```
-- vim : ft=lua et sts=2 sw=2 ts=2 :
local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end --used later (to find rogues)
local help = [[
 sl == S.U.B.L.I.M.E. == Sublime's unsupervised
bifurcation: let's infer minimal explanations.
(c) 2022, Tim Menzies, BSD 2-clause license.
      lua sl.lua [OPTIONS]
      KEY: N=fileName F=float P=posint S=string
 l]
local any,asserts,big,cli,csv,fails,firsts,fmt,goalp,ignorep,klassp
local lessp,map,main,many,max,merge,min,morep,new,nump,o,oo,per,pop,push
local cluSTER, CoLS, EGS, NUM, ROWS = {},{},{},{}
local CLUSTER, COLS, EGS, NUM, ROWS = {},{},{},{},{}
local SKIP, SOME, SPAN, SYM = {},{},{},{},
local the=()
help:gsub("un [-]([^%s]+)[^n]*%s([^%s]+)", function(key, x)
for n,flag in ipairs(arg) do
    if flag:sub(1,1)=="" and key:find("^"..flag:sub(2)..".*") then
        x = x=="false" and true or arg[n+1] end end
if x=="false" then the[key]=false elseif x=="true" then the[key]=true else
    the[key] = tonumber(x) or x end end )
 -- this code reads csv files where the words on line1 define column types.

function ignorep(x) return x:finid".$" end -- columns to ignore

function lessp(x) return x:finid".$" end -- symbolic goals to achieve

function morep(x) return x:finid".$" end -- number goals to maximize

function nump(x) return x:finid".$" end -- numeric goals to maximize

function goalp(x) return morep(x) or lessp(x) or klassp(x) end
 -- strings
fmt = string.format
-- maths
big = math.huge
max = math.max
min = math.min
r = math.rando
pop = table.remove
unpack = table.unpack
function any(t)
function firsts(a,b)
function many(t,n, u)
                                                           return t[r(\sharp t)] end return a[1] < b[1] end u=\{1; \ for \ i=1, n \ do \ push(u,any(t)) \ end; \ return \ u \ end \ return \ t[\ (\sharp t^*(p \ or .5))/1] \ end \ table.insert(t,x); \ return \ x \ end \ table.sort(t,f); \ return \ t \ end
 function per(t,p)
function push(t,x)
function sort(t,f)
 function map(t,f, u) u={}; for k,v in pairs(t) do push(u,f(v)) end; return u end function sum(t,f, n) n=0; for _,v in pairs(t) do n=n+f(v) end; return n end function slots(t, u)
       for k, v in pairs(t) do k=tostring(k); if k:sub(1,1)~="_" then push(u,k) end end
      return sort (u) end
 -- print tables, recursively function oo(t) print(o(t)) end function o(t) if type(t)-="table" then return tostring(t) end local key=function(k) return fmt(":% %s",k,o(t[k])) end local u = #t>0 and map(t,o) or map(slots(t),key) return '{'..table.concat(u,"").."}" end
        strings to things
 -- strings to things
function csv(file, x)
file = io.input(file)
return function()
x=io.read(); if x then return things(x) else io.close(file) end end end
 function thing(x)
  x = x:match"\%s\(^-)\%s\(^s\)
  if x=="true" then return true elseif x=="false" then return false end
  return tonumber(x) or x end
 function things(x, sep, t)
      for y in x:gmatch(sep or"([^,]+)") do push(t,thing(y)) end
return t end
```

```
function new(k,t) k.__index=k; k.__tostring=o; return setmetatable(t,k) er
      -- COLS: turns list of column names into NUMs, SYMs, or SKIPs function COLS.new(k,row, i) i= new(k, (all={{1}},x={{1}},y={{1}},names=row{{1}}) for at,txt in ipairs(row) do push(i.all, i:col(at,txt)) end return i end
ind function COLS.col(i,at,txt, col)
if ignorep(txt) then return SKIP:new(at,txt) end
col = (nump(txt) and NUM or SYM):new(at,txt)
push(goalp(txt) and i.y or i.x, col)
if klasp(txt) then i.klass = col end
           return col end
     -- NUM: summarizes a stream of numbers function NUM.new(k,n,s) return new(k, (n=0,at=n or 0,txt=s or"",has=SOME:new(),ok=false, w=lessp(s or "") and -1 or 1, lo=big, hi=-big}) end
      function NUM.add(i,x)
  if x ~= "?" then
  i.n = i.n + 1
  if i.has:add(x) then i.ok=false end
  i.lo,i.hi = min(x,i.lo), max(x,i.hi); end end
     function NUM.mid(i) return per(i:sorted(), .5) end
     function NUM.norm(i,x)
  return math.abs(i.hi-i.lo)<1E-9 and 0 or (x-i.lo)/(i.hi - i.lo) end</pre>
       function NUM.sorted(i)
  if i.ok==false then table.sort(i.has.all); i.ok=true end
  return i.has.all end
      -- ROWS: manages 'rows', summarized in 'cols' (columns).
function ROWS.new(k,inits, i)
i = new(k,[rows={}],cols=nil})
if type(inits)=="string" then for t in csv(inits) do i:add(t) end end
if type(inits)=="table" then for t in inits do i:add(t) end end
return i end
      function ROWS.add(i,t)
  if i.cols then push(i.rows,i.cols:add(t)) else i.cols=COLS:new(t) end end
       function ROWS.clone(i, j) j= ROWS:new(); j:add(i.cols.names); return j end
      function ROWS.dist(i,row1,row2,     d,fun)
   function fun(col) return col:dist(row1[col.at], row2[col.at])^the.p end
   return (sum(i.cols.x, fun)/ #i.cols.x)^(1/the.p) end
       function ROWS.far(i,row1,rows, fun)
  function fun(row2) return {i:dist(row1,row2), row2} end
  return unpack(per(sort(map(rows,fun),firsts), the.far)) end
      function ROWS.half(i, top)
local some, top,c,x,y,tmp,mid,lefts,rights,_
some many(i.rows, the.keep)
top = top or i
    _,x = top:far(any(some), some)
    c,y = top:far(x, some)
tmp = sort(map(i.rows, function(r) return top:project(r,x,y,c) end),firsts)
mid = #i.rows//2
lefts, rights = i:clone(), i:clone()
for at,row in pairs(tmp) do (at <=mid and lefts or rights):add(row[2]) end
return lefts,rights,x,y,c, tmp[mid] end</pre>
      function ROWS.mid(i,cols)
  return map(cols or i.cols.all, function(col) return col:mid() end) end
      -- SKIP: summarizes things we want to ignore (so does nothing) function SKIP.new(k,n,s) return new(k,{n=0,at=at or 0,txt=s or""}) end function SKIP.add(i,x) return x end function SKIP.mid(i) return "?" end
       -- SOME: keeps a random sample on the arriving data function SOME.new(k, keep) return new(k, {n=0,all={}}, keep=keep or the.keep}) end function SOME.add(i,x)
                       i.n+1
                         #i.all < i.keep then push(i.all,x) ; return i.all
r() < i.keep/i.n then i.all[r(#i.all)]=x; return i.all end end</pre>
      -- SYM: summarizes a stream of symbols function SYM.new(k,n,s) return new(k, {n=0,at=n or 0,txt=s or"",has={},most=0}) end
       function SYM.add(i,x,inc)
if x ~= "?" then
              runo sim.add(x,x,inc)
f x \times = "in" then
inc = inc or 1
i.n = i.n + inc
i.has[x] = inc + (i.has[x] or 0)
if i.has[x] > i.most then i.most,i.mode=i.has[x],x end end end
      function SYM.dist(i,x,y) return(x=="?" and y=="?" and 1) or(x==y and 0 or 1) end
function SYM.mid(i) return i.mode end
function SYM.div(i, p)
return sum(i.has,function(k) p=-i.has[k]/i.n;return -p*math.log(p,2) end) end
          unction SYM.merge(i,j, k)

k = SYM:new(i.at,i.txt)

for x,n in pairs(i.has) do k:add(x,n) end

for x,n in pairs(j.has) do k:add(x,n) end

ei, ej, ejk= i:div(), j:div(), k:div()

if i.n==0 or j.n==0 or .99*ek <= (i.n*ei + j.n*ej)/k.n then

return k end end
       function SYM.merge(i,j,
```

```
221
222
223
224
225
226
227
228
229
230
231
232
233
234
235
236
                                        --- CLUSTER: recursively divides data by clustering towards two distant points function CLUSTER.new(k,sample,top) local i,enough,left,right
              local i,enough,left,right
top = top or sample
i = new(k, {here=sample})
enough = (#top.rows) "the.enough
if #sample.rows >= 2*enough then
left, right, i.x, i.y, i.c, i.mid = sample:half(top)
if #left.rows < *sample.rows then
    i.left = CLUSTER:new(left, top)
    i.right= CLUSTER:new(right, top) end end
return i end</pre>
         function CLUSTER.show(i,pre, here)
              inction CLUSTEK.show(i,pre, nere)
pre = pre or ""
here=""
if not i.left and not i.right then here= o(i.here:mid(i.here.cols.y)) end
print(fmt("%6:%-30s%", #i.here.rows, pre, here))
for _kid in pairs(i.left, i.right) do
    if kid then kid:show(pre .. "[.") end end end
         -- SPAN: keeps a random sample on the arriving data
function SPAN.new(k, col, lo, hi, has)
return new(k,{col=col,lo=lo,hi=hi or lo,has=has or SYM:new()}) end
         function SPAN.add(i,x,y,n) i.lo,i.hi=min(x,i.lo),max(x,i.hi); i.has:add(y,n) end
function SPAN.merge(i,j)
local has = i.has:merge(j.has)
if now then return SPAN:new(i.col, i.lo, j.hi, has) end end
         function SPAN.select(i,row, x)
                return (x=="?") or (i.lo==i.hi and x==i.lo) or (i.lo <= x and x < i.hi) end</pre>
         -- EXPLAIN

function EXPLAIN(k, sample, top)
    i.here = sample
    top = top or sample
    enough = (#top.rows)^the.enough
    if #top.rows >= 2*enough then
    left,right = sample:half(top)
    spans == {}
    for n,col in pairs(i.cols.x) do
        tmp = col:spans(j.cols.x[n])
        if #tmp>1 then for _,one in pairs(tmp) do push(spans,one) end end
        if #spans > 2 then
        XXXX?
                 EXPLATE
         function SYM.spans(i, j)
local xys,all,one,last,xys,x,c n = {},{}
for x,n in pairs(i.has) do push(xys, {x, "this",n}) end
for x,n in pairs(j.has) do push(xys, {x, "that",n}) end
for _,tmp in ipairs(sort(xys,firsts)) do
x,c,n = unpack(tmp)
if x ~= last then
last = x
one = push(all, Span(i,x,x)) end
one:add(x,y,n) end
return all end
       return all end
function NUM.spans(i, j)
local xys,all,lo,hi,gap,xys,one,x,c,n = {},{}
lo,hi = min(i.lo, j.lo), max(i.hi,j.hi)
gap = (hi - lo) / bins
for x,n in pairs(i.has) do push(xys, {x,"this",l}) end
for x,n in pairs(j.has) do push(xys, {x,"this",l}) end
one = Span:new(i.lo,lo)
all = {one}
for _.tmp in ipairs(sort(xys,first)) do
    x,c,n = unpack(tmp)
    if one.hi = one.lo > gap then one = push(all, Span(i, one.hi, x)) end
    one:add(x,y) end
    all = merge(all)
all[1]    lo = -big
    il = big
    return all end
        a,j = merged, j+1 end end
```

```
fails=0
function asserts(test, msg)
print(test and "PASS: "or "FAIL: ",msg or "")
if not test then
fails=fails+1
if the.dump then assert(test,msg) end end end
323
        function EGS.nothing() return true end
function EGS.the() oo(the) end
function EGS.rand() print(r()) end
function EGS.some(s,t)

==SOME:new(100)
for i=1,100000 do s:add(i) end
for j,x in pairs(sort(s.all)) do

--if (j % 10)==0 then print("") end
--io.write(fmt("%6s",x)) end end
fmt("%6s",x) end end
328
329
330
         function EGS.clone( r,s)
               nnction EGS.clone( r,s)
r = ROWS:new(the.data)
s = r:clone()
for _,row in pairs(r.rows) do s:add(row) end
asserts(r.cols.x[1].lo==s.cols.x[1].lo, "clone.lo")
asserts(r.cols.x[1].hi==s.cols.x[1].hi, "clone.hi")
end
        function EGS.data( r)
               r = ROWS:new(the.data)
asserts(r.cols.x[1].hi == 8, "data.columns") end
        function EGS.dist( r,rows,n)
    r = ROWS:new(the.data)
    rows = r.rows
    n = NUM:new()
    for _,row in pairs(rows) do n:add(r:dist(row, rows[1])) end
    --oo(r.cols.x[2]:sorted()) end
    o(r.cols.x[2]:sorted()) end
        function EGS.many(     t)
t={}; for j=1,100 do push(t,j) end
--print(oo(many(t, 10))) end
o(many(t, 10)) end
         function EGS.far(    r,c,row1,row2)
    r = ROWS:new(the.data)
    row1 = r.rows[1]
    c,row2 = r:far(r.rows[1], r.rows) end
    --print(c,"\n",o(row1),"\n", o(row2)) end
        function EGS.half( r,c,row1,row2)
local lefts,rights,x,y,x
r = ROWS:new(the.data)
r:mid(r.cols.y)
lefts,rights,x,y,c = r:half()
lefts:mid(lefts.cols.y)
rights:mid(rights.cols.y)
asserts(true, "half") end
                            ROWS:new(the.data)
                --CLUSTER:new(r):show() end
CLUSTER:new(r) end
     -- start-up

if arg[0] == "sl.lua" then
    oo(the)
    if the.help then print(help) else
    if the.help then print(help) else
    local b4={}; for k,v in pairs(the) do b4[k]=v end
    for _, todo in pairs(the todo=="all" and slots(EGS) or {the.todo}) do
        for k,v in pairs(b4) do the[k]=v end
        math.randomsed(the.seed)
        if type(EGS[todo])=="function" then EGS[todo]() end end
end
end
               end for k,v in pairs (_ENV) do if not b4[k] then print("?",k,type(v)) end end os.exit(fails)
              return {CLUSTER=CLUSTER, COLS=COLS, NUM=NUM, ROWS=ROWS, SKIP=SKIP, SOME=SOME, SYM=SYM,the=the,oo=oo,o=o}
         end
- git rid of SOME for rows
-- nss = NUM | SYM | SKIP
-- COLS = all:[nss]+, x:[nss]*, y:[nss]*, klass;col?
-- ROWS = cols:COLS, rows:SOME
```