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17 ---
18 local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end
19 local the, help = {}, {}
20
21 lua brknbad.lua [OPTIONS]
22 (c) 2022, Tim Menzies, BSD-2-Clause
23 Divide things. Show deltas between things.
24
25 OPTIONS:
26 -cohen          -c cohen              = .35
27 -far            -F how far to seek poles = .9
28 -keep          -k items to keep       = 256
29 -minitems      -m min items in a rang e = .5
30 -p             -p euclidean coefficient = 2
31 -some         -S sample size for rows  = 512
32
33 OPTIONS, other:
34 -dump          -d stackdump on error   = false
35 -file          -f data file             = ../etc/data/auto93.csv
36 -help         -h show help             = false
37 -rnd          -r round numbers          = %5.2f
38 -seed         -s random number seed    = 10019
39 -todo         -t start-up action        = nothing
40 ]]
41
42 local any,bestBin,bins,binsl,bootstrap,class,cosine,csv2egs,firsts,fmt,ish
43 local last,many,map,new,o,oo,optimize,per,pop,push,quintiles,r,rnd,rnds,scottKno
44 t
45 local selects,settings,shuffle,slots,smallfx,sort,sum,thing,things,xplains
46 local NUM,SYM,EGS,BIN,CLUSTER,XPLAIN,GO,NO
47
48 --[[
49
50 ## Conventions
51
52 ### Data
53
54 - First row of data are names that describe each column.
55 - Names ending with '-' or '+' are dependent goals to be minimized or maximized.
56 - Names ending with ':' are dependent classes.
57 - Dependent columns are 'y' columns (the rest are independent 'x' columns).
58 - Uppercase names are numeric (so the rest are symbolic).
59 - Names ending with ':' are columns to be skipped.
60 - Data is read as rows, and stored in a EGS instance.
61 - Within a EGS, row columns are summarized into NUM or SYM instances.
62
63 ### Inference
64
65 - The rows within an EGS are recursive bi-clustered into CLUSTERS
66 using random projections (Fastmap) and Aha's distance metric
67 (that can process numbers and symbols).
68 - Entropy-based discretization finds BINs that separates each pair of
69 clusters.
70 - An XPLAIN tree runs the same clustering processing, but data is divided
71 at level using the BIN that most separates the clusters.
72
73 ### Coding
74
75 - No globals (so everything is 'local').
76 - Code 80 characters wide indent with two spaces.
77 - Format to be read a two-pages-per-page portrait pdf.
78 - Divide code into section and subsection headings (e.g using figlet)
79 - Sections are less than 120 lines long (one column in the pdf).
80 - No lines containing only the word 'end' (unless marking the end of a
81 complex for loop or function).
82 - Usually, if an object contains a list of other objects, that sublist
83 is called 'all'.
84 - If a slot is too big to display, it is declared private (not to be printed)
85 by renaming (e.g.) 'slotx' to '_slotx' (so often, 'all' becomes '_all').
86
87 ### Classes
88
89 - Spread class code across different sections (so don't overload reader
90 with all details, at one time).
91 - Show simpler stuff before complex stuff.
92 - Reserve 'i' for 'self' (to fit more code per line).
93 - Don't use inheritance (to simplify readability).
94 - Use polymorphism (using LUA's delegation trick).
95 - Define an class of objects with 'Thing=class"Thing"' and
96 a 'function:Thing(args)' creation method.
97 - Define instances with 'new({slot1=value1,slot2=value2,...},Thing)'.
98 - Instance methods use '.'; e.g. 'function Thing.show(i) ... end'.
99 - Class methods using ':'; e.g. 'Thing:new4strings'. Class methods
100 do things like instance creation or manage a set of instances.
101
102 ### Test suites (and demos)
103
104 - Define start-up actions as GO functions.
105 - In GO functions, check for errors with 'ok(test,mdf)'
106 (that updates an 'fails' counter when not 'ok').
107 - Define another table called NO so a test can be quickly disabled just
108 by renaming it from 'GO.xx' to 'NO.xx'.
109
110 ### At top of file
111
112 - Trap known globals in 'b4'.
113 - Define all locals at top-of-file (so everyone can access everything).
114 - Define options in a help string at top of file.
115 - Define command line options -h (for help); -s (for seeding random numbers)
116 '-t' (for startup actions, so '-t all' means "run everything").
117
118 ### At end of file
119
120 - Using 'settings', parse help string to set options,
121 maybe updating from command-line.
122 - Using 'GO.main', run the actions listed on command line.
123 - 'GO.main' resets random number generator before running an action
124 - After everything else, look for 'roguess' (any global not in 'b4')
125 - Finally, return the 'fails' as the exit status of this code. --]]

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239 -----
240 --- DATA CLASSES
241 ---
242 ---
243 ---
244 NUM, SYM, EGS = class"NUM", class"SYM", class"EGS"
245 ---
246 --- create
247 ---
248 ---
249 function SYM:new(at,name)
250     return new({at=at, name=name, most=0,n=0,all={}}, SYM) end
251 ---
252 function NUM:new(at,name)
253     return new({at=at, name=name, _all={},
254         w=(name or ""):find"$" and -1 or 1,
255         n=0, sd=0, mu=0, m2=0, lo=math.huge, hi=-math.huge}, NUM) end
256 ---
257 function EGS:new(names, i,col)
258     i = new({_all={}, cols={names=names, all={}, x={}, y={}}, EGS)
259     for at,name in pairs(names) do
260         col = push(i.cols.all, (name:find"^[A-Z]" and NUM or SYM) (at,name) )
261         if not name:find"$" then
262             if name:find"$" then i.cols.class = col end
263             push(name:find"[+!$" and i.cols.y or i.cols.x, col) end end
264     return i end
265 ---
266 function EGS:new4file(file, i)
267     for row in things(the.file) do
268         if i then i:add(row) else i = EGS(row) end end
269     return i end
270 ---
271 --- copy
272 ---
273 ---
274 function SYM.copy(i) return SYM(i.at, i.name) end
275 ---
276 function NUM.copy(i) return NUM(i.at, i.name) end
277 ---
278 function EGS.copy(i,rows, j)
279     j = EGS(i.cols.names)
280     for _,row in pairs(rows or {}) do j:add(row) end
281     return j end
282 ---
283 --- update
284 ---
285 ---
286 ---
287 ---
288 function EGS.add(i,row)
289     push(i._all, row)
290     for at,col in pairs(i.cols.all) do col:add(row[col.at]) end end
291 ---
292 function SYM.add(i,x,inc)
293     if x ~= "?" then
294         inc = inc or 1
295         i.n = i.n+inc
296         i.all[x] = inc + (i.all[x] or 0)
297         if i.all[x] > i.most then i.most, i.mode = i.all[x], x end end end
298 ---
299 function SYM.sub(i,x,inc)
300     if x ~= "?" then
301         inc = inc or 1
302         i.n = i.n - inc
303         i.all[x] = i.all[x] - inc end end
304 ---
305 function NUM.add(i,x,_, d,a)
306     if x ~= "?" then
307         i.n = i.n + 1
308         d = x - i.mu
309         i.mu = i.mu + d/i.n
310         i.m2 = i.m2 + d*(x - i.mu)
311         i.sd = (i.m2<0 or i.n<2) and 0 or ((i.m2/(i.n - 1))^0.5)
312         i.lo = math.min(x, i.lo)
313         i.hi = math.max(x, i.hi)
314         a = i._all
315         if #a < the.keep then i.ok=false; push(a,x)
316         elseif r() < the.keep/i.n then i.ok=false; a[r(#a)]=x end end end
317 ---
318 function NUM.sub(i,x,_, d)
319     if x ~= "?" then
320         i.n = i.n - 1
321         d = x - i.mu
322         i.mu = i.mu - d/i.n
323         i.m2 = i.m2 - d*(x - i.mu)
324         i.sd = (i.m2<0 or i.n<2) and 0 or ((i.m2/(i.n - 1))^0.5) end end
325 ---
326 --- copy
327 ---
328 ---
329 ---
330 function EGS.mid(i,cols)
331     return map(cols or i.cols.y, function(col) return col:mid() end) end
332 ---
333 function EGS.div(i,cols)
334     return map(cols or i.cols.y, function(col) return col:div() end) end
335 ---
336 function NUM.mid(i) return i.mu end
337 function SYM.mid(i) return i.mode end
338 ---
339 function NUM.div(i) return i.sd end
340 function SYM.div(i, e)
341     e=0; for _,n in pairs(i.all) do
342         if n > 0 then e = e - n/i.n * math.log(n/i.n,2) end end
343     return math.abs(e) end
344 ---
345 function NUM.norm(i,x)
346     return i.hi - i.lo < 1E-32 and 0 or (x - i.lo)/(i.hi - i.lo) end
347 ---
348 function NUM.all(i)
349     if not i.ok then table.sort(i._all); i.ok=true end
350     return i._all end
351 ---

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351 -----
352 --- CLUSTER
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356 --- $ lua brknbad.lua -t cluster
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389 ---
390 CLUSTER=class"CLUSTER"
391 function CLUSTER:new(top,egs, i, lefts, rights)
392     egs = egs or top
393     i = new({egs=egs, top=top}, CLUSTER)
394     if #egs._all >= 2*(#top._all)^the.minItems then
395         lefts, rights, i.left, i.right, i.mid, i.c = top:half(egs._all)
396         if #lefts._all < #egs._all then
397             i.lefts = CLUSTER(top, lefts)
398             i.rights = CLUSTER(top, rights) end end
399     return i end
400 ---
401 function CLUSTER.leaf(i) return not (i.lefts or i.rights) end
402 ---
403 function CLUSTER.show(i, pre, front)
404     pre = pre or ""
405     local front = fmt("%s%s",pre,#i.egs._all)
406     if i:leaf()
407     then print(fmt("%-20s",front, o(rnds(i.egs:mid(i.egs.cols.y))))))
408     else print(front)
409         if i.lefts then i.lefts:show(" |"..pre)
410         if i.rights then i.rights:show(" |"..pre) end end end end
411 ---
412 --- random projections
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450 -----
451 --- DISCRETIZE
452 ---
453 --- $ lua brknbad.lua -t bins
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475 ---
476 BIN=class"BIN"
477 function BIN:new(col,lo,hi,n,div)
478     return new{(col=col, lo=lo, hi=hi, n=n, div=div),BIN} end
479 ---
480 ---
481 function BIN.selects(i,row, x)
482     x = row[i,col.at]
483     return x=="?" or i.lo==i.hi and x==i.lo or i.lo<=x and x<i.hi end
484 ---
485 function BIN.show(i,negative)
486     local x, lo,hi,big, s = i.col.name, i.lo, i.hi, math.huge
487     if negative then
488         if lo== hi then s=fmt("%s=%s",x,lo)
489         elseif hi== big then s=fmt("%s< %s",x,lo)
490         elseif lo==big then s=fmt("%s>= %s",x,hi)
491         else
492             s=fmt("%s< %s and %s>= %s",x,lo,x,hi) end
493     else
494         if lo== hi then s=fmt("%s== %s",x,lo)
495         elseif hi== big then s=fmt("%s>= %s",x,lo)
496         elseif lo==big then s=fmt("%s< %s",x,hi)
497         else
498             s=fmt("%s<= %s< %s",lo,x,hi) end end
499     return s end
500 ---
501 function BIN.distance2heaven(i, divs, ns)
502     return ((1 - ns:norm(i.n))^2 + (0 - divs:norm(i.div))^2)^0.5 end
503 ---
504 function BIN:best(bins)
505     local divs,ns, distance2heaven = NUM(), NUM()
506     function distance2heaven(bin) return (bin:distance2heaven(divs,ns),bin) end
507     for _,bin in pairs(bins) do
508         divs:add(bin.div); ns:add( bin.n)
509     end
510     return sort(map(bins, distance2heaven), firsts)[1][2] end
511 ---
512 function EGS.bins(i,j, bins)
513     bins = {}
514     for n,col in pairs(i.cols.x) do
515         for _,bin in pairs(i.cols.x[n]) do push(bins, bin) end end
516     return bins end
517 ---
518 --- DISCRETIZE SYMS
519 ---
520 function SYM.bins(i,j)
521     local xys= {}
522     for x,n in pairs(i.all) do push(xys, {x=x,y="left", n=n}) end
523     for x,n in pairs(j.all) do push(xys, {x=x,y="right",n=n}) end
524     return BIN:new4SYMs(i, SYM, xys) end
525 ---
526 function BIN:new4SYMs(col, yclass, xys)
527     local out,all={}, {}
528     for _,xy in pairs(xys) do
529         all[xy.x] = all[xy.x] or yclass()
530         all[xy.x]:add(xy.y, xy.n) end
531     for x,one in pairs(all) do push(out,BIN(col, x, x, one.n, one:div())) end
532     return out end
533 ---
534 --- DISCRETIZE NUMS
535 ---
536 function NUM.bins(i,j)
537     local xys, all = {}, NUM()
538     for _,n in pairs(i._all) do all:add(n); push(xys,{x=n,y="left"}) end
539     for _,n in pairs(j._all) do all:add(n); push(xys,{x=n,y="right"}) end
540     return BIN:new4NUMs(i, SYM, sort(xys,function(a,b) return a.x < b.x end),
541         (#xys)^the.minItems, all.sd*the.cohen) end
542 ---
543 function BIN:new4NUMs(col, yclass, xys, minItems, cohen)
544     local out, b4, argmin = {}, -math.huge
545     function argmin(lo,hi)
546         local lhs, rhs, cut, div, xpect, xy = yclass(), yclass()
547         for j=lo,hi do rhs:add(xys[j].y) end
548         div = rhs:div()
549         if hi-lo+1 > 2*minItems
550             then
551                 for j=lo,hi - minItems do
552                     lhs:add(xys[j].y)
553                     rhs:sub(xys[j].y)
554                     if lhs.n > minItems and -- enough items (on left)
555                        xys[j].x ~= xys[j+1].x and -- there is a break here
556                        xys[j].x - xys[lo].x > cohen and -- not trivially small (on left)
557                        xys[hi].x - xys[j].x > cohen -- not trivially small (on right)
558                     then
559                         xpect = (lhs.n*lhs:div() + rhs.n*rhs:div()) / (lhs.n+rhs.n)
560                         if xpect < div then -- cutting here simplifies things
561                             cut, div = j, xpect end end end --end for
562                     end -- end if
563                 if cut
564                     then argmin(lo, cut)
565                     argmin(cut+1, hi )
566                     else b4 = push(out, BIN(col, b4, xys[hi].x, hi-lo+1, div)).hi end
567                 end
568             end
569         argmin(1,#xys)
570         out[#out].hi = math.huge
571         return out end
572 ---

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570 -----
571 --- XPLAIN
572 ---
573 --- % lua brknbad.lua -r xplain
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606 ---
607 XPLAIN=class"XPLAIN"
608 function XPLAIN:new(top,egs)
609     local i,stop,lefts,rights,yes, no
610     egs = egs or top
611     i = new{(egs=egs,top=top),XPLAIN}
612     stop = (#top._all)^the.minItems
613     if #egs._all > 2*stop then
614         lefts, rights= top:half(egs._all)
615         if #lefts._all < #egs._all then
616             i.bin = BIN:best( lefts:bins(rights) )
617             yes, no = top:copy(), top:copy()
618             for _,row in pairs(egs._all) do
619                 (i.bin:selects(row) and yes or no):add(row) end
620             if #yes._all > stop then i.yes = XPLAIN(top, yes) end
621             if #no._all > stop then i.no = XPLAIN(top, no) end end end
622     return i end
623 ---
624 function XPLAIN.show(i, pre,how)
625     pre, how = pre or "", how or ""
626     local front = fmt("%s%s", pre, how, #i.egs._all)
627     if i.yes and i.no
628     then print(fmt("%-40s",front))
629     else print(fmt("%-40s",front, o(rnds(i.egs:mid()))))
630     end
631     if i.yes then i.yes:show(" .. pre, i.bin:show() ..:") end
632     if i.no then i.no:show( " .. pre, i.bin:show(true) ..:") end end
633 ---

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633 -----
634 --- OPTIMIZE
635 ---
636 ---
637
638 local function optimize(egs,      cluster,leaves,row1,row2)
639   cluster = CLUSTER(egs)
640   leaves = sort(cluster:leaves(),function(a,b) return a.egs:betters(b.egs) end)
641   for rank,leaf in pairs(leaves) do leaf.rank = rank end
642   for i=1,200 do
643     row1= any(egs._all)
644     row2= any(egs._all)
645     if egs:better(row1,row2) ~= cluster:better(row1,row2) then
646       print(2) end end end
647
648 function CLUSTER.project(i,row)
649   return cosine(i.top:dist(row, i.left), i.top:dist(row, i.right), i.c) end
650
651 function CLUSTER.where(i,row)
652   if i:leaf() then return i end
653   if i:project(row) <= i.mid
654   then return i.lefts and i.lefts:where( row) or i.egs
655   else return i.rights and i.rights:where(row) or i.egs end end
656
657 function CLUSTER.better(i,row1,row2)
658   return i:where(row1).rank < i:where(row2).rank end
659
660 function CLUSTER.leaves(i, out)
661   out = out or {}
662   if i:leaf() then push(out,i) end
663   if i.lefts then i.lefts:leaves(out) end
664   if i.rights then i.rights:leaves(out) end
665   return out
666 end
667
668 function EGS.better(i,row1,row2)
669   local s1, s2, n, a, b = 0, 0, #i.cols.y
670   for _,col in pairs(i.cols.y) do
671     a = col:norm( row1[col.at] )
672     b = col:norm( row2[col.at] )
673     s1 = s1 - 2.7183*(col.w * (a - b) / n)
674     s2 = s2 - 2.7183*(col.w * (b - a) / n) end
675   return s1 / n < s2 / n end
676
677 function EGS.betters(i,j)
678   return i:better(i:mid(i.cols.all), j:mid(j.cols.all)) end
679
680 -----
681 --- starts
682 ---
683
684 function quintiles(ts,width,  nums,out,all,n,m)
685   width=width or 32
686   nums=NUM(); for _,t in pairs(ts) do
687     for _,x in pairs(sort(t)) do add(nums,x) end end
688   all,out = nums.all, {}
689   for _,t in pairs(ts) do
690     local s, where = {}
691     where = function(n) return (width*nums:norm(n))/1 end
692     for j = 1, width do s[j]=" " end
693     for j = where(per(t,.1)), where(per(t,.3)) do s[j]="-" end
694     for j = where(per(t,.7)), where(per(t,.9)) do s[j]="-" end
695     s[where(per(t,.5))] = "|"
696     push(out,{display=table.concat(s),
697       data = t,
698       pers = map({.1,.3,.5,.7,.9},
699         function(p) return rnd(per(t,p)) end)}) end
700   return out end
701
702 function smallfx(xs,ys,      x,y,lt,gt,n)
703   lt,gt,n = 0,0,0
704   if #ys > #xs then xs,ys=ys,xs end
705   for _,x in pairs(xs) do
706     for j=1, math.min(64,#ys) do
707       y = any(ys)
708       if y<x then lt=lt+1 end
709       if y>x then gt=gt+1 end
710       n = n+1 end end
711   return math.abs(gt - lt) / n <= the.cliffs end
712
713 function bootstrap(y0,z0)
714   local x, y, z, b4, yhat, zhat, bigger, obs, adds
715   function obs(a,b, c)
716     c = math.abs(a.mu - b.mu)
717     return (a.sd + b.sd) == 0 and c or c/((x.sd^2/x.n + y.sd^2/y.n)^.5) end
718   function adds(t, num)
719     num = num or NUM(); map(t, function(x) add(num,x) end); return num end
720   y,z = adds(y0), adds(z0)
721   x = adds(y0, adds(z0))
722   b4 = obs(y,z)
723   yhat = map(y._all, function(y1) return y1 - y.mu + x.mu end)
724   zhat = map(z._all, function(z1) return z1 - z.mu + x.mu end)
725   bigger = 0
726   for j=1,the.boot do
727     if obs( adds(many(yhat,#yhat)), adds(many(zhat,#zhat))) > b4
728     then bigger = bigger + 1/the.boot end end
729   return bigger >= the.conf end
730
731 --- xxx mid has to be per and
732 --- XXX implement same
733 --- XXX need tests for stats
734 function scottKnot(nums,      all,cohen)
735   local mid = function (z) return z.some:mid()
736   end
737   local function summary(i,j,      out)
738     out = copy( nums[i] )
739     for k = i+1, j do out = out:merge(nums[k]) end
740     return out
741   end
742   local function div(lo,hi,rank,b4,      cut,best,l,ll,r,r1,now)
743     best = 0
744     for j = lo,hi do
745       if j < hi then
746         l = summary(lo, j)
747         r = summary(j+1, hi)
748         now = (l.n*(mid(l) - mid(b4))^2 + r.n*(mid(r) - mid(b4))^2
749           ) / (l.n + r.n)
750         if now > best then
751           if math.abs(mid(l) - mid(r)) >= cohen then
752             cut, best, ll, r1 = j, now, copy(l), copy(r)
753           end end end end
754       if cut and not ll:same(r1,the) then
755         rank = div(lo, cut, rank, ll) + 1
756         rank = div(cut+1, hi, rank, r1)
757       else
758         for i = lo,hi do nums[i].rank = rank end end
759       return rank
760     end
761     table.sort(nums, function(x,y) return mid(x) < mid(y) end)
762     all = summary(1,#nums)
763     cohen = all.sd * the.cohen
764     div(1, #nums, 1, all)
765     return nums end
766

```

```

765 -----
766 ---
767 ---  GO
768 ---
769
770 function GO.last()
771   ok( 30 == last{10,20,30}, "lasts") end
772
773 function GO.per( t)
774   t={};for i=1,100 do push(t,i*1000) end
775   ok(70000 == per(t,.7), "per") end
776
777 function GO.many( t)
778   t={};for i=1,100 do push(t,i) end; many(t,10) end
779
780 function GO.sum( t)
781   t={};for i=1,100 do push(t,i) end; ok(5050==sum(t), "sum")end
782
783 function GO.sample( m,n)
784   m,n = 10^5,NUM(); for i=1,m do n:add(i) end
785   for j=.1,.9,.1 do for i=1,n do
786     print(j,per(n:all(),j),ish(per(n:all(),j),m*j,m*0.05)) end end
787
788 function GO.sym( s)
789   s=SYM(); map({1,1,1,2,2,3}, function(x) s:add(x) end)
790   ok(ish(s:div(),1.378, 0.001), "ent") end
791
792 function GO.num( n)
793   n=NUM(); map({10, 12, 23, 23, 16, 23, 21, 16}, function(x) n:add(x) end)
794   print(n:div())
795   ok(ish(n:div(),5.2373, .001), "div") end
796
797 function GO.nums( num,t,b4)
798   b4,t,num={}, {},NUM()
799   for j=1,1000 do push(t,100*r()*j) end
800   for j=1,#t do
801     num:add(t[j])
802     if j%100==0 then b4[j] = fmt("%.5f",num:div()) end end
803   for j=#t,1,-1 do
804     if j%100==0 then ok(b4[j] == fmt("%.5f",num:div()), "div"..j) end
805     num:sub(t[j]) end end
806
807 function GO.syms( t,b4,s,sym)
808   b4,t,sym, s={}, {},SYM(), "I have gone to seek a great perhaps."
809   t={}; for j=1,20 do s:gsub(' ',function(x) t[#t+1]=x end) end
810   for j=1,#t do
811     sym:add(t[j])
812     if j%100==0 then b4[j] = fmt("%.5f",sym:div()) end end
813   for j=#t,1,-1 do
814     if j%100==0 then ok(b4[j] == fmt("%.5f",sym:div()), "div"..j) end
815     sym:sub(t[j]) end
816   end
817
818 function GO.loader( num)
819   for row in things(the.file) do
820     if num then num:add(row[1]) else num=NUM() end end
821   ok(ish(num.mu, 5.455,0.001), "loadmu")
822   ok(ish(num.sd, 1.701,0.001), "loadsds") end
823
824 function GO.egsShow( e)
825   ok(EGS{"name", "Age", "Weigh-"}, "can make EGS?") end
826
827 function GO.egsHead( )
828   ok(EGS({"name", "age", "Weight!")).cols.x, "EGS") end
829
830 function GO.egs( egs)
831   egs = EGS:new4file(the.file)
832   ok(ish(egs.cols.x[1].mu, 5.455,0.001), "loadmu")
833   ok(ish(egs.cols.x[1].sd, 1.701,0.001), "loadsds") end
834
835 function GO.dist( ds,egs,one,d1,d2,d3,r1,r2,r3)
836   egs = EGS:new4file(the.file)
837   one = egs._all[1]
838   ds={};for j=1,20 do
839     push(ds,egs:dist(any(egs._all), any(egs._all))) end
840   oo(rnds(sort(ds), "%5.3f"))
841   for j=1,10 do
842     r1,r2,r3 = any(egs._all), any(egs._all), any(egs._all)
843     d1=egs:dist(r1,r2)
844     d2=egs:dist(r2,r3)
845     d3=egs:dist(r1,r3)
846     ok(d1<= 1 and d2 <= 1 and d3 <= 1 and d1>=0 and d2>=0 and d3>=0 and
847       egs:dist(r1,r2) == egs:dist(r2,r1) and
848       egs:dist(r1,r1) == 0
849       d3 <= d1+d2, "dist"..j) end end
850
851 function GO.half( egs, lefts, rights)
852   egs = EGS:new4file(the.file)
853   lefts, rights = egs:half()
854   print("before:", o(rnds(egs:mid()))))
855   print("half1:", o(rnds( lefts:mid()))),
856     egs:betters( lefts, egs) and "better" or "worse")
857   print("half2:", o(rnds( rights:mid()))),
858     egs:betters( rights, egs) and "better" or "worse") end
859
860 function GO.cluster()
861   CLUSTER(EGS:new4file(the.file)):show() end
862
863 function GO.bins( egs, rights, lefts, col2)
864   egs= EGS:new4file(the.file)
865   lefts, rights = egs:half(egs._all)
866   local b4
867   for _,bin in pairs(lefts:bins(rights)) do
868     if bin.col.name ~= b4 then print"" end
869     b4 = bin.col.name
870     print(bin:show(), bin.n, rnd(bin:div)) end end
871
872 function GO.xplain()
873   XPLAIN(EGS:new4file(the.file)):show() end
874
875 function NO.optimize( b4, rows, egs)
876   rows = {}
877   for _,row in things(the.file) do
878     if egs then push(rows,row) else egs=EGS(row) end end
879   rows = shuffle(rows)
880   for j=1,#rows/2 do egs:add(pop(rows)) end
881   b4 = EGS:new4file(the.file)
882   optimize(b4)
883   end
884
885 -----
886 the = settings(help)
887 GO.main(the.todo, the.seed)
888 os.exit(GO.fails)
889
890 ---
891 ---
892 ---
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899 ---

```