

# Internet of Things Lab and Assignment

Dr Joshua Ellul

[joshua.ellul@um.edu.mt](mailto:joshua.ellul@um.edu.mt)

Department of Computer Science

University of Malta

- Download Arduino IDE
  - <https://www.arduino.cc/en/Main/Software>

# Programming an Arduino

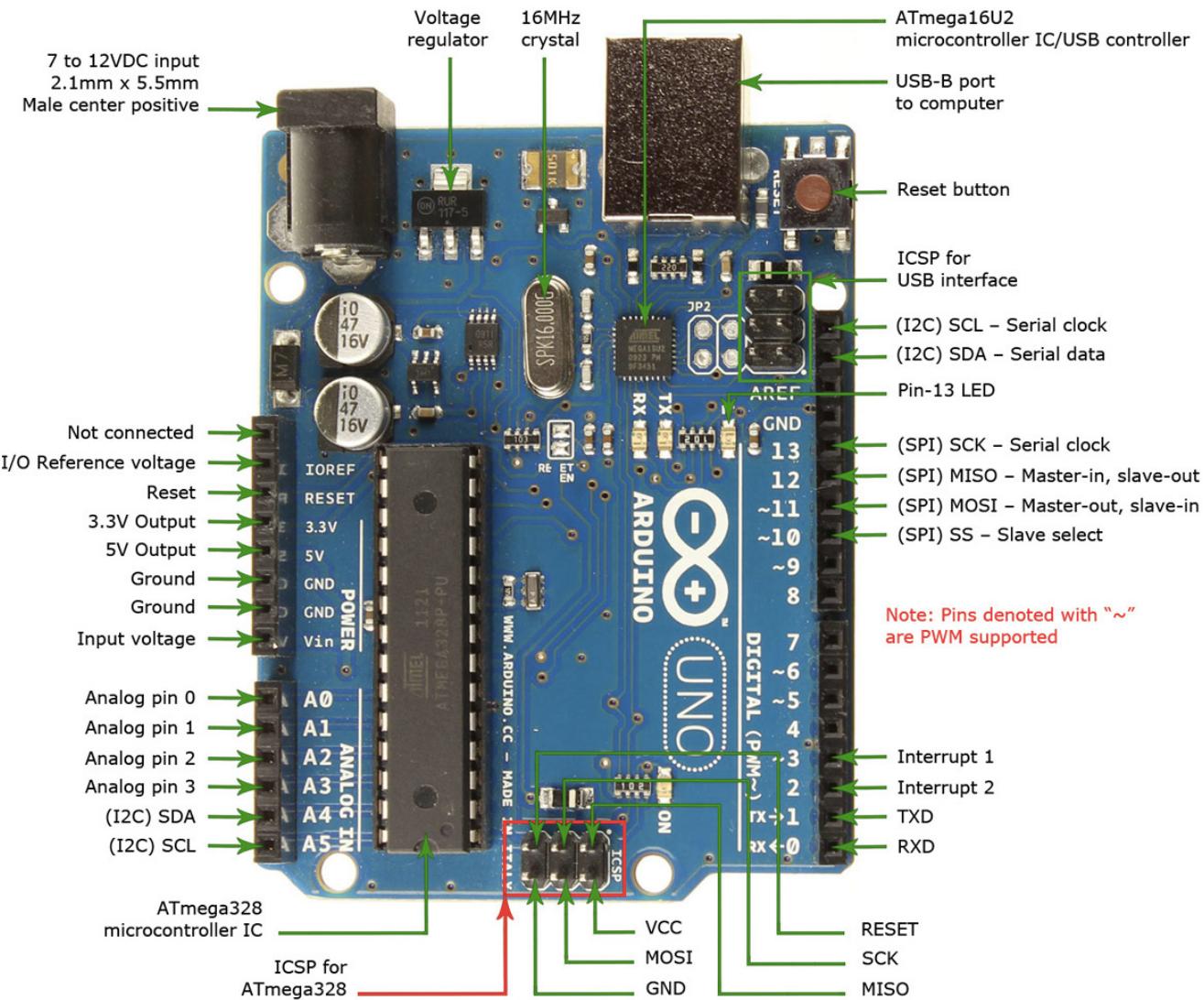
# Programming an Arduino

```
void setup()
{
    //executed once
}
```

```
void loop()
{
    //executed repeatedly
}
```



# Arduino Uno



# Digital Input or Output Pins

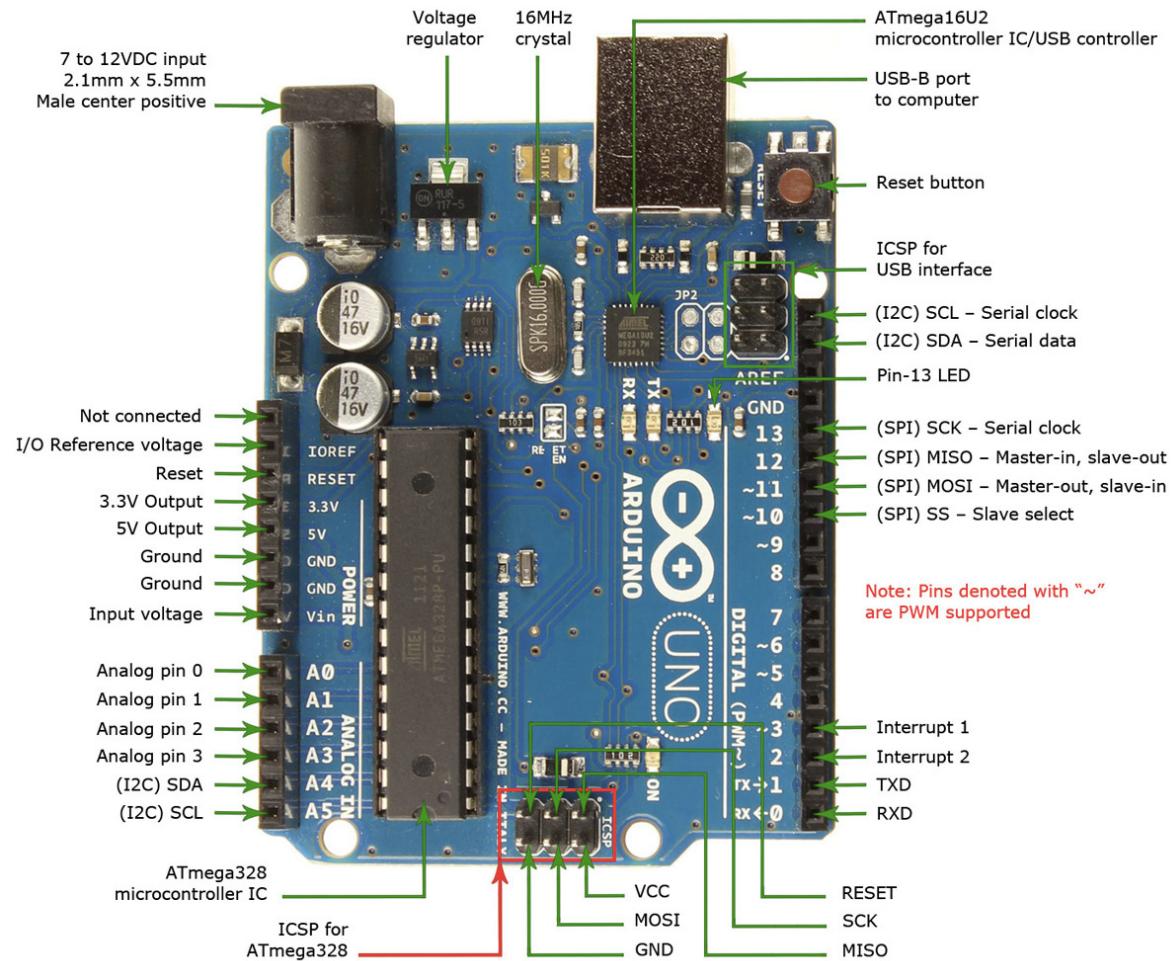
(Typically) Each pin can be configured to be an input or an output

We need to configure whether a pin is an output

**Atmega328**

(PCINT14/RESET)	PC6	1	28	PC5 (ADC5/SCL/PCINT13)
(PCINT16/RXD)	PD0	2	27	PC4 (ADC4/SDA/PCINT12)
(PCINT17/TXD)	PD1	3	26	PC3 (ADC3/PCINT11)
(PCINT18/INT0)	PD2	4	25	PC2 (ADC2/PCINT10)
(PCINT19/OC2B/INT1)	PD3	5	24	PC1 (ADC1/PCINT9)
(PCINT20/XCK/T0)	PD4	6	23	PC0 (ADC0/PCINT8)
VCC		7	22	GND
GND		8	21	AREF
(PCINT6/XTAL1/TOSC1)	PB6	9	20	AVCC
(PCINT7/XTAL2/TOSC2)	PB7	10	19	PB5 (SCK/PCINT5)
(PCINT21/OC0B/T1)	PD5	11	18	PB4 (MISO/PCINT4)
(PCINT22/OC0A/AIN0)	PD6	12	17	PB3 (MOSI/OC2A/PCINT3)
(PCINT23/AIN1)	PD7	13	16	PB2 (SS/OC1B/PCINT2)
(PCINT0/CLKO/ICP1)	PB0	14	15	PB1 (OC1A/PCINT1)

# Turning on an LED



A LED is connected to  
PIN 13

We need to configure it  
to be an output:

```
pinMode(13, OUTPUT);
```

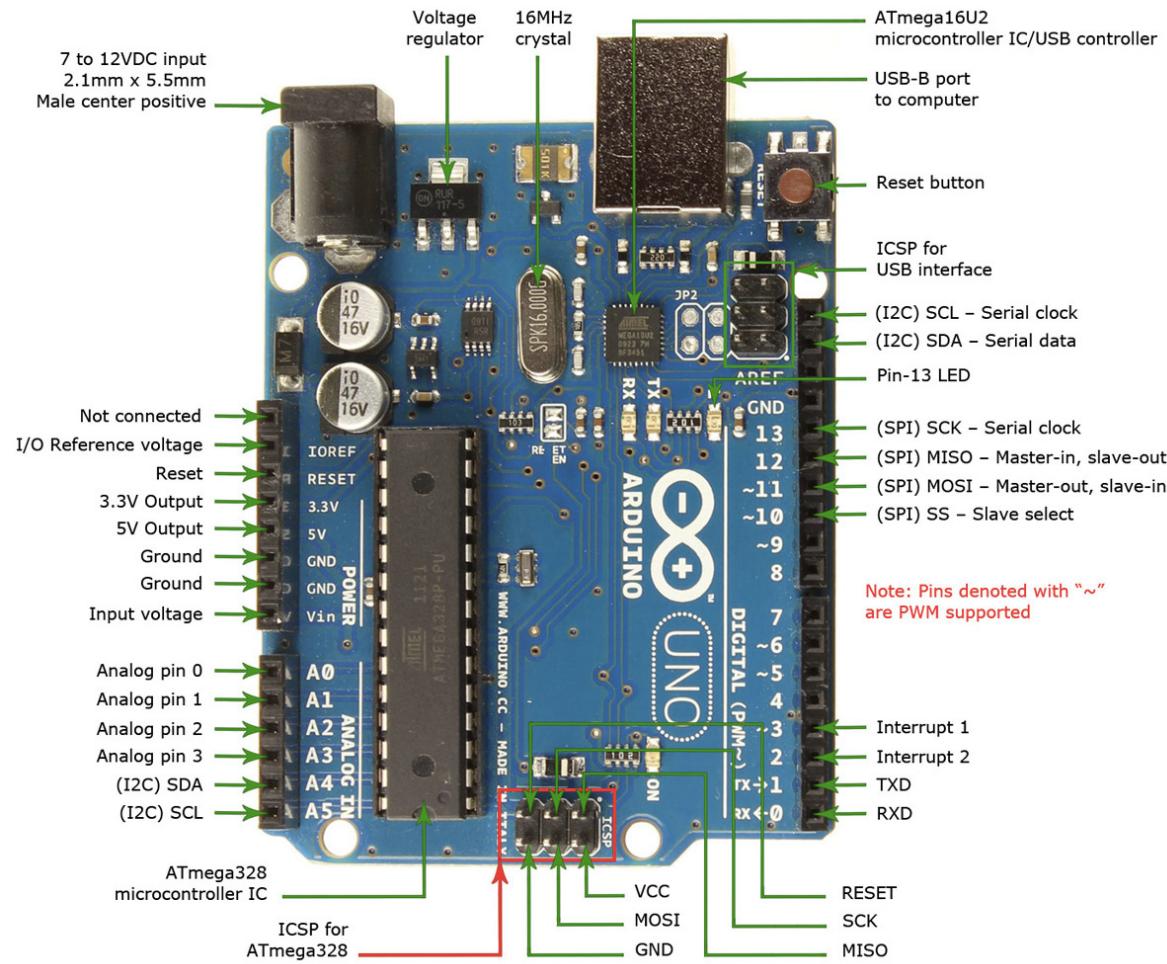
# Programming an Arduino

```
void setup()
{
    //configure pin 13 to be an output
    pinMode(13, OUTPUT);
}
```



```
void loop()
{
    //executed repeatedly
}
```

# Turning on an LED



We need to choose to turn on or off the LED

Turn on (drive pin low):

```
digitalWrite(13, HIGH);
```

Turn off (drive pin low):

```
digitalWrite(13, LOW);
```

If we want to 'pause':

```
delay(<milliseconds>);
```

# Programming an Arduino

---

```
-void setup() {  
    pinMode(13, OUTPUT); //configure pin 13 as output  
}  
  
void loop() {  
    digitalWrite(13, HIGH); //turn led on  
    delay(1000); //wait 1 second  
    digitalWrite(13, LOW); //turn led off  
    delay(1000); //wait 1 second  
}
```

# Communicating to the outside World...

## Write Data over Serial (via USB)

- Initialise serial port:
  - `Serial.begin(9600);`
- Write to serial:
  - `Serial.println(<message>);`

# Communicating to the outside World...

## Write Data over Serial (via USB)

```
void setup() {  
    Serial.begin(9600);  
    Serial.println("Serial started!");  
}  
  
void loop() {  
    Serial.println("Debug info");  
    delay(1000);  
}
```

# Reading Analog Sensor Input

```
analogRead(<pin>);
```

# Reading Analog Sensor Input and Communicating to the Outside World

```
-void setup() {  
    Serial.begin(9600);  
}  
  
void loop() {  
    int sensorValue = analogRead(A0);  
    float voltage = sensorValue * (5.0 / 1023.0);  
    Serial.println(voltage);  
    delay(30000);  
}
```

# Programming Considerations

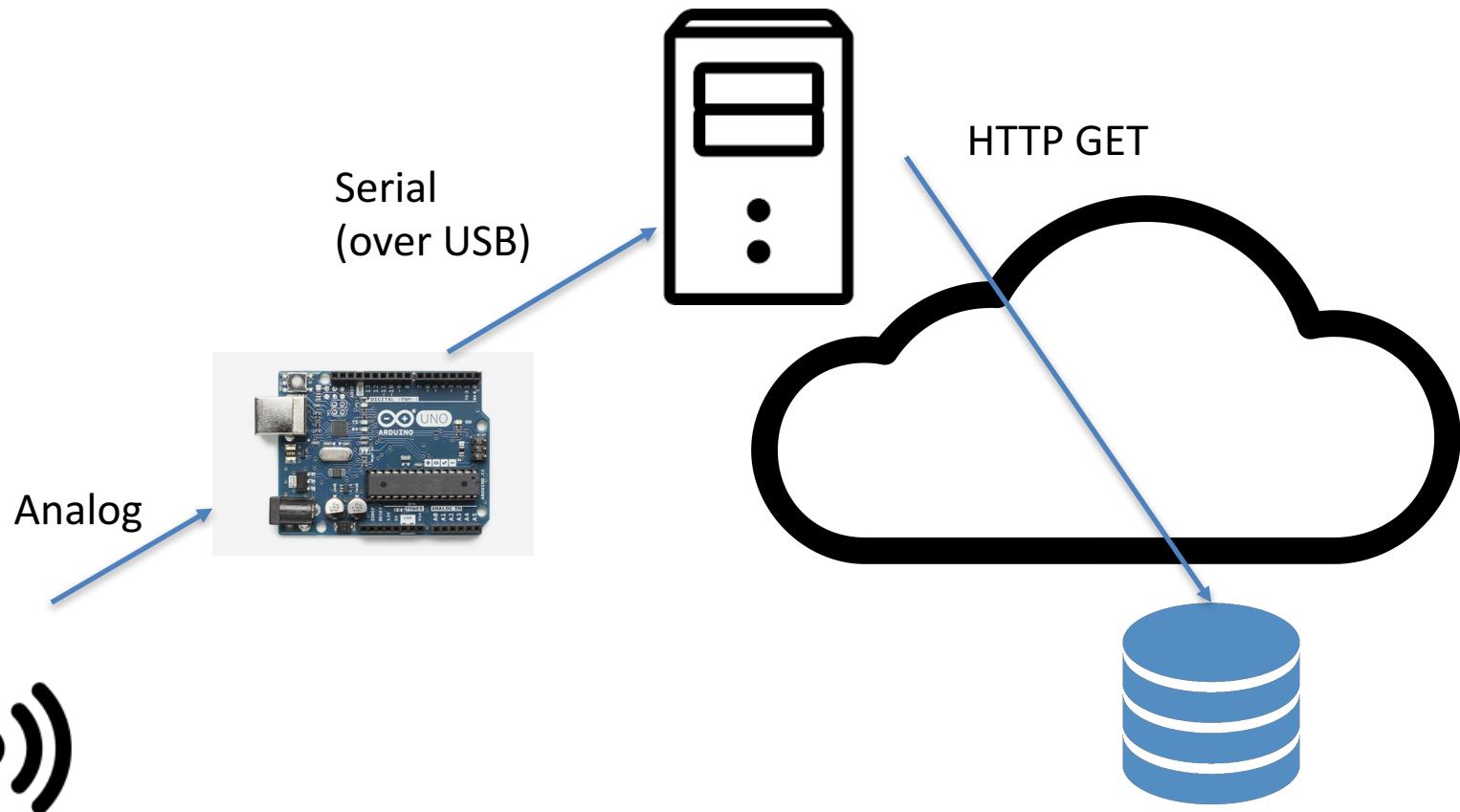
- Serial.println("This string is in RAM");
- Serial.println(F("This string is in flash")));

- Download and Install NodeJS
  - <https://nodejs.org/en/download/>

# Programming The IoT Edge

- For resource constrained IoT devices, often a gateway or edge node is required to interact with the outside world
- Raspberry Pi's, or traditional computing platforms often used

# Programming The IoT Edge



# Example: Edge Node App

- Node.js example app (output data from serial port to console)

```
var SerialPort = require('serialport');
const Readline = SerialPort.parsers.Readline;
var port = new SerialPort('/dev/cu.usbmodem1421', {
  baudRate: 9600
});
const parser = port.pipe(new Readline());

parser.on('data', function(data) {
  console.log(data);
});
```



Instead, send into the Cloud!

# Cloud Based IoT Analytics Platform

- Many, as a use case, we'll use ThingSpeak.com
- ThingSpeak allows you to create different 'channels' for different sensors

## New Channel

Name	<input type="text" value="My Arduino IoT Device"/>
Description	<input type="text" value="Data sent from my arduino"/>
Field 1	<input type="text" value="Voltage"/> <input checked="" type="checkbox"/>

# Example: Edge Node App

```
parser.on('data', function(data) {
  console.log(data);
  var options = {
    host: 'api.thingspeak.com',
    port: 80,
    path: '/update?api_key=M8QVD63DFEXY0EH&field1=' + encodeURIComponent(data)
  };

  http.get(options, function(resp){
    resp.on('data', function(chunk){
      console.log('sent to thingspeak');
    });
  }).on("error", function(e){
    console.log("error sending to thingspeak: " + e.message);
  });
});
```

# Assignment/Lab:

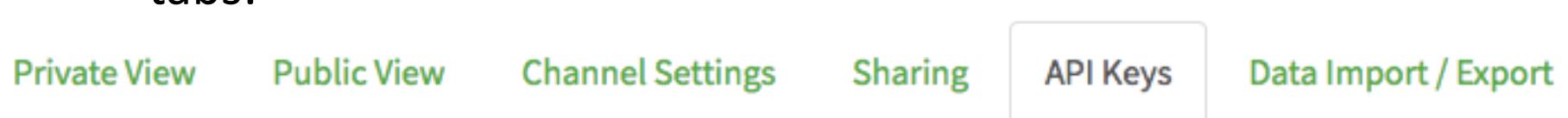
- In class, a demonstration of how a sensor node can be developed to send readings to an edge device was shown.
    - The use case: a data collection system needs to be developed to help scientists understand a particular environment. An analog sensor will be used to detect some phenomenon within the environment (emulated by nodeJS code).
    - In your lab and for your assignment, since you do not have access to a sensor node,
      - 1. Create a nodeJS timer event, that will: after one second, generate a random floating point number between 0 and 5 (to represent an analog input of between 0 and 5).
      - 2. Create a function called *processReadingOnIoTDevice* which will: take as input a floating point number. The random number generated in part 1, should be fed into the function defined in this part.
- The *processReadingOnIoTDevice* function should: send the reading to the edge node, only if the reading has changed by a value differing more than 0.1 since the last reading.
- Provide a function *sendToEdgeNode* that represents sending the value from the IoT device to the edge node. (There's no need to create a separate event to handle sending data to the edge node, a function call is fine).

# Assignment/Lab:

- 3. There are (at least) two problems with the approach outlined in 2. One to do with unexpected behaviour in terms of what can be monitored; and another to do with energy consumption. Explain further what the problems might be.
- 4. Alter the *processReadingOnIoTDevice* function to: calculate a simple moving average (SMA) of the last 10 readings. If the last SMA **sent to the edge node** differs to the current SMA by at least 0.5, then send the new SMA to the edge node.

# Assignment/Lab (cont)

- 5. Create an account on thingspeak.com
  - > Create a ‘channel’ in your thingspeak.com account
  - > Familiarise yourself with thingspeak.com and how you can manipulate the channel; particularly by looking at the channel tabs:



## API Requests

and the API:

### Update a Channel Feed

```
GET https://api.thingspeak.com/update?api_key=M8QVD63DFEXY0EHG
```

### Get a Channel Feed

```
GET https://api.thingspeak.com/channels/373108/feeds.json?api_
```

### Get a Channel Field

```
GET https://api.thingspeak.com/channels/373108/fields/1.json?api_
```

### Get Channel Status Updates

```
GET https://api.thingspeak.com/channels/373108/status.json?api_
```

# Assignment/Lab (cont)

- 6. In the *sendToEdgeNode* function, implement functionality to send the received SMA to the channel created in part 4.