# TIMOTHYTONG

# timothytong.com

uWaterloo **2B** COMP ENG.

## Applied.

iOS (Swift, Objective-C) Android (Java) **JavaScript** 

> (+AngularJS, jQuery) HTML/CSS (+less)

## Familiar

**Ruby** on Rails ARM (**Assembly**) C. C++, C# FPGA board (VHDL) **Python** 

## Technologies.

git (+GitX), vim, bash Webstorm, IntelliJ Xcode. Android Studio Chrome debugger

#### Hello

me@timothytong.com github.com/timothytong linkedin.com/in/kyttong

## Awards

(1B)

Dean's Honour List (1A, 1B, 2A) First in Class Experience.

## PIVOTAL LABS - [Agile Dev]

- Worked on the front end side of a business banking webapp for a major Canadian bank
- Participated in the development of an Android app that uses MVVM
- Practiced pair programming and Test Driven Development
  Technologies involved: Android, Liaison MVVM Library, Ang HTML/LESS, Chrome debugger - Technologies involved: Android, Liaison MVVM Library, AngularJS,

## VELLO - [iOS Dev]

- Implemented a video slider to enable users to choose videos from camera roll, which will then be automatically trimmed, cropped, rotated, and imported
- Implemented lazy loading programmatically
- Troubleshot memory issues using profiler
- Responsible for new app features from v.2.03 through 2.10
- Worked on push notifications on server side (LAMP stack)

## Projects.

## FlashKards - [iOS]

https://appsto.re/i6Lp69X

- An app that enables users to create and customize their own flashcards with text and images, uses CoreData.

#### **D**MCalc - [iOS]

https://appsto.re/i6LF4Qx

- A powerful tool written to assist students in solving discrete math problems such as Linear Diophantine Equations and congruence
- Developed algorithms with knowledge obtained from ECE 103 course

#### Thalmaps - [iOS + Myo]

www.youtu.be/bhihb6 LsEs

- An app that translates sensor data collected in a Myo to corresponding gestures in Apple Maps to enable hands-free control
- Written at a Hackathon

#### **Z**ombie Killing Spree – [Java]

www.greenfoot.org/scenarios/4063

- A zombie-killing game written in Java, using an IDE called GreenFoot.