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return require"lib".settings[[

brknbad: explore the world better, explore the world for good.
(c) 2022, Tim Menzies

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     | Ba    | Bad <----.  planning= (better - bad)
     |    56 |          |  monitor = (bad - better)
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USAGE:
  ./bnb [OPTIONS]

OPTIONS:
  -bins  -b   max. number of bins         = 16
  -best  -B   best set                    = .5
  -cohen -c   cohen                       = .35
  -far   -F   how far to go for far       = .9
  -goal  -g   goal                        = recurrence-events
  -K     -K   manage low class counts     = 1
  -leaves -l  number of items in leaves   = .5
  -M     -M   manage low evidence counts  = 2
  -p     -p   coefficient on distance     = 2
  -rest  -R   rest is -R*best             = 4
  -some  -s   sample size for distances   = 512
  -seed  -S   seed                        = 10019
  -wait  -w   wait                        = 10

OPTIONS (other):
  -dump  -d   dump stack on error then quit = false
  -file  -f   file name          = ../etc/data/breastcancer.csv
  -help  -h   show help          = false
  -todo  -t   start up action    = nothing
]]
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-- OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE
-- OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end
local the, lib = require"the", require"lib"
lib.main(the, lib.go, b4)

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---                  ###
---                #  =  #            "This ain't chemistry.
---                #######             This is art."

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local the,_ = require"the", require"lib"
local has2,has3,inc,inc2,inc3   = _.has2,_.has3,_.inc,_.inc2,_.inc3
local push,sort,collect,items   = _.push,_.sort,_.collect,_.items
local map,down1,rnds,oo,new,obj = _.map,_.down1,_.rnds,_.oo,_.new,_.obj

local NB=obj"NB"
function NB.new(data, this)
  this = new(NB,{h={}, nh=0,e={}, n=0, wait=the.wait, log=log or {}, cols=nil})
  for row in items(data) do
    if   not this.cols
    then this.cols= collect(row,function(j,s) return {name=s,indep=j~=#row} end)
    else this:test(row); this:train(row) end end
  return this end

function NB:test(row)
  if self.n > the.wait then
    push(self.log,{want=row[#row], got=self:classify(row)}) end end

function NB:train(row)
  local more, kl = false, row[#row]
  for col,x in pairs(row) do
    if x ~="?" then
      more = true
      inc3(self.e, col, x, kl)  end end
  if more then
    self.n = self.n + 1
    if not self.h[kl] then self.nh = self.nh + 1 end
    inc(self.h, kl) end end

function NB:classify(t,use)
  local hi,out = -math.huge
  for h,val in pairs(self.h) do
    local prior = ((self.h[h] or 0) + the.K)/(self.n + the.K*self.nh)
    local l = math.log(prior)
    for col,x in pairs(t) do
      if x ~= "?" and self.cols[col].indep then
        l = l + math.log((has3(self.e,col,x,h) + the.M*prior) /
                         ((self.h[h] or 0) + the.M)) end end
    if l>hi then hi,out=l,h end end
  return out end

function NB:score()
  local a=0
  for key,x in pairs(self.log) do if x.want==x.got then a=a+1/#self.log end end
  return acc,self.log end

return NB
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local R=require
local the,_, ako, NB = R"the",R"lib",R"ako", R"learn101"
local push,items,collect = _.push, _.items, _.collect

return function(data)
  local tmp,xnums = {}
  local function go(c,x,    col)
    if x ~= "?" then
      col = xnums[c]
      if col then x=(x - col.lo) // ((col.hi - col.lo+1E-32) / the.bins) end end
    return x end

  local function xnum(c,name)
    if ako.xnum(name) then return {lo=1E32, hi=-1E32} end end

  local function train(c,x,    col)
    col = xnums[c]
    if col and x ~= "?" then
       col.hi = math.max(x, col.hi)
       col.lo = math.min(x, col.lo) end
    return x end

  print("dat",data)
  for row in items(data) do
    push(tmp, row)
    if   xnums then collect(row, train)
    else xnums = collect(row,xnum)  end end
  for j=2,#tmp do tmp[j] = collect(tmp[j], go) end
  return NB(tmp) end
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local R=require
local nb1,bin,lib  = R"learn101", R"bin", R"lib"
local collect,push = lib.collect,lib.push

return function(data,  log)
  local tmp, xnums = {}
  local function discretize(c,x,   col)
    if x ~= "?" then
      col = xnums[c]
      if col then
        for _,one in pairs(col.bins) do
          if one.lo <= x and x < one.hi then return one.id end end end end
    return x end

  local function xnum(c,name)
    if ako.xnum(name) then return {name=name, xys={},bins={}} end end

  local function train(c,x,row)
    if xnums[c] and x ~= "?" then push(xnums[c].xys, {x=x,y= row[#row]}) end end

  for row in items(data) do
    push(tmp,row)
    if   xnums then collect(row, function(c,x) return train(c,x,row) end)
    else xnums = collect(row,xnum) end end
  for where,col in pairs(xnums) do
    col.bins = bin.Xys(col.xys,where); print(col.name,#col.bins) end
  for j=2,#tmp do tmp[j] = collect(tmp[j], discretize) end
  return nb1(tmp) end
```

```lua
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local the,_,SYM = require"the", require"lib", require"sym"
local fmt,per,upx,push,sort = _.fmt,_.per,_.upx,_.push,_.sort
local ent,id = _.ent,_.id

local BIN=obj"BIN"
function BIN.new(mark,at,name,lo,hi,has)
  return new(BIN, {id=id(), mark=mark,at=at,name=name,
                   lo=lo,hi=hi,ys=ys or SYM()}) end

function BIN:_tostring()
  local x,lo,hi,big = self.name, self.lo, self.hi. math.huge
 if      lo ==  hi  then return fmt("%s == %s",x,lo)
  elseif hi ==  big then return fmt("%s >= %s",x,lo)
  elseif lo == -big then return fmt("%s < %s",x,hi)
  else                   return fmt("%s <= %s < %s",lo,x,hi) end end

function BIN:select(row)
  local x, lo, hi = row[self.at], self.lo, self.hi
  return x=="?" or lo == hi and lo == x or lo <= x and x < hi end

function BIN:add(x,y)
  if x<self.lo then self.lo = x end
  if x>self.lo then self.hi = x end
  ys:add(y) end

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function BIN.merges(bins)
  local j,n,new = 1,length(bins),{}
  while j <= n do
    a=bins[j]
    if j < n then
      b = bins[j+1]
      if a.hi == b.lo then
        a.hi = b.hi
        a.ys = a.ys:merge(b.ys)
        j    = j + 1 end end
    j=j+1
    push(new,a) end
  return #new < #bins and BIN.merges(new) or bins end

local argmin
function bin.Xys(xys,at,name)
  xys                   = sort(xys, upx)
  local triviallySmall = the.cohen*(per(xys,.9).x - per(xys, .1).x)/2.56
  local enoughItems    = #xys / the.bins
  local out            = {}
  argmin(1,#xys, xys, triviallySmall, enoughItems, -math.huge, at,name, out)
  out[#out].hi =  math.huge
  return out end

function argmin(lo, hi, xys, triviallySmall, enoughItems, b4, at, name,out)
  local function add(f,z) f[z] = (f[z] or 0) + 1 end
  local function sub(f,z) f[z] =  f[z] - 1       end
  local lhs, rhs, cut, div, xpect, xy = {},{}
  for j=lo,hi do add(rhs, xys[j].y) end
  div = ent(rhs)
  if hi-lo+1 > 2*enoughItems then
    for j=lo,hi - enoughItems do
      add(lhs, xys[j].y)
      sub(rhs, xys[j].y)
      local n1,n2 = j - lo +1, hi-j
      if   n1        > enoughItems and
           n2        > enoughItems and
           xys[j].x ~= xys[j+1].x and  -- there is a break here
           xys[j].x  - xys[lo].x > triviallySmall and
           xys[hi].x - xys[j].x  > triviallySmall
      then xpect = (n1*ent(lhs) + n2*ent(rhs)) / (n1+n2)
           if xpect < div then  -- cutting here simplifies things
             cut, div = j, xpect end end end
  end -- end if
  if   cut
  then b4 = argmin(lo,   cut, xys,triviallySmall,enoughItems,b4,at,name,out)
       b4 = argmin(cut+1,hi , xys,triviallySmall,enoughItems,b4,at,name,out)
  else -- if no cut then the original div was never updates and is still correct
       b4 = push(out,  bin.new(#out+1,at,name,b4,xys[hi].x, hi-lo+1,div)).hi end
  return b4 end

return bin
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local lib=require"lib"
local bin=require"bin"
local map,push,sort = lib.map, lib.push, lib.sort

local rule={}
function rule.new(bins,   t)
  t = {}
  for key,one in pairs(bins) do
    t[one.at]=t[one.at] or{}; push(t[one.at],one) end
  return {bins=t} end

function rule.selects(i,row)
  local function ors(bins)
    for key,x in pairs(bins) do if bin.select(x,row) then return true end end
    return false end
  for at,bins in pairs(i.bins) do if not ors(bins) then return false end end
  return true end

function rule.show(i,bins)
  local cat, order, ors
  cat =  function(t,sep) return table.concat(t,sep) end
  order= function(a,b)  return a.lo < b.lo end
  ors=   function(bins)
          return cat(map(bin.Merges(sort(bins,order)),bin.show)," or ") end
  return cat(map(i.bins, ors)," and ") end

return rule

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local ako={}

ako.num    = function(x) return x:find"^[A-Z]" end
ako.goal   = function(x) return x:find"[-+!]"  end
ako.klass  = function(x) return x:find"!$"     end
ako.ignore = function(x) return x:find":$"     end
ako.weight = function(x) return x:find"-$" and -1 or 1 end
ako.xnum   = function(x) return ako.num(x) and not ako.goal(x) end

return ako
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local the,ako,_   = require"the", require"ako", require"lib"
local obj,new = _.obj, _.new

local NUM = obj"NUM"
function NUM.new(at,name)
  name=name or ""
  return new(NUM, {at=at or 0, name=name,
             indep=not ako.goal(name),
             n=0, has={}, nump=true, n=0, w = ako.weight(name or ""),
             lo=math.huge, hi=-math.huge, mu=0, m2=0, sd=0, bins={}}) end

function NUM:add(x,   d)
  if x ~= "?" then
    self.n  = self.n+1
    self.lo = math.min(x, self.lo)
    self.hi = math.max(x, self.hi)
    d       = x - self.mu
    self.mu = self.mu + d/self.n
    self.m2 = self.m2 + d*(x - self.mu)
    self.sd = ((self.m2<0 or self.n<2) and 0) or ((self.m2/(self.n -1))^0.5) end
 return x end

function NUM:div() return i.sd end
function NUM:mid() return i,mu end

function NUM:same(x,y) return math.abs(x - y) <= the.cohen * self.sd end

return NUM
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local ako,_   =require"ako", require"lib"
local obj,new,ent = _.obj, _.new ,  _.ent

local SYM = obj"SYM"

function SYM.new(at,name)
  name = name or ""
  return new(SYM,{at=at or 0, name=name,
             nump=false, indep=not ako.goal(name),
             n=0, has={}, most=0, mode=nil}) end

function SYM:add(x,inc)
  if x ~= "?" then
    inc = inc or 1
    self.n = self.n + inc
    self.has[x] = inc + (self.has[x] or 0)
    if self.has[x] > self.most then
      self.mode, self.most = x, self.has[x] end end
   return x end

function SYM:div() return ent(i.has) end
function SYM:mid() return i.mode end

function SYM.merge(i,j,      k)
  k = SYM:new(i.at, i.name)
  for x,n in pairs(i.has) do k:add(x,n) end
  for x,n in pairs(j.has) do k:add(x,n) end
  return k end

function SYM.merged(i,j,      k)
  k = i:merge(j)
  if ent(k.has) * .95 <= (i.n*ent(i.has) + j.n*ent(j.has))/k.n then
    return k end end

return SYM
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local R=require
local ako,lib,sym,num = R"ako",R"lib",R"sym",R"num"
local norm,o,oo,push  = lib.norm, lib.o, lib.oo, lib.push

local seen = {}
function seen.new(names)
  return seen.init({names=names, klass=nil,xy= {}, x= {}, y={}},names) end

function seen.init(i, names)
  for at,name in pairs(names) do
    local now = (ako.num(name) and num.new or sym.new)(at,name)
    push(i.xy, now)
    if not ako.ignore(name)  then
      if ako.klass(name) then i.klass=now end
      push(now.indep and i.x or i.y, now) end end
  return i end

function seen.add(i,row)
  for _,col in pairs(i.xy) do
   (col.nump and num or sym).add(col, row[col.at]) end
  return row end

function seen.better(i,row1,row2)
  local s1, s2, n, e = 0, 0, #i.y, math.exp(1)
  for _,col in pairs(i.y) do
    local a  = norm(col.lo, col.hi, row1[col.at] )
    local b  = norm(col.lo, col.hi, row2[col.at] )
    s1 = s1 - e^(col.w * (a - b) / n)
    s2 = s2 - e^(col.w * (b - a) / n) end
  return s1 / n < s2 / n  end

return seen
```

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local R = require
local the,seen,lib      = R"the", R"seen", R"lib"
local map,sort,up1      = lib.map,lib.sort,lib.up1
local items,push,slice = lib.items,lib.push,lib.slice
local o,oo,sort,many   = lib.o,lib.oo,lib.sort,lib.many
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local egs={}
function egs.new() return {rows={}, cols=nil} end

function egs.Init(data,    i)
  i= egs.new()
  for row in items(data) do
    if  not i.cols then i.cols=seen.new(row) else egs.add(i,row) end end
  return i end

function egs.add(i,row)
  push(i.rows, seen.add(i.cols, row)) end
---       _       _   _
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function egs.mid(i,cols)
   local function mid(col) return col.nump and col.mu or col.mode end
   return map(cols or i.cols.y, mid) end

function egs.div(i,cols)
   local function div(col) return col.nump and col.sd or ent(col.has) end
   return map(cols or i.cols.y, div) end

function egs.clone(old,rows)
  local i={rows={}, cols=seen.new(old.cols.names)}
  for key,row in pairs(rows or {}) do seen.add(i.cols,row) end
  return i end
---                  |             |
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function egs.bestRest(i)
  i.rows  = sort(i.rows, function(a,b) return seen.better(i.cols,a,b) end)
  local n = (#i.rows)^the.best
  return slice(i.rows, 1,          n),      -- top n things
         many( i.rows, n*the.rest, n+1) end -- some sample of the rest

function egs.Contrasts(i, rows1, rows2)
  local function contrast(col)
    local function asBin(x,ys,     n,div)
      n,div = ent(ys)
      return bin.new(id, col.at, col.name, x, x, n, div) end
    local symbols, xys, x = {},{}
    for klass,rows in pairs{rows1,rows2} do
      for key,row in pairs(rows) do
        x = row[col.at]
        if x ~= "?" then
          if not col.nump then inc2(symbols,x,klass) end
          push(xys, {x=x, y=klass}) end end end
    return col.nump and bins(xys, col.at) or collect(symbols, asBin) end
  local out, tmp = {}
  for key,col in pairs(i.cols.x) do
    tmp = contrast(col)
    if #tmp > 1 then
      for key,one in pairs(tmp) do push(out, one) end end end
   return out end

function egs.xplain(i)
  best, rest = egs.bestRest(i)
  return egs.contrasts(i, best,rest) end

return egs

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-- | | | | 48         {negative}
-- | | | 96
-- | | | | 48         {negative}
-- | | | | 48         {negative}

local R = require
local the,egs,lib = R"the", R"egs", R"lib"
local per,cos,norm,o,fmt,rnds=lib.per,lib.cosine,lib.norm,lib.o,lib.fmt,lib.rnds
local map,any,many,sort,up1 = lib.map,lib.any, lib.many,lib.sort,lib.up1

local cluster={}
function cluster.new(top,egs1,      i,lefts,rights)
  egs1 = egs1 or top
  i    = {egs=egs1, top=top, rank=0}
  lefts, rights, i.left, i.right, i.border, i.c = cluster.half(top, egs1.rows)
  if #egs1.rows >= 2*(#top.rows)^the.leaves then
    if #lefts.rows < #egs1.rows then
      i.lefts = cluster.new(top, lefts)
      i.rights= cluster.new(top, rights) end end
  return i end
---        _  |_      _
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function cluster.show(i,   pre, front)
  pre = pre or ""
  local front = fmt("%s%s", pre, #i.egs.rows)
  if   cluster.leaf(i)
  then print(fmt("%-20s%s",front, o(rnds(egs.mid(i.egs,i.egs.cols.y)))))
  else print(front)
       if i.lefts  then cluster.show(i.lefts,  "|"..pre)
       if i.rights then cluster.show(i.rights, "|"..pre) end end end end

function cluster.leaf(i) return not (i.lefts or i.rights) end
---        _|  o   _  _|_
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function cluster.dist(eg1,row1,row2)
  local function sym(c,x,y) return x==y and 0 or 1 end
  local function num(c,x,y)
    if     x=="?" then y = norm(c.lo, c.hi, y); x=y<.5 and 1 or 0
    elseif y=="?" then x = norm(c.lo, c.hi, x); y=x<.5 and 1 or 0
    else                x,y = norm(c.lo, c.hi, x), norm(c.lo, c.hi, y) end
    return math.abs(x-y) end
  local function dist(c,x,y)
    return x=="?" and y=="?" and 1 or (c.nump and num or sym)(c,x,y) end
  local d, n = 0, #eg1.cols.x
  for key,c in pairs(eg1.cols.x) do d=d+dist(c, row1[c.at], row2[c.at])^the.p en
d
  return (d/n)^(1/the.p) end

function cluster.neighbors(eg1, r1, rows)
  return sort(map(rows or eg1.rows,
              function(r2) return {cluster.dist(eg1,r1,r2),r2} end), up1) end
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function cluster.half(eg1, rows)
  local project,far,some,left,right,c,lefts,rights,border
  rows    = rows or eg1.rows
  far     = function(r,t) return per(cluster.neighbors(eg1,r,t), the.far)[2] end
  project = function(r)
              return {cos(cluster.dist(eg1,left,r),
                          cluster.dist(eg1,right,r),
                          c),
                      r} end
  some    = many(rows,     the.some)
  left    = far(any(some), some)
  right   = far(left,      some)
  c       = cluster.dist(eg1,left,right)
  lefts,rights = egs.clone(eg1), egs.clone(eg1)
  for n, projection in pairs(sort(map(rows,project), up1)) do
    if n==#rows//2 then border = projection[1] end
    egs.add(n <= #rows//2 and lefts or rights, projection[2]) end
  return lefts, rights, left, right, border, c  end

return cluster
```

```lua
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local lib=require"lib"
local fmt=lib.fmt

local abcd={}

function abcd.new(data,rx)
  return {data= data or "data",rx= rx or "rx",
          known={},a={},b={},c={},d={},yes=0,no=0} end

function abcd.exists(i,x,   new)
  new = not i.known[x]
  lib.inc(i.known,x)
  if new then
    i.a[x]=i.yes + i.no; i.b[x]=0; i.c[x]=0; i.d[x]=0 end end

function abcd.report(i,    p,out,a,b,c,d,pd,pf,pn,f,acc,g,prec)
  p = function (z) return math.floor(100*z + 0.5) end
  out= {}
  for x,xx in pairs( i.known ) do
    pd,pf,pn,prec,g,f,acc = 0,0,0,0,0,0,0
    a= (i.a[x] or 0); b= (i.b[x] or 0); c= (i.c[x] or 0); d= (i.d[x] or 0);
    if b+d > 0     then pd   = d     / (b+d)        end
    if a+c > 0     then pf   = c     / (a+c)        end
    if a+c > 0     then pn   = (b+d) / (a+c)        end
    if c+d > 0     then prec = d     / (c+d)        end
    if 1-pf+pd > 0 then g=2*(1-pf) * pd / (1-pf+pd) end
    if prec+pd > 0 then f=2*prec*pd / (prec + pd)   end
    if i.yes + i.no > 0 then
       acc= i.yes / (i.yes + i.no) end
    out[x] = {data=i.data,rx=i.rx,num=i.yes+i.no,a=a,b=b,c=c,d=d,acc=p(acc),
              prec=p(prec), pd=p(pd), pf=p(pf),f=p(f), g=p(g), class=x} end
  return out end

function abcd.pretty(t)
  print""
  local s1  = "%10s | %10s | %4s | %4s | %4s | %4s "
  local s2  = "| %3s | %3s| %3s | %4s | %3s | %3s |"
  local d,s = "---", (s1 .. s2)
  print(fmt(s,"db","rx","a","b","c","d","acc","pd","pf","prec","f","g"))
  print(fmt(s,d,d,d,d,d,d,d,d,d,d,d,d))
  for key,x in pairs(lib.slots(t)) do
    local u = t[x]
    print(lib.fmt(s.." %s", u.data,u.rx,u.a, u.b, u.c, u.d,
                           u.acc, u.pd, u.pf, u.prec, u.f, u.g, x)) end end

function abcd.adds(gotwants, show,data, rx)
  local i = abcd.new(data,rx)
  for key,one in pairs(gotwants) do
    abcd.exists(i,one.want)
    abcd.exists(i,one.got)
    if one.want == one.got then i.yes=i.yes+1 else i.no=i.no+1 end
    for x,xx in pairs(i.known) do
      if   one.want == x
      then lib.inc(one.want == one.got and i.d or i.b, x)
      else lib.inc(one.got  == x       and i.c or i.a, x) end end end
  return show and abcd.pretty(abcd.report(i)) or abcd.report(i) end

return abcd.adds

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local lib={}
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function lib.per(t,p) return t[ (p or .5)*#t//1 ] end

function lib.ent(t)
  local n=0; for _,m in pairs(t) do n = n+m end
  local e=0; for _,m in pairs(t) do if m>0 then e= e+m/n*math.log(m/n,2) end end
  return -e,n end

function lib.norm(lo,hi,x) return math.abs(hi-lo)<1E-9 and 0 or (x-lo)/(hi-lo) end

function lib.cosine(a,b,c)
  return math.max(0,math.min(1, (a^2+c^2-b^2)/(2*c+1E-32))) end

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function lib.ish(x,y,z) return math.abs(x-y) <= (z or 0.001) end

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function lib.inc(f,a,n)      f=f or{};f[a]=(f[a] or 0) + (n or 1)     return f end
function lib.inc2(f,a,b,n)   f=f or{};f[a]=lib.inc(f[a]  or {},b,n); return f end
function lib.inc3(f,a,b,c,n) f=f or{};f[a]=lib.inc2(f[a] or{},b,c,n);return f end

function lib.has(f,a)      return f[a]                      or 0 end
function lib.has2(f,a,b)   return f[a] and lib.has( f[a],b)   or 0 end
function lib.has3(f,a,b,c) return f[a] and lib.has2(f[a],b,c) or 0 end

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lib.unpack = table.unpack

function lib.push(t,x) t[1 + #t] = x; return x end

function lib.powerset(s)
  local function aux(s)
    local t = {{}}
    for i = 1, #s do
      for j = 1, #t do
        t[#t+1] = {s[i], lib.unpack(t[j])} end end
    return t end
  return lib.sort(aux(s), function(a,b) return #a < #b end) end

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function lib.map(t, f, u)
  u={}; for k,v in pairs(t) do u[1+#u]=f(v) end; return u end
function lib.collect(t,f,u)
  u={}; for k,v in pairs(t) do u[k]=f(k,v) end; return u end
function lib.copy(t,   u)
  if type(t) ~= "table" then return t end
  u={}; for k,v in pairs(t) do u[lib.copy(k)] = lib.copy(v) end; return u end

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function lib.sort(t,f) table.sort(t,f); return t end

function lib.upx(a,b)   return a.x < b.x end
function lib.up1(a,b)   return a[1] < b[1] end
function lib.down1(a,b) return a[1] > b[1] end

function lib.slots(t, u)
  local function public(k) return tostring(k):sub(1,1) ~= "_" end
  u={};for k,v in pairs(t) do if public(k) then u[1+#u]=k end end
  return lib.sort(u) end

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function lib.settings(help)
  local d,used = {},{}
  help:gsub("\n ([-]([^%s]+))[%s]+(-[^%s]+)[^\n]*%s([^%s]+)",
    -- e.g.    "  -bins -b  max.number of bins       = 16"
    --parses to ((-)(bins)) (-b) max number of bins = (16)
    -- i.e.    (long (key)) (short)                   (x)
    function(long,key,short,x)
      assert(not used[short], "repeated short flag ["..short.."]")
      used[short]=short
      for n,flag in ipairs(arg) do
        if flag==short or flag==long then
          x = x=="false" and true or x=="true" and "false" or arg[n+1] end end
      d[key] = lib.coerce(x) end)
  if d.help then os.exit(print(help)) end
  return d end

lib.go = {_fails=0}
function lib.ok(test,msg)
  print("", test and "PASS "or "FAIL ",msg or "")
  if not test then
    lib.go._fails= lib.go._fails+1
    if the and the.dump then assert(test,msg) end end end

function lib.main(the,go,b4,           resets,todos)
  todos = the.todo == "all" and slots(go) or {the.todo}
  resets={}; for k,v in pairs(the) do resets[k]=v end
  go._fails = 0
  for _,todo in pairs(todos) do
    math.randomseed(the.seed or 10019)
    if go[todo] then print("\n"..todo); go[todo]() end
    for k,v in pairs(resets) do the[k]=v end end
  if b4 then
    for k,v in pairs(_ENV) do
       if not b4[k] then print("?",k,type(v)) end end end
  os.exit(go._fails) end

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function lib.any(a,lo,hi)
  lo,hi = lo or 1, hi or #a; return a[ (lo+(hi-lo)*math.random())//1 ] end

function lib.many(a,n,lo,hi,  u)
  u={}; for j=1,n do lib.push(u, lib.any(a,lo,hi)) end; return u end

function lib.slice(a,lo,hi,    u)
  u,lo,hi = {},lo or 1,hi or #a; for j=lo,hi do u[1+#u]=a[j] end; return u end
```

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function lib.words(s,sep,   t)
  sep="([^" .. (sep or ",")  .. "]+)"
  t={}; for y in s:gmatch(sep) do t[1+#t] = y end; return t end

function lib.coerces(s)
  return lib.map(lib.words(s), lib.coerce) end

function lib.coerce(x)
  if type(x) ~= "string" then return x end
  x = x:match"^%s*(.-)%s*$"
  if x=="true" then return true elseif x=="false" then return false end
  return math.tointeger(x) or tonumber(x) or x end

function lib.items(src,f)
  local function file(f)
    src,f = io.input(src),(f or lib.coerces)
    return function(x) x=io.read()
             if x then return f(x) else io.close(src) end end end
  local function tbl(   x)
    x,f = 0, f or function(z) return z end
    return function() if x< #src then x=x+1; return f(src[x]) end end end
  if src then
    return type(src) == "string" and file(f) or tbl() end end

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lib.fmt = string.format

function lib.oo(t) print(lib.o(t)) end

function lib.o(t,  seen, u)
  if type(t)~="table" then return tostring(t) end
  seen = seen or {}
  if seen[t] then return "..." end
  seen[t] = t
  local function show1(x) return lib.o(x, seen) end
  local function show2(k) return lib.fmt(":%s %s",k, lib.o(t[k],seen)) end
  u = #t>0 and lib.map(t,show1) or lib.map(lib.slots(t),show2)
  return (t._is or "").."{"..table.concat(u," ").."}" end

function lib.dent(t,  seen,pre)
  pre,seen = pre or "", seen or {}
  if seen[t] then t= "..." end
  if type(t)~="table" then return print(pre .. tostring(t)) end
  seen[t]=t
  for key,k in pairs(lib.slots(t)) do
    local v = t[k]
    io.write(lib.fmt("%s:%s%s",pre,k, type(v)=="table" and "\n" or " "))
    if   type(v)=="table"
    then lib.dent(v,seen,"| "..pre)
    else print(v) end end end

function lib.rnds(t,f)
  return lib.map(t, function(x) return lib.rnd(x,f) end) end

function lib.rnd(x,f)
  return lib.fmt(type(x)=="number" and (x~=x//1 and f or "%5.2f") or "%s",x) end

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local _id=0
function lib.id() _id=_id+1; return _id end

function lib.new(x,y) return setmetatable(y,x) end

function lib.obj(s,   t)
  t={__tostring=lib.o,_is=s or ""}; t.__index=t
  return setmetatable(t, {__call=function(...) return t.new(...) end}) end

return lib
```

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local R = require
local the,_,abcd,bin,rule        = R"the", R"lib", R"abcd",R"bin",R"rule"
local num, sym                    = R"num", R"sym"
local ako, egs, seen, cluster     = R"ako", R"egs", R"seen", R"cluster"
local learn101, learn201, learn301 = R"learn101", R"learn201", R"learn301"

local ish,items,o,oo,powerset = _.ish,_.items,_.o,_.oo,_.powerset
local map,fmt,rnds, rnd,push      = _.map,_.fmt,_.rnds, _.rnd,_.push

local go,ok = _.go,_.ok

function go.copy(     t,u)
  t={a={b={c=10},d={e=200}}, f=300}
  u= lib.copy(t)
  t.a.b.c= 20
  ok(u.a.b.c ~= 20,"copy") end

function go.rnd()
  ok("23.11" == rnds({23.11111})[1],"rounds") end

function go.collect()
  local function aux(x,y) return x*y end
  oo(lib.collect({10,20,30},aux)) end

function go.ent()
  local a,b = lib.ent{a=9,b=7}
  ok(ish(lib.ent{a=9,b=7}, .98886), "entropy")  end

function go.items()
  for  x in items{10,20,30} do oo(x) end
  local n=0
  for x in items(the.file) do n=n+1; if n<=5 then oo(x) end end end

function go.powerset()
  for _,x in pairs(powerset{10,20,30,40,50}) do oo(x) end end

 function go.many( t)
  local o,many=lib.o,lib.many
  t={};for j = 1,1000 do t[#t+1] = j end
  print(900,"+", o(many(t, 10, 900)))
  print(1,100,   o(many(t, 10,   1, 100)))
  print(300,700, o(many(t, 10, 300, 700))) end

function go.new()
  lib.dent(seen.new{"Name","Age","gender","Weight-"}) end

-- function go.clone(   i,t,best,rest, x)
--   i={rows={},cols=nil}
--   the.file = "../etc/data/auto93.csv"
--   bins=xplain(the.file)
--   for _,row in pairs(i.rows) do
--       x=row[col].at end end

function go.egs(  i)
  i=egs.Init(the.file)
  ok(7==i.cols.x[2].has["lt40"], "counts")
  ok(286 == #i.rows,"egs") end

function go.dist(  i)
  local any= lib.any
  i=egs.Init(the.file)
  local yes=true
  for j=1,1000 do
    if (j % 50)==0 then io.write(".") end
    local a,b,c = any(i.rows), any(i.rows), any(i.rows)
    local aa = cluster.dist(i,a,a)
    local ba = cluster.dist(i,b,a)
    local ab = cluster.dist(i,a,b)
    local bc = cluster.dist(i,b,c)
    local ac = cluster.dist(i,a,c)
    yes = yes and aa==0 and ab == ba and ab+bc >= ac
    yes = yes and aa>=0 and aa<=1 and ba>=0 and ba<=1 and ab>=0 and ab<=1 and
                  bc>=0 and bc <=1 and ac >= 0 and ac <= 1 end
  ok(yes, "dist") end

function go.half(  i)
  the.file = "../etc/data/diabetes.csv"
  i = egs.Init(the.file)
  local lefts,rights,left,right,border,c= cluster.half(i)
  print("rows",#i.rows)
  ok(384 == #lefts.rows,  "left")
  ok(384 == #rights.rows, "rights") end

function go.cluster(  i)
  the.file = "../etc/data/diabetes.csv"
  i = egs.Init(the.file)
  cluster.show(cluster.new(i))
end

function go.abcd()
  local t={}
  for _ = 1,6 do push(t,{want="yes",got="yes"}) end
  for _ = 1,2 do push(t,{want="no",got="no"}) end
  for _ = 1,6 do push(t,{want="maybe",got="maybe"}) end
  for _ = 1,1 do push(t,{want="maybe", got="no"}) end
  abcd(t,true) end

local function qq(i,q)
  print(q[1], fmt("%15s = %-8s best= %s/%s rest= %s/%s",
                  i.cols[q[2]].name, q[3],q[4],q[5],q[6],q[7])) end

local function gonb1(file)
  local i = require"learn101"(file)
  local _, out = i:score()
  local cnt={}
  for _,one in pairs(out) do local k=one.got..","..one.want; cnt[k] = 1+ (cnt[k]
 or 0) end
  for k,n in pairs(cnt) do print(n,o(k)) end
  abcd(i.log,true) end

function go.nb1a() gonb1(the.file) end
function go.nb1b() gonb1("../etc/data/diabetes.csv") end

function go.nb2()
  the.file = "../etc/data/diabetes.csv"
  the.goal = "positive"
  local i = require("learn201")(the.file);
  abcd(i.log,true) end

function go.nb2a()
  the.file = "../etc/data/diabetes.csv"
  the.goal = "positive"
  for _,bins in pairs{2,5,9} do
    the.bins = bins
    local i = nb2(the.file);
    abcd(i.log,true) end end

function go.bins(   t)
  local t,n = {},30
  for j=1,n do push(t, {x=j, y=j<.6*n and 1 or j<.8*n and 2 or 3}) end
  map(bins(t,20),oo) end
```

```lua

function go.nb3()
  the.file = "../etc/data/diabetes.csv"
  the.goal = "positive"
  the.bins = 16
  local i = nb3(the.file);
  abcd(i.log,true)
  local acc, out = score(i);  map(out,function(q) qq(i,q) end) end

return go
```