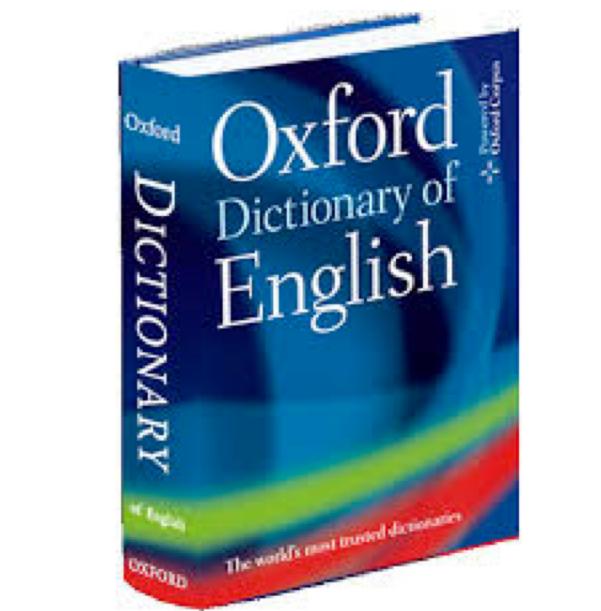


# Dictionary/Tuples and Methods



# Dictionaries

- Collection of unordered objects stored/accessed through keys
- The key in a dictionary must me an immutable object
  - number, string, tuple, dictionary (we can have nested dictionaries)
- The value can be any object

```
D_num = {0: ["Jake", "Joe"]}
```

```
D_str = {"name": ["Jake", "Joe"]}
```

```
D_tup = {("Jake", 1): [95, 91, 80]}
```

# Dictionaries

- The key in a dictionary must me an immutable object
  - number, string, tuple, dictionary (we can have nested dictionaries)
- The value can be any object

```
D_num = {0: ["Jake", "Joe"]}
```

```
D_str = {"name": ["Jake", "Joe"]}
```

```
D_tup = {("Jake", 1): [95, 91, 80]}
```

Key  
(tuple)

Value  
(list)

# Dictionaries

- The key in a dictionary must me an immutable object
  - number, string, tuple, dictionary (we can have nested dictionaries)
- The value can be any object and it is access through its key.

```
D_num = {0: ["Jake", "Joe"]}  
D_num[0]
```

```
['Jake', 'Joe']
```

```
D_str = {"name": ["Jake", "Joe"]}  
D_str["name"]
```

```
['Jake', 'Joe']
```

```
D_tup = {("Jake", 1): [95, 91, 80]}  
D_tup[("Jake", 1)]
```

```
[95, 91, 80]
```

# Dictionaries As Loop Target

Iterate over keys of dictionary:

**REMEMBER:** Dictionaries are not ordered!

```
D = {"Jake": [90,91], "Joe": [100,100], "Charlie": [99,100]}
```

```
for name in D:  
    print(name)
```

```
Jake  
Joe  
Charlie
```

# Dictionaries As Loop Target

Iterate over keys of dictionary:

**REMEMBER:** Dictionaries are not ordered!

```
D = {"Jake": [90,91], "Joe": [100,100], "Charlie": [99,100]}

for name in D:
    print(name)
```

Equivalent way to iterate over keys of dictionary:

```
D = {"Jake": [90,91], "Joe": [100,100], "Charlie": [99,100]}

for name in D.keys():
    print(name)
```

More on this later

# Add Element to Existing Dictionary

```
D = {"Jake": [90, 91], "Joe": [100, 100], "Charlie": [99, 100]}
```

```
D
```

```
{'Charlie': [99, 100], 'Jake': [90, 91], 'Joe': [100, 100]}
```

Name of dictionary we want to add to

The diagram illustrates the process of adding a new element to an existing dictionary. It features a light gray rectangular box containing code. A black arrow points from the top-left of the box to the word "Ellen" in the code. Another black arrow points from the bottom-left of the box to the number 75, labeled "New key". A third black arrow points from the bottom-right of the box to the number 80, labeled "New value". The code inside the box is as follows:

```
#Add element for Ellen  
D["Ellen"] = [75, 80]
```

# Add Element to Existing Dictionary

```
D = {"Jake": [90,91], "Joe": [100,100], "Charlie": [99,100]}
```

```
D
```

```
{'Charlie': [99, 100], 'Jake': [90, 91], 'Joe': [100, 100]}
```

Name of dictionary we want to add to

The diagram illustrates the process of adding a new element to an existing dictionary. A large arrow points from the text "Name of dictionary we want to add to" to the dictionary variable "D". Another arrow points from the text "#Add element for Ellen" to the new assignment statement. A third arrow points from the label "New key" to the key "Ellen" in the assignment statement. A fourth arrow points from the label "New value" to the value "[75, 80]" in the assignment statement.

```
#Add element for Ellen  
D["Ellen"] = [75,80]
```

New key                      New value

```
D
```

```
{'Charlie': [99, 100], 'Ellen': [75, 80], 'Jake': [90, 91], 'Joe': [100, 100]}
```

# Why Dictionaries

## Why Dictionaries?

- Let's us store and access info through something other than a number (index).
  - Let's say I wanted to store people's address somewhere in my code

With a dictionary:

```
Addresses = {"Jake": "67 Gleneden Ave", \
              "Joe": "10501 Streamview Ct." }
```

With a list:

```
Addresses = [[{"Jake": "67 Gleneden Ave"}, \
               {"Joe": "10501 Streamview Ct."}]]
```

# Why Dictionaries

With a dictionary:

```
Addresses = {"Jake": "67 Gleneden Ave", \
              "Joe": "10501 Streamview Ct." }
```

To get Joe's address:

```
Addresses["Joe"]|
```

# Why Dictionaries

With a list:

```
Addresses = [ ["Jake", "67 Gleneden Ave"],  
              ["Joe", "10501 Streamview Ct."] ]
```

To get Joe's address (imagine there were hundreds of addresses):

# Why Dictionaries

With a list:

```
Addresses = [ ["Jake", "67 Gleneden Ave"],  
              ["Joe", "10501 Streamview Ct."]]
```

To get Joe's address (imagine there were hundreds of addresses):

```
for address in Addresses:  
    name = address[0]  
    if name == "Joe":  
        joe_address = address[1]
```

A lot more tedious!

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]
```

How would you do this with just lists?

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {}
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
→ D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
→for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 1}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
         D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 1}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
→ for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 1}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 2}  
name = "Jake"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
         D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 2}  
name = "Jonny"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
→for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake" : 2}  
name = "Jonny"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake": 2, "Jonny": 1}  
name = "Jonny"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
         D_counts[name] = 1|
```

# Why Dictionaries

Let's say I want to create a dictionary which stores the number of times each word appears in the list:

```
D_counts = {"Jake": 2, "Jonny": 1}  
name = "Tarik"
```

```
L = ["Jake", "Jake", "Jonny", "Tarik", "Tarik", "Katy"]  
  
D_counts = {}  
  
→for name in L:  
    if name in D_counts.keys():  
        D_counts[name] += 1  
    else:  
        D_counts[name] = 1|
```

And so on....

# Why Dictionaries

Let's say I want to compute each person's score

```
scores_list = [[ "Jake", 10], [ "Joe", 5], [ "Jake", 12],  
[ "Ellen", 20], [ "Ellen", 2], [ "Joe", 14]]
```

# Why Dictionaries

Let's say I want to compute each person's score

```
scores_list = [[ "Jake", 10], [ "Joe", 5], [ "Jake", 12],  
[ "Ellen", 20], [ "Ellen", 2], [ "Joe", 14]]
```

How would you do this with just lists?

# Why Dictionaries

Let's say I want to compute each person's score

```
scores_list = [[ "Jake", 10], [ "Joe", 5], [ "Jake", 12],  
[ "Ellen", 20], [ "Ellen", 2], [ "Joe", 14]]
```

With dictionary:

```
scores_D = {}  
  
for pair in scores_list:  
  
    name = pair[0]  
    score = pair[1]  
  
    if name in scores_D:  
        scores_D[name] += score  
    else:  
        scores_D[name] = score  
  
scores_D  
  
{'Ellen': 22, 'Jake': 22, 'Joe': 19}
```

# Why Dictionaries

Let's say I want to compute each person's score

```
scores_list = [[ "Jake", 10], [ "Joe", 5], [ "Jake", 12],  
[ "Ellen", 20], [ "Ellen", 2], [ "Joe", 14]]
```

With dictionary:

Unnecessary, but makes  
code more readable

```
scores_D = {}  
  
for pair in scores_list:  
  
    name = pair[0]  
    score = pair[1]  
  
    if name in scores_D:  
        scores_D[name] += score  
    else:  
        scores_D[name] = score  
  
scores_D  
  
{'Ellen': 22, 'Jake': 22, 'Joe': 19}
```

# Tuples

- Tuples are essentially immutable lists.
  - They can be slice and index and used in for loops, but you can't sort them.
- Since they are immutable, they can be keys in a dictionary, as we already saw.

# Tuples

- Tuples are essentially immutable lists.
  - They can be slice and index and used in for loops, but you can't sort them.
- Since they are immutable, they can be keys in a dictionary, as we already saw.

```
a=(1,2)           ←  
type(a)  
tuple  
  
#Concatenation  
(1,2) + (3,4)  
(1, 2, 3, 4)  
  
#Single number  
(4,)  
(4,)  
  
#Indexing works  
a=(1,2,3,4)  
a[1:3]  
(2, 3)
```

Notice parentheses instead of bracket!

# Tuples

- Tuples are essentially immutable lists.
  - They can be slice and index and used in for loops, but you can't sort them.
- Since they are immutable, they can be keys in a dictionary, as we already saw.

```
t = (1,2,3,4)  
t[1]=0
```

```
-----  
TypeError                                     Traceback (most recent call last)  
<ipython-input-36-998ea75bd6ed> in <module>()  
      1 t = (1,2,3,4)  
----> 2 t[1]=0  
  
TypeError: 'tuple' object does not support item assignment
```

Can't change an element of tuple because of immutability

# Tuples

- Tuples are essentially immutable lists.
  - They can be slice and index and used in for loops, but you can't sort them.
- Since they are immutable, they can be keys in a dictionary, as we already saw.

```
#Tuples can be object in for loop
a =(1,2,3,4)
total=0
for i in a:
    total+=i
total
```

10

Can be used in for loops!

# Python Objects

- Python objects are **dynamically typed** – when we create a variable we don't have to say what type of object it will store.
- Python objects are either **mutable** (can be changed) or **immutable** (cannot be changed)
- Python objects are **strongly typed** – there are built in type specific methods that help us manipulate objects.

# String Methods

Replace method : global search and replace.

```
name = "Jaqe"  
correct_name = name.replace("q", "k")
```

```
name  
correct_name
```

```
'Jaqe'  
'Jake'
```

↑  
name of string

↑  
method

# String Methods

**Find** method : finds the first location of the given substring (or a -1 if it is not found).

```
sentence = "Hello World."  
  
sentence.find('e')  
sentence.find(' ')
```

1

5

# String Methods

**Split** method : splits string into list,  
delimited by input.

```
line = 'I went to the store'  
words = line.split(' ')
```

```
words
```

“split string by space”

```
['I', 'went', 'to', 'the', 'store']
```

# String Methods

**Split** method : splits string into list,  
delimited by input

```
line = 'I went to the store'  
words = line.split(' ')  
  
words  
["I", "went", "to", "the", "store"]
```

“split string by space”

# String Methods

**Strip** method : Deletes input from both sides of string.

```
line = '.I went to the store.'  
new_line = line.strip(".")
```

```
new_line  
line
```

```
'I went to the store'  
.I went to the store.'
```

# String Methods

**Strip** method : Deletes input from both sides of string.

```
line = '.I went to the store.'  
new_line = line.strip('.')
```

```
new_line  
line
```

```
'I went to the store'  
.I went to the store.'
```

“Get rid of periods on the left and right of the string”

# String Methods

**Strip** method : Deletes input from both sides of string.

```
line = '      I went to the store.'  
new_line = line.strip(" .")
```

```
new_line  
line
```

```
'I went to the store'  
'      I went to the store.'
```

# String Methods

**Strip** method : Deletes input from both sides of string.

```
line = '      I went to the store.'  
new_line = line.strip(" .")  
  
new_line  
line  
  
'I went to the store'  
'      I went to the store.'
```

“Get rid of spaces and periods from the left and right of the string.”

# String Methods

We can stack string methods

```
line = '      I went to the store.'  
new_line = line.strip(".").split(" ")  
  
new_line  
line  
  
['I', 'went', 'to', 'the', 'store']  
'      I went to the store.'
```

# String Methods

We can stack methods

```
line = '      I went to the store.'  
new_line = line.strip(".").split(" ")
```

```
new_line  
line
```

```
['I', 'went', 'to', 'the', 'store']  
'      I went to the store.'
```

```
line = '      I went to the store.'  
new_line_strip = line.strip(".")  
final_line = new_line_strip.split(" ")  
new_line_strip  
final_line
```

```
'I went to the store'  
['I', 'went', 'to', 'the', 'store']
```

# List Methods

**Append** method : Add element to end of the list.

```
L = [1,2,3]
```

```
L+=[4]
```

```
L
```

```
[1, 2, 3, 4]
```

```
L = [1,2,3]
```

```
L.append(4)
```

```
L
```

```
[1, 2, 3, 4]
```

# List Methods

**Append** method : Add element to end of the list.

```
L = [1,2,3]
```

```
L+=[4]
```

```
L
```

```
[1, 2, 3, 4]
```

```
L = [1,2,3]
```

```
L.append(4)
```

```
L
```

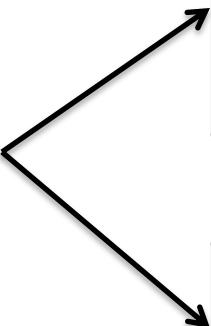
```
[1, 2, 3, 4]
```

Since lists are mutable the methods change the object itself!

# List Methods

**Append** method : Add element to end of the list.

Do these really do the same thing?



```
L = [1, 2, 3]
L+=[4]
L
[1, 2, 3, 4]
```

```
L = [1, 2, 3]
L.append(4)
L
[1, 2, 3, 4]
```

Since lists are mutable the methods change the object itself!

# List Methods

**Sort** method : Sorts the elements in the list

```
L = [4,5,1]
L.sort()
L
```

```
[1, 4, 5]
```

# List Methods

**Sort method :** Sorts the elements in the list

```
L = [4,5,1]
L.sort()
L
```

```
[1, 4, 5]
```

You will lose the original ordering of L in this case

# Built in Sort Function

```
L = [4,5,1]
sorted_L = sorted(L)
sorted_L
L
```

```
[1, 4, 5]
```

```
[4, 5, 1]
```

# Built in Sort Function

```
L = [4,5,1]
sorted_L = sorted(L)
sorted_L
L
```

```
[1, 4, 5]
[4, 5, 1]
```

Unlike the sort() method, running the sorted function on L does not change L, It just returns a sorted version of L that we can store!

# List Methods

**Index** method : returns the index of first occurrence of the inputted element.

```
L = [4,5,1]
index_five = L.index(5)
index_five
```

1

If I want to use the index I have to store it....

# List Methods

**Index** method : returns the index of first occurrence of the inputted element.

```
L = [4,5,1]
index_five = L.index(5)
index_five
```

1

If I want to use the index I have to store it....

What happens if the list does not have the inputted element?

# List Methods

**Index** method : returns the index of first occurrence of the inputted element.

```
L = [4,5,1]
index_five = L.index(10)
index_five
```

```
-----
ValueError                                     Traceback (most recent call last)
<ipython-input-23-7d6b0bfccc08> in <module>()
      1 L = [4,5,1]
----> 2 index_five = L.index(10)
      3 index_five

ValueError: 10 is not in list
```

We get an error!

# Question

How do I find all indices of a given element?

```
L = [4,5,1,5,12,3,4,1,5,7,8]
```

# Question

How do I find all indices of a given element?

```
L = [4,5,1,5,12,3,4,1,5,7,8]
```

Answer 1: For loop

```
find_fives = []
for i in range(len(L)):
    if L[i]==5:
        find_fives.append(i)

find_fives
```

```
[1, 3, 8]
```

# Question

How do I find all indices of a given element?

```
L = [4, 5, 1, 5, 12, 3, 4, 1, 5, 7, 8]
```

Answer 2: List comprehension (more on this later...)

```
find_fives = [i for i in range(len(L)) if L[i] == 5]
find_fives
```

```
[1, 3, 8]
```

# List Methods

We cannot stack list methods

```
: L = [4,5,1,5,12,3,4,1,5,7]
      L.sort().index(5)
```

```
-----
AttributeError                                Traceback (most recent call last)
<ipython-input-28-11ce6a038eb9> in <module>()
      1 L = [4,5,1,5,12,3,4,1,5,7]
      2
----> 3 L.sort().index(5)

AttributeError: 'NoneType' object has no attribute 'index'
```

This is because list methods do not return anything, they change the list inplace.

# Dictionary Methods

**keys** method : returns the keys as an iterable.

```
D = {"Jake":1, "Joe":2}  
D.keys()  
list(D.keys())
```

```
dict_keys(['Jake', 'Joe'])  
['Jake', 'Joe']
```

You can wrap in a list to get indexable object

# Dictionary Methods

**values** method : returns the values as an iterable.

```
D = {"Jake":1, "Joe":2}
D.values()
list(D.values())
dict_values([1, 2])
[1, 2]
```

You can wrap in a list to get indexable object

# Dictionary Methods

**values** method : returns the values as an iterable.

```
D = {"Jake":1, "Joe":2}
```

```
D.values()
```

```
list(D.values())
```

```
dict_values([1, 2])
```

```
[1, 2]
```

Can put values on object in four loop:

```
D = {"Jake":1, "Joe":2}
```

```
for num in D.values():
```

```
    print(num)
```

```
1
```

```
2
```

# Dictionary Methods

We can check whether a key or value exists as follows:

```
D = {"Jake": "Charlie", "Joe": "Griffey"}
```

```
D
```

```
{'Jake': 'Charlie', 'Joe': 'Griffey'}
```

```
"Jake" in D.keys()
```

```
True
```

```
"Clemy" in D.values()
```

```
False
```

# Dictionary Methods

**get** method : another way to access a value through a key

```
D = {"Jake":1, "Joe":2}  
#Get value associated with key "Jake"  
D.get("Jake")
```

1

---

# Dictionary Methods

**get** method : another way to access a value through a key

```
D = {"Jake":1, "Joe":2}  
#Get value associated with key "Jake"  
D.get("Jake")
```

1

---

Main difference: Try to access key that does exist.

# Dictionary Methods

**get** method : another way to access a value through a key

```
D = {"Jake":1, "Joe":2}  
#Get value associated with key "Jake"  
D.get("Jake")
```

1

---

Main difference: Try to access key that does exist.

```
D["Steve"]  
-----  
KeyError  
<ipython-input-9-f4219aed6c  
----> 1 D["Steve"]  
  
KeyError: 'Steve'
```

# Dictionary Methods

**get** method : another way to access a value through a key

```
D = {"Jake":1, "Joe":2}  
#Get value associated with key "Jake"  
D.get("Jake")
```

1

---

Main difference: Try to access key that does exist.

Won't cause code to crash

```
print(D.get("Steve"))
```

None