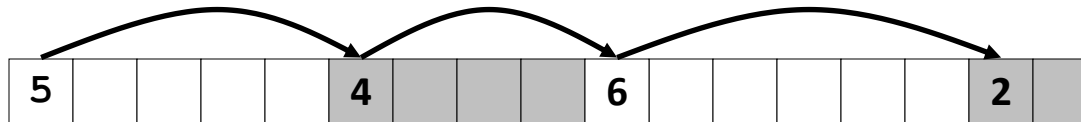


# Virtual Memory:

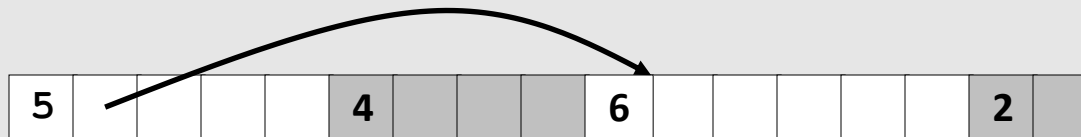
## *malloc, method 2: explicit lists*

# Keeping Track of Free Blocks

- Method 1: *Implicit free list* using length—links all blocks

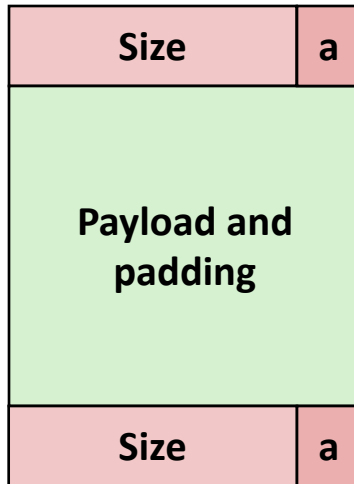


- Method 2: *Explicit free list* among the free blocks using pointers

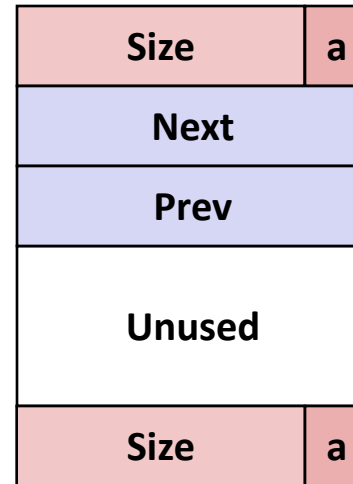


# Explicit Free Lists

Allocated (as before)



Free



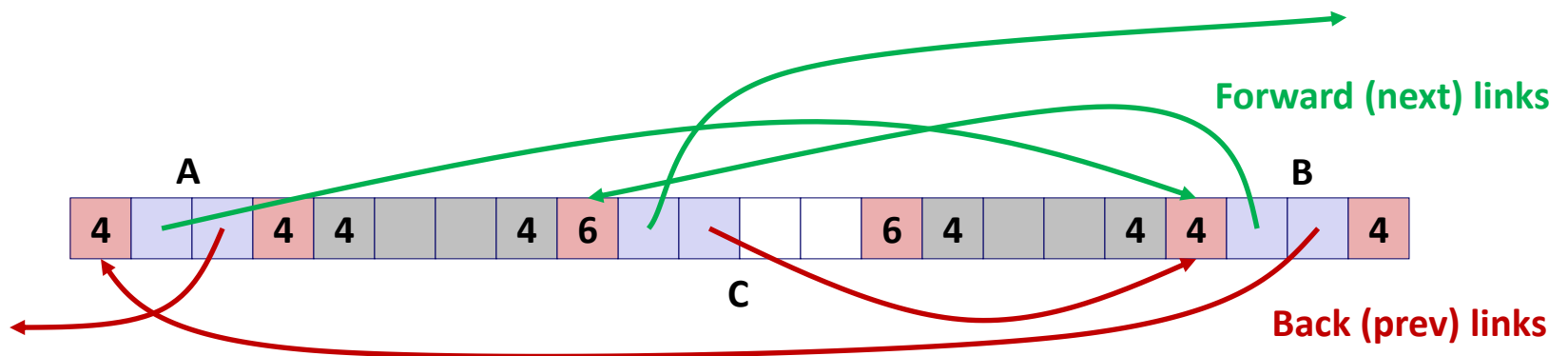
- Maintain list(s) of *free* blocks, not *all* blocks
  - The “next” free block could be anywhere
    - So we need to store forward/back pointers, not just sizes
  - Still need boundary tags for coalescing
  - Luckily we track only free blocks, **so we can use payload area**

# Explicit Free Lists

## ■ Logically:



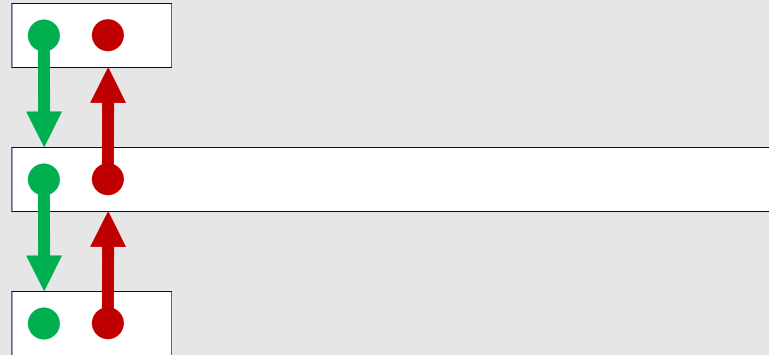
## ■ Physically: blocks can be in any order



# Allocating From Explicit Free Lists

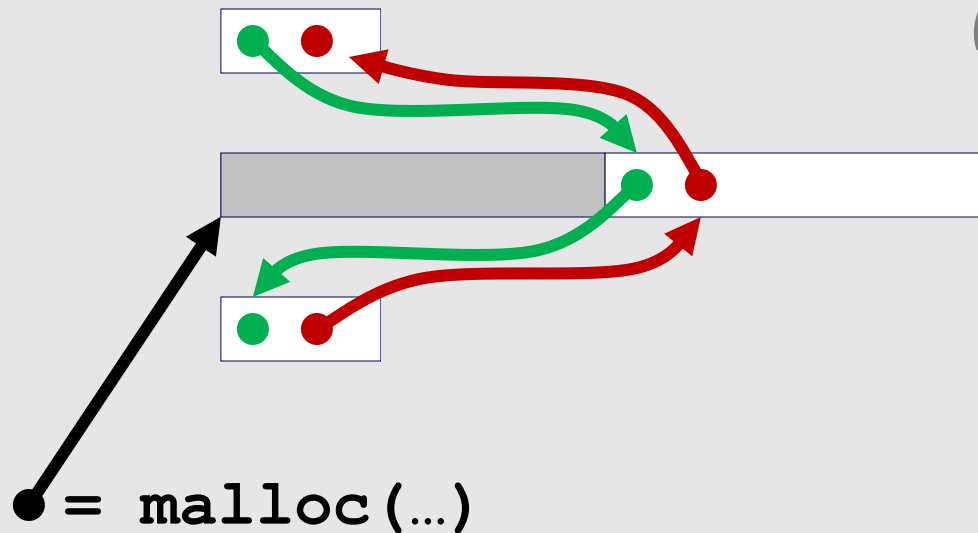
conceptual graphic

*Before*



*After*

*(with splitting)*



# Freeing With Explicit Free Lists

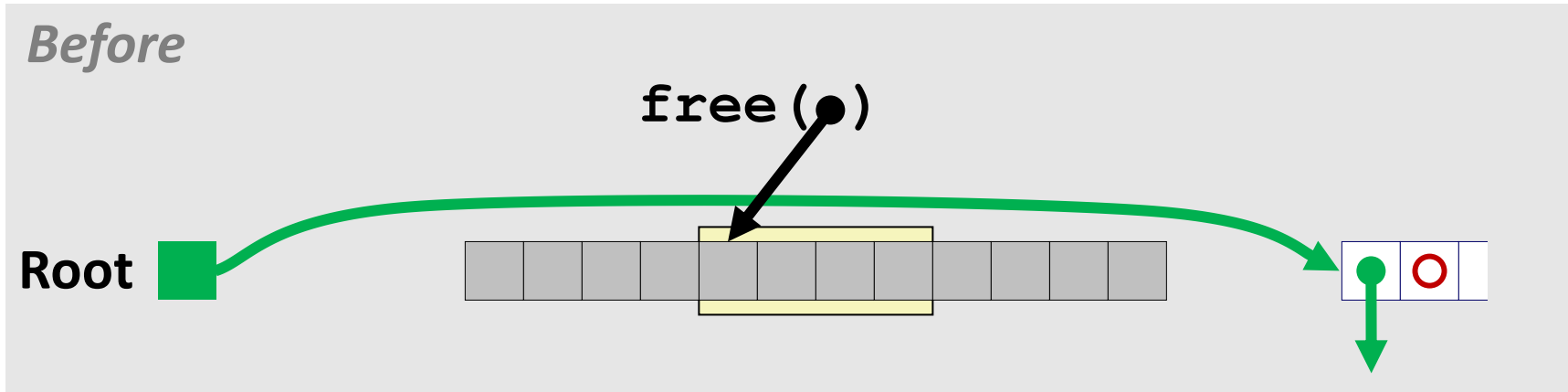
- **Insertion policy:** Where in the free list do you put a newly freed block?
- **LIFO (last-in-first-out) policy**
  - Insert freed block at the beginning of the free list
  - **Pro:** simple and constant time
  - **Con:** studies suggest fragmentation is worse than address ordered
- **Address-ordered policy**
  - Insert freed blocks so that free list blocks are always in address order:  
 $addr(prev) < addr(curr) < addr(next)$
  - **Con:** requires search
  - **Pro:** studies suggest fragmentation is lower than LIFO

# Freeing With Explicit Free Lists

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# Freeing With a LIFO Policy (Case 1)

conceptual graphic



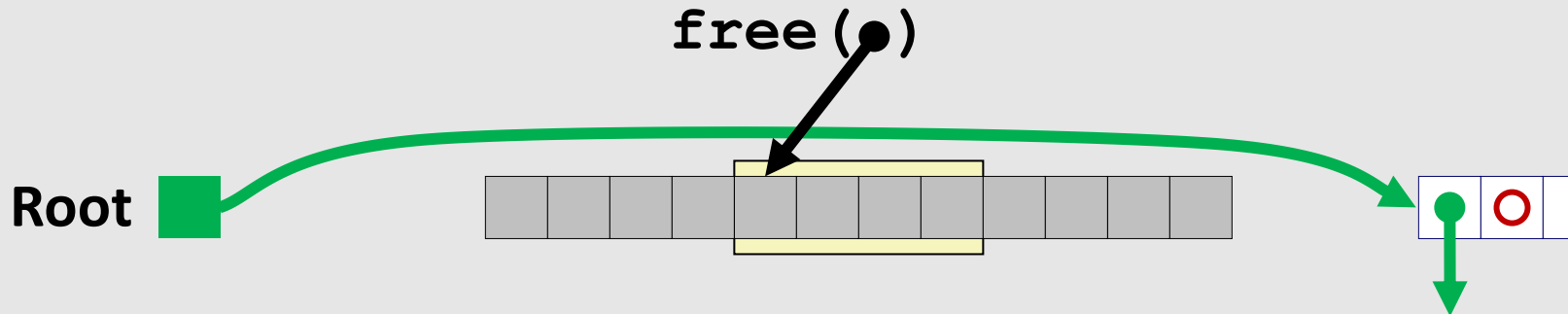
- Insert the freed block at the root of the list



# Freeing With a LIFO Policy (Case 1)

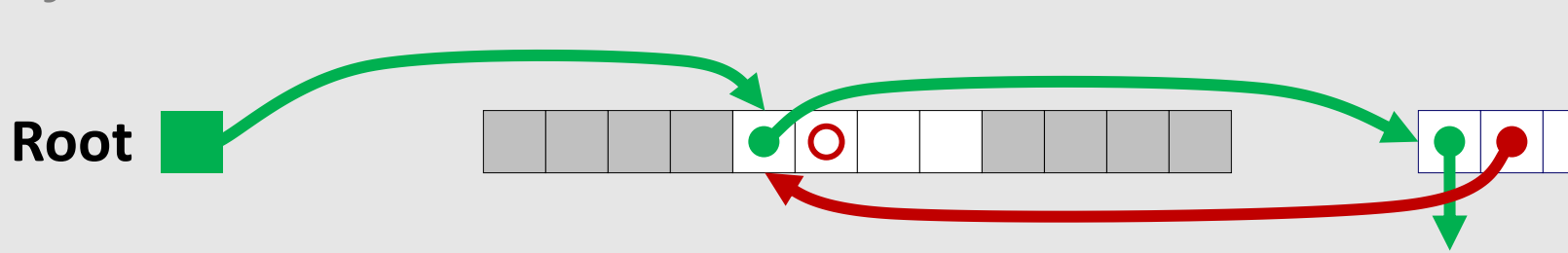
conceptual graphic

*Before*



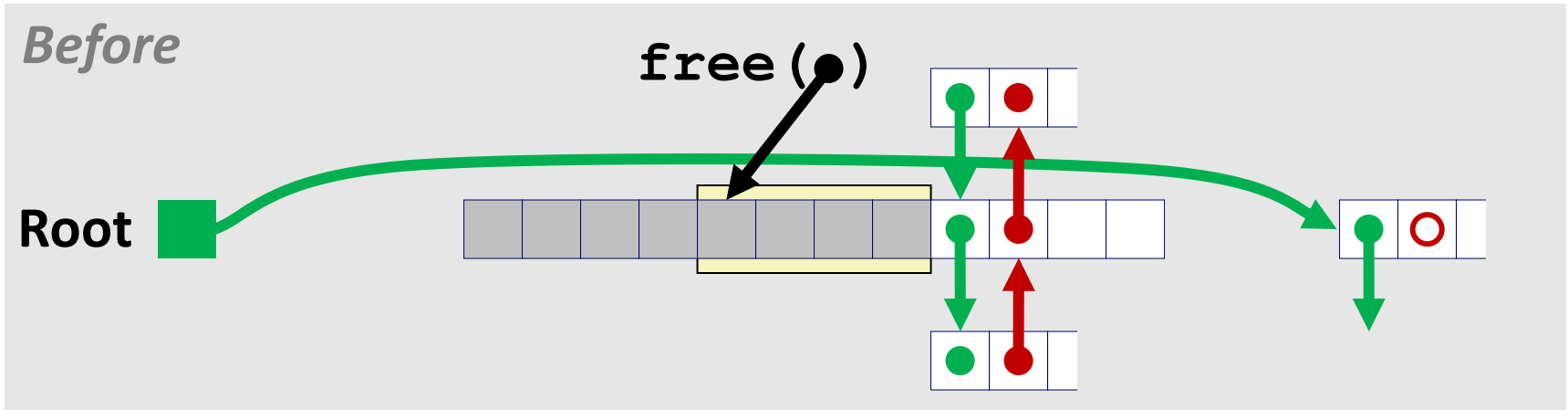
- Insert the freed block at the root of the list

*After*



# Freeing With a LIFO Policy (Case 2)

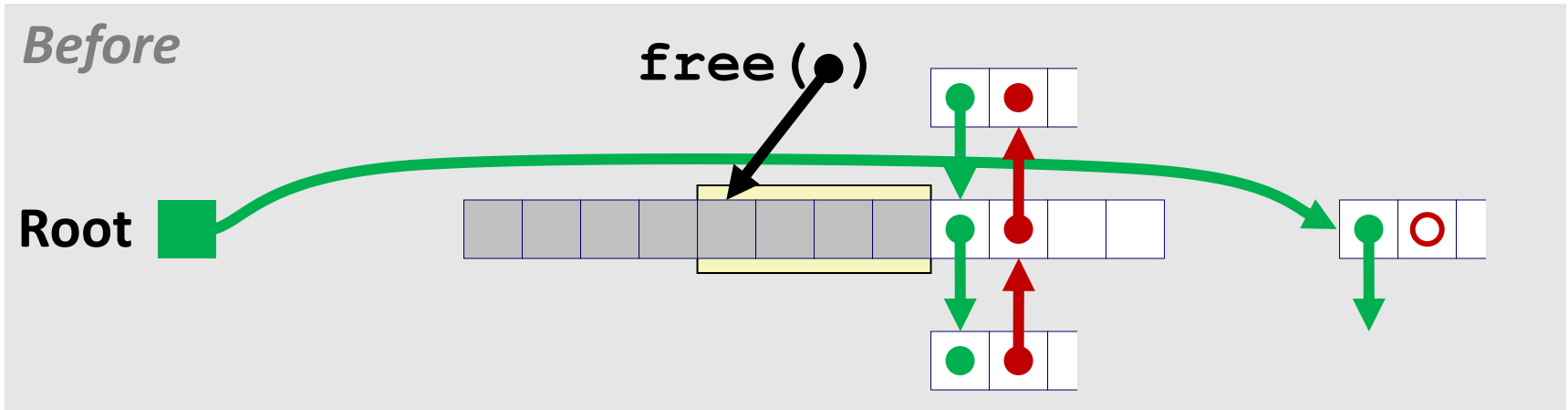
conceptual graphic



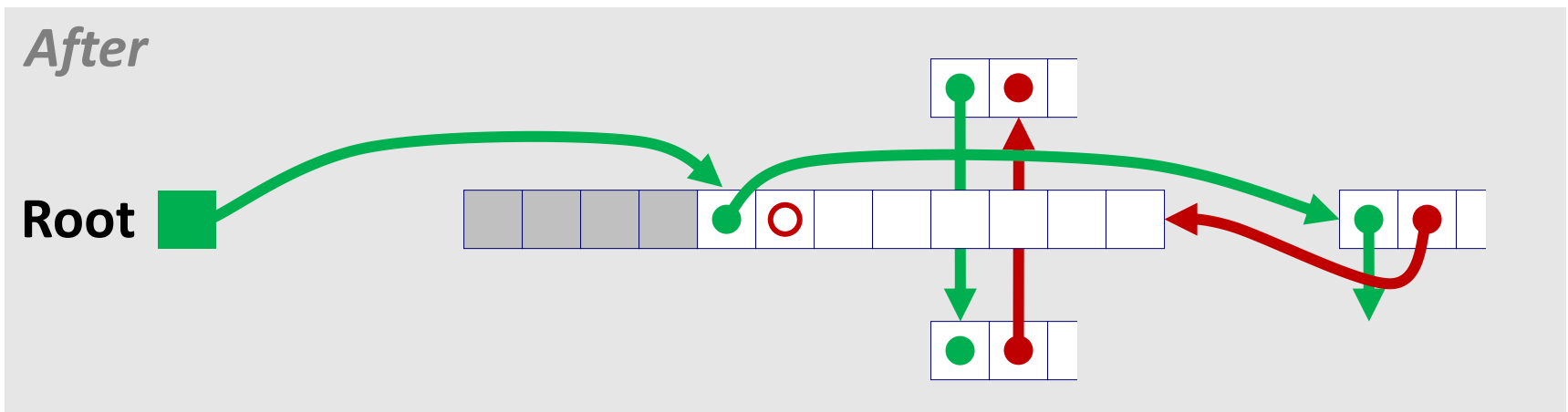
- Splice out successor block, coalesce both memory blocks and insert the new block at the root of the list

# Freeing With a LIFO Policy (Case 2)

conceptual graphic

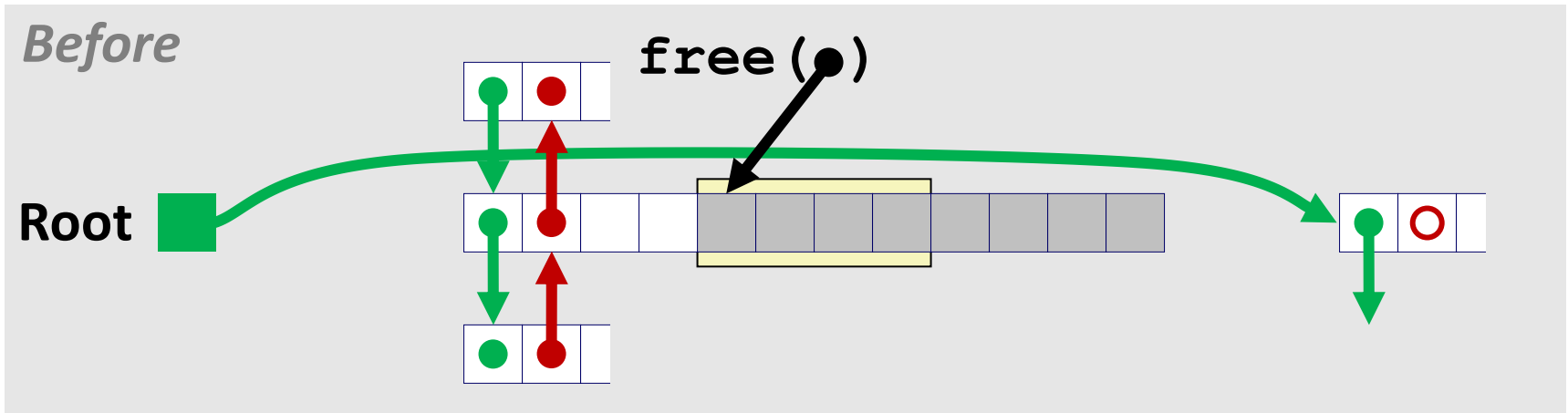


- Splice out successor block, coalesce both memory blocks and insert the new block at the root of the list



## Freeing With a LIFO Policy (Case 3)

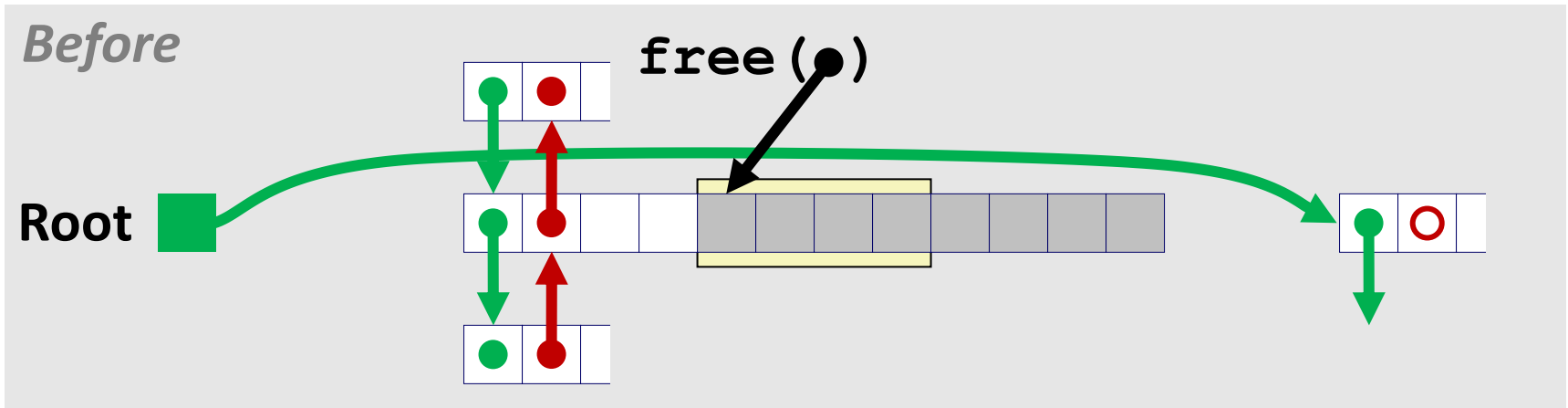
conceptual graphic



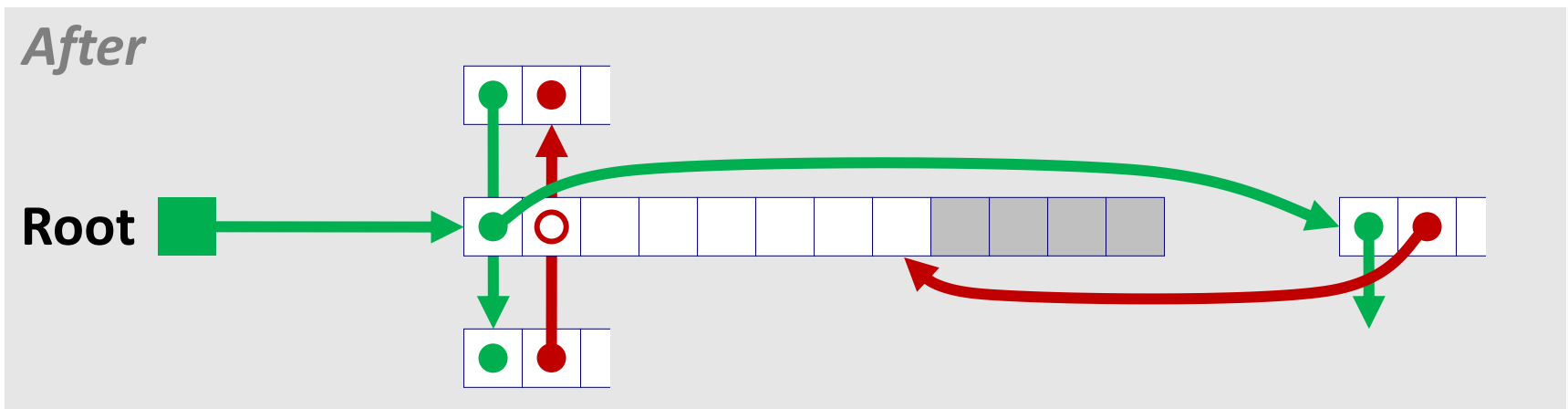
- **Splice out predecessor block, coalesce both memory blocks, and insert the new block at the root of the list**

# Freeing With a LIFO Policy (Case 3)

conceptual graphic

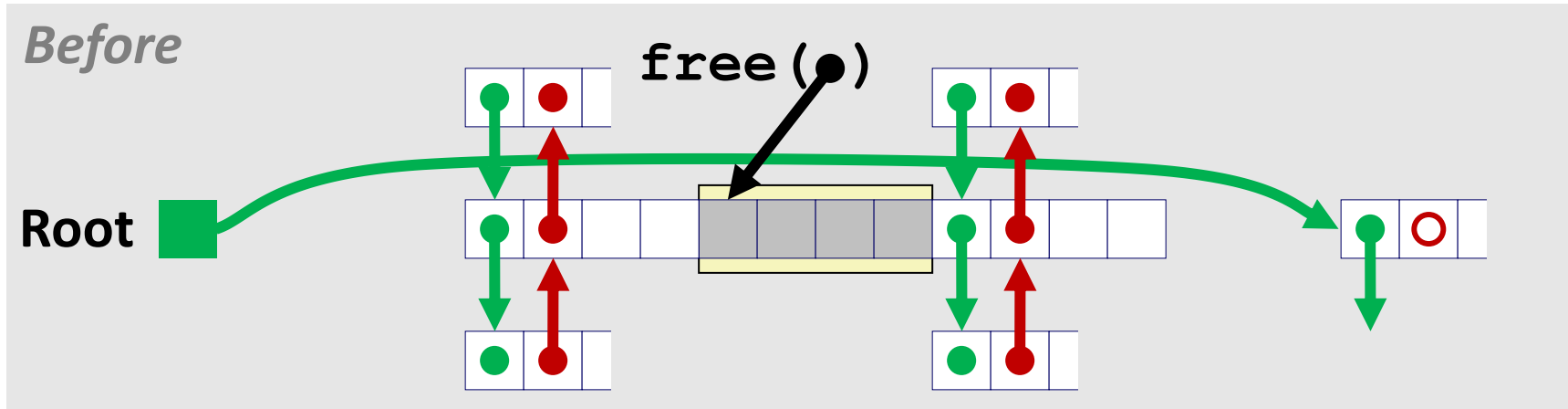


- Splice out predecessor block, coalesce both memory blocks, and insert the new block at the root of the list



# Freeing With a LIFO Policy (Case 4)

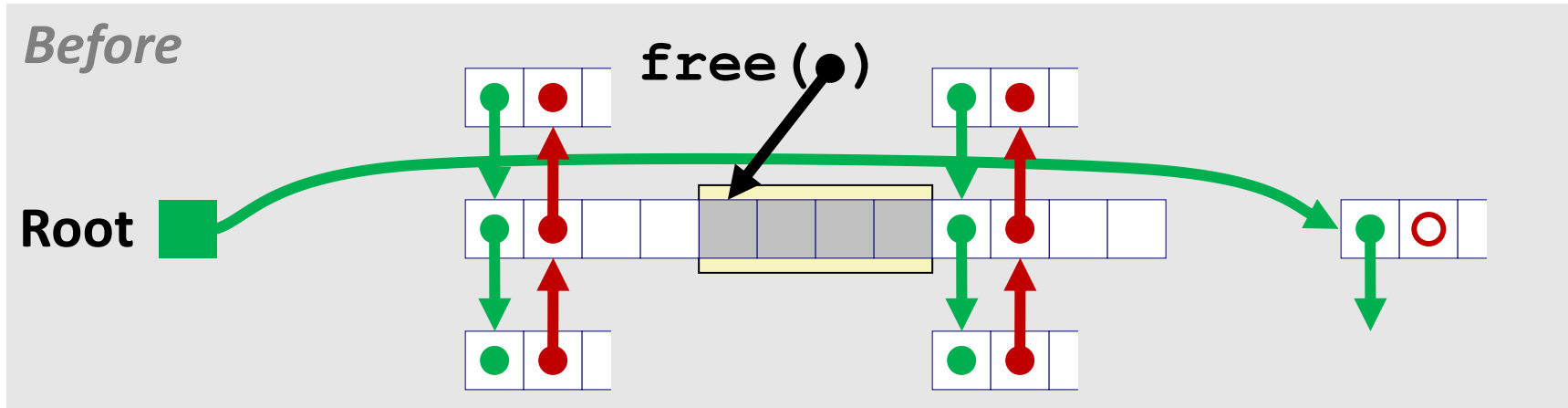
conceptual graphic



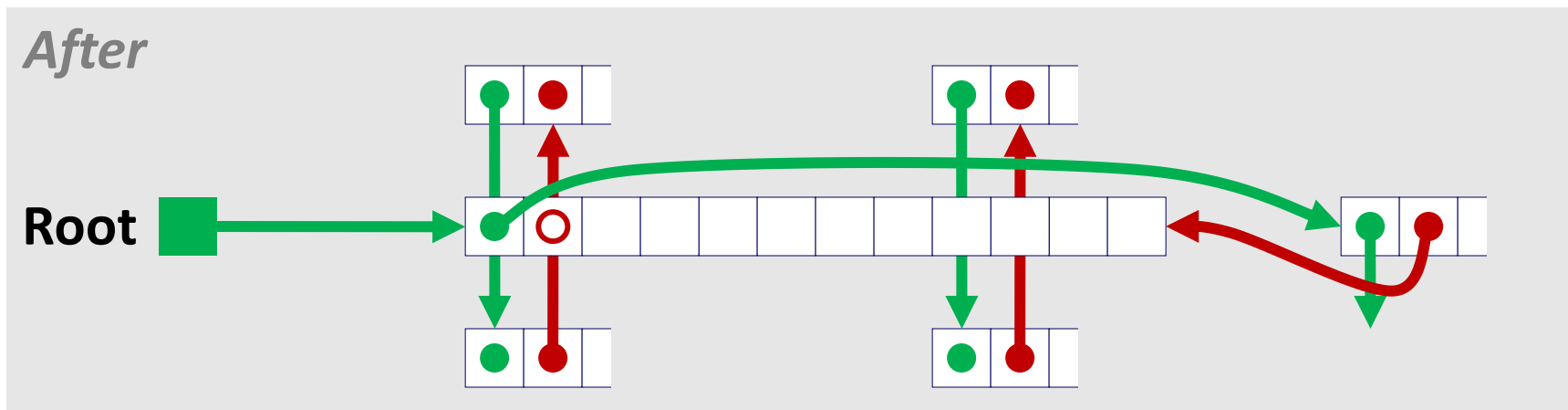
- Splice out predecessor and successor blocks, coalesce all 3 memory blocks and insert the new block at the root of the list

# Freeing With a LIFO Policy (Case 4)

conceptual graphic



- Splice out predecessor and successor blocks, coalesce all 3 memory blocks and insert the new block at the root of the list



# Explicit List Summary

## ■ Comparison to implicit list:

- Allocate is linear time in number of *free* blocks instead of *all* blocks
  - *Much faster* when most of the memory is full
- Slightly more complicated allocate and free since needs to splice blocks in and out of the list
- Some extra space for the links (2 extra words needed for each block)
  - Does this increase internal fragmentation?

## ■ Most common use of linked lists is in conjunction with segregated free lists

- Keep multiple linked lists of different size classes, or possibly for different types of objects