

```

1 local help = {}
2
3 15 == a little lab of lots of LUA learning algorithms.
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5
6 USAGE:
7 lua 15.lua [OPTIONS]
8
9 OPTIONS:
10 -cohen F Cohen's delta = .35
11 -data N data file = etc/data/auto93.csv
12 -dump stack dump on assert fails = false
13 -furthest F far = 9
14 -Format s format string = %5.2f
15 -keep P max kept items = 512
16 -p P distance coefficient = 2
17 -seed P set seed = 10019
18 -todo S start up action (or 'all') = nothing
19 -help show help = false
20 -want F recurse until rows^want = .5
21
22 KEY: N=fileName F=float P=posint S=string
23
24 ]]
25 -- NOTES: This code uses Aha's distance measure [^Ah91] (that can
26 -- handle numbers and symbols) to recursively divide data based on two
27 -- distant points (these two are found in linear time using the Fastmap
28 -- heuristic [Fa95]).
29
30 -- To avoid spurious outliers, this code use the 90% furthest points.
31
32 -- To avoid long runtimes, uses a subset of the data to learn where
33 -- to divide data (then all the data gets pushed down first halves).
34
35 -- To support explanation, optionally, at each level of recursion,
36 -- this code reports what ranges can best distinguish sibling clusters
37 -- C1,C2. The discretizer is inspired by the ChiMerge algorithm:
38 -- numerics are divided into, say, 16 bins. Then, while we can find
39 -- adjacent bins with the similar distributions in C1,C2, then
40 -- (a) merge them (b) look for other merges.
41
42 -- ## Namespace
43
44 -- Cache current globals, use at end to find rogue variables
45 local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end
46
47 -- Defined local names.
48 local all, asserts, big, cli, csv, fails, firsts, fmt, goalp, ignorep, klassp
49 local lessp, map, main, many, max, merge, min, morep, new, nump, o, oo, per, pop, push
50 local r, rows, rnd, rnds, slots, sort, sum, thing, things, unpack
51
52 -- Classes have UPPER CASE names.
53 local CLUSTER, COLS, EGS, EXPLAIN, NUM, ROWS = {}, {}, {}, {}, {}
54 local SKIP, SOME, SPAN, SYM = {}, {}, {}, {}
55
56 -- ## Settings
57 -- Parse the help text for flags and defaults (e.g. -keep, 512).
58 -- Check for updates on those details from command line
59 -- (and and there,
60 -- some shortcuts are available;
61 -- e.g. _k N _&Arr; 'keep=N';
62 -- and _booleanFlag _&Arr; 'booleanFlag=not default').
63 local the={}
64 help:gsub("\n [-]([%s+])\n*%s([%s+])", function(key, x)
65 for n, flag in ipairs(arg) do
66 if flag:sub(1,1)=="-" and key:find("^"..flag:sub(2)..".") then
67 x = x=="false" and true or x=="true" and "false" or arg[n+1] end and
68 if x=="false" then the[key]=false elseif x=="true" then the[key]=true else
69 the[key] = tonumber(x) or x end end
70
71 -----
72 -- this code reads csv files where the words on line1 define column types.
73 function ignorep(x) return x:find"%" end -- columns to ignore
74 function klassp(x) return x:find"$" end -- symbolic goals to achieve
75 function lessp(x) return x:find"- $" end -- number goals to minimize
76 function morep(x) return x:find"+ $" end -- numeric goals to maximize
77 function nump(x) return x:find"^[A-Z]" end -- numeric columns
78 function goalp(x) return morep(x) or lessp(x) or klassp(x) end
79
80 -- strings
81 fmt = string.format
82
83 -- maths
84 big = math.huge
85 max = math.max
86 min = math.min
87 r = math.random
88
89 function rnds(t,f) return map(t, function(x) return rnd(x,f) end) end
90 function rnd(x,f)
91 return fmt(type(x)=="number" and (x~x//1 and f or the.Format) or "%s",x) end
92
93 -- tables
94 pop = table.remove
95 unpack = table.unpack
96 function any(t) return t[r[#t]] end
97 function firsts(a,b) return a[1] < b[1] end
98 function many(t,n,u) u={}; for i=1,n do push(u,any(t)) end; return u end
99 function per(t,p) return t[ (#t*(p or .5))//1 ] end
100 function push(t,x) table.insert(t,x); return x end
101 function sort(t,f) table.sort(t,f); return t end
102
103 -- meta
104 function map(t,f, u) u={}; for k,v in pairs(t) do push(u,f(v)) end; return u end
105 function sum(t,f, n) n=0; for _,v in pairs(t) do n=n+f(v) end; return n end
106 function slots(t, u)
107 u={}
108 for k,v in pairs(t) do k=tostring(k); if k:sub(1,1)=="_" then push(u,k) end end
109 return sort(u) end
110
111 -- print tables, recursively
112 function oo(t) print(o(t)) end
113 function o(t)
114 if type(t)=="table" then return tostring(t) end
115 local key=function(k) return fmt("%s %s",k,o(t[k])) end
116 local u = #t>0 and map(t,o) or map(slots(t),key)
117 return '{ ' .. table.concat(u, " ") .. " }" end
118
119 -- strings to things
120 function csv(file, x)
121 file = io.input(file)
122 return function()
123 x=io.read(); if x then return things(x) else io.close(file) end end end
124
125 function thing(x)
126 x = x:match"^(%s*)(-)%s*$"
127 if x=="true" then return true elseif x=="false" then return false end
128 return tonumber(x) or x end
129
130 function things(x,sep, t)
131 t={}
132 for y in x:gmatch(sep or"([+])") do push(t,thing(y)) end
133 return t end

```

```

269 -- CLUSTER
270 --
271 --
272 --
273 -- CLUSTER: recursively divides data by clustering towards two distant points
274 function CLUSTER.new(k, eggs, top)
275   local i, want, left, right
276   i = new(k, {here=eggs})
277   top = top or eggs
278   want = (#top.rows)*the.want
279   if #eggs.rows >= 2*want then
280     left, right, i.x, i.y, i.c, i.mid = eggs:half(top)
281     if #left.rows < #eggs.rows then
282       i.left = CLUSTER.new(left, top)
283       i.right = CLUSTER.new(right, top) end end
284   return i end
285
286 function CLUSTER.show(i, pre, here)
287   pre = pre or ""
288   here=""
289   if not i.left and not i.right then here= o(i.here:mid(i.here.cols.y)) end
290   print(fmt("%6s: %-30s %s", #i.here.rows, pre, here))
291   for _, kid in pairs(i.left, i.right) do
292     if kid then kid:show(pre .. "|. ") end end end
293
294 -- EXPLAIN
295 --
296 --
297 -- SPAN: keeps a random sample on the arriving data
298 function SPAN.new(k, col, lo, hi, has)
299   return new(k, {col=col, lo=lo, hi=hi or lo, has=has or SYM:new()}) end
300
301 function SPAN.add(i, x, y, n) i.lo, i.hi=min(x, i.lo), max(x, i.hi); i.has=add(y, n) end
302 function SPAN.merge(i, j)
303   local has = i.has:merge(j.has)
304   if now then return SPAN:new(i.col, i.lo, j.hi, has) end end
305
306 function SPAN.select(i, row, x)
307   x = row[i.col.at]
308   return (x=="") or (i.lo==i.hi and x==i.lo) or (i.lo <= x and x < i.hi) end
309
310 function SPAN.score(i) return {i.has.n/i.col.n, i.has:div()} end
311
312 -- EXPLAIN:
313 --
314 function EXPLAIN.new(k, eggs, top)
315   local i, top, want, left, right, spans, best, yes, no
316   i = new(k, {here = eggs})
317   top = top or eggs
318   want = (#top.rows)*the.want
319   if #top.rows >= 2*want then
320     left, right = eggs:half(top)
321     spans = {}
322     for n, col in pairs(i.cols.x) do
323       for _, s in pairs(col:spans(j.cols.x[n])) do
324         push(spans, {y=s:score(), it=s}) end end
325       best = distance2heaven(spans, {"x", "-"}, 1)
326       yes, no = eggs:clone(), eggs:clone()
327       for _, row in pairs(eggs.rows) do
328         (best:selects(row) and yes or no):add(row) end -- divide data in two
329       if #yes.rows < #eggs.rows then -- make kids if kid size different to parent siz
330         if #yes.rows >= want then i.yes=EXPLAIN:new(yes, top) end
331         if #no.rows >= want then i.no=EXPLAIN:new(no, top) end end end
332   return i end
333
334 function EXPLAIN.show(i, pre)
335   pre = pre or ""
336   if not pre then
337     tmp = i.here:mid(i.here.y)
338     print(fmt("%6s: %-30s %s", #i.here.rows, pre, o(i.here:mid(i.here.cols.y))))
339     for _, pair in pairs({true, i.yes}, {false, i.no}) do
340       status, kid = unpack(pair)
341       k:shpw(pre .. "|. ") end end end
342
343 function SYM.spans(i, j)
344   local xys, all, one, last, xys, x, c, n = {}, {}
345   for x, n in pairs(i.has) do push(xys, {x, "this", n}) end
346   for x, n in pairs(j.has) do push(xys, {x, "that", n}) end
347   for _, tmp in pairs(sort(xys, firsts)) do
348     x, c, n = unpack(tmp)
349     if x ~= last then
350       last = x
351       one = push(all, Span(i, x, x)) end
352     one:add(x, y, n) end
353   return all end
354
355 function NUM.spans(i, j)
356   local xys, all, lo, hi, gap, xys, one, x, c, n = {}, {}
357   lo, hi = min(i.lo, j.lo), max(i.hi, j.hi)
358   gap = (hi - lo) / (6/the.cohen)
359   for x, n in pairs(i.has) do push(xys, {x, "this", 1}) end
360   for x, n in pairs(j.has) do push(xys, {x, "that", 1}) end
361   one = Span:new(i, lo, lo)
362   all = {one}
363   for _, tmp in pairs(sort(xys, firsts)) do
364     x, c, n = unpack(tmp)
365     if one.hi - one.lo > gap then one = push(all, Span(i, one.hi, x)) end
366     one:add(x, y) end
367   all = merge(all)
368   all[1].j.lo = -big
369   all[#all].hi = big
370   return all end
371
372 function merge(b4, j, n, now, a, b, merged)
373   j, n, now = 0, #b4, {}
374   while j < #b4 do
375     j = j+1
376     a, b = b4[j], b4[j+1]
377     if b then
378       merged = a:merge(b)
379       if merged then a, j = merged, j+1 end end
380     push(now, a)
381     j = j+1 end
382   return #now == #b4 and b4 or merge(now) end
383
384 -- DEMOS
385 --
386 --
387 --
388 fails=0
389 function asserts(test, msg)
390   print(test and "PASS: " or "FAIL: ", msg or "")
391   if not test then
392     fails=fails+1
393     if the.dump then assert(test, msg) end end end
394
395 function EGS.nothing() return true end
396 function EGS.the() co(the) end
397 function EGS.rand() print(r()) end
398 function EGS.some(s, t)
399   s=SOME:new(100)
400   for i=1, 100000 do s:add(i) end
401   for j, x in pairs(sort(s.all)) do
402     --if (j % 10) == 0 then print("") end
403     --io.write(fmt("%6s", x)) end end
404     fmt("%6s", x) end end
405
406 function EGS.clone( r, s)
407   r = ROWS:new(the.data)
408   s = r:clone()
409   for _, row in pairs(r.rows) do s:add(row) end
410   asserts(r.cols.x[1].lo==s.cols.x[1].lo, "clone.lo")
411   asserts(r.cols.x[1].hi==s.cols.x[1].hi, "clone.hi")
412   end
413
414 function EGS.data( r)
415   r = ROWS:new(the.data)
416   asserts(r.cols.x[1].hi == 8, "data.columns") end
417
418 function EGS.dist( r, rows, n)
419   r = ROWS:new(the.data)
420   rows = r.rows
421   n = NUM:new()
422   for _, row in pairs(rows) do n:add(r:dist(row, rows[1])) end
423   --oo(r.cols.x[2]:sorted()) end
424   o(r.cols.x[2]:sorted()) end
425
426 function EGS.many( t)
427   t={}
428   for j=1, 100 do push(t, j) end
429   --print(oo(many(t, 10))) end
430   o(many(t, 10)) end
431
432 function EGS.far( r, c, row1, row2)
433   r = ROWS:new(the.data)
434   row1 = r.rows[1]
435   c, row2 = r:far(r.rows[1], r.rows) end
436   --print(c, "\n", o(row1), "\n", o(row2)) end
437
438 function EGS.half( r, c, row1, row2)
439   local lefts, rights, x, y, x
440   r = ROWS:new(the.data)
441   r:mid(r.cols.y)
442   lefts, rights, x, y, c = r:half()
443   lefts:mid(lefts.cols.y)
444   rights:mid(rights.cols.y)
445   asserts(true, "half") end
446
447 function EGS.cluster(r)
448   r = ROWS:new(the.data)
449   --CLUSTER:new(r):show() end
450   CLUSTER:new(r) end
451
452 -- start-up
453 if arg[0] == "slua" then
454   if the.help then print(help:gsub("\nNOTES:$", "")) else
455     local b4={}
456     for k, v in pairs(the) do b4[k]=v end
457     for _, todo in pairs(the.todo=="all" and slots(EGS) or {the.todo}) do
458       for k, v in pairs(b4) do the[k]=v end
459       math.randomseed(the.seed)
460       if type(EGS[todo])=="function" then EGS[todo]() end end
461     end
462     for k, v in pairs(_ENV) do if not b4[k] then print("?", k, type(v)) end end
463   else
464     return {CLUSTER=CLUSTER, COLS=COLS, NUM=NUM, ROWS=ROWS,
465            SKIP=SKIP, SOME=SOME, SYM=SYM, the=the, oo=oo, o=o}
466   end
467
468 -- git rid of SOME for rows
469 -- nss = NUM | SYM | SKIP
470 -- COLS = all: {nss}+, x: {nss}*, y: {nss}*, klass: col?
471 -- ROWS = cols: COLS, rows: SOME
472
473 -- [^Ah91]: Aha, D.W., Kibler, D. & Albert, M.K. Instance-based learning algor
474 -- ithms. Mach Learn 6, 37&M-^M-^S66 (1991). https://doi.org/10.1007/BF00153759
475 --

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