timothytong

2A Computer Engineering

languages

applied:

Backbone

contact

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Objective-C, Swift Java + Android CSS3 & HTML5 jQuery, JavaScript PHP, C#, VHDL ARM + Assembly familiar with: MATLAB, C++

experience

04/14 - 08/14 **iOS Developer**

VelloApp Inc.

- Designed and created a video import slider to enable users to choose videos from their own video libraries, which will then be automatically trimmed, cropped, rotated if necessary, and imported
- Implemented lazy loading and auto-layout when building ViewControllers
- Responsible for most of the UI changes and new app-side features from $\mbox{v2.03}$ to $\mbox{v2.10}$
- Troubleshot more advanced memory issues using various techniques
- Worked on push notifications on server side (LAMP stack)

projects

DMCalc - iOS

- A simple yet powerful tool designed and written to assist users in solving discrete mathematics problems such as Linear Diophantine Equations and congruence
- Applied knowledge obtained from ECE 103
- DMCalc 2 (Swift) in development
- itunes.apple.com/ca/app/discrete-math-calculator/id846170613?mt=8

• Thalmaps - iOS + Myo

- Developed in 36 hours with the Myo SDK during **Hack the North**
- Translated sensor data collected in the Myo to corresponding gestures in Apple Maps to enable hands-free control
- youtu.be/bhihb6_LsEs

• DMCalc - Android

- An Android-translated version of DMCalc
- Written and built using Android Studio, powered by IntelliJ platform
- play.google.com/store/apps/details?id=com.victorszeto.dmcalchl=en

• Zombie Killing Spree - Java

- A game written using an IDE called Greenfoot
- greenfoot.org/scenarios/4063

education

09/13 - Now **BASc** Honours Computer Engineering Co-operative Program

University of Waterloo

awards

2014 **Dean's Honour List**

University of Waterloo

Awarded for outstanding academic achievement in 1A (Fall 2013) and 1B (Winter 2014) terms $\,$

Ranked #1 in 1B Computer Engineering (Winter 2014 term)

environments Xcode

Windows, **0SX**, Linux **Eclipse**, Android Studio BlueJ, Greenfoot Visual Studio