

xai2.py

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1  #!/usr/bin/python3 -B
2  #!/usr/bin/python3 -B --optimization=none --object-oriented optimization
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7
8  BIG=1e32
9
10 the=Obj(bins=7, budget=30, seed=1)
11
12
13 ##### Constructors -----
14 def Sym(): return Obj("it-Sym", n=0, has=-1)
15 def Num(): return Obj("it-Num", n=0, mu=0, m2=0)
16
17 def Col(at=0, txt=""):
18     col = (Num if txt[0].isupper() else Sym)()
19     col.at, col.txt, col.best = at, txt, 0 if txt[-1]==-1 else 1
20     return col
21
22 def Cols(names):
23     cols = [Col(i,s) for i,s in enumerate(names)]
24     return Obj("it-Cols", names=names, all=cols,
25                x = [col for col in cols if col.txt[-1] not in "-X*"],
26                y = [col for col in cols if col.txt[-1] in "-*"])
27
28 def Data(rows=None):
29     data = Obj("it-Datas", rows=[], n=0, cols=None)
30     [add(data, row) for row in rows or []]
31     return data
32
33 def clone(data, rows=None): return Data([data.cols.names] + (rows or []))
34
35 ##### Functions -----
36 def sub(x, v): return add(x, v, inc=False)
37
38 def add(x, v, inc=True):
39     if v=="": return v
40     x.n += 1
41     if Sym is x.it: x.has[v] = inc + x.has.get(v, 0)
42     elif Num is x.it: d = v - x.mu; x.mu += inc*d/x.n; x.m2 += inc*d*(v - x.mu)
43     elif x.col is Xit:
44         [add(col.v[col.at], inc) for col in x.cols.all]
45         x.rows.append if inc else x.rows.remove(v)
46     else: x.cols = Cols(v); x.n=0
47     return v
48
49 def norm(num,n):
50     z = (n - num.mu) / sd(num)
51     return 1 / (1 + exp(-1.7 * max(-3, min(3, z))))
52
53 def sd(num):
54     return 1/BIG + (0 if num.n < 2 else sqrt(max(0,num.m2)/(num.n - 1)))
55
56 def mids(data): return [mid(col) for col in data.cols.all]
57 def mid(col): return col.mu if Num is col.it else max(col.has, key=col.has)
58
59 def disty(data, row):
60     ys = data.cols.y
61     return sqrt(sum(abs(ys[y, row[y].at]) - y.best)**2 for y in ys) / len(ys)
62
63 def distxy(x1, x2, row2):
64     x1 = norm(x1, data.cols.x)
65     return sqrt(sum(sha(x1, row1[x.at], row2[x.at]_*)**2 for x in xs) / len(xs))
66
67 def sha(a,b,a,b):
68     if a==b=="": return 1
69     if Sym is col.it: return a != b
70     a, b = norm(a, col.a), norm(b, col.b)
71     a = a if a != "?" else (0 if >0.5 else 1)
72     b = b if b != "?" else (0 if >0.5 else 1)
73     return sha(a - b)
74
75 def acquire(data, rows):
76     out = Obj("it-Acquire", rows=[the.warm])
77     y = lambda r: disty(out,r)
78     x = lambda r1,r2: distx(out,r1,r2)
79     out.rows.sorted(key=y)
80     best = clone(data, out.rows[:the.warm//2])
81     rest = clone(data, out.rows(the.warm//2:the.warm))
82     bmid, rmid = mids(best), mids(rest)
83
84     for r in rows[:the.want]:
85         if r.budget == -the.budget: break
86         add(out,r)
87         if x(r,bmid) < x(r,rmid):
88             add(best,r)
89         if best.r < out.n+0.5:
90             best.rows.sort(key=y)
91             add(rest, sub(best, best.rows[-1]))
92             rmid = mids(rest)
93             bmid = mids(best)
94     return out
95
96 ##### Cutting -----
97 def score(num): return num.mu + sd(num) / (sqrt(num.n) + 1/BIG)
98
99 def cut(data, rows):
100     all_bins = [b for col in data.cols.x for b in cuts(col, rows, data)]
101     rowr = min(all_bins, key=lambda b: score(b,y), default=None)
102
103     def cuts(cols, rows, data):
104         d, xs = {}, [(r,col.at), disty(data, r)] for r in rows if r.col.at!="?"
105         for x, y in sorted(xs):
106             k = x if Sym is col.col_it else floor(the.bins * norm(col, x))
107             d[k] = Obj("it-Cols", bins=bmid, rule=rule(x,y))
108             add(d[k], Obj("it-Num", n=1, mu=xhi-x, y=Num()))
109             d[k].xhi = x
110         return _complete(cols, sorted(d.values()), key=lambda b: b.xlo)
111
112     def _complete(col, lst):
113         if Num is col.col_it:
114             for i, b in enumerate(lst):
115                 b.xlo = lsr[i-1].xhi if i > 0 else -BIG
116                 b.xhi = lsr[i+1].xlo if i < len(lsr)-1 else BIG
117         return lst
118
119 ##### Main -----
120 def select(rule, row):
121     if (x:=row.rule.at) == "?": return rule.xlo == rule.xhi == x: return True
122     return rule.xlo < x < rule.xhi
123
124 def xai(data):
125     print(*data.cols.names)
126     def go(rows, lvl=0, prefix=""):
127         for row in rows:
128             row.rule.sorted(key=lambda row: add(ys, disty(data, row)))
129             print(f'{prefix}{row.rule.at} {row.rule.sorted(key=lambda row: add(ys, disty(data, row)))}')
130             print(f'{prefix}{row.rule.at} {row.rule.sorted(key=lambda row: add(ys, disty(data, row)))} [{prefix}]')
131             if rule := cut(data, rows[:1]):
132                 go(rule, lvl+1, f'{prefix} {rule}')
133
134

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131     now = [row for row in rows if select(rule, row)]
132     if len(now) < len(rows):
133         go_(now, lvl + 1, f"[*]{len(now)} {rule.txt} [{rule.xlo}..{rule.xhi}]")
134     go(data.rows, 0)
135
136 def six(data):
137     seen = clone(data)
138     unique_set()
139     def go_(rule, lvl=0, Prefix=""):
140         mu_(rule);
141         rows = sort(key=lambda row: add(yis, disty(data, row)))
142         some = shuffle(rows[:the.budget])
143         some = shuffle(rows[:the.budget])
144         for row in some:
145             addseen(seen,
146                     unique_set(tuple(row)))
147             if rule == i_cut(seen, some):
148                 now = [row for row in rows if select(rule, row)]
149                 if len(now) < len(rows):
150                     go_(rule, lvl + 1, f"[*]{len(now)} {rule.txt} [{rule.xlo}..{rule.xhi}]")
151             return int(100*yis.mu)
152     return go_(data.rows, 0)
153

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152 ## Lib
153 def go_(vars, dec=2, **d):
154     """ - isistance
155     - v
156     - if: v==d
157     - isava(v, (int, float)): return f'{v:.{dec}f}'
158     - isava(v, list): return f'[{", ".join(go_(dec) for k in v)}]'
159     - isava(v, tuple): return f'({", ".join(go_(dec) for k in v)})'
160     - if callable(v): return v.__name__
161     - hasattr(v, "_dict_"): v = vars(v)
162     - if isava(v, dict): return f'{{"{}": {}}}'.join(f'{k}:{go_(v[k], dec)}' for k in v)
163     - return str(v)
164
165 def coerce(s):
166     try: return ast.literal_eval(s)
167     except: return s
168
169 def csv(fileName):
170     with open(fileName, encoding='utf-8') as f:
171         for l in f:
172             if l[1].split("%")[0].strip():
173                 yield (coerce(x.strip()) for x in l.split(","))
174
175 def shuffle(lst): random.shuffle(lst); return lst
176
177 #-----#
178 def go_h():
179     """ how help """
180     print(_doc_,"\\nOptions:\\n")
181     for k,fun in globals().items():
182         if k.startswith("go_"): print(" "+fun.__doc__)
183
184 def go_s(s):
185     """ [1] set random SEED """
186     the.seed = coerce(s); random.seed(the.seed)
187
188 def go_b(s):
189     """ [5] set number of BINS used on discretization """
190     the.bins = coerce(s)
191
192 def go_B(s):
193     """ [30] set BUDGET for rows labelled each round """
194     the.budget = coerce(s)
195
196 def go_all(file):
197     """ --FILE run all actions that use a FILE """
198     for k,fun in globals().items():
199         if k.startswith("go_") and k != "go_all":
200             print(f"#{k}: {fun.__doc__}"); fun(file)
201
202 def go_csv(file):
203     """ --FILE test reading """
204     for i, row in enumerate(csv(file)):
205         if i > 40 ==0: print(i, row)
206
207 def go_data(file):
208     """ --FILE test reading columns from file """
209     data = Data(csv(file))
210     print(*data.cols.names)
211     for col in data.cols.x1: print(o(col))
212
213 def go_clone(file):
214     """ --FILE test echoing structure of a table to a new table """
215     data1 = Data(csv(file))
216     data2 = clone(data1, data1.rows)
217     assert data1.cols.x1[1].mu == data2.cols.x1[1].mu
218
219 def go_distsy(file):
220     """ --FILE can we sort rows by their distance to heaven? """
221     data=Data(csv(file))
222     print(*data.cols.names)
223     for row in sorted(data.rows, key=lambda r: disty(data,r))[:40]:
224         print(*row)
225
226 def go_xai(file):
227     """ --xaiFILE can we succinctly list main effects in a table? """
228     print("n"+file)
229     xai(Data(csv(file)))
230
231 def go_six(file):
232     """ --sixFILE can we list xai, but in each loop, just read BUDGET rows """
233     xai(Data(csv(file))); print("n")
234     go_s(the.seed)
235     for b in [5,10,20,30]:
236         go_B(b, the.budget)
237         print(b, sorted(xai(Data(csv(file)))) for _ in range(20))
238
239 if __name__ == "__main__":
240     for n, fun in enumerate(sys.argv[1:]):
241         if fun.startswith("--"):
242             f0 = sys.argv[n+1][1]
243             if f0 < len(sys.argv)-1 else f0
244             eval(f0 + fun)

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