

Lecture 2: Computer Arithmetic

Single-precision floating point format.

$$\underbrace{b_{31} \ b_{30} \cdots b_{23}}_{\text{sign} \quad 8\text{-bit exp}} \quad \underbrace{b_{22} \cdots b_0}_{23\text{-bit mantissa}}$$

represents the binary number

$$(-1)^{b_{31}} \times 10^{b_{30}b_{29}\cdots b_{23}b_{23}-11111111} \times 1.b_{22}\cdots b_1$$

Example: Converting from decimal to IEEE.

$$(9.15625)_{10} = (1001.00101)_2 = (1.00100101 \times 10^{11})_2$$

The mantissa is 001001010000000000000000 and the exponent is

$$(11 + 1111111)_2 = (10000010)_2$$

Note: The exponent is in the excess-127 format

Exceptions to the IEEE format.

Input	Output
0	000000000000000000000000000000
-0	100000000000000000000000000000
inf	011111111000000000000000000000
-inf	111111111000000000000000000000
nan	011111111100000000000000000000
-nan	111111111100000000000000000000

In fact, when the exponent is 11111111 and the mantissa is not zero, the result is always interpreted as NaN or -NaN, which means "Not-a-Number".

Denormal Numbers. If exponent is all zeros, the binary expression for denormal numbers is

$$(-1)^{b_{31}} \times 10^{-11111110} \times 0.b_{22}b_{21}\cdots b_1b_0$$

and the corresponding decimal number is

$$(-1)^{b_{31}} \times 2^{-126} \times \sum_{i=1}^{23} b_{23-i}2^{-i}$$

Lecture 4: Linear Systems & Cramer's Rule

Matrix-vector multiplication.

Algorithm 1 Compute $\mathbf{y} = A\mathbf{x}$ given $A = (a_{ij})_{n \times n}$ and $\mathbf{x} = (x_1, x_2, \dots, x_n)^T$
1: for $i = 1, \dots, n$ do
2: $y_i \leftarrow 0$
3: end for
4: for $i = 1, \dots, n$ do
5: for $j = 1, \dots, n$ do
6: $y_i \leftarrow y_i + a_{ij}x_j$
7: end for
8: end for
9: return $(y_1, y_2, \dots, y_n)^T$

Time complexity: $O(n^2)$

Cramer's rule. Suppose A is an $n \times n$ matrix with non-zero determinant. Then the unique solution of $A\mathbf{x} = \mathbf{b}$ is given by

$$x_i = \frac{\det A_i}{\det A}, \quad i = 1, \dots, n$$

where A_i is the matrix performed by replacing the i th column of A by the column vector \mathbf{b} . **Time complexity:** $O(n^3)$

Lecture 5: Gaussian Elimination

Gaussian Elimination with no pivoting. The first 8 lines are elimination steps, and lines 9-16 are for backward substitution.

Algorithm 1 Solve the linear system with augmented matrix $\tilde{A} = (a_{ij})_{n \times (n+1)}$
1: for $j = 1, \dots, n-1$ do
2: for $i = j+1, \dots, n$ do
3: $m_{ij} \leftarrow a_{ij}/a_{jj}$
4: for $k = j+1, \dots, n+1$ do
5: $a_{ik} \leftarrow a_{ik} - m_{ij}a_{jk}$
6: end for
7: end for
8: end for
9: $x_n \leftarrow a_{n,n+1}/a_{nn}$
10: for $i = n-1, \dots, 1$ do
11: $x_i \leftarrow a_{i,n+1}$
12: for $j = i+1, \dots, n$ do
13: $x_i \leftarrow x_i - a_{ij}x_j$
14: end for
15: $x_i \leftarrow x_i/a_{ii}$
16: end for
17: return $(x_1, \dots, x_n)^T$

Time complexity: $O(n^3)$

Gaussian Elimination with partial pivoting (naive).

Algorithm 2 Solve the linear system with augmented matrix $\tilde{A} = (a_{ij})_{n \times (n+1)}$
1: for $i = 1, \dots, n$ do
2: $r_i \leftarrow i$
3: end for
4: for $j = 1, \dots, n-1$ do
5: if $a_{r_j j} = 0$ then
6: $k \leftarrow j+1$
7: while $k \leq n$ and $a_{r_k j} = 0$ do
8: $k \leftarrow k+1$
9: end while
10: if $k = n+1$ then
11: return "Error: matrix is singular"
12: else
13: Swap r_j and r_k
14: end if
15: end if
16: for $i = j+1, \dots, n$ do
17: $m_{ij} \leftarrow a_{r_j i}/a_{r_j j}$
18: for $k = j+1, \dots, n+1$ do
19: $a_{r_i k} \leftarrow a_{r_i k} - m_{ij}a_{r_j k}$
20: end for
21: end for
22: end for
23: $x_n \leftarrow a_{r_n, n+1}/a_{r_n n}$
24: for $i = n-1, \dots, 1$ do
25: $x_i \leftarrow a_{r_i, n+1}$
26: for $j = i+1, \dots, n$ do
27: $x_i \leftarrow x_i - a_{r_i j}x_j$
28: end for
29: $x_i \leftarrow x_i/a_{r_i i}$
30: end for
31: return $(x_1, \dots, x_n)^T$

algorithm only performs a swap when $a_{r_k j} = 0$. However, imprecise subtraction can cause a zero pivot to be non-zero.

Lecture 6: Pivoting strategy

Gaussian Elimination with partial pivoting (more reliable). We replace lines 5-15 in the above algorithm with this

block of code, setting the entry with the largest magnitude as the pivot. **Time complexity:** $O(n^3)$.

5: $l \leftarrow j$
6: for $k = j+1, \dots, n$ do
7: if $ a_{r_k j} > a_{r_l j} $ then
8: $l \leftarrow k$
9: end if
10: end for
11: if $a_{r_l j} = 0$ then
12: return "Error: matrix is singular"
13: else
14: Swap r_j and r_l
15: end if

Gaussian Elimination with scaled partial pivoting (even more reliable). First, we locate the largest-magnitude number in each row and set that number as the scaling factor for that row.

for $i = 1, \dots, n$ do
$s_i \leftarrow a_{i1} $
for $j = 2, \dots, n$ do
if $ a_{ij} > s_i$ then
$s_i \leftarrow a_{ij} $
end if
end for
if $s_i = 0$ then
return "Error: matrix is singular"
end if
end for

Then for every elimination step, the same scaling factor is used. The corresponding pseudo code is just to replace line 7 to line 9 by

7: if $ a_{r_k j} /s_{r_k} > a_{r_l j} /s_{r_l}$ then
8: $l \leftarrow k$
9: end if

Thus the number of extra comparison is reduced to $n(n-1)$. For the linear system (8), this simplified algorithm still gives exact solutions.

Lecture 7: Matrix Factorization

Types of row operations.

1. $E_i \leftarrow E_i - m_{ij}E_j$ (multiply the j th row by m_{ij} and subtract the result from the i th row), where $i > j$. This is equivalent to multiplying the augmented matrix by the following matrix on the left-hand side:

$$I - m_{ij}\mathbf{e}_i\mathbf{e}_j^T$$

where I is the identity matrix, and \mathbf{e}_i is the unit vector $(0, \dots, 0, 1, 0, \dots, 0)^T$, whose the only nonzero entry is its i th component. When $i > j$, the elements of the matrix $I - m_{ij}\mathbf{e}_i\mathbf{e}_j^T$ can be described as follows:

- The matrix is lower-triangular;
- All its diagonal entries are equal to 1;
- All its off-diagonal entries are zero except that its (i, j) -element is $-m_{ij}$.

2. $E_i \leftrightarrow E_j$ (exchange the i th row and the j th row) which is equivalent to pre-multiplying

$$I - (\mathbf{e}_i - \mathbf{e}_j)(\mathbf{e}_i - \mathbf{e}_j)^T$$

Features:

- The matrix is symmetric;
- All its diagonal entries are equal to 1 except the i th and j th ones are equal to zero;
- All its off-diagonal entries are zero except that its (i, j) -element and (j, i) -element are equal to 1.

Theorem 1. Suppose $j \in \{1, \dots, n-1\}$ and i_1, i_2, \dots, i_k are integers in $\{j+1, \dots, n\}$. Then

$$(I - m_{i_1 j} \mathbf{e}_{i_1} \mathbf{e}_j^T) (I - m_{i_2 j} \mathbf{e}_{i_2} \mathbf{e}_j^T) \cdots (I - m_{i_k j} \mathbf{e}_{i_k} \mathbf{e}_j^T) \\ = I - (m_{i_1 j} \mathbf{e}_{i_1} + m_{i_2 j} \mathbf{e}_{i_2} + \cdots + m_{i_k j} \mathbf{e}_{i_k}) \mathbf{e}_j^T$$

. When i_1, i_2, \dots, i_k are distinct, the matrix

$$I - (m_{i_1 j} \mathbf{e}_{i_1} + m_{i_2 j} \mathbf{e}_{i_2} + \cdots + m_{i_k j} \mathbf{e}_{i_k}) \mathbf{e}_j^T$$

has the following structure:

- All the diagonal entries are equal to 1
- The (i_s, j) -element is $m_{i_s j}$ for any $s = 1, \dots, k$
- All other entries are equal to zero.

Or pictorially,

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1/3 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ -1/3 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ -2/3 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \\ = \begin{pmatrix} 1 & 0 & 0 & 0 \\ -2/3 & 1 & 0 & 0 \\ -1/3 & 0 & 1 & 0 \\ 1/3 & 0 & 0 & 1 \end{pmatrix}$$

If $Ax = b$ can be solved by GE without pivoting, then the GE is equivalent to pre-multiplying the matrix A by $n-1$ lower triangular matrices, and each lower triangular matrix has the form $I - \mathbf{m}_j \mathbf{e}_j^T$, and the process is equivalent to $(I - \mathbf{m}_{n-1} \mathbf{e}_{n-1}^T) \cdots (I - \mathbf{m}_2 \mathbf{e}_2^T) (I - \mathbf{m}_1 \mathbf{e}_1^T) A = U$, where U is an upper triangular matrix.

Theorem 2. Suppose $j < n$. Let \mathbf{m}_j be the n -dimensional column vector $(0, \dots, 0, m_{j+1,j}, \dots, m_{nj})^T$. Then

$$(I - \mathbf{m}_j \mathbf{e}_j^T)^{-1} = I + \mathbf{m}_j \mathbf{e}_j^T, \text{ i.e.} \\ \begin{pmatrix} 1 & 0 & 0 & 0 \\ -2/3 & 1 & 0 & 0 \\ -1/3 & 0 & 1 & 0 \\ 1/3 & 0 & 0 & 1 \end{pmatrix}^{-1} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 2/3 & 1 & 0 & 0 \\ 1/3 & 0 & 1 & 0 \\ -1/3 & 0 & 0 & 1 \end{pmatrix}$$

Theorem 3. Suppose $i_1 \leq i_2 \leq \dots \leq i_k < n$, and for any $j = 1, \dots, k$, the vector \mathbf{m}_j is an n -dimensional column vector whose first i_j components are zero. Then $(I + \mathbf{m}_1 \mathbf{e}_{i_1}^T) (I + \mathbf{m}_2 \mathbf{e}_{i_2}^T) \cdots (I + \mathbf{m}_k \mathbf{e}_{i_k}^T) = I + \mathbf{m}_1 \mathbf{e}_{i_1}^T + \mathbf{m}_2 \mathbf{e}_{i_2}^T + \cdots + \mathbf{m}_k \mathbf{e}_{i_k}^T$

Example of Theorem 3.

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 2/3 & 1 & 0 & 0 \\ 1/3 & 0 & 1 & 0 \\ -1/3 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 4/5 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 5 & 1 \end{pmatrix} \\ = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 2/3 & 1 & 0 & 0 \\ 1/3 & 4/5 & 1 & 0 \\ -1/3 & 1 & 5 & 1 \end{pmatrix}.$$

Theorem 4. If $Ax = b$ can be solved by GE without pivoting, A can be factorised into L and U . $Ax = b \leftrightarrow LUx = b$. We can solve $Ly = b$ by forward substitution and then $Ux = y$ by backward substitution.

Algorithm 1 Solve $Ly = b$ for $L = (\ell_{ij})_{n \times n}$ and $b = (b_1, \dots, b_n)^T$. L is unit lower-triangular.

```
1:  $y_1 \leftarrow b_1$ 
2: for  $i = 2, \dots, n$  do
3:    $y_i \leftarrow b_i$ 
4:   for  $j = 1, \dots, i-1$  do
5:      $y_i \leftarrow y_i - \ell_{ij} y_j$ 
6:   end for
7: end for
8: return  $(y_1, \dots, y_n)^T$ 
```

Algorithm 2 Solve $Ux = y$ for $U = (u_{ij})_{n \times n}$ and $y = (y_1, \dots, y_n)^T$. U is upper-triangular.

```
1:  $x_n \leftarrow y_n / u_{nn}$ 
2: for  $i = n-1, \dots, 1$  do
3:    $x_i \leftarrow y_i$ 
4:   for  $j = i+1, \dots, n$  do
5:      $x_i \leftarrow x_i - u_{ij} y_j$ 
6:   end for
7:    $x_i \leftarrow x_i / u_{ii}$ 
8: end for
9: return  $(x_1, \dots, x_n)^T$ 
```

The time complexity of solving a linear system by LU-factorization is $O(n^2)$

Tutorials

Tut 1 Exercise 3.

$$B(x, y) = \sum_{n=0}^{+\infty} (-1)^n \frac{(y-1) \cdots (y-n)}{n!(x+n)}$$

Given x and y , write down the pseudocode to approximate the value of $B(x, y)$

Algorithm 1 Compute $B(x, y)$

```
1:  $B \leftarrow 0, S \leftarrow 1, n \leftarrow 0, w = 1/x$ 
2: while  $|w| \geq \varepsilon$  do
3:    $B \leftarrow B + w$ 
4:    $n \leftarrow n + 1$ 
5:    $S \leftarrow \frac{y-n}{n} S$ 
6:    $w \leftarrow S/(x+n)$ .
7: end while
8: return  $B + w$ 
```

Tut 2 Exercise 2. Let $A = (a_{ij})_{n \times n}$ be an upper-triangular matrix and $B = (b_{ij})_{n \times n}$ be a lower-triangular matrix. Write an algorithm to compute $C = AB$ and count the number of arithmetic operations.

Algorithm 1 Compute $C = AB$ with A being upper-triangular and B being lower-triangular

```
1: for  $i = 1, \dots, n$  do
2:   for  $j = 1, \dots, n$  do
3:      $c_{ij} \leftarrow 0$ 
4:     for  $k = \max(i, j), \dots, n$  do
5:        $c_{ij} \leftarrow c_{ij} + a_{ik} b_{kj}$ 
6:     end for
7:   end for
8: end for
```

The number of multiplications/additions is

$$\sum_{i=1}^n \sum_{j=1}^i \sum_{k=i}^n 1 + \sum_{i=1}^n \sum_{j=i+1}^n \sum_{k=j}^n 1 = \frac{1}{6} n(n+1)(2n+1).$$

Tut 2 Exercise 3. Write the pseudocode that uses GE without pivoting to solve the linear system $Ax = b$ with $b = (b_1, \dots, b_n)^T$ and A being an upper-Hessenberg matrix

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1,n-1} & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2,n-1} & a_{2n} \\ & a_{32} & a_{33} & \cdots & a_{3,n-1} & a_{3n} \\ & & a_{43} & \cdots & a_{4,n-1} & a_{4n} \\ & & & \ddots & \vdots & \vdots \\ 0 & & & & a_{n,n-1} & a_{nn} \end{pmatrix}$$

Algorithm 2 Solve $Ax = b$ for an upper-Hessenberg matrix A

```
1: for  $i = 1, \dots, n-1$  do
2:    $m \leftarrow a_{i+1,i} / a_{ii}$ 
3:   for  $j = i+1, \dots, n$  do
4:      $a_{i+1,j} \leftarrow a_{i+1,j} - m a_{ij}$ 
5:   end for
6:    $b_{i+1} \leftarrow b_{i+1} - m b_i$ 
7: end for
8:  $x_n \leftarrow b_n / a_{nn}$ 
9: for  $i = n-1, \dots, 1$  do
10:   $x_i \leftarrow b_i$ 
11:  for  $j = i+1, \dots, n$  do
12:     $x_i \leftarrow x_i - a_{ij} x_j$ 
13:  end for
14:   $x_i \leftarrow x_i / a_{ii}$ 
15: end for
16: return  $(x_1, \dots, x_n)^T$ 
```

The number of subtractions/multiplications is $n^2 - 1$; the number of divisions is $2n - 1$.

The idea is to only do a row subtraction with the row immediately below.

Miscellaneous

Summation formulae.

$$\sum_{k=1}^n k = \frac{n(n+1)}{2} \\ \sum_{k=1}^n k^2 = \frac{n(n+1)(2n+1)}{6} \\ \sum_{k=1}^n k^3 = \frac{n^2(n+1)^2}{4} \\ \sum_{k=1}^n k(k+1) = \frac{n(n+1)(n+2)}{3} \\ \sum_{k=1}^n (2k-1) = n^2$$

Also from tutorial 2

$$\sum_{i=1}^n \left(\left(n + \frac{1}{2} i \right) - \frac{1}{2} i^2 \right) = \frac{n(n+1)(2n+1)}{6}$$