```lua
#!/usr/bin/env lua
-- vim : ft=lua et sts=2 sw=2 ts=2 :
local b4={}; for k,_ in pairs(_ENV) do b4[k]=k end --used later (to find rogues)
local help = [[

lua sl.lua [OPTIONS]

Sublime's unsupervised bifurcation: let's infer minimal explanations.
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OPTIONS:
  -Dump         stack dump on assert fails = false
  -data     f   data file                  = etc/data/auto93.csv
  -enough   f   recurse until rows^enough  = .5
  -far      F   far                        = .9
  -keep     P   max kept items             = 512
  -p        P   distance coefficient       = 2
  -Seed     P   set seed                   = 10019
  -todo     S   start up action (or 'all') = nothing
  -help         show help                  = false

KEY: f=filename F=float P=posint S=string
]]
local any,asserts,big,cli,fails,firsts,fmt,goalp,ignorep,klassp
local lessp,map,main,many,max,min,morep,new,nump,o,oo,per,push
local r,rows,slots,sort,sum,thing,things,unpack
local CLUSTER, COLS, EGS, NUM, ROWS, SKIP, SOME, SYM = {},{},{},{},{},{},{},{}

local the={}
help:gsub("\n [-]([^%s]+)[^\n]*%s([^%s]+)",function(key,x)
  for n,got in ipairs(arg) do
    if got:sub(1,1)=="-" and got:match("^"..key:sub(2)) then
      x = x=="false" and "true" or arg[n+1] end end
  the[key] = x=="true" and true or tonumber(x) or x end

print(the.help, the.keep)
-- ---------------------------------------------------------------------------
-- strings
fmt = string.format

-- maths
big = math.huge
max = math.max
min = math.min
r   = math.random

-- column headers
function goalp(x)   return morep(x) or lessp(x) or klassp(x) end
function ignorep(x) return x:find":$" end
function klassp(x)  return x:find"!$" end
function lessp(x)   return x:find"-$" end
function morep(x)   return x:find"+$" end
function nump(x)    return x:find"^[A-Z]" end

-- tables
unpack = table.unpack
function any(t)        return t[r(#t)] end
function firsts(a,b)   return a[1] < b[1] end
function many(t,n, u) u={}; for i=1,n do push(u,any(t)) end; return u end
function per(t,p)      return t[ (#t*(p or .5))//1 ] end
function push(t,x)     table.insert(t,x); return x end
function sort(t,f)     table.sort(t,f); return t end

-- meta
function map(t,f, u)  u={};for k,v in pairs(t) do push(u,f(v)) end; return u end
function sum(t,f, n)  n=0; for _,v in pairs(t) do n=n+f(v)     end; return n end
function slots(t, u)
  u={}
  for k,v in pairs(t) do k=tostring(k);if k:sub(1,1)~="_" then push(u,k) end end
  return sort(u) end

-- print tables, recursively
function oo(t) print(o(t)) end
function o(t)
  if type(t)~="table" then return tostring(t) end
  local key=function(k) return fmt(":%s %s",k,o(t[k])) end
  local u = #t>0 and map(t,o) or map(slots(t),key)
  return '{'..table.concat(u," ").."}" end

-- strings to things
function rows(file,      x)
  file = io.input(file)
  return function()
    x=io.read(); if x then return things(x) else io.close(file) end end end

function thing(x)
  x = x:match"^%s*(.-)%s*$"
  if x=="true" then return true elseif x=="false" then return false end
  return tonumber(x) or x end

function things(x,sep,  t)
  t={}
  for y in x:gmatch(sep or"([^,]+)") do push(t,thing(y)) end
  return t end

-- errors
fails=0
function asserts(test, msg)
  print(test and "PASS: "or "FAIL: ",msg or "")
  if not test then
    fails=fails+1
    if the.dump then assert(test,msg) end end end

-- objects
function new(k,t)     k.__index=k; k.__tostring=o; return setmetatable(t,k) end
```

```lua
--  ____ _     ____ ____ ____ ____ ____
-- |     |     |__| [__  [__  |___ [__
-- |____ |____ |  | ___] ___] |___ ___]
--
-- COLS
function COLS.new(k,row,   i)
  i= new(k,{all={},x={},y={},names=row})
  for at,txt in ipairs(row) do  push(i.all, i:col(at,txt)) end
  return i end

function COLS.add(i,t)
  for _,col in pairs(i.all) do col:add( t[col.at] ) end
  return t end

function COLS.col(i,at,txt,     col)
  if ignorep(txt) then return SKIP:new(at,txt) end
  col = (nump(txt) and NUM or SYM):new(at,txt)
  push(goalp(txt) and i.y or i.x, col)
  if klassp(txt) then i.klass = col end
  return col end

-- NUM
function NUM.new(k,n,s)
  return new(k,{n=0,at=n or 0,txt=s or"",has=SOME:new(),ok=false,
                w=lessp(s or "") and -1 or 1, lo=big, hi=-big}) end

function NUM.add(i,x)
  if x ~= "?" then
    i.n = i.n + 1
    if i.has:add(x) then i.ok=false end
    i.lo,i.hi = min(x,i.lo), max(x,i.hi); end end

function NUM.dist(i,x,y)
  if     x=="?" and y=="?" then return 1
  elseif x=="?" then y=i:norm(y); x=y<0.5 and 1 or 0
  elseif y=="?" then x=i:norm(x); y=x<0.5 and 1 or 0
  else   x,y = i:norm(x), i:norm(y) end
  return math.abs(x-y) end

function NUM.mid(i) return per(i:sorted(), .5) end

function NUM.norm(i,x)
  return math.abs(i.hi-i.lo)<1E-9 and 0 or (x-i.lo)/(i.hi - i.lo) end

function NUM.sorted(i)
  if i.ok==false then table.sort(i.has.all); i.ok=true end
  return i.has.all end

-- ROWS
function ROWS.new(k,inits,     i)
  i = new(k,{rows=SOME:new(), cols=nil})
  if type(inits)=="string" then for row in rows(inits) do i:add(row) end end
  if type(inits)=="table"  then for row in inits       do i:add(row) end end
  return i end

function ROWS.add(i,row)
  if   i.cols then i.rows:add( i.cols:add(row) )
  else i.cols = COLS:new(row) end end

function ROWS.clone(i,  j) j= ROWS:new(); j:add(i.cols.names);return j end

function ROWS.dist(i,row1,row2,   d,fun)
  function fun(col) return col:dist(row1[col.at], row2[col.at])^the.p end
  return (sum(i.cols.x, fun)/ #i.cols.x)^(1/the.p) end

function ROWS.far(i,row1,rows,     fun)
  function fun(row2) return {i:dist(row1,row2), row2} end
  return unpack(per(sort(map(rows,fun),firsts), the.far)) end

function ROWS.half(i, top)
  local some, top,c,x,y,tmp,mid,lefts,rights,_
  some= many(i.rows.all, the.keep)
  top = top or i
  _,x = top:far(any(some), some)
  c,y = top:far(x,         some)
  tmp = sort(map(i.rows.all, function(r) return top:project(r,x,y,c) end), first
s)
  mid = #i.rows.all//2
  lefts, rights = i:clone(), i:clone()
  for at,row in pairs(tmp) do (at <=mid and lefts or rights):add(row[2]) end
  return lefts,rights,x,y,c, tmp[mid] end

function ROWS.mid(i,cols)
  return map(cols or i.cols.all, function(col) return col:mid() end) end

function ROWS.project(i, r,x,y,c,     a,b)
  a,b = i:dist(r,x), i:dist(r,y); return {(a^2 + c^2 - b^2)/(2*c), r} end

-- SKIP
function SKIP.new(k,n,s) return new(k,{n=0,at=at or 0,txt=s or""}) end
function SKIP.add(i,x)   return x end
function SKIP.mid(i)     return "?" end

-- SOME
function SOME.new(k,keep) return new(k,{n=0,all={}, keep=keep or the.keep}) end
function SOME.add(i,x)
  i.n = i.n+1
  if     #i.all < i.keep then push(i.all,x)          ; return i.all
  elseif r()     < i.keep/i.n then i.all[r(#i.all)]=x; return i.all end end

-- SYM
function SYM.new(k,n,s)  return new(k,{n=0,at=n or 0,txt=s or"",has={},most=0})
end
function SYM.dist(i,x,y) return(x=="?" and y=="?" and 1) or(x==y and 0 or 1) end
function SYM.mid(i)      return i.mode end
function SYM.div(i,   fun)
  function fun(k,  p) p = -i.has[k]/i.n; return -p*math.log(p,2) end
  return sum(i.has, fun) end

function SYM.add(i,x,inc)
  if x ~= "?" then
    inc = inc or 1
    i.n = i.n + inc
    i.has[x] = inc + (i.has[x] or 0)
    if i.has[x] > i.most then i.most,i.mode=i.has[x],x end end end

function SYM.merge(i,j,    k)
  k = SYM:new(i.at,i.txt)
  for x,n in pairs(i.has) do k:add(x,n) end
  for x,n in pairs(j.has) do k:add(x,n) end
  ei, ej, ejk= i:div(), j:div(), k:div()
  if i.n==0 or j.n==0 or .99*ek <= (i.n*ei + j.n*ej)/k.n then
    return k end end


```

```lua
-- CLUSTER
function CLUSTER.new(k,sample,top)
  local i,enough,left,right
  top    = top or sample
  i      = new(k, {here=sample})
  enough = top.rows.n^the.enough
  if sample.rows.n >= 2*enough then
    left, right, i.x, i.y, i.c, i.mid = sample:half(top)
    if left.rows.n < sample.rows.n then
      i.left = CLUSTER:new(left,   top)
      i.right= CLUSTER:new(right, top) end end
  return i end

function CLUSTER.show(i,pre,  here)
  pre = pre or ""
  here=""
  if not i.left and not i.right then here= o(i.here:mid(i.here.cols.y)) end
  print(fmt("%6s : %-30s %s",i.here.rows.n, pre, here))
  for _,kid in pairs{i.left, i.right} do
    if kid then kid:show(pre .. "|.. ") end end end
```

```lua
-- ____  ____ _  _ ____ ____
-- |   \ |___ |\/| |  | [__
-- |__/  |___ |  | |__| ___]
--
function EGS.nothing() return true end
function EGS.the()     oo(the) end
function EGS.rand()    print(r()) end
function EGS.clone( r,s)
  r = ROWS:new(the.data)
  s = r:clone()
  for _,row in pairs(r.rows.all) do s:add(row) end
  asserts(r.cols.x[1].lo==s.cols.x[1].lo,"clone.lo")
  asserts(r.cols.x[1].hi==s.cols.x[1].hi,"clone.hi")
  end

function EGS.data( r)
  r = ROWS:new(the.data)
  asserts(r.cols.x[1].hi == 8, "data.columns") end

function EGS.dist( r,rows,n)
  r = ROWS:new(the.data)
  rows = r.rows.all
  n = NUM:new()
  for _,row in pairs(rows) do n:add(r:dist(row, rows[1])) end
  oo(r.cols.x[2]:sorted()) end

function EGS.many(   t)
  t={}; for j=1,100 do push(t,j) end
  print(oo(many(t, 10))) end

function EGS.far(   r,c,row1,row2)
  r = ROWS:new(the.data)
  row1   = r.rows.all[1]
  c,row2 = r:far(r.rows.all[1], r.rows.all)
  print(c,"\n",o(row1),"\n", o(row2)) end

function EGS.half(   r,c,row1,row2)
  local lefts,rights,x,y,x
  r = ROWS:new(the.data)
  oo(r:mid(r.cols.y))
  lefts,rights,x,y,c = r:half()
  oo(lefts:mid(lefts.cols.y ))
  oo(rights:mid(rights.cols.y))
  end

function EGS.cluster(r)
  r = ROWS:new(the.data)
  CLUSTER:new(r):show() end

-- start-up
if arg[0] == "sl.lua" then
  if the.help then print(help) else
    local b4={}; for k,v in pairs(the) do b4[k]=v end
    for _,todo in pairs(the.todo=="all" and slots(EGS) or {the.todo}) do
      for k,v in pairs(b4) do the[k]=v end
      math.randomseed(the.seed)
      if type(EGS[todo])=="function" then EGS[todo]() end end
  end
  for k,v in pairs(_ENV) do if not b4[k] then print("?",k,type(v)) end end
  os.exit(fails)
else
  return {CLUSTER=CLUSTER, COLS=COLS, NUM=NUM, ROWS=ROWS,
          SKIP=SKIP, SOME=SOME, SYM=SYM,the=the,oo=oo,o=o}
end
- git rid of SOME for rows
-- nss  = NUM | SYM | SKIP
-- COLS = all:[nss]+, x:[nss]*, y:[nss]*, klass;col?
-- ROWS = cols:COLS, rows:SOME
```