

1 Monte Carlo Simulation

- (1) In the lecture we outlined the procedure to simulate a random walk. Generate some **MatLab** code that will carry out this procedure. Focus only on the steps shown in the lecture, don't worry about all the other details.

- (2) Use the code `montesim01` from **Teams** to simulate a random walk. Use $n = 10$ and $r = 50$. Do you discover any modifications that need to be made to the code? If so, make them and run your code again. Were you able to solve any issues that arose?

- (3) Convert box 3.3.1 in the course notes to **MatLab** code.

- (4) In the course notes, we find that a *universal* scaling emerges,

$$\frac{\langle d \rangle}{\lambda} \approx N^q$$

where N is the number of collisions, λ is the mean free path and q a parameter. Write **MatLab** code to generate a plot of $\langle d \rangle / \lambda$ vs N . Set $\lambda = 1$. Vary the number of collisions from 0 to 500.

- (5) Now modify your code to plot $\log(\langle d \rangle / \lambda)$ vs $\log(N)$. Use your fitting routine to find the value of q . Does the mean free path play any role in the value of the parameter, q .