

User Survey

CompSci Individual Project 2023/24

Information

- First, you will answer some basic information about yourself
- This survey will consist of multiple choice questions, and questions where you respond to a statement in the range of “Strongly Agree” to “Strongly Disagree”
- Then, there will be open-ended questions; please fill these in with at least one sentence unless prompted otherwise

Survey Link

- <https://forms.gle/4BDkZHPAXKPQU8PW7>

Questions

Participant Information

- I am happy for my anonymous survey results to be stored and used for evaluation purposes
- I have prior **practical individual** musical experience (e.g. practising a musical instrument alone, playing solo for other people, etc.)
- I have prior **practical collaborative** musical experience (e.g. playing in a band, jamming with friends, etc.)
- I have prior music **creation** experience (e.g. composing for an ensemble or band, creating on DAWs like FL Studio, Reaper, Ableton, etc.)

Interface

- The app’s interface was intuitive
- The site was difficult to navigate through
- There were controls I had difficulties changing
- I knew how each of the controls would roughly change the sound
- I found the UI sounds (e.g. button clicks, navigation sounds) distracting

Individual Sound Creation Experience

- Overall, I found the **individual** experience enjoyable
- Overall, I did not feel immersed in the **individual** experience
- Overall, I found the **individual** experience relaxing
- Overall, I did not find the **individual** experience engaging
- I found the variety of **ambient** sounds sufficient to create a soundscape that I was content with
- I found the range of **instruments** sufficient to create a melodic and rhythmic variety that I was content with
- I felt the available **instrument modifiers** (e.g. filter, density sliders) were sufficient to change the sound of each instrument
- I found the range of **sequencer samples** insufficient to create a drum track that I was content with
- I would describe the way the instruments played as... (tick all that apply)
 - Natural
 - Mechanical
 - Artificial
 - Immersive
 - Realistic
 - Distracting
 - Well-integrated

Collaborative Sound Creation Experience

- Overall, I did not find the **collaborative** experience enjoyable
- Overall, I felt immersed in the **collaborative** experience
- Overall, I did not find the **collaborative** experience relaxing
- Overall, I found the **collaborative** experience engaging
- I found it more enjoyable to use this app with another person compared to the individual experience
- I felt a social connection to the other user during the experience
- Select the statement which most closely represents you and your experience:
 - I am comfortable in online social situations, and I felt comfortable during the collaborative experience
 - I am not comfortable in online social situations, but I felt comfortable during the collaborative experience
 - I am comfortable in online social situations, but I felt uncomfortable during the collaborative experience
 - I am not comfortable in online social situations, and I felt uncomfortable during the collaborative experience

Additional Open-Ended Questions

- Are there any additional features you would like to see added to this app?
- Were there any controls you did not understand? If so please describe them or leave blank if there were none
- Are there any changes to the interface you would make?
- Overall, how did you find the collaborative aspect of the app?