

(a)

Convolution - will tell a signal based on another

$$p \otimes q$$

Correlation - tells how similar signals are

$$p \odot q$$

(B)

Fourier Series - Is an expansion of a function with a basis  
Solved with summation

$$f(x) = \sum_{n=-\infty}^{\infty} c_n e^{-i2\pi n x}$$

Fourier Transform - Has Discrete frequencies and is solved  
with an integral

$$\int_{-\infty}^{\infty} c_n e^{-i\omega t}$$

Discrete Fourier Transform - Solve with summation

$$\sum_{n=0}^{N-1} f(n) e^{-i2\pi n x/N}$$

(c)

Cubic Spline - Takes derivatives at end points.

Cubic polynomial - passes through every point



2a)

$$\frac{d^2 y}{dt^2} - \frac{dy}{dt} + 4y = 0$$

$$\frac{dy}{dt} = v, \quad \frac{dv}{dt} = v - 4y$$

2b)  $t=0, y=0, \dot{y}=v=1, \Delta t=h=0.5$

t	y	v
0	0	1
1	1.62	0.47
2	2.25	-0.11
3		

See Note  
why  
this  
is  
wrong

$$S = \begin{pmatrix} y \\ v \end{pmatrix} \quad F = \begin{pmatrix} v \\ v - 4y \end{pmatrix}$$

$$f_0 = f(t_0, y_0)$$

$$f_1 = f(t_0 + h/2, y_0 + \frac{h}{2} f_0)$$

$$f_2 = f(t_0 + h/2, y_0 + \frac{h}{2} f_1)$$

$$f_3 = f(t_0 + h, y_0 + f_2)$$

$$y_{i+1} = y_i + \frac{h}{6} (f_0 + 2f_1 + 2f_2 + f_3)$$

$$f_0 = \begin{pmatrix} 1 \\ 1-0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$f_1 = f\left(1 + \frac{1}{4}(1), 0 + \frac{1}{4}(1)\right) = \begin{pmatrix} 0.25 \\ 0.25 \end{pmatrix}$$

$$f_2 = f\left(1 + \frac{1}{4} \cdot 0.25, 0 + \frac{1}{4} \cdot 0.25\right) = \begin{pmatrix} 1.0625 \\ 0.0625 \end{pmatrix}$$

$$f_3 = f\left(1 + 1.0625, 0 + 0.0625\right) = \begin{pmatrix} 2.0625 \\ 0.0625 \end{pmatrix}$$

$$y_1 = \left(1 + \frac{1}{12}(1 + 2(0.25) + 2(1.0625) + 2.0625)\right) = 1.47$$

$$v_1 = \left(0 + \frac{1}{12}(1 + 2(0.25) + 2(0.0625) + 0.0625)\right) = 0.14$$



$$f_0 = \begin{pmatrix} v \\ v-4y \end{pmatrix} = \begin{pmatrix} 1 \\ 1-0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Should have been  
Reverse... messed up  
early on calc  
Fixed later  
...

$$f_1 = \begin{pmatrix} v = 1 + 1/4(1) \\ y = 0 + 1/4(1) \end{pmatrix} = \begin{pmatrix} 1.25 \\ 0.25 \end{pmatrix} \rightarrow \begin{pmatrix} 1.25 \\ 1.25 - (4)(1/4) \end{pmatrix} = \begin{pmatrix} 1.25 \\ 1.25 - 1 \end{pmatrix} = \begin{pmatrix} 1.25 \\ 0.25 \end{pmatrix}$$

$$f_2 = \begin{pmatrix} v = 0.7 + 1/4(1.25) \\ y = 0 + 1/4(0.25) \end{pmatrix} = \begin{pmatrix} 1.3125 \\ 0.0625 \end{pmatrix} \rightarrow \begin{pmatrix} 1.31 \\ 1.31 - (4)(0.0625) \end{pmatrix} = \begin{pmatrix} 1.31 \\ 1.06 \end{pmatrix}$$

$$f_3 = \begin{pmatrix} 0 + 1.31 \\ 0 + 1.06 \end{pmatrix} = \begin{pmatrix} 1.31 \\ 2.06 \end{pmatrix}$$

$$y_1 = \begin{pmatrix} 0 + 1/12 (1 + 2(1.25) + 2(1.31) + 1.31) \\ 0 + 1/12 (1 + 2(0.25) + 2(1.06) + 2.06) \end{pmatrix} = \begin{pmatrix} 1.62 \\ 0.47 \end{pmatrix}$$

$$f_0 = \begin{pmatrix} v \\ v-4y \end{pmatrix} = \begin{pmatrix} 0.47 \\ 0.47 - 4(1.62) \end{pmatrix} = \begin{pmatrix} 0.47 \\ -6 \end{pmatrix}$$

$$f_1 = \begin{pmatrix} 1.62 + 1/4(0.47) \\ 0.47 + 1/4(-6) \end{pmatrix} = \begin{pmatrix} 1.7375 \\ -1.03 \end{pmatrix}$$

$$f_2 = \begin{pmatrix} 1.62 + 1/4(1.7375) \\ 0.47 + 1/4(-1.03) \end{pmatrix} = \begin{pmatrix} 0.7 \\ 0.21 \end{pmatrix}$$

$$f_3 = \begin{pmatrix} 1.62 + 0.7 \\ 0.47 + 0.21 \end{pmatrix} = \begin{pmatrix} 2.32 \\ 0.68 \end{pmatrix}$$

$$y_1 = \begin{pmatrix} 1.62 + 1/12 (0.47 + 2(1.7375) + 2(0.7) + 2.32) \\ 0.47 + 1/12 (-6 + 2(-1.03) + 2(0.21) + 0.68) \end{pmatrix} = \begin{pmatrix} 2.28 \\ -0.11 \end{pmatrix}$$



(3)

$$A = (37210801)$$

$$g(n\Delta\omega) = \begin{matrix} E & + & 0 \\ \downarrow & & \downarrow \\ EE+EO & & OO+OE \end{matrix}$$

$$g(n\Delta\omega) = \sum_{m=0}^{N-1} f(m\Delta t) e^{-i2\pi mn/N}$$

$$g(n\Delta\omega) = g_{\text{even}}(n\Delta\omega) + e^{-i2\pi n/N} g_{\text{odd}}(n\Delta\omega)$$

$\downarrow$   
 $\omega$

$$N=8 \quad W_N^n$$

$$f(0) + f(1)W_8^1 + f(2)W_8^4 + f(3)W_8^4W_8^1 \\ + f(5)W_8^1 + f(6)W_8^4 + f(7)W_8^4W_8^1$$

B/c

$$A = (3100)$$

$$N=4$$

$$g(n\Delta\omega) = f(0) + f(1)W_4^n + f(2)W_4^n + f(3)W_4^nW_4^n$$

$$n=0 \rightarrow 3 + 1 + 0 + 0 = \boxed{4} \quad \text{First is the sum of } f$$

$$n=1 \rightarrow 3 + 1e^{-i2\pi/4} + 0 + 0 \rightarrow \boxed{3+2i}$$

$$n=2 \rightarrow 3 + 1e^{-i2\pi} + 0 + 0 \rightarrow \boxed{3-i}$$

$$n=3 \rightarrow 3 + 1e^{-i3\pi/2} + 0 + 0 \rightarrow \boxed{3-2i}$$

(c)

Spectrum of vector above



(4a)

$$u_t = u_x$$

$$u_x = \frac{u_{i+1}^j - u_{i-1}^j}{2\Delta x} \quad \text{grid space}$$

$$u_t = \frac{u_i^{j+1} - u_i^j}{\Delta t} \quad \text{time space} \quad \text{Next - current / time step}$$

(8)

$$u_0^j = 0; u_4^j = 1; u_i^0 = 0 \text{ for all } i \neq 4$$

$$\Delta t = 0.1 \quad \Delta x = 0.2 \quad 2\Delta x = \cancel{0.5} \quad 0.4$$

Since  $u_0^j = 0$   
and  
 $u_4^j = 1$

t	$u_{i=0}$	$u_{i=1}$	$u_{i=2}$	$u_{i=3}$	$u_{i=4}$
$t=0.0$	0	0	0	0	1
$t=0.1$	0	0	0	0.25	1
$t=0.2$	0	0	0	0.5	1

$$\frac{0 - 0}{0.04} = \frac{0 - 0}{0.1} = 0$$

$$\frac{0 - 0}{0.04} = \frac{u_{i+1}^j - 0}{0.1}$$

$$\frac{1 - u_{i-1}^j}{2\Delta x} = \frac{u_i^{j+1} - u_i^j}{\Delta t}$$

$$\frac{1 - 1}{0.1}$$

$$\frac{u_3^1 - 0}{0.1} = \frac{1 - 0}{0.4}$$

$$u_3^1 = 0.25$$

$$\frac{u_2^1 - 0}{0.1} = \frac{0 - 0}{0.4}$$

$$\frac{u_3^2 - 0.25}{0.1} = \frac{1 - 0}{0.4}$$



(5a)

$$f(t) = a_1 e^{a_2 t} + a_3 + a_4 t$$

$$S = \sum (y_i - (a_1 e^{a_2 t} + a_3 + a_4 t))^2$$

$$\frac{\partial S}{\partial a_2} = \sum 2(y_i - (a_1 e^{a_2 t} + a_3 + a_4 t))(a_1 t e^{a_2 t})$$

Does not stay linear

(B)

$$F(z) = \frac{\pi \mu_0}{4} V^2 \left[ \frac{1}{z^2} + \frac{1}{(z+a_1)^2} - \frac{2}{(z+a_2)^2} \right]$$

$$S = \sum (y_i - F(z))^2$$

$$\downarrow \frac{2}{(z+a_2)^2} \rightarrow 2(z+a_2)^{-2} \rightarrow -\frac{4}{z}$$

$$\frac{\partial S}{\partial a_2} = \sum 2(y_i - F(z)) \left(-\frac{4}{z}\right)$$

would be linear

(c)

$$f(t) = \frac{k}{1 + e^{-r(t-t_0)}}$$

$$S = \sum (y_i - f(t))^2 \rightarrow \frac{\partial S}{\partial k} = \sum 2(y_i - f(t)) \left( \frac{1}{1 + e^{-r(t-t_0)}} \right)$$

would not remain linear