

# TIM JOHNSON

## Lead Software Engineer

✉ timothyneiljohnson@gmail.com  
in linkedin.com/in/timjohnsonminneapolis

📍 Minneapolis, MN  
🌐 timothyneil.com

☎ 612.787.2504  
🐙 github.com/timothyneiljohnson

## CAREER PROFILE

I have 15+ years of experience writing clean, standards-compliant code that is on the cutting edge of today's latest frameworks and interactive technologies.

## WORK EXPERIENCE

### Lead Software Engineer

#### Target

📅 2016 – Present | Software Engineer 2014 - 2016

Enhanced Target.com throughout its evolution — from a Backbone app to a Next.js microsite architecture, from biweekly deployments to daily. In that time, I've mentored engineers while leading major initiatives across several areas of the company. Notable projects:

- Next Day Shipping
- Same Day Delivery, Order Pickup
- Guest Account Rewrite
- AR Visualizations: See It in Your Space
- Sift: Internal tool to configure and publish product recommendations
- Product Q&A, Ratings, Reviews
- Seasonal Animations
- Shipment Tracking
- RedCard Application Rewrite
- Promo Completer: A tool to help guests redeem all available deals

### Front-End Developer

#### Magnet 360

📅 2013 – 2014

Consulted on development and user experience for both public and internal-facing applications. At Magnet, I was the lead developer for many customer communities, mobile apps, and enterprise systems for clients including **Medtronic**, **General Mills**, **Honeywell**, **Aimia**, **Häagen-Dazs**, **Quill.com** and **PepsiCo**.

### UI Developer

#### Life Time Fitness

📅 2011 – 2013

Notable projects:

- **Digital Toolkit:** An internal tool component design standards.
- **Major Rewrite:** The complete overhaul of lifetimefitness.com to Adobe CQ5.
- **Club Marketing Tool:** A utility to create custom, print-quality marketing materials via Scene7, eliminating slow manual production processes.

### Front-End Developer

#### Freelance

📅 2009 – 2016

Created marketing websites and interactive experiences for clients in a variety of industries — such as beverages, fitness, hospitals, non-profits, and the film industry.

## LANGUAGES & LIBRARIES

React JS   Next JS   TypeScript   Storybook  
JavaScript   HTML5   CSS3   styled-components  
Jest   Cypress.IO   ESLint   Bundle Analyzer  
Three JS   PostCSS   LESS + SASS   etc.

## ADOBE CREATIVE SUITE

Photoshop   Illustrator   In-Design  
Premiere Pro   After Effects

## OTHER SKILLS

Mentorship   Animation   UX   Prototyping  
Git   Agile methodologies   Visual Studio Code  
GH Copilot   Web-app development   Grafana  
Gamification   Responsive UI   Accessibility

## AWARDS + CERTIFICATIONS

Employee of the Quarter (Magnet 360)

## RECOMMENDATION

“This guy could not be easier to work with. Tim's got a ton of enthusiasm for his work and it's contagious to the team. He's got great ideas and before you can ask questions he's got a prototype developed! Nice. Smart. Positive energy all around.”

– Dan Knutson, Product Design, Coworker at Target

References available upon request.

## EDUCATION

**Bachelor of Arts in Public Relations**  
Winona State University (Winona, MN)