
430 ---
431 --- random projections
432
433
434 function EGS.half(i, rows)
435     local project,far,some,left,right,c,lefts,rights,border
436     rows = rows or i._all
437     far = function(r,t) return per(i:dist(r,t), the.far)[2] end
438     project = function(r1)
439         return {cosine(i:dist(left,r1), i:dist(right,r1), c),r1} end
440     some = many(rows, the.some)
441     left = far(any(some), some)
442     right = far(left, some)
443     c = i:dist(left,right)
444     lefts,rights = i:copy(), i:copy()
445     for n,projection in pairs(sort(map(rows,project),firsts)) do
446         if n==#rows//2 then border = projection[1] end
447         (n <= #rows//2 and lefts or rights):add( projection[2] ) end
448     return lefts, rights, left, right, border, c end
449
450 ---
451 --- distances in data
452
453 function EGS.dists(i,r1,rows)
454     return sort(map(rows,function(r2) return {i:dist(r1,r2),r2} end),firsts) end
455
456 function EGS.dist(i,row1,row2, d)
457     d = sum(i.cols.x, function(c) return c:dist(row1[c.at], row2[c.at])^the.p end)
458     return (d/#i.cols.x)^(1/the.p) end
459
460 function NUM.dist(i,a,b)
461     if a=="?" and b=="?" then return 1 end
462     if a=="?" then b=i:norm(b); a=b<.5 and 1 or 0
463     elseif b=="?" then a=i:norm(a); b=a<.5 and 1 or 0
464     else a,b = i:norm(a), i:norm(b) end
465     return math.abs(a - b) end
466
467 function SYM.dist(i,a,b) return a=="?" and b=="?" and 1 or a==b and 0 or 1 end
468

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468 -----
469
470 DISCRETIZE
471
472
473 $ lua brknbad.lua -t bins
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491
492
493
494 BIN=class"BIN"
495 function BIN:new(col,lo,hi,n,div)
496     return new{(col=col, lo=lo, hi=hi, n=n, div=div),BIN} end
497
498 function BIN.selects(i,row, x)
499     x = row[i,col.at]
500     return x=="?" or i.lo==i.hi and x==i.lo or i.lo<=x and x<i.hi end
501
502 function BIN.show(i,negative)
503     local x, lo,hi,big, s = i.col.name, i.lo, i.hi, math.huge
504     if negative then
505         if lo== hi then s=fmt("%s=%s",x,lo)
506         elseif hi== big then s=fmt("%s< %s",x,lo)
507         elseif lo==big then s=fmt("%s>= %s",x,hi)
508         else
509             s=fmt("%s< %s and %s>= %s",x,lo,x,hi) end
510     else
511         if lo== hi then s=fmt("%s== %s",x,lo)
512         elseif hi== big then s=fmt("%s>= %s",x,lo)
513         elseif lo==big then s=fmt("%s< %s",x,hi)
514         else
515             s=fmt("%s<= %s< %s",lo,x,hi) end end
516     return s end
517
518 function BIN.distance2heaven(i, divs, ns)
519     return ((1 - ns:norm(i.n))^2 + (0 - divs:norm(i.div))^2)^0.5 end
520
521 function BIN:best(bins)
522     local divs,ns, distance2heaven = NUM(), NUM()
523     function distance2heaven(bin) return (bin:distance2heaven(divs,ns),bin) end
524     for _,bin in pairs(bins) do
525         divs:add(bin.div); ns:add( bin.n)
526     end
527     return sort(map(bins, distance2heaven), firsts)[1][2] end
528
529 function EGS.bins(i,j, bins)
530     bins = {}
531     for n,col in pairs(i.cols.x) do
532         for _,bin in pairs(i.cols.x[n]) do push(bins, bin) end end
533     return bins end
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651 -----
652 --- OPTIMIZE
653 ---
654 ---
655
656 local function optimize(egs,      cluster,leaves,row1,row2)
657   cluster = CLUSTER(egs)
658   local function order(a,b) return a.egs:betters(b.egs) end
659   for rank,leaf in pairs(quickselect(cluster:leaves(), order)) do
660     leaf.rank = rank end
661   return cluster end
662
663 function CLUSTER.project(i,row)
664   return cosine(i.top:dist(row, i.left), i.top:dist(row, i.right), i.c) end
665
666 function CLUSTER.where(i,row)
667   if i:leaf() then return i end
668   if i:project(row) <= i.border
669   then return i.lefts and i.lefts:where( row) or i
670   else return i.rights and i.rights:where(row) or i end end
671
672 function CLUSTER.better(i,row1,row2,      where1, where2)
673   where1, where2 = i:where(row1), i:where(row2)
674   if where1.rank > where2.rank then return false
675   elseif where1.rank < where2.rank then return true
676   else return where1:xbetter(row1,row2) end end
677
678 function CLUSTER.xbetter(i,row1,row2,  x1,x2)
679   x1,x2 = i:project(row1), i:project(row2)
680   return i.egs:xbetter(i.left, i.right) and x1 <= x2 or x1 > x2 end
681
682 function CLUSTER.leaves(i, out)
683   out = out or {}
684   if i:leaf() then push(out,i) end
685   if i.lefts then i.lefts:leaves(out) end
686   if i.rights then i.rights:leaves(out) end
687   return out
688 end
689
690 function EGS.better(i,row1,row2)
691   local s1, s2, n, a, b = 0, 0, #i.cols.y
692   for _,col in pairs(i.cols.y) do
693     a = col:norm( row1[col.at] )
694     b = col:norm( row2[col.at] )
695     s1 = s1 - 2.7183*(col.w * (a - b) / n)
696     s2 = s2 - 2.7183*(col.w * (b - a) / n) end
697   return s1 / n < s2 / n end
698
699 function EGS.betters(i,j)
700   return i:betters(i:mid(i.cols.all), j:mid(j.cols.all)) end
701
702 -----
703 --- scott-knot
704 ---
705 function quintiles(ts,width,  nums,out,all,n,m)
706   width=width or 32
707   nums=NUM(); for _,t in pairs(ts) do
708     for _,x in pairs(sort(t)) do add(nums,x) end end
709   all,out = nums.all, {}
710   for _,t in pairs(ts) do
711     local s, where = {}
712     where = function(n) return (width*nums:norm(n))/1 end
713     for j = 1, width do s[j]=" " end
714     for j = where(per(t,.1)), where(per(t,.3)) do s[j]="-" end
715     for j = where(per(t,.7)), where(per(t,.9)) do s[j]="-" end
716     s[where(per(t,.5))] = "|"
717     push(out,{display=table.concat(s),
718               data = t,
719               pers = map({.1,.3,.5,.7,.9},
720                         function(p) return rnd(per(t,p))end)}) end
721   return out end
722
723 function smallfx(xs,ys,      x,y,lt,gt,n)
724   lt,gt,n = 0,0,0
725   if #ys > #xs then xs,ys=ys,xs end
726   for _,x in pairs(xs) do
727     for j=1, math.min(64,#ys) do
728       y = any(ys)
729       if y<x then lt=lt+1 end
730       if y>x then gt=gt+1 end
731       n = n+1 end end
732   return math.abs(gt - lt) / n <= the.cliffs end
733
734 function bootstrap(y0,z0)
735   local x, y, z, b4, yhat, zhat, bigger, obs, adds
736   function obs(a,b, c)
737     c = math.abs(a.mu - b.mu)
738     return (a.sd + b.sd) == 0 and c or c/((x.sd^2/x.n + y.sd^2/y.n)^.5) end
739   function adds(t, num)
740     num = num or NUM(); map(t, function(x) add(num,x) end); return num end
741   y,z = adds(y0), adds(z0)
742   x = adds(y0, adds(z0))
743   b4 = obs(y,z)
744   yhat = map(y._all, function(y1) return y1 - y.mu + x.mu end)
745   zhat = map(z._all, function(z1) return z1 - z.mu + x.mu end)
746   bigger = 0
747   for j=1,the.boot do
748     if obs( adds(many(yhat,#yhat)), adds(many(zhat,#zhat))) > b4
749     then bigger = bigger + 1/the.boot end end
750   return bigger >= the.conf end
751
752 --- xxx mid has to be per and
753 --- XXX implement same
754 --- XXX need tests for stats
755 function scottKnot(nums,      all,cohen)
756   local mid = function(z) return z.some:mid()
757   end
758   local function summary(i,j,      out)
759     out = copy( nums[i] )
760     for k = i+1, j do out = out:merge(nums[k]) end
761     return out
762   end
763   local function div(lo,hi,rank,b4,      cut,best,l,ll,r,r1,now)
764     best = 0
765     for j = lo,hi do
766       if j < hi then
767         l = summary(lo, j)
768         r = summary(j+1, hi)
769         now = (l.n*(mid(l) - mid(b4))^2 + r.n*(mid(r) - mid(b4))^2
770               ) / (l.n + r.n)
771         if now > best then
772           if math.abs(mid(l) - mid(r)) >= cohen then
773             cut, best, ll, r1 = j, now, copy(l), copy(r)
774           end end end end
775       if cut and not ll:same(r1,the) then
776         rank = div(lo, cut, rank, ll) + 1
777         rank = div(cut+1, hi, rank, r1)
778       else
779         for i = lo,hi do nums[i].rank = rank end end
780       return rank
781     end
782     table.sort(nums, function(x,y) return mid(x) < mid(y) end)
783     all = summary(1,#nums)
784     cohen = all.sd * the.cohen
785     div(1, #nums, 1, all)
786     return nums end
787

```

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787 -----
788 ---
789 ---
790 ---
791 ---
792 function GO.last()
793   ok( 30 == last{10,20,30}, "lasts") end
794
795 function GO.per( t)
796   t={};for i=1,100 do push(t,i*1000) end
797   ok(70000 == per(t,.7), "per") end
798
799 function GO.many( t)
800   t={};for i=1,100 do push(t,i) end; many(t,10) end
801
802 function GO.sum( t)
803   t={};for i=1,100 do push(t,i) end; ok(5050==sum(t),"sum")end
804
805 function GO.shuffle( t, good)
806   t={1,2,3,4,5,6,7,8,9}
807   good = true
808   for j=1,10^5 do
809     t= shuffle(t);
810     good = good and sum(t)==45,"shuffle"..j end
811   ok(good, "shuffling") end
812
813 function GO.sample( m,n)
814   m,n = 10^5,NUM(); for i=1,m do n:add(i) end
815   for j=.1,.9,.1 do
816     print(j,per(n:all(),j),ish(per(n:all(),j),m*j,m*0.05)) end end
817
818 function GO.sym( s)
819   s=SYM(); map({1,1,1,1,2,2,3}, function(x) s:add(x) end)
820   ok(ish(s:div(),1.378, 0.001), "cnt") end
821
822 function GO.num( n)
823   n=NUM(); map({10, 12, 23, 23, 16, 23, 21, 16}, function(x) n:add(x) end)
824   print(n:div())
825   ok(ish(n:div(),5.2373, .001), "div") end
826
827 function GO.nums( num,t,b4)
828   b4,t,num={}, {}, NUM()
829   for j=1,1000 do push(t,100*r()*j) end
830   for j=1,#t do
831     num:add(t[j])
832     if j%100==0 then b4[j] = fmt("%.5f",num:div()) end end
833   for j=#t,1,-1 do
834     if j%100==0 then ok(b4[j] == fmt("%.5f",num:div()),"div"..j) end
835     num:sub(t[j]) end end
836
837 function GO.syms( t,b4,s,sym)
838   b4,t,sym, s={}, {},SYM(), "I have gone to seek a great perhaps."
839   t={}; for j=1,20 do s:gsub(' ',function(x) t[#t+1]=x end) end
840   for j=1,#t do
841     sym:add(t[j])
842     if j%100==0 then b4[j] = fmt("%.5f",sym:div()) end end
843   for j=#t,1,-1 do
844     if j%100==0 then ok(b4[j] == fmt("%.5f",sym:div()),"div"..j) end
845     sym:sub(t[j]) end
846   end
847
848 function GO.loader( num)
849   for row in things(the.file) do
850     if num then num:add(row[1]) else num=NUM() end end
851     ok(ish(num.mu, 5.455,0.001),"loadmu")
852     ok(ish(num.sd, 1.701,0.001),"loads") end
853
854 function GO.egsShow( e)
855   ok(EGS{"name","Age","Weigh-"}, "can make EGS?") end
856
857 function GO.egsHead( )
858   ok(EGS({"name","age","Weight"}).cols.x, "EGS") end
859
860 function GO.egs( egs)
861   egs = EGS:new4file(the.file)
862   ok(ish(egs.cols.x[1].mu, 5.455,0.001),"loadmu")
863   ok(ish(egs.cols.x[1].sd, 1.701,0.001),"loads") end
864
865 function GO.dist( ds,egs,one,d1,d2,d3,r1,r2,r3)
866   egs = EGS:new4file(the.file)
867   one = egs._all[1]
868   ds={};for j=1,20 do
869     push(ds,egs:dist(any(egs._all), any(egs._all))) end
870   oo(rnds(sort(ds),"%5.3f"))
871   for j=1,10 do
872     r1,r2,r3 = any(egs._all), any(egs._all), any(egs._all)
873     d1=egs:dist(r1,r2)
874     d2=egs:dist(r2,r3)
875     d3=egs:dist(r1,r3)
876     ok(d1<= 1 and d2 <= 1 and d3 <= 1 and d1>=0 and d2>=0 and d3>=0 and
877     egs:dist(r1,r2) == egs:dist(r2,r1) and
878     egs:dist(r1,r1) == 0 and
879     d3 <= d1+d2, "dist"..j) end end
880
881 function GO.half( egs,lefts,rights)
882   egs = EGS:new4file(the.file)
883   lefts, rights = egs:half()
884   print("before:", o(rnds(egs:mid()))))
885   print("half1:", o(rnds( lefts:mid()))),
886     egs:betters(lefts,egs) and "better" or "worse")
887   print("half2:", o(rnds(rights:mid()))),
888     egs:betters(rights,egs) and "better" or "worse") end
889
890 function GO.cluster()
891   CLUSTER(EGS:new4file(the.file)):show() end
892
893 function GO.bins( egs,rights,lefts,col2)
894   egs= EGS:new4file(the.file)
895   lefts, rights = egs:half(egs._all)
896   local b4
897   for _bin in pairs(lefts:bins(rights)) do
898     if bin.col.name ~= b4 then print"" end
899     b4 = bin.col.name
900     print(bin:show(), bin.n, rnd(bin:div)) end end
901
902 function GO.xplain()
903   XPLAIN(EGS:new4file(the.file)):show() end
904
905 function GO.optimize( rows,header)
906   rows = {}
907   for row in things(the.file) do
908     if header then push(rows,row) else header=row end end
909   for j=1,the.n1 do
910     io.write". "
911     rows = shuffle(rows)
912     local train = EGS(header)
913     local test = EGS(header)
914     for j,row in pairs(rows) do
915       (j< #rows/2 and train or test):add(row) end
916     CLUSTER(train):leaves()
917     local guesses = optimize(train)
918     local m,d=0,0
919     for i=1,the.n2 do
920       local row1= any(test._all)
921       local row2= any(test._all)
922       if r()> 0.5 ==guesses:better(row1,row2) then

```

```

923       d = d+1 end
924       if test:better(row1,row2)==guesses:better(row1,row2) then
925         m =m + 1
926       end end
927       print(m/the.n2, d/the.n2) end
928     end
929
930 -----
931 the = settings(help)
932 GO.main(the.todo, the.seed)
933 os.exit(GO.fails)
934
935 ---
936 ---
937 ---
938 ---
939 ---
940 ---
941 ---
942 ---
943 ---
944 ---

```

```

-- [ ] --
[ ] = [ ]
###
# = #
#####
###

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"This ain't chemistry.  
This is art."