```
local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end local the,help={},[[
  lua 15.lua [OPTIONS]
L5 == a very little LUA learning lab
(c) 2022, Tim Menzies, BSD 2-clause license
  OPTIONS (for changing the inference):
       -cohen -c F cohen's small effect size

-far -F F look no further than "far"

-keep -k items to keep in a number
                                                                                                 = .35
= .9
= 512
= .5
= 2
       -keep -k
-leaves -l
       -leaves -l leaf size
-p -p P distance calcs coefficient
-seed -S P random number seed
-some -s look only at "some" items
  OPTIONS (for housekeeping):
                     -d exit on error, with stacktrace = false
-f S where to get data = ../etc/data/auto93.csv
-h show help = false
-r S format string = %5.2f
-t S start-up action = nothing
       -file
-help
-rnd
  KEY: S=string, P=poisint, F=float
                                 ′⊂ì
local function Sym(at,s)
return { is="Sym", -- type
at=at or 0, -- column index
names or "", -- column name
n=0, -- number of items summarized in this column
all={}, -- all(x] = n means we've seen "n" repeats of "x"
most=0, -- count of the most frequently seen symbol
"mode=nil -- the most commonly seen letter
 --[[
## Coding Conventions
- "i" not "self"
- if something holds a list of thing, name the holding variable "all"
- no inheritance
- contions down on one line
     if something holds a list of thing, name the holding variable and on inheritance when you can, write functions down on one line all config items into a global "the" variable all the test cases (or demos) are "function Demo.xxx". random seed reset so carefully, just once, at the end of the code.
```

```
local r = math.random
local fmt = string.format
local function push(t,x) table.insert(t,x); return x end
 local thing, things, file2things
function thing(x)

x = x:match"%s%'(-)%s*$"

if x=="false" then return true elseif x=="false" then return false end

return tonumber(x) or x end
function things(x,sep, t) t=(); for y in x:gmatch(sep or"([^]+)") do push(t,thing(y)) end return t end
function file2things(file,
  file = io.input(file)
  return function()
          x=io.read();
if x then return things(x) else io.close(file) end end end
                 local last,per,any,many
function last(a)
function per(a,p)
function any(a)
function many(a,n, u)

return a[ (p*#a)//1 ] end
return a[ (math.random(#a) ] end
function many(a,n, u) u={}; for j=1,n do push(u,any(a)) end; return u end
                          local firsts,sort,map,slots
function firsts(a,b)     return a[1] < b[1] end
function sort(t,f)     table.sort(t,f); return t end
function map(t,f, u)     u={}; for k,v in pairs(t) do push(u,f(v)) end; return u end
function slots(t, u,s)</pre>
     anction slots(t, u,s)
u=()
for k,v in pairs(t) do s=tostring(k);if s:sub(1,1)~="_" then push(u,k) end end
return sort(u) end
 EPRIN
 local oo,o, rnd, rnds
function oo(t) print(o(t)) end
function o(t, seen, key, xseen, u)
seen = seen or {}
if type(t) == "lable" then return tostring(t) end
if seen[t] then return "..." end
seen[t] = t
key = function(k) return fmt(":%s %s",k,o(t[k],seen)) end
xseen = function(x) return o(x,seen) end
u = #t>0 and map(t,xseen) or map(slots(t),key)
return (t.is or "")...'{'..table.concat(u,"")..."}" end
 function rnds(t,f) return map(t, function(x) return rnd(x,f) end) end
 function \operatorname{rnd}(x,f) return fmt(type(x)=="number" and (x~=x//1 and f or the.rnd) or "%s",x) end
              local Demo, ok = {fails=0}
function ok(test,msg)
print(test and "PASS: "or "FAIL: ",msg or "")
if not test then
         Demo.fails=Demo.fails+1
if the.dump then assert(test,msg) end end end
function Demo.main(todo,seed)
  for k,one in pairs(todo=="all" and slots(Demo) or {todo}) do
    if k ~= "main" and type(Demo[one]) == "function" then
    math.randomseed(seed)
    Demo[one]() end end
  for k,v in pairs(_ENV) do if not b4[k] then print("?",k,type(v)) end end
  return Demo.fails end
local function settings(txt, d)
     def tankteon
def()
def()
txt:gsub("un([-]([%s]+))[%s]+(-[%s]+)[^un]*%s([^%s]+)",
function(long,key,short,x)

for n,flag in ipairs(arg) do
    if flag==short or flag==long then
        x = x=="false" and true or x=="true" and "false" or arg[n+1] end end
    if x=="false" then the [key]=false elseif x=="true" then the [key]=true else
d[key] = tonumber(x) or x end end)
     if x == 'lase' then the key] =
   d[key] = tonumber(x) or x e
if d.help then print(help) end
return d end
```

```
local nump,add
function nump(col) return col.w end
function add(i,x,inc,
                                       sym1, num1)
   function sym1()
i.all[x] = inc + (i.all[x] or 0)
if i.all[x] > i.most then i.most, i.mode = i.all[x], x end
 elseif r() chey.Reep.2...

inc = inc or 1

if x ~= "?" then
   i.n = i.n + inc
   if nump(i) then numl() else syml() end end
return x end
          MHKE
local header,data,file2Egs
function header(names, i,col)
   i = Egs(names)
   for at,name in pairs(names) do
   aux au, name in pairs(names) do col = push(i.cols, (name:find"^[A-Z]" and Num or Sym) (at, name)) if not name:find".S" then push (name:find"|-||S" and i.y or i.x, col) end end return i end
function data(i,row)
  push(i.all, row)
push(i.all, row)
for __col in pairs(i.cols) do add(col, row[col.at]) end
return i end
function file2Egs(file, i)
for row in file2things(file) do
   if i then data(i,row) else i = header(row) end end
   return i end
         local div,mid,mids,seen
function mid(i)
  return nump(i) and i.mu or i.mode end
function div(i)
  if nump(i) then return i.sd end
   map(i.all, function(n) e = e+ n/i.n * math.log(n/i.n,2) end)
function mids(cols,rows, seen,out)
seen = function(col) return nump(col) and Num(col.at) or Sym(col.at) end
out = map(cols, seen)
for _,row in pairs(rows) do
   for _,seen in pairs(out) do
   add(seen, row[seen.at]) end end
return rnds(map(out, function(seen) return mid(seen) end)) end
function norm(x,lo,hi)
return hi-lo<1E-9 and 0 or (x-lo)/(hi-lo)</pre>
   function far(     i,r1,rows,far)
  return per(neighbors(i,r1,rows),far or the.far)[2] end
function furthest( i,r1,rows)
  return last(neighbors(i,r1,rows))[2] end
```

function neighbors(i,r1,rows)
 return sort(map(rows, function(r2) return {dist(i,r1,r2),r2} end),firsts) end

```
282
283
284
                                   local half, cluster, clusters
function half(i, rows, project,row,some,east,west,easts,wests,c,mid)
function project(row,a,b)
a dist(i,east,row)
b dist(i,west,row)
return {(a^2 + c^2 - b^2)/(2*c), row}
end
                function cluster(i,rows, here,lefts,rights)
rows = rows or i.all
here = (all=rows)
if #rows > 2*(#i.all)^the.leaves then
lefts, rights = half(i, rows)
if #lefts < #rows then
here.lefts = cluster(i,lefts)
here.rights = cluster(i,rights) end end
return here end
        function clusters(i,t,pre)
  if t then
  pre = pre or ""
   if not t.lefts and not t.rights then
      print(fmt("%5% %-20%", #t.all, pre), o(mids(i.y,t.all)))
  else
      print(fmt("%5% %-20%", #t.all, pre))
      clusters(i,t.lefts, "|..".. pre)
      clusters(i,t.rights, "|..".. pre) end end end
                                   local sym_spans, num_spans, merge, merged
function sym_spans(i, j)
local xys, all, one, last, x, y, n = {}, {}
for x, n in pairs(i, all) do push(xys, {x, "this", n}) end
for x, n in pairs(j, all) do push(xys, {x, "that", n}) end
for _r.tmp in ipairs(sort(xys, firsts)) do
    x, y, n = unpack(tmp)
    if x ~= last then
    last = x
        one = push(all, {lo=x, hi=x, all=Num(i.at,i.txt)}) end
    add(one.all, y, n) end
return all end
          function num_spans(i, j)
local xys,all,lo,hi,gap,one,x,y,n = {},{}
lo,hi = math.min(i.lo, j.lo), math.max(i.hi,j.hi)
gap = (hi - lo) / (6/the.cohen)
for _,n in pairs(i.all) do push(xys, {n,"this",l}) end
for _,n in pairs(j.all) do push(xys, {n,"this",l}) end
one = {lo=lo, hi=lo, all=Sym(i.at,i.txt)}
all = {one}
for _,tmp in ipairs(sort(xys,firsts)) do
    x,y,n = unpack(tmp)
    if one.hi - one.lo > gap
    then one = push(all, {lo=one.hi, hi=x, all=Sym(i.at,i.txt)}) end
one.hi = x
    add(one.all,y,n) end
all = merge(all)
                all = merge(all)
all[1].lo = -big
all[#all].hi = big
return all end
          359
                 push (now, a)

j = j+1 end

return #now == #b4 and b4 or merge (now) end
          function merged(i,j, k,ei,ej,ek) k = \operatorname{Sym}(i.at,i.txt) for x,n in pairs(i.all) do add(k,x,n) end for x,n in pairs(j.all) do add(k,x,n) end ei, ej, ek= div(i), div(j), div(k) if i.n==0 or j.n==0 or 1.01*ek <= (i.n*ei + j.n*ej)/(i.n+j.n) then return k end end
```

```
function Demo.the() oo(the) end

function Demo.many(a)
    a={1,2,3,4,5,6,7,8,9,10}; ok("{1023}" == o(many(a,3)), "manys") end

function Demo.egs()
    ok(5140==file2Egs(the.file).y[1].hi,"reading") end

function Demo.dist(i)
    i = file2Egs(the.file)
    for n,row in pairs(i.all) do print(n,dist(i, i.all[1], row)) end end

function Demo.far( i,j,row1,row2,row3,d3,d9)
    i = file2Egs(the.file)
    for j=1,10 do
    row1 = any(i.all)
    row2 = far(i,row1, i.all, .9)
    d9 = dist(i,row1,row2)
    row3 = far(i,row1, row3)
    ok(d3 < d9, "closerfar") end end

function Demo.half( i,easts,wests)
    i = file2Egs(the.file)
    easts,wests = half(i, i.all)
    oo(mids(i.y, wests)) end

function Demo.cluster( i)
    i = file2Egs(the.file)
    i = file2Egs(the.file)
```