**Module 05 – Fundraiser Form**

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Microsoft C# Programming

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Module 05 - Lab 1

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I wrote a C# WPF application named “Fundraiser Volunteer Form”. It has a basic user interface that accepts input from the user, and if they click on submit, a message box displays the information they entered as confirmation.

The snip below shows the apps when it loads with blank or default values:

A screenshot of a computer

Description automatically generated

The user can optionally fill in a name (defaults to “No name entered”). They can also optionally check any of the boxes, and change the drop down for the hours range they are available to volunteer:

A screenshot of a computer

Description automatically generated

Once the “Submit” button is clicked, the user is displayed a pop up box with their information:

A screenshot of a computer

Description automatically generated

They can click on “OK” and enter new information. If submit is clicked again the new information is displayed to the user:

A screenshot of a computer

Description automatically generated

The source code is saved in my public Github repo at:  
<https://github.com/timmasta/rasmussen/tree/main/c_sharp/FundraiserVolunteerForm>  
  
I have also zipped up the files and submitted them with this document in Blackboard.