

# PROJECT NAME

## Externally sourced assets

**./webgl-noise**

**WebGL noise library**

(c) 2011 by Ashima Arts (Simplex noise)

(d) 2011-2016 by Stefan Gustavson (Classic noise and others)

source: <https://github.com/stegu/webgl-noise/tree/master> retrieved: 2024-11-30 licensed under The MIT License

**./red\_sand**

**Red Sand**

(c) 2023 by Rohit Seervi

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**./rock\_face\_03**

**Rock Face 03**

(c) 2024 by Dario Barresi and Rico Cilliers

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