

CSC 212: Data Structures and Abstractions

12: Linked Lists (part 2)

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Fall 2025



Recursion

• Definition

- ✓ method of solving problems that involves breaking a problem into smaller and smaller subproblems (of the same structure) until reaching a small enough problem that can be solved trivially

• Recursive functions

- ✓ technically, a recursive function is one that invokes itself
- ✓ must contain at least one base case and one recursive call
- ✓ **base case**: a terminating condition that halts the recursion
- ✓ **recursive case**: a condition that perpetuates the recursion by calling the function again

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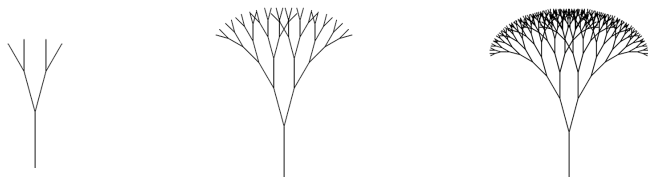
Why recursion?

• Can we live without it?

- ✓ yes, every recursive function has an equivalent iterative solution

• However ...

- ✓ some formulas are inherently recursive in nature
- ✓ some problems naturally lend themselves to recursive solutions



<https://courses.cs.washington.edu/courses/cse120/17sp/labs/11/tree.html>

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Practice

• Write a recursive function to add all elements in a vector

- ✓ trace the call sequence with an input array {1,3,2,5,6}, including the parameters passed at each step

```
int sum_array(std::vector<int> A, int n) {  
    // base case  
    if (n == 1) {  
        return A[0];  
    }  
  
    // recursive call  
    int s = sum_array(A, n-1);  
  
    // return sum  
    return A[n-1] + s;  
}
```

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Practice (live coding)

- Write recursive implementations for the following singly-linked list methods

- ✓ print()
- ✓ clear()
- ✓ search(value)
- ✓ at(index)
- ✓ reverse()
 - traverses the list and reverses the direction of all node pointers
 - swaps the head and tail pointers

Some recursive methods need **helpers** to maintain a clean public interface while the helper handles the extra parameters that recursion requires internally

