

1 Week 6

1. Transform an arithmetic expression from postfix to infix, without execution. There is one expression per line.

```
2 3 + should return 2+3 or (2+3)
4 2 3 *+ should return 4+2*3
22 3 + 5 6 + * should return (22+3) * (5+6)
```

Hints:

- a) use `%union{char * s;}` in order to pass from lex a string for numbers
 - b) use `strdup`, `strcat`, `strcpy` from `string.h` in order to create a new string, concatenate two string.
2. Create a **parser** for If-then-else statement. The program should just recognize whether a sentence is correct or not (without execution and for the moment without returning the parse trees).

Allowed structures:

```
if (a>2) then a=2
if (3>a) then if (b>=2) then b=2
if (3>a) then if (b>=2) then b=2 else c=10
2
c=10
```

Forbidden:

```
if (a=3) then a=2;
if (a>3) then a<2;
```

- In *if* condition you should have a relational or equality operator(<, >, <=, >=, ==, !=).
- As body of *then* branch you can have only an assignment or another *if* statement.
- Any *if* statement ends with ';'.

Hints: possible rule for Yacc

```
if_stmt : IF '(' cond ')' THEN stmt ';'
        ;
```

%PREC changes the precedence level associated with a particular grammar rule
%NONASSOC allows to define precedence for operators which are not associative

3. Create a parser for the previous problem which creates and prints the parse tree. Add functions from *if_functions.c* as actions in the grammar described in the previous problem.

First, compile and analyse the functions defined in *if_functions.c*.

```
gcc if_functions.c
```